



Long-lived particle searches with the ILD experiment

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Long-lived particles (LLPs)



Particles with macroscopic lifetimes naturally appear in numerous BSM models

Three main mechanisms are responsible for that...



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 \rightarrow ...but they authomatically make it challenging for hadron colliders to search for LLPs

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International Large Detector (ILD)



- Nearly 4π angular coverage, optimised for particle flow
- Time projection chamber (TPC) as the main tracker allows for continuous tracking and dE/dx PID
- High granularity calorimeter with minimal material in front of it inside 3.5 T solenoid





LLPs at the Higgs factories

- Multiple LLP searches at the LHC, sensitive to high masses and couplings
 - → <u>complementary region</u> could be probed at e^+e^- colliders (small masses, couplings, mass splittings)
 - \rightarrow typical properties of feebly interacting massive particles (FIMPs)
- ILD potentially promising with a <u>TPC</u> as the main tracker (almost continous tracking)







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- Study such challenging signatures from the **experimental perspective**
 - \rightarrow experimental/kinematic properties, not points in a model parameter space
- Focus on a generic case two tracks from a displaced vertex
- No other assumptions about the final state, approach as general as possible



Framework and signatures



As a challenging case (small boost, low-pT final state) we considered:

 \rightarrow heavy scalar LLP (A) and DM (H) pair-production with small mass splitting, $Z^* \rightarrow \mu\mu$





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The opposite extreme case, (<u>large boost, high-pT final state</u>)

 \rightarrow light pseudoscalar LLP $a \rightarrow \mu \mu$

Very simple vertex finding (inside the TPC) based on a distance between track pairs



Vertex finding strategy



<u>Approach as simple and general as possible:</u>

- Consider tracks in pairs
- As the TPC is not sensitive to track direction:

 \rightarrow use both track direction (charge) hypothesis for vertex finding

- \rightarrow consider opposite-charge track pairs only
- \rightarrow select pair with closest starting points
- Reconstruct vertex in between points of closest approach of helices

 \rightarrow Require distance < 25 mm

- Cuts for background suppression (slides 9-12) improve quality
- Vtx reconstructed from two tracks, but more tracks starting nearby are allowed





Overlay events background



At linear e^+e^- colliders beams are strongly focused and radiate photons, so $\gamma\gamma$ interactions also occur in detector. On average, in each bunch-crossing (BXs) at ILC, produced are:

- 1.55 γγ → low-p_T hadrons events
- **O(10⁵) incoherent e⁺e⁻ pairs**, only a small fraction enters detector



These events are soft, usually important because they **overlay** on "hard" events

...but can also look like signal on their own



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- ~10¹¹ BXs per year at ILC \rightarrow overwhelming number of overlay events
- Similar kinematics to the signal considered and can be busy
 - \rightarrow many secondary vertices (mostly fake, also V⁰s and photon conversions)

 \rightarrow significant background





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- Similar kinematics to the signal considered and can be busy
 - \rightarrow many secondary vertices (mostly fake, also V⁰s and photon conversions)
 - → significant background
 - Can be suppressed using cuts on the $\boldsymbol{p}_{\scriptscriptstyle T}$ and geometry of track pair
 - Total expected reduction factor at the level of $\sim 10^{-9}$





Background from high-p_T events



The following survive overlay selection in the hard e^+e^- processes:

- Displaced decays of kaons, lambdas, photons
- Secondary tracks from interactions with detector material

They occur mainly inside jets, so we consider (hard) e^+e^- and $\gamma\gamma$ processes with jets in final state

Additional cuts on invariant mass are applied, with two working points: **standard** and **tight** (tight involving also **isolation** criterium)

Selection eff. depends on number of jets, so:

Estimate selection efficiency based on full simulation

Use qq efficiency for the remaining processes



_	$\operatorname{sgn}(P(e^{-}), P(e^{+}))$	(-,+)	(+, -)	(-,-)	(+,+)
	$\operatorname{channel}$	σ [fb]			
	qq	$127,\!966$	$70,\!417$	0	0
	qqqq	$28,\!660$	970	0	0
/	$\mathrm{q}\mathrm{q}\ell u$	$29,\!043$	261	191	191
	$ZZ \to qq\ell\ell, qq\nu\nu$	838	467	0	0
	$Z\nu_e\nu_e o qq\nu_e\nu_e$	454	131	0	0
	$\text{Zee} \rightarrow \text{qqee}$	$1,\!423$	$1,\!219$	$1,\!156$	$1,\!157$
	process	BB	BW	WB	WW
	hard $\gamma^{B/W}\gamma^{B/W}$	$42,\!150$	90,338	90,120	71,506

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Vertex finding results





- Efficiency = (correct / decays within TPC acceptance), "correct" if distance to the true vtx < 30 mm
- Signal selection depends strongly on the mass splitting (Z* virtuality) and mass of a (final state boost)
- A dedicated approach could enhance sensitivity for $\Delta m_{\text{AH}}=1$ GeV and $m_{\text{a}}=300$ MeV scenarios

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Cross section limits





- Tight selection: dashed line, standard selection: solid line
- A wide range of models with heavy scalars with small mass splittings, or light pseudo scalar particles, can be excluded down to 0.1 fb



Alternative all-silicon ILD design



<u>Alternative ILD design</u> implemented for tests

- **TPC replaced** by the **silicon Outer Tracker**, modified from the CLICdet
- One **barrel layer** added and **endcap layers spacing** increased w.r.t. CLICdet
- Conformal tracking algorithm (designed for CLICdet) used for reconstruction at all-silicon ILD



 \rightarrow Check how the **results** for <u>heavy scalars</u> are influenced by a **change of tracker** design



Heavy scalars at all-silicon ILD



- <u>Vertex reconstruction</u> driven by **track reconstruction efficiency**
- Performance similar to baseline design (TPC) <u>near</u> <u>the beam axis</u>
- Smaller number of hits available → efficiency drops faster with vertex displacement
- At least 4 hits required for track reconstruction
 → limited reach
- For large decay lengths, efficiency significantly higher for "standard" ILD with TPC





Summary



- We study LLPs in parameter space regions complementary to LHC searches
- Inclusive search for two tracks from a displaced vertex (more complex signatures allowed)

 \rightarrow a simple vertex-finding algorithm developed, with a set of cuts aimed to suppress background from the overlay events and hard SM processes

- For heavy scalars production, with small mass splittings between LLP and DM and lowmomenta decay products, good sensitivity from $\Delta m = 2$ GeV
- Reconstruction of highly boosted, light pseudoscalar decaying into muons performed with the same algorithm and procedure indicates good sensitivity for masses ≥ 1 GeV
- Estimated 95% CL limits on signal cross section indicate ILD's high reach for a wide range of lifetimes (0.003-10 m, depending on a scenario)
- Alternative ILD design used for comparison between all-silicon tracker and TPC

 \rightarrow tracking tests for heavy scalars confirm TPC can improve the reach in LLP searches





BACKUP

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Final selection – pT



- We consider $yy \rightarrow had$. and e^+e^- samples separately
- Estimated background eff. from fitted distributions ~10⁻³ (~10⁻⁵–10⁻⁷ with preselection)
- Very small statistics in e^+e^- sample after preselection \rightarrow fit shape from $\gamma\gamma \rightarrow$ had. with floating normalisations



pT of the dilepton system

pT of the dilepton system

Final selection – other variables



- At least one more (independent) variable needed to achieve the assumed reduction
- We expect that **signal** tracks should come out of a single point → **reference points should be close**
- In busier backgound events, still many tracks evade the cuts e.g. curlers, secondary decays
- \rightarrow either far reference points or close centres of helices



- **d**_{ref} distance between reference points (TrackStates / first hits)
- d_c distance between centres of helices projections into XY plane



Final selection – second variable



- New variable(s) should be uncorrelated with pT to make the cuts independent
- $2.2d_{ref} d_C$ good for optimal signal-background separation \rightarrow use it to look for correlation



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Final selection – second variable



- Same approach as for the pT
- For $2.2d_{ref} d_{C} \le -2000 \text{ mm}$, signal eff. $\sim 37\%$ ($\Delta m = 2 \text{ GeV}$)
- Estimated background eff. from fitted distributions ~10⁻⁴ (~10⁻⁶–10⁻⁷ with preselection)
- Total expected efficiency at the level of $\sim 10^{-9}$ ($\sim 10^{-10}$) for $\gamma\gamma \rightarrow had.$ (e^+e^- pairs)



Norm = number of events, scaled by corresponding Poisson expectation values

For small correlations r between x and y, total selection efficiency can be described as

$$\epsilon_{xy} = \epsilon_y^{(1-r)} \epsilon_x, \ \epsilon_x > \epsilon_y$$

For cuts on \mathbf{p}_{T} and $\mathbf{2.2d}_{ref} - \mathbf{d}_{C}$ (slide 5), assuming 30% correlation, for $\gamma\gamma \rightarrow$ had. (e⁺e⁻ pairs) that gives:

• 2.8·10⁻⁶ (3.4·10⁻⁶)

• $4.6 \cdot 10^{-8} (1.7 \cdot 10^{-9}) \leftarrow$ combined with preselection

Combined cut efficiency $x > 2 \cap y > 3$



