

Evolution of ILC parameter optimization with center-of-mass energy (for constant beam intensity)

Total power $P_{\text{electrical}}$
 Beamstrahlung emission δ_{BS}
 Normalised vertical emittance $\epsilon_{n,y}$

Number of bunches per train n_b
 Number of particles per bunch N_e
 Power transfer efficiency η
 Collision frequency f
 Bunch RMS sizes $\sigma_{x,y,z}$
 Pinch enhancement factor H_D
 Optical envelope function β
 (at IP \rightarrow interpreted as depth of field)

$$L \sim \frac{n_b N_e^2 f}{4 \pi \sigma_x \sigma_y} H_D$$

$$\delta_{BS} \sim \frac{N_e^2 E_{cm}}{\sigma_z (\sigma_x + \sigma_y)^2}$$

$$\sigma_z < \beta_y \quad (\text{depth of field})$$

$$\sigma^2 = \epsilon_n \beta / \gamma$$

$$L \sim \eta \frac{P_{\text{electrical}}}{E_{CM}} \sqrt{\frac{\delta_{BS}}{\epsilon_{n,y}}} H_D$$

$$x', y'_{(\text{defl.})} \sim 2 N_e r_e x, y / \gamma \sigma_{x,y} (\sigma_x + \sigma_y)$$

$$x', y'_{(\text{max. defl.})} \sim 1 / \gamma \sigma_x \sim 1 / \sqrt{\gamma \beta_x}$$

$$\sigma_\theta^2 = \epsilon_n / \beta \gamma \quad (\text{natural angular size})$$

1. Scaling without changing any beam parameters

$$L \sim E_{\text{cm}}$$

$$\delta_{\text{BS}} \sim E_{\text{cm}}^2$$

$$\Rightarrow \text{IP angular divergence (final doublet quad aperture)} \sim E_{\text{cm}}^{-0.5}$$

	L	δ_{BS}	FD aperture	$\sigma_z, \beta_{x,y}$
	(ratios to values at 500 GeV CM)			
500 (nom.)	1	1	1	1
350 (top)	0.7	0.5	1.2	1
250 (HZ)	0.5	0.25	1.4	1
100 (Z)	0.2	0.04	2.2	1

2. Changing beam parameters to maintain luminosity

$$\left. \begin{array}{l} L \sim 1 \\ \delta_{BS} \sim 1 \end{array} \right\} \boxed{\text{e.g. by changing } \sigma_z, \beta_x \text{ and } \beta_y \text{ as } \sim E_{cm}}$$

\Rightarrow IP angular divergence (final doublet quad aperture) $\sim E_{cm}^{-1}$

	L	δ_{BS}	FD aperture	$\sigma_z, \beta_{x,y}$
	(ratios to values at 500 GeV CM)			
500 (nom.)	1	1	1	1
350 (top)	1	1	1.5	0.7
250 (HZ)	1	1	2	0.5
100 (Z)	1 (unrealistic)	1	5	0.2
100 (Z)	0.28 (difficult)	0.08	2.7	0.7(as for top)
100 (Z)	0.2	0.04	2.2	1 (no change)