Beam Dynamics Tolerances for Module Design

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What Tolerances are Important?

- Alignment tolerances critical to emittance preservation
 - We would like everything exactly aligned to some reference "straight line"
- A 10-20 km straight line?
 - long wavelength ($>\lambda_{\beta}$) "wobbles" don't matter*
 - short-distance (component-component) alignment is what counts

What Tolerances are Important?

- When beam dynamics people talk about cavity (or quadrupole) alignment, they refer to the EM centre of the field of interest:
 - Cavities: electrical centres of the HOM (transverse dipole modes → wakefields)
 - Quadrupoles: magnetic centre of field (null-point → no dipole field)

Standard Beam Dynamics Tolerances

| BPM offsets | 11 μm | RMS values to <u>each</u> give 1nm vertical emittance growth |
|---|----------------|--|
| Cavity offset | 300 μm | |
| Cavity tilt | 240 μ r | (TDR budget 10nm) |
| Canonical installation tolerances (TDR) | | |
| Cavity offset | 300 μm | cryomodule |
| Cavity tilt | 300 μr | cryomodule |
| Quadrupole | 300 μm | cryomodule |
| BPM | 200 μm | cryomodule |
| Cryomodule | 200 μm | accelerator reference |

Gaussian uncorrelated random numbers used in simulations

How these add

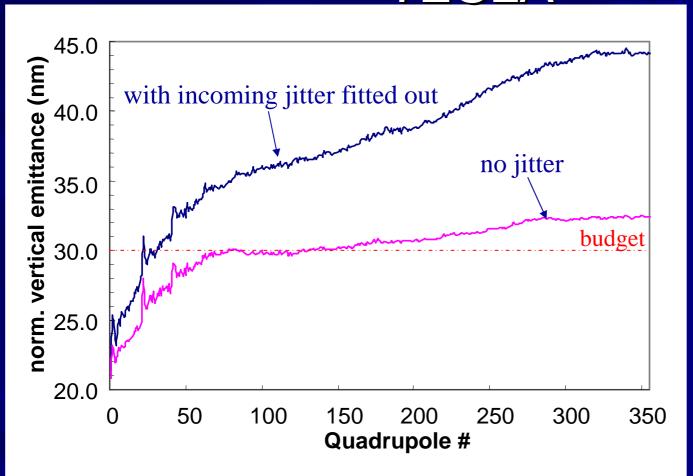
- $\blacksquare \Delta \varepsilon / \varepsilon$ scales as error²
- Individual errors add $\Delta \varepsilon / \varepsilon = \sum \Delta \varepsilon_i / \varepsilon$

Systematic errors generally more damaging that purely random ones.

Comments on Alignment

- Cavity alignment tolerances 'relaxed' enough
 - If we can mechanically (electrically?) achieve these, there's nothing left to do
 - We have other tools in our bag to help fix things
 - orbit bumps in or at the end of the linac
- BPM alignment (quad alignment) too tight!
 - Need to use BBA techniques to get emittance growth down

Dispersion Free Steering for TESLA

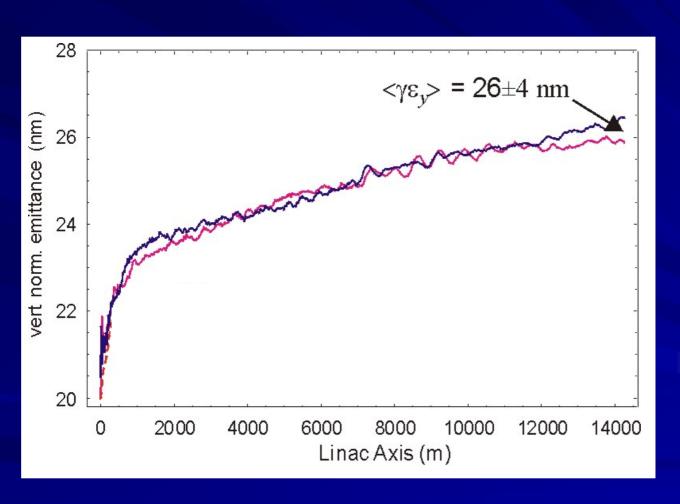


The effect of upstream beam jitter on DFS simulations for the TESLA linac.

1 σ_y initial jitter 10 μm BPM noise

BPM resolution critical

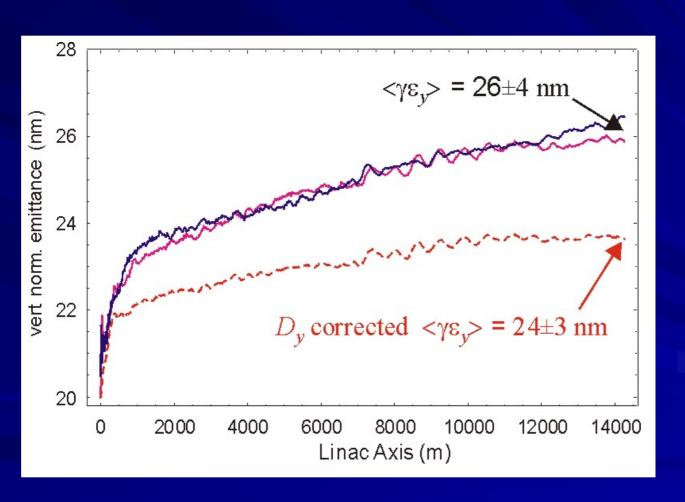
Ballistic Alignment



Less sensitive to

- model errors
- beam jitter

Ballistic Alignment

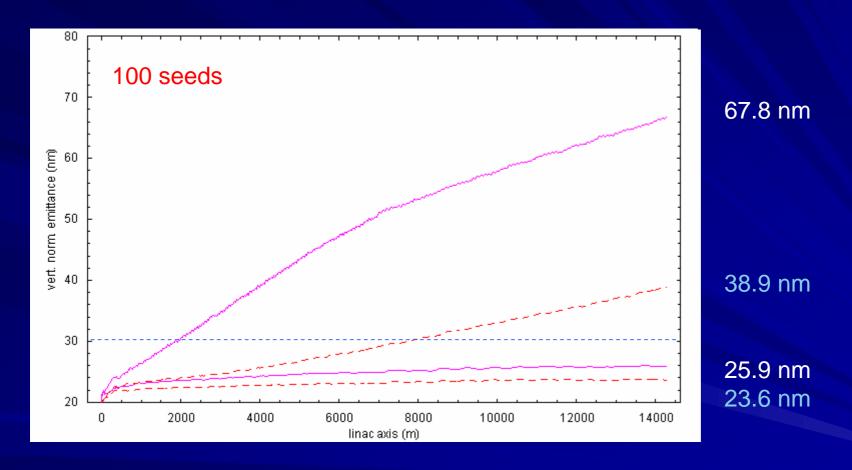


We can tune out linear $\langle y\delta \rangle$ and $\langle y'\delta \rangle$ correlation using bumps or dispersion correction in BDS

Effects of stray (or residual) fields

- Ballistic alignment works because we assume the beam to follow a straight line when magnets/RF off
- Effects of stray fields or residual quad fields will perturb our straight line
- Simulated 10 µT.m RMS random field at every quadrupole during ballistic measurement.

Random Residual Quad Field



Effect scales as $\left|B_{residual}^{2}\right|$

Tolerance: 2.5 μT.m RMS

Vibrations

- Cavities: don't care
 - cavities will not vibrate at the 300 μm level
- Quadrupole: somewhat critical
 - assume <100 nm RMS</p>
 - Generates ~1 σ_v oscillation at linac exit
 - couple additional nm emittance growth
 - beam collision OK (fast feedback) but collimator wakefields may be problematic
 - more feedback may help: work to do!
 - Bottom line: try and keep quad vibration at or below 100nm level
 - "cryomodule" should not add additional vibration above ground motion.

Last Slide

- TDR canonical tolerances are probably still the baseline set
 - mechanical alignment has been achieved
 - can we really say we are finished here?
- Better BPM resolution (<10µm) will help with DFS
- Need more work on quadrupole vibrations
 - but there are other techniques to mitigate these effects
- All of this is now being reviewed again for ILC