"Software(-ILD-SiD) Status"

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Topics

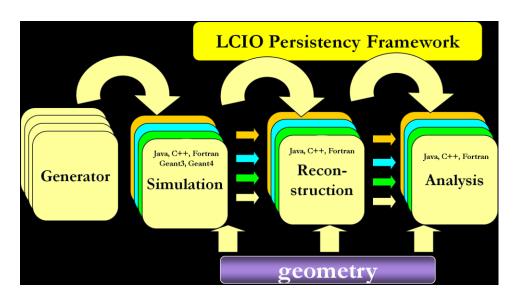
- Software Common Task Group
 - LCIO
 - Random Access Support
 - Towards LCIO v2
- SLAC "Scientific Computing Applications"
 - Support for
 - Wired
 - JAS/Plotter

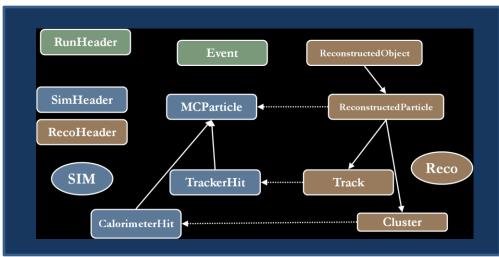
Software Common Task Group

- Coordinate tools and databases common to the detector concepts and code compatibility for simulation studies
 - Linear Collider IO (LCIO)
- Work with benchmark group to create common generator samples for LOI/DBD studies
- Current members:
 - Frank Gaede (DESY,ILD), Norman Graf (SLAC,SiD), Tony
 Johnson (SLAC,SiD), Akiya Miyamoto (KEK,ILD)

LCIO

- Used by ILD and SiD
- Supports C++, Java (and Fortran)
- Standardizes both
 - low-level (IO format)
 - high-level (reconstruction objects)
- Essential for sharing analysis components between experiments
 - PandoraPFA
 - LCFIVertexing





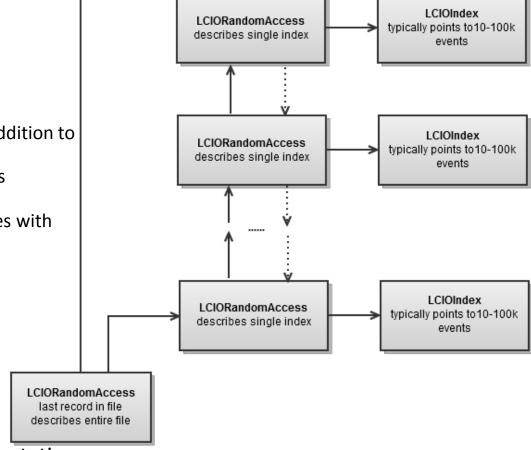
Towards LCIO v2

- When the LOI studies were completed in 2009, requests from users were collected, and an effort to upgrade LCIO from version 1.0 to 2.0 was launched
- Planned features
 - Random access to event data
 - Support of ROOT dictionary and IO
 - 3. Extension of track data model for 2D devices and improved treatment of kink and curl tracks
 - 4. Support for track parameters at multiple locations
 - 5. Keep additional generator information such as spin and color
 - 6. Partial reading of events, splitting of events over files
- LCIO 1.51 released including support for 1. and 2.
- LCIO v2 planning proceeding
 - Will be discussed immediately after ALCPG meeting
 - Now would be an excellent time to provide input

LCIO Random Access Support

 Allow efficient access to specific events in LCIO files. Events should be selectable by

- Run
- Run + Event
- Index (i.e. 10000th event in file)
- Tag (e.g. EMISS>200)
- Access must work for "chains" of files in addition to individual files.
- Must scale to support very large event sets
 - Complete index may not fit in memory
- Must still be possible to read and write files with only sequential access
- Adds 2 new record types
 - Backwards compatible
 - Ignored by older implementations
 - Can easily be added to existing files
 - Forward pointers are optional
 - Files can be written sequentially



Support added in Java and C++ implementations

Implementation Details

```
LCIORandomAccess.xml
<record name="LCIORandomAccess">
  There are two types of LCIORandomAccess records
    file record -- one per file, always first record on file
    index record -- one or more per file, points to associated LCIOIndex record
   <block name="LCIORandomAccess" major="1" minor="0">
      <data type="int" name="runMin"/>
      <data type="int" name="eventMin"/>
      <data type="int" name="runMax"/>
      <data type="int" name="eventMax"/>
      <data type="int" name="nRunHeaders"/>
      <data type="int" name="nEvents"/>
      <data type="int" name="recordsAreInOrder"/>
       <data type="long" name="indexLocation">
         Location in file of associated index. Always null for file record.
      <data type="long" name="prevLocation">
         For file record location of first index record in file
         For index record location of previous index record (or null if first)
       <data type="long" name="nextLocation">
         For file record location of last index record in file
         For index record location of next index record (or null if last)
       <data type="long" name="firstRecordLocation">
          For index record location of the first record associated with this block
  </block>
</record>
```



LCIOIndex



Designed for future support of tagged events Efficient event selection based on tag (e.g. EMISS>200)

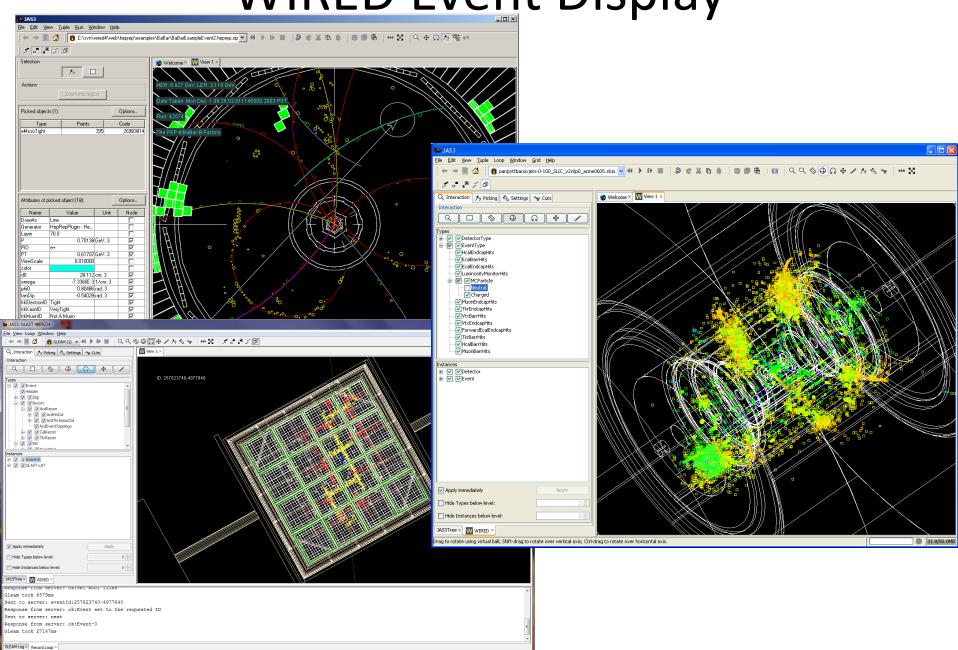
LCIOIndex.xml

```
<record name="LCIOIndex">
   <block name="LCIOIndex" major="1" minor="0">
       <data type="int" name="controlWord">
          Bit 0 = single Run
          Bit 1 = long offset required
       <data type="int" name="runMin"/>
       <data type="long" name="baseOffset"/>
       <data type="int" name="size"/>
       <repeat count="size">
           <if condition="(controlWord&amp;1) ==0">
              <data type="int" name="runOffset">
                  Relative to runMin
              </data>
           <data type="int" name="eventNumber">
              Event number, or -1 for run header records
           <if condition="(controlWord&amp;2) ==1">
              <data type="long" name="locationOffset">
                  Relative to baseOffset
              </data>
              <data type="int" name="locationOffset">
                  Relative to baseOffset
              </data>
           </if>
       </repeat>
   </block>
</record>
```

