



Tracking LOI Preparations

- ◆ LOI will describe SiD tracker design, R&D status, and simulated performance
- ◆ Many of the technical / hardware R&D efforts will be incomplete on the time scale of the LOI
 - We should be able to show some preliminary results given state of detector and readout prototype efforts, other R&D in progress
 - Likely that there will be some significant holes
 - Vibration / Lorentz forces was an issue raised at the tracking review – need some good ideas on how to make progress on this topic given the largely unknown forces / torques that will be applied to the mechanical structure
- ◆ On the other hand, we should be able to put forward a detailed and fairly complete design with extensive simulation studies that demonstrate the SiD tracker is robust and capable of meeting the needs of the ILC physics program
 - Will focus on these issues today



Design and Simulation

- ◆ Ideally, the design optimization is an iterative process
 - Start from a baseline design and understand performance of baseline
 - Perform variations on the baseline to establish “performance derivatives”
 - Establish new baseline design with improved performance
 - Repeat until you achieve convergence
- ