# First Results on the VXD Tracking Studies

On behalf of 4th Concept Software Group

D. Barbareschi V. Di Benedetto E. Cavallo F. Ignatov A. Mazzacane G. Terracciano

#### Outlook

 All studies have been conducted in the ILCroot framework

- Studies are the contribution to the DCR
- Several Event Generators used:
  - Pandora-Pythia
  - Guinea-Pig
  - Box



#### **VXD** Simulation

#### Geat3 for hit production

- Gaussian smearing of hits (5μm x 6 μm) to make Fastrecpoints
- Pattern recognition through Parallel Kalman Filter + Standalone Tracker

#### SiD/4th VXD (May06)



#### **VXD Event Display**



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#### Material Budget (BP + VXD)



#### Material Budget ( $\eta=0$ )

Beam Pipe: 0.18% X/X<sub>o</sub>
VXD:
Detector & support: 0.8% X/X<sub>o</sub>
Outer shield: 0.16% X/X<sub>o</sub>

#### **VXD Full Simulation**

- Hits: produced by MC (G3,G4,Fluka)
- SDigits: simulate detector response for each hit
- Digits: merge digit from several files of SDigits (example Signal + Beam Bkgnd)
- Recpoints: Clusterize nearby
   Digits
- Pattern recognition through Parallel Kalman Filter



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## VXD SDigitization

- Follow the path of the track inside the silicon in steps of up to 1  $\mu m$
- Per each step:
  - convert the energy deposited into charge
  - spreads the charge asymmetrically across several pixels:

$$f(x, z) = Errf(x_{step}, z_{step}, \sigma_x, \sigma_z)$$
$$\sigma_x = \sqrt{T \cdot k / e \cdot \Delta l / \Delta V \cdot step}$$

 $\Delta l = Sitickness, \quad \Delta V = bias voltage, \quad \sigma_x = \sigma_x \cdot fda$ 

- Simulate capacitive pixel coupling by switching on nearby pixels
- Add random noise
- Simulate electronic threshold

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#### **SDigitization Parameters**

- Size Pixel X = 20 μm
- Size Pixel  $Z = 20 \ \mu m$
- Eccentricity = 0.85 (fda)
- Bias voltage = 18 V volts
- cr = 0% (coupling probability for row)
- cc = 4.7% (coupling probability for column)
- threshold = 3000 Electrons
- electronics = 0 (elettronic noise)

### Clusterization

- Create a initial cluster from adjacent pixels (sidewise only)
- subdivide the initial cluster in smaller
  NxN clusters (N to be optimized)
  Kalman filter picks up the best clusters

#### VXD Standalone Tracker

- Uses Clusters leftover from Parallel Kalman Filter
- Requires at least 4 hits to build a track
- Cluster finding in VXD in two steps
  - Step 1: look for 3 RecPoints in a narrow row or 2 + the beampoint.
  - Step 2: prolongate to next layers each helix constructed from a seed.
- After finding clusters, all different combination of clusters are refitted with the Kalman Filter and the tracks with lowest  $\chi^2$  are selected.
- Finally, the process is repeated attempting to find tracks on an enlarged road constructed looping on the first point on different layers and all the subsequent layers.
- In 3.5 Tesla B-field -> P<sub>t</sub> > 20 MeV

# Standalone Tracker Performance (1) 10 muons/evt (P<sub>t</sub> range 20-1000 MeV)



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#### **Standalone Tracker Performance (2)**



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#### **Standalone Tracker Performance (3)**

- 10 muons/evt (P<sub>t</sub> range 20-1000 MeV)
- |tan(λ)|<2.57</li>



#### Standalone Tracker Performance (4)

#### • e<sup>+</sup>e<sup>-</sup> -> t<u>t</u> -> 6 jets



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# Beam Pair Background Study

- Study coordinated by Rob Kutsckhe
- Interface to Guinea-Pig output added to ILCroot
- Full Digitization used for this study
- Tested with current SA VXD tracker and generic accelerator parameters

#### Acc.dat

- \$ACCELERATOR:: NLC-B-500
- { energy = 245. ;
- particles = 0.95;
- emitt\_x = 4.5;
- $emitt_y = 0.1;$
- beta\_x = 12. ;
- beta\_y = 0.12 ;
- sigma\_z = 120. ;
- dist\_z = 0 ;
- espread = 0.003 ;
- which\_espread = 0;
- offset\_x = 0 ;
- offset\_y = 0. ;
- waist\_x = 0 ;
- waist\_y = 0;
- angle\_x = 0 ;
- angle y = 0;
- angle\_phi = 0 ;
- trav\_focus = 0;
- charge\_sign = -1;
- }







#### Should we worry?

#### • 31367 hits

- 20 reconstructed particles (8 in the Central Tracker)
- Better not to overlook this background

#### What's Next

- Reconstruction in VXD with hit smearing is OK
- Full digitization and clusterization completed last week
- Currently under test
- Preliminary results are very consistent with gaussian smearing
- Need to optimize:
  - Clusterization algorithm (very dependent on the VXD technology)
  - Error from clusterization