

# Definition of adaptative grid in Guinea-Pig for $e^+e^-$ and $e-e^-$ collisions as function of offsets and beam parameters

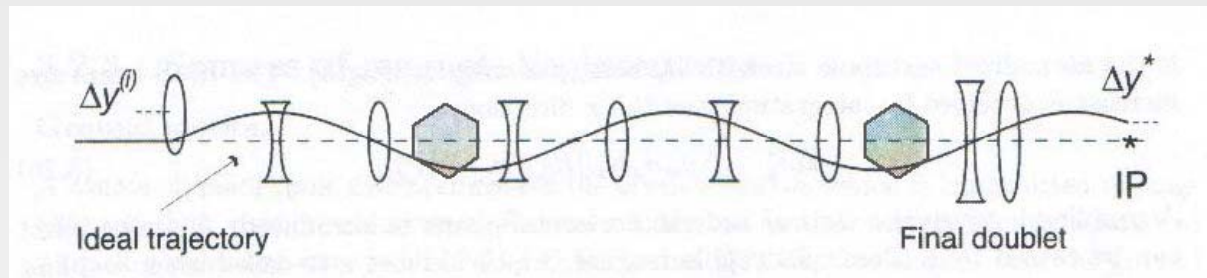
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29th March 2007

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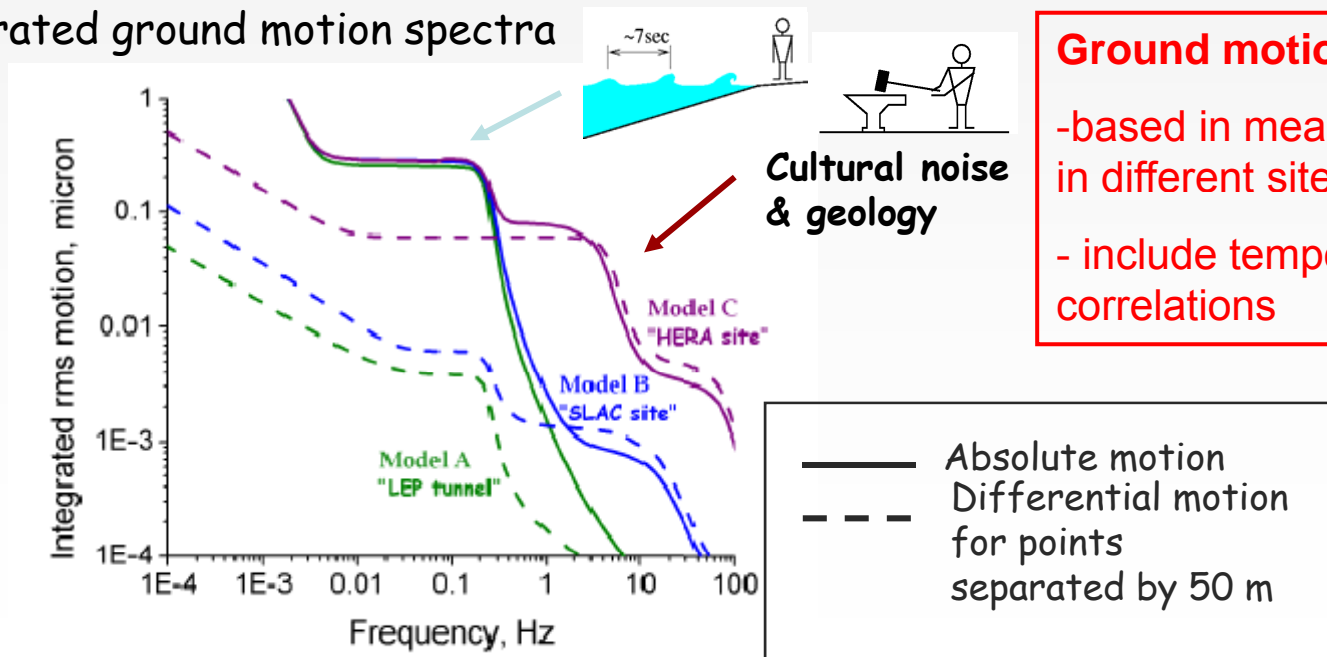
# Sources of magnet displacements

Magnet displacements introduce offsets at the IP



Source of magnet displacements: ground motion

Integrated ground motion spectra



**Ground motion models:**

- based in measurements taken in different sites
- include temporal and spatial correlations

\* See e.g. A. Seryi, Ground Motion and Vibration Issues for Accelerators, Proceedings of the 2001 PAC, Chicago

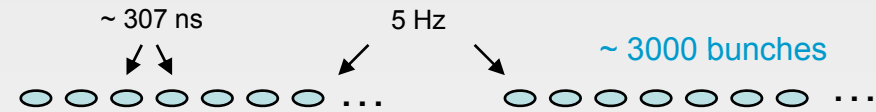
# Beam-based IP position Feedback Simulation

Amplitudes of the IP y-offsets:

Train frequency:  
~ hundreds of nm

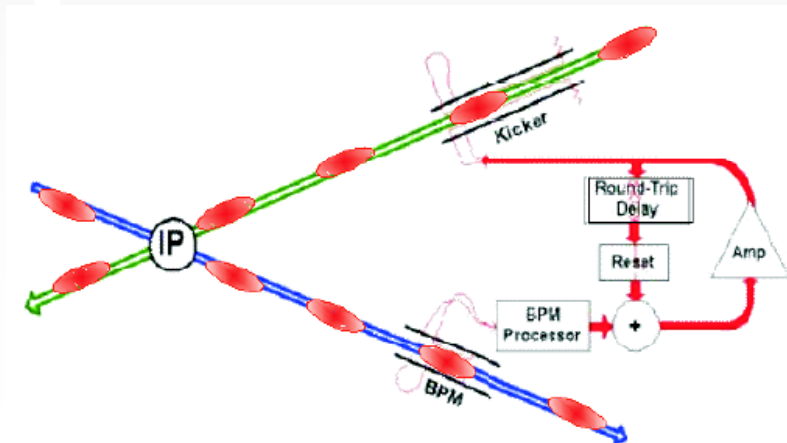
Bunch-to-bunch frequency:  
~ fraction of  $\sigma_y$

Structure of the beam:

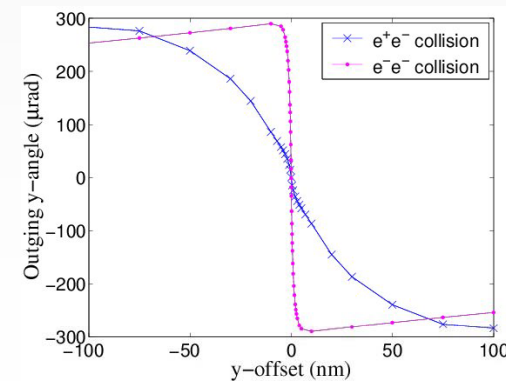


## Beam-beam deflection IP position feedback system

1. Measure the out-going angle



2. Predict the offset between the beams



3. Correct the next bunch

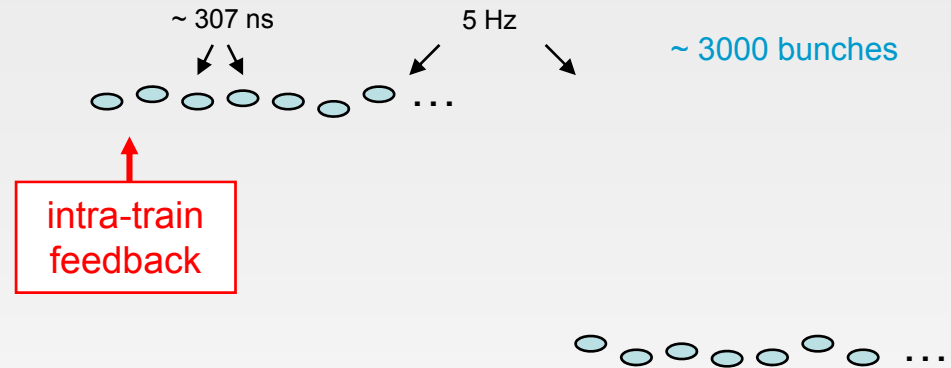
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Amplitudes of the IP y-offsets:

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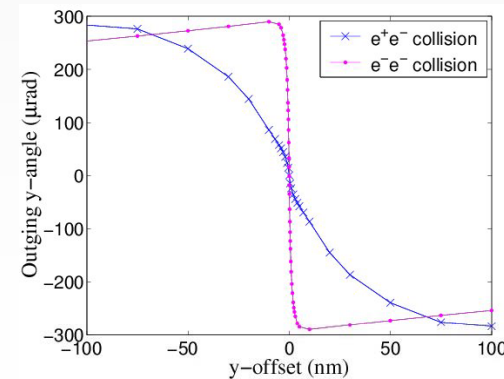
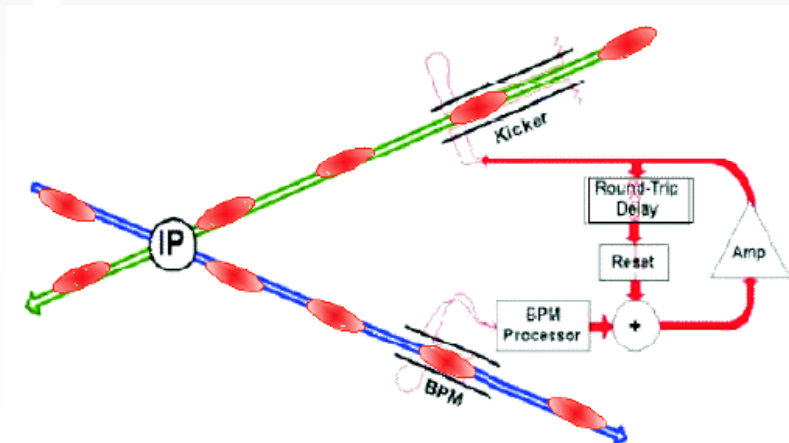
Structure of the beam:



## Beam-beam deflection IP position feedback system

1. Measure the out-going angle

2. Predict the offset between the beams



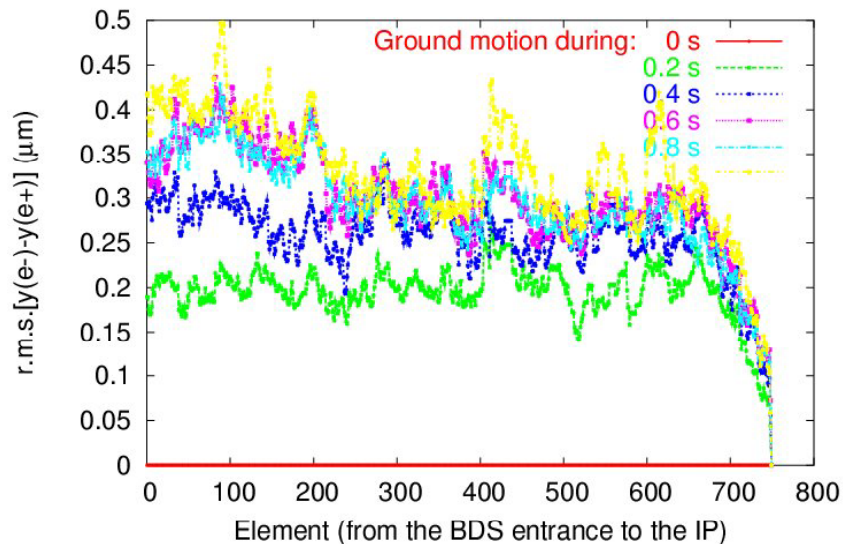
3. Correct the next bunch

# Beam-Beam Feedback Simulation with Realistic Errors in the BDS (2)

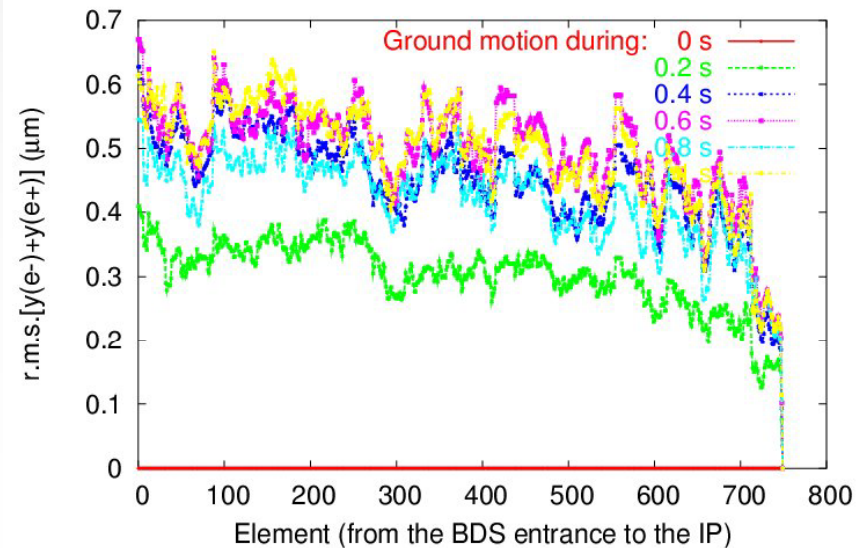
Effect of the ground motion in the lattice elements:

Misalignment of the elements with ground motion model B (50 seeds)  
(ground motion applied at successive time intervals)

Misalignment difference of each element in the  $e^-$  line respect to the same element in the  $e^+$  one



Addition of the misalignment of each element in both lines



# Beam-Beam Feedback Simulation with Realistic Errors in the BDS (5)

Feedback simulation done for:

- e<sup>+</sup>e<sup>-</sup> and e<sup>-</sup>e<sup>-</sup>
- ~8 different successive time intervals of ground motion
- 50 seeds each lattice misalignment

Correction done bunch-to-bunch for 200 bunches:  
200 collisions simulated with Guinea-Pig

Total: the order of 100000 collision simulations

## Beam-Beam Feedback Simulation with Realistic Errors in the BDS (5)

Correction done bunch-to-bunch for 200 bunches:

200 collisions simulated with Guinea-Pig

if 1 min / collision  $\Rightarrow$  ~ 8 h

if 3 min / collision  $\Rightarrow$  ~ 24 h

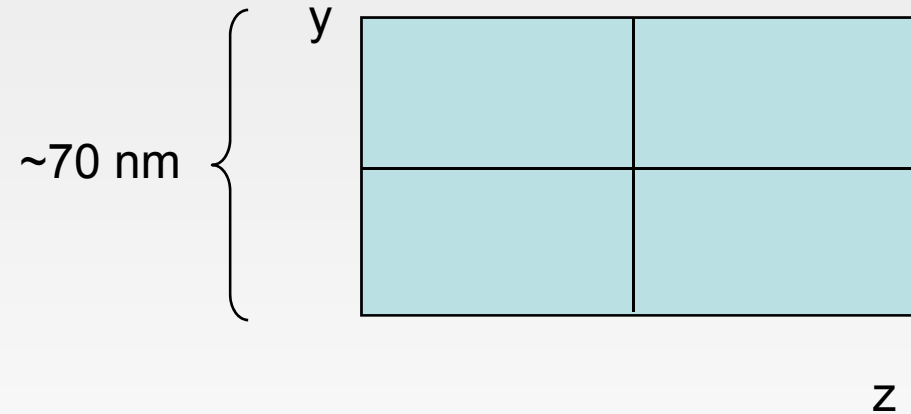
Time depends on size and precision grid:  
Need to optimize the grid according to the offset between the beams

# Guinea-Pig grid

## Grid parameters for 0 nm offset (e+e-)

Size of the grid (half of the grid)

```
cut_x = 3 * sigma_x.1  
cut_y = 6 * sigma_y.1  
cut_z = 3 * sigma_z.1
```



Number of cells

```
n_x = 32  
n_y = 128  
n_z = 24
```

70 nm / 128 cells:

$\text{size\_cell}(y) \sim (1/10) \sigma_y$

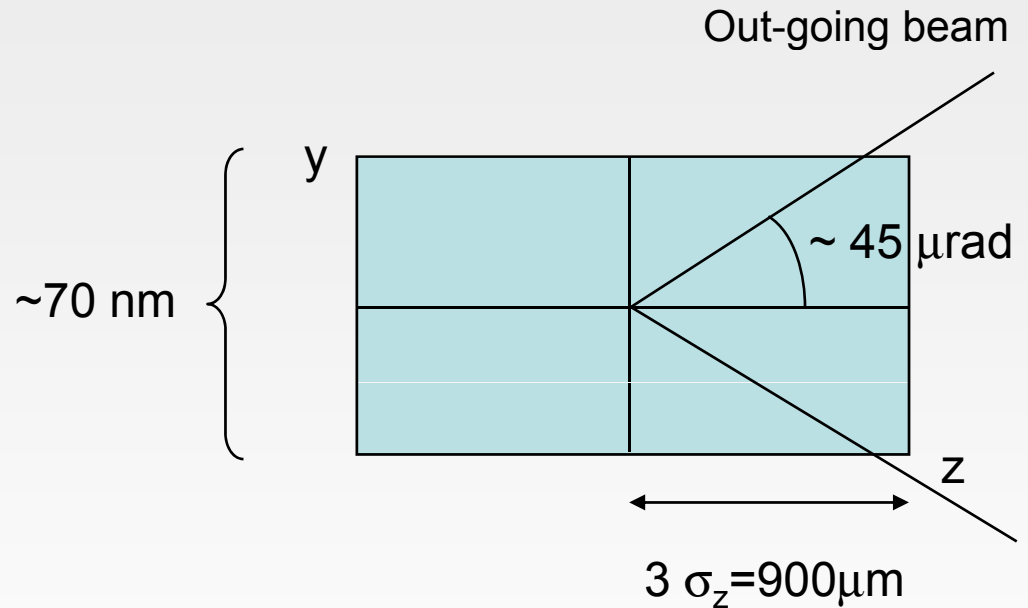
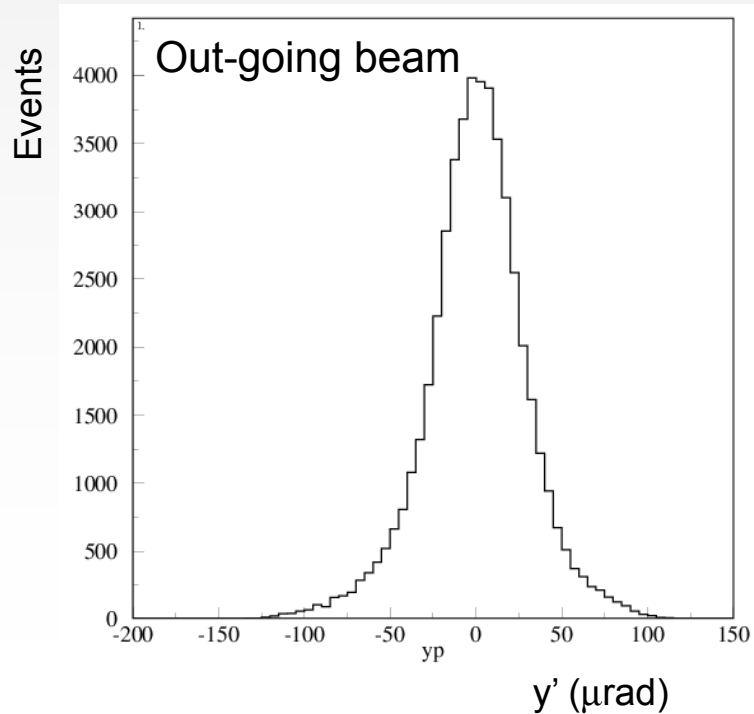


# Guinea-Pig grid

## Grid parameters for 0 nm offset (e+e-)

Size of the grid (half of the grid)

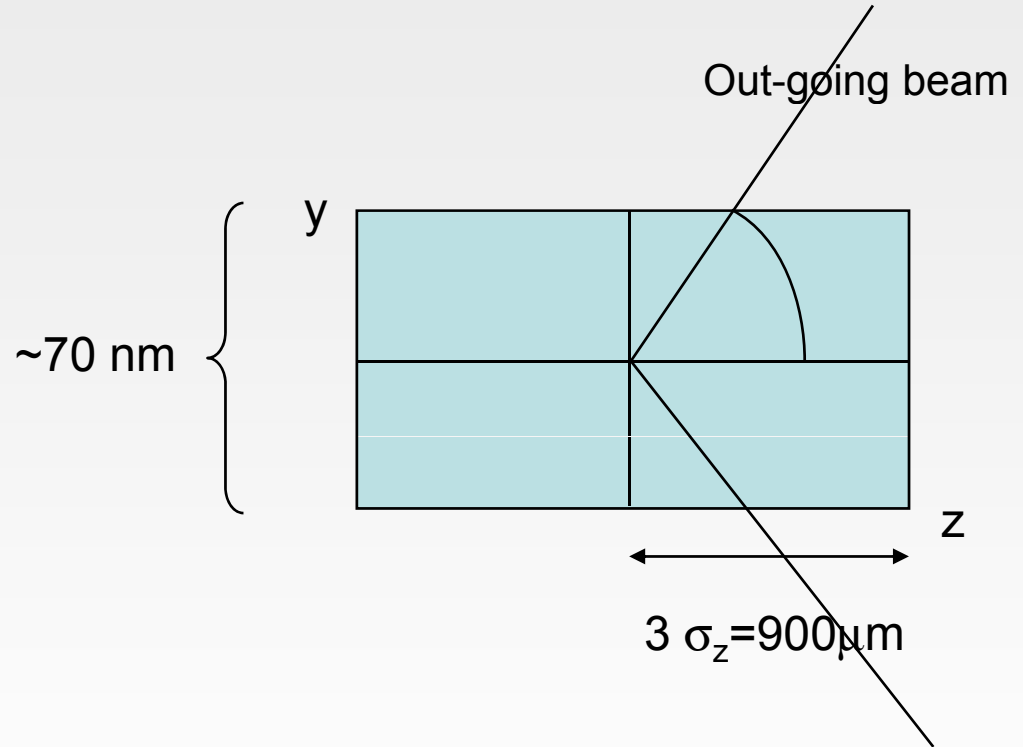
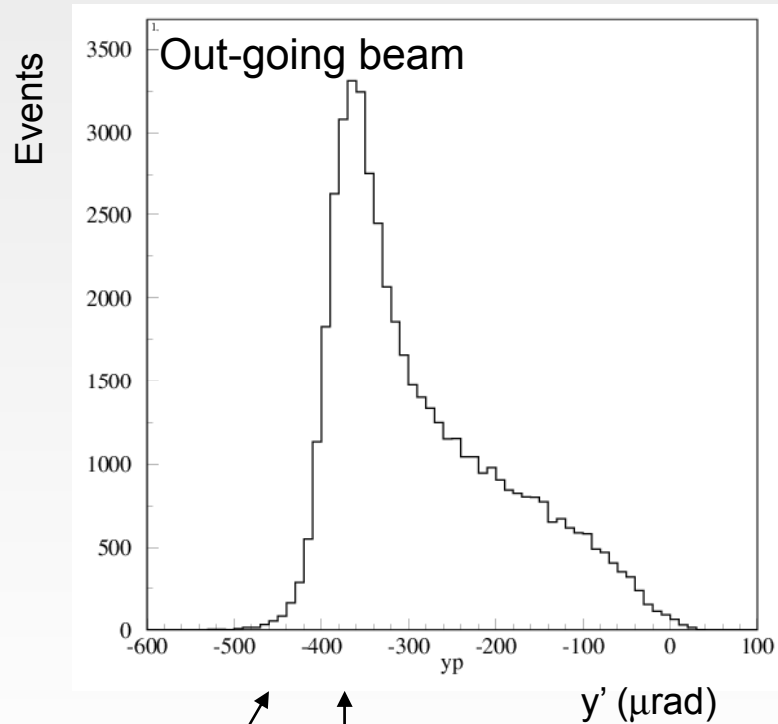
$$\begin{aligned} \text{cut}_x &= 3 * \sigma_{x.1} \\ \text{cut}_y &= 6 * \sigma_{y.1} \\ \text{cut}_z &= 3 * \sigma_{z.1} \end{aligned}$$



# Guinea-Pig grid

Grid parameters for vertical offset between the beams:

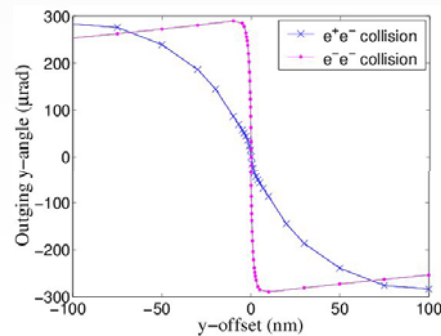
200 nm vertical offset (e+e-)



disruption

average kick

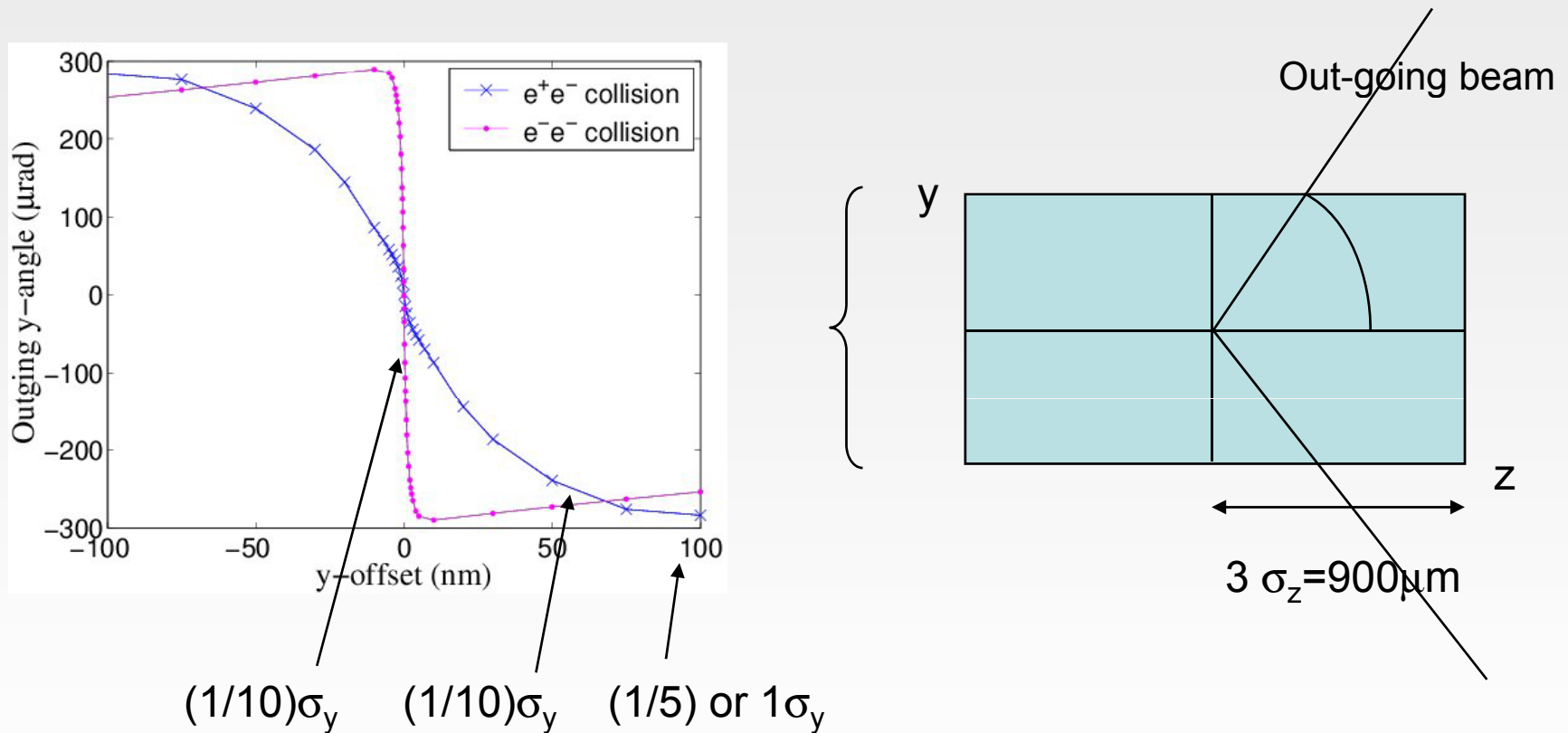
deflection curve



- Increase y grid size
- Increase the cell size

# Guinea-Pig grid

Grid parameters for vertical offset between the beams:



- Increase the cell size
- Increase  $y$  grid size: to loose maximum ~1% of the particles

## Guinea-Pig grid (e<sup>+</sup>e<sup>-</sup> collisions)

Grid parameters for vertical offset between the beams:

semi-offset (nm):

$$y\_offset \leq 0.1$$

$$cut\_y = cut_y \times \sigma_y = 6 \times \sigma_y$$

$$n\_y = 128$$

$$0.1 \leq y\_offset \leq 100$$

$$cut\_y = 24 \times \sigma_y$$

$$n\_y = 512$$

$$100 \leq y\_offset \leq 200$$

$$cut\_y = \frac{y\_offset}{4} \times \sigma_y$$

$$n\_y = 2^{\text{round}[\log_2(10cut_y)]}$$

$$200 \leq y\_offset$$

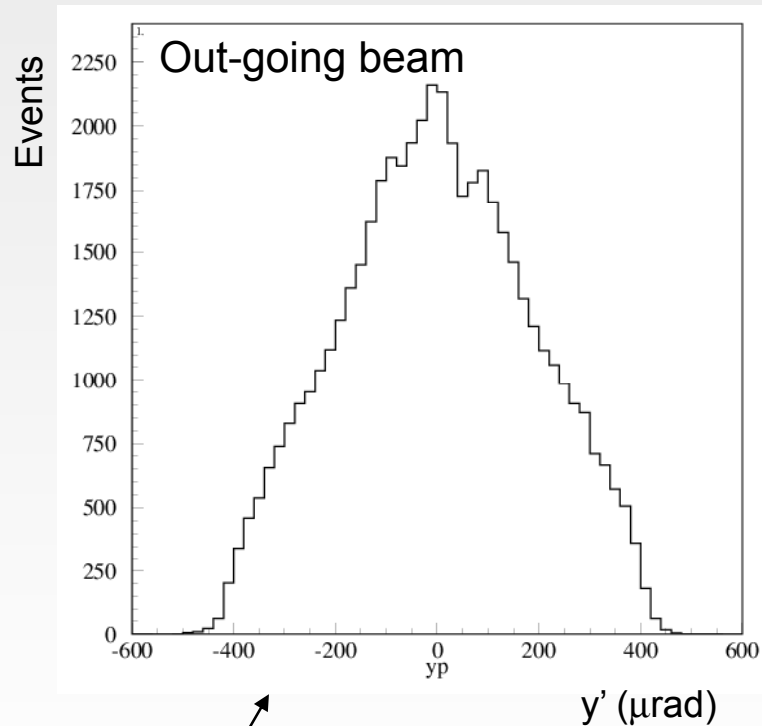
$$cut\_y = \frac{y\_offset}{4} \times \sigma_y$$

$$n\_y = 2^{\text{round}\left[\log_2\left(\frac{20cut_y}{16}\right)\right]}$$

# Guinea-Pig grid

Grid parameters for e-e- collisions: need more time

0 nm vertical offset (e-e-)



Disrupted angle 8 times the e+e- one:

Vertical grid size 8 times the e+e- one

$$\begin{aligned} \text{cut}_x &= 3 * \text{sigma}_x.1 \\ \text{cut}_y &= 48 * \text{sigma}_y.1 \\ \text{cut}_z &= 3 * \text{sigma}_z.1 \end{aligned}$$

To maintain the same precision:

Number of cells x 8

$$\begin{aligned} n_x &= 32 \\ n_y &= 1024 \\ n_z &= 24 \end{aligned}$$

# Guinea-Pig grid (e<sup>-</sup>e<sup>-</sup> collisions)

semi-offset (nm):

$$y\_offset \leq 10$$

$$cut\_y = cut_y \times \sigma_y = 48 \times \sigma_y$$
$$n\_y = 1024$$

$$10 \leq y\_offset \leq 50$$

$$cut\_y = 48 \times \sigma_y$$
$$n\_y = 512$$

$$50 \leq y\_offset \leq 70$$

$$cut\_y = 48 \times \sigma_y$$
$$n\_y = 64$$

$$70 \leq y\_offset \leq 500$$

$$cut\_y = \left( \frac{y\_offset}{4} + 48 \right) \times \sigma_y$$
$$n\_y = 2^{\text{round} \left[ \log_2 \left( \frac{20cut_y}{16} \right) \right]}$$

$$500 \leq y\_offset$$

$$cut\_y = \frac{y\_offset}{4} \times \sigma_y$$
$$n\_y = 2^{\text{round} \left[ \log_2 \left( \frac{20cut_y}{24} \right) \right]}$$