SLAC Scientific Computing Applications

- New group formed at SLAC last year
 - Amalgamation of previous Babar, Fermi, Geant4, Computing Division groups
 - ~25 people providing software application support to experiments at SLAC
 - Currently no dedicated funding for ILC/SiD/lcsim
 - Proposal to support "Lepton Collider Detector Simulation Framework" being submitted to DOE
 - lcsim is getting some indirect support
 - WIRED
 - Support taken over by Dmitry Onoprienko
 - Effort funded by Fermi (a.k.a GLAST)
 - Reuse of Fermi pipeline/data catalog
 - JAS/Plotter
 - Support taken over by Brian Van Klaveren
 - Funded by Fermi, LSST
 - Work on new plotter ongoing

WIRED Event Display



124.1/144.6MB

WIRED Improvements

- 1. Fix heprep object tree display/controls/synchronization.
 - Multiple problems here. Customized SWING tree code is broken no obvious way to fix. Numerous synchronization / event processing issues.
- 2. Synchronize picking and instance tree view + related problems and requested enhancements.
 - This requires significant changes to the way WIRED handles its components and communications between them.
 - Plan write a single model class encapsulating WIRED view state; make all graphics panels, interaction handlers, control panels, etc. talk to it in a standardized way instead of talking to each other in proprietary ways. Make it possible to use arbitrary interaction handlers while viewing a particular control panel. Many functionality improvements can be made here will need to figure out what is actually desired.
- 3. Fix filtering pickable objects.
 - At the moment, pickable types tree looses its state once the mouse moves away from it not very useful.
- 4. Actions: run through a pre-defined set of events and execute a set of commands (like saving a jpeg) for each event.
 - Allow use of currently configured views.
- 5. Show mouse coordinates when in a view where this makes sense.
- 6. Full screen mode.
 - Make it possible to minimize each of the 3 parts of an MDI app?
- 7. Keyboard shortcuts.
- 8. Sharing settings between WIRED views. <u>Initial settings for newly opened views.</u>
 - Should be easy once item 2 is done.
- 9. Should be possible to override default color map.
- 10. Interactively reorder elements in instance, type trees (alphabetical etc)
- 11. Improvments to intercative cuts implementation

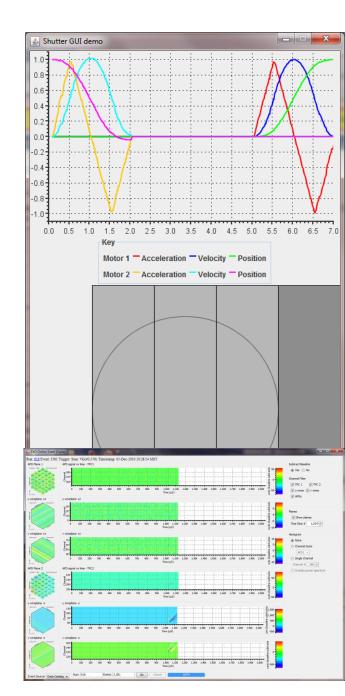
Wired Status

- Replacement for customized tree package done.
- View model code done.
- Finishing reorganization of WIRED components and communications code – this requires extensive amount of testing/debugging.
- Fixing newly found bugs along the way.
- Beta version of an updated WIRED plugin now in svn
 - Available for testing/feedback

- Now is a good time for bug fix / new feature requests
 - onoprien@slac.stanford.edu

JAS/Plotter

- New plotter under development
 - Already in use by EXO, LSST
 - JAS3 will be updated to include this plotter
- Many improvements over existing plotter
 - Cleaner design aids extensibility
 - More plot types
 - More control over plot style
 - "publication quality plots"
 - Cleaner separation of code separates graphics from code
 - Java 2D
 - pdf/svg/png etc
 - HTML5 canvas
 - opengl/webgl
- New feature requests welcome



Reuse of GLAST pipeline/data catalog

- "pipeline" + data catalog developed for GLAST
 - Allows automation/bookkeeping/reprocessing for large number of batch jobs
 - Allows datasets to be easily found and accessed
- Can submit jobs to LSF, BQS, Condor
 - Being interfaced to Grid
- Already being used by EXO, SuperCDMS experiments
- Planning to use this for automation of future event sample generation



