

STUDY OF THE POSSIBILITY OF ATTACHING PIOS TO VERTICES (INCLUDING PARTICLEID)

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Analysis&Software meeting

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INTRODUCTION

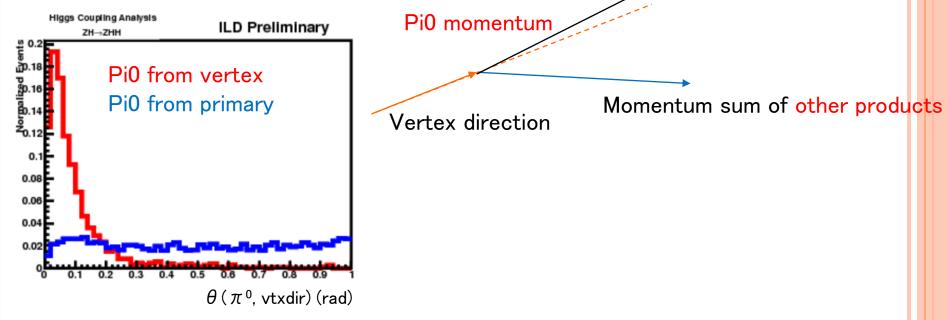
- For flavor tagging improvement
 - Vertex mass is the key to separate heavy/light flavor vertex
 - Many pi0s will escape from B/D vertex \rightarrow checked that using MC truth
 - Mass resolution will be degrade due to escaping neutrals
 - Is there possibility to recover pi0s which escape from vertices?
- o We are studying the possibility of vertex mass recovery using pi0s
 - Vertex finder which vertex is the π^0 coming?
 - In this talk, pi0 gamma pairing is perfect within gamma reconstruction capacity

o Finding vertex of pi0s

- Very difficult to identify vertex depends on detector configuration
- Making the best of decay kinematics
- Using TMVA to find pi0 candidates from the vertex
- Comparing vertex mass distribution
- Sample: using qqHH@500GeV samples(so many tracks & pi0s in events)

KEY ISSUES

- Pi0s from (secondary, third) vertices are very collinear to vertex direction
 - due to their small masses

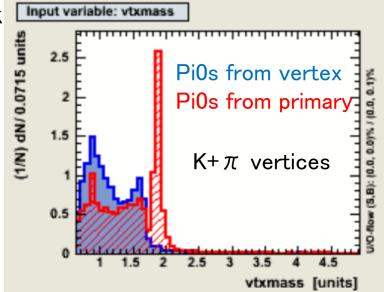


- But, there are many pi0s which come from primary vertex & are accidentally collinear to the vertex direction!
 - Ref.) In qqHH events, 50 \sim 60 pi0s will be produced!!

KEY ISSUES

- To avoid attaching too many pi0s:
 - Don't add pi0s in specific conditions →using vertex mass for MVA input

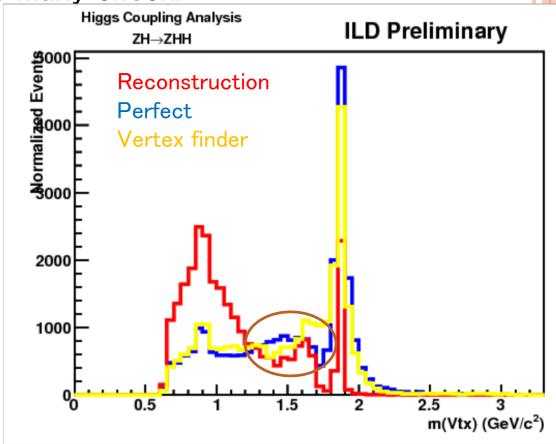
e.g.) no pi0s will come on D meson peak



- Making wrong mass shift effect smallest
 - Checking pi0s from large energy to small energy
 - Arrange pi0s in descending order of those energies
 - Update vertex momentum when a pi0 candidate is found
 - \rightarrow add pi0 4-momentum to vertex momentum, and use it for next pi0 check

VERTEX FINDING

- Testing the vertex finding of pi0
- Third vertices with K+ π tracks in b-jets(corresponds to D vtx?)
- o Pi0 candidates are MVAoutput>0.83 \rightarrow needs optimization
- o Unbelievable… D meson mass can be recovered well!!
- Works too good… Needs many check!



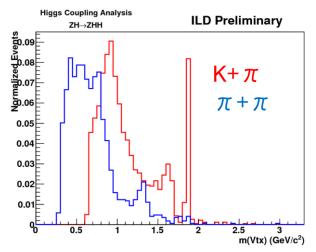
NEXT STEP

- There seems hope to attach pi0s for vertex mass improvement
- But, the situation is very specific one
 - 2tracks(K+ π), third vertices in b-jets
- Vertex mass should be the input variable of MVA
 - This variable will break the generality!
- If so, are classifiers necessary for all the vertex patterns?
 - That will be the best answer, but chaotic and hopeless!

o Can general and good classifier be constructed?

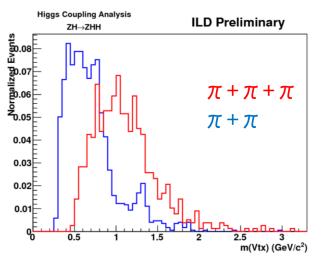
A CLUE

- o Different vertex patterns have different vertex mass patterns
- o e.g. 1) same num. of tracks with different particle patterns
 - K+π vs. π+π
 - From third vertex in bjet



o e.g. 2) different num. of tracks with same particle

- π+π vs. π+π+π
- From third vertex in bjet



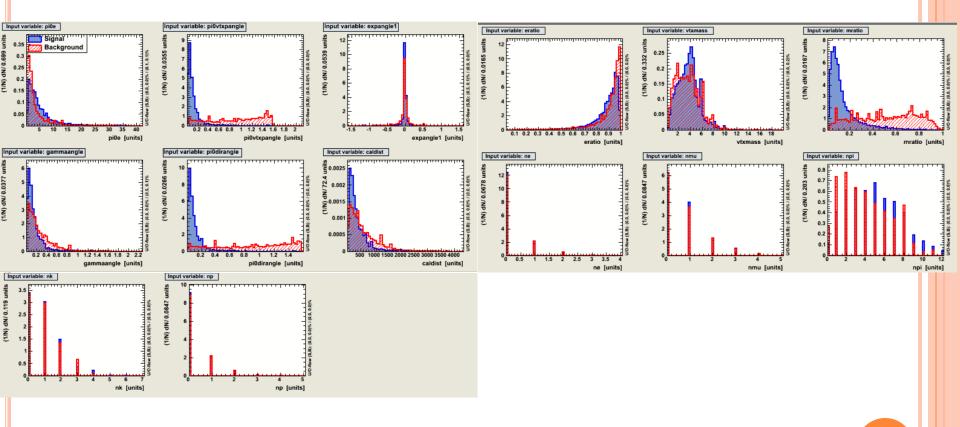
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INPUT VARIABLES TO CONSTRUCT A GENERAL CLASSIFIER

- How is the result when num. of particles are used as input variables?
 - Num. of e/ μ / π /K/p in the vertices using particle ID
 - But, those variables are not variables for background rejection, but are variables for vertex classification
 - \rightarrow Do those variables work as variables for vertex classification in the MVA classifier?
- Num. of tracks in vertices must not be a variable
 - Don't need the bias from num. of tracks in vertices
 - weighting samples to erase such bias
- I have constructed the 3 types of MVA classifiers:
 - For third vertices
 - For secondary vertices which have third vertices
 - For secondary vertices which don't have third vertex
 - Using b jets

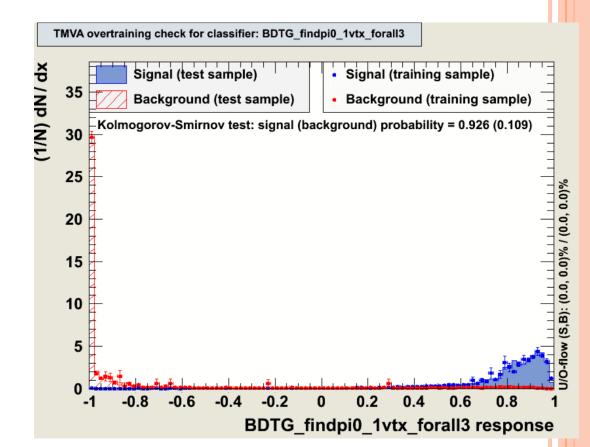
MVA – USING TMVA

- o Input variables to be used
 - Secondary vertices which don't have third vertex



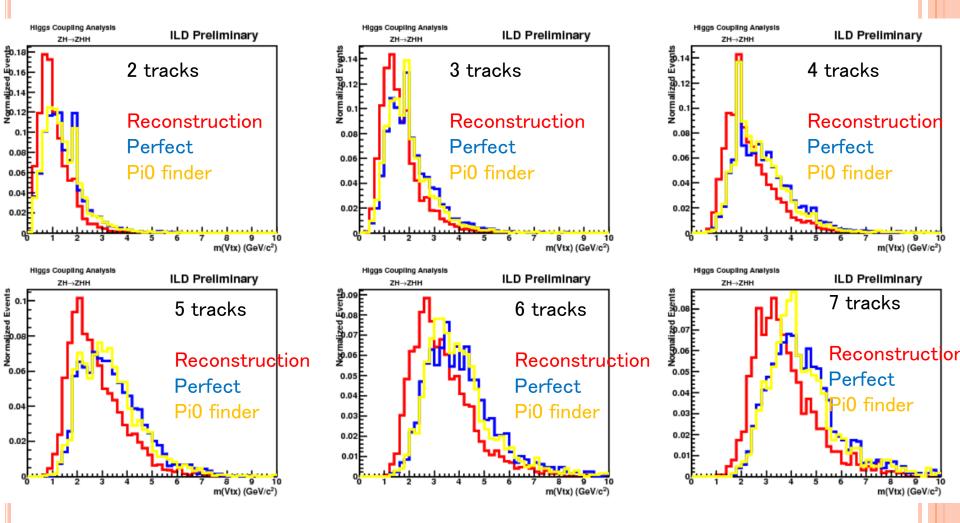
MVA OUTPUT

- Signal: pi0s from secondary vertices which don't have third vertex
- Background: pi0s from primary(L_{decay} from IP <0.3mm)
- All the pi0s are assumed to come from secondary vertex
 - Correct gammas & pi0 momentum
- O Using Gradient BDT
- MVAcut>0.79(ntrk>=3) >0.69(ntrk==2)



VTX MASSES

- Vtx mass distributions for each vertex pattern(ntrk)
 - not so bad
 - 2track case has bias…

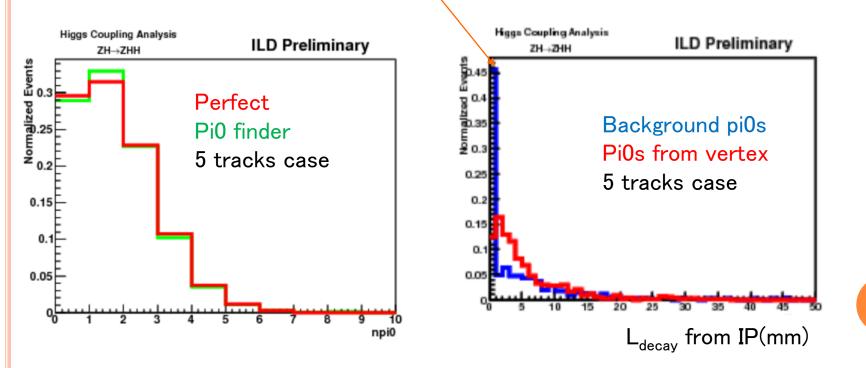


SOME PLOTS

- o Num. of pi0s to be attached \rightarrow determine MVAcut by it
- Where do pi0s really come from?
 - Many pi0s from primary are mis-attached to the vertices
 - Now, that is limited by detector configuration(can't determine exact gamma direction)

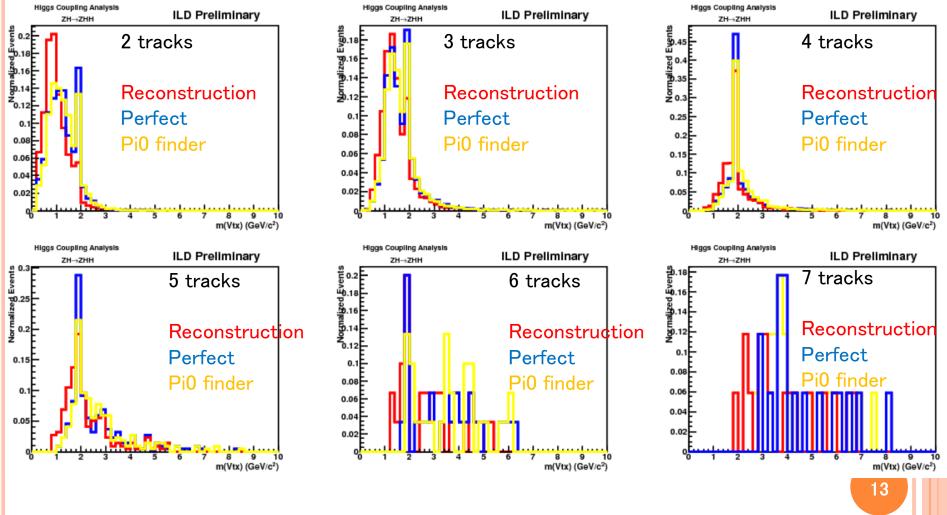
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• To some extent, an idea to catch gamma direction is necessary



TESTING FOR SOME TOPICS

- Attaching pi0s to c vertex using same classifier
 - So far, no strange behavior

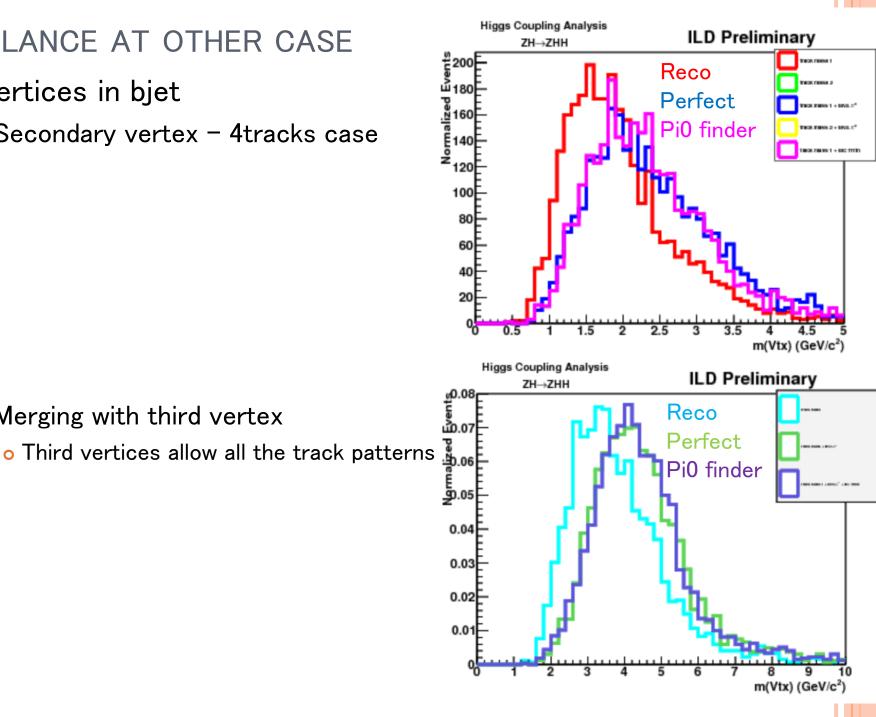


• Now, trying to check ljet case…

GLANCE AT OTHER CASE

- o 2 vertices in bjet
 - Secondary vertex 4tracks case

Merging with third vertex



SUMMARY, PROBLEMS AND PROSPECTS

- There seems hope for attaching pi0s to vertices
 - Vertex mass recovery is reasonable
 - Of course, many checks are necessary
 - More optimization is necessary
- Mis-attaching of pi0s are not so negligible
 - That is limited by detector configuration
 - To some extent, determination of exact gamma direction is necessary

o Prospects

- How is a realistic case?
 - Gamma finder→pi0 reconstruction→pi0 vertex finder
 - Can vertex mass recovery be kept good?

 @LCWS14: focus on pi0 reconstruction& vertex mass recovery in the most realistic case

o Finally, check the flavor tagging effs.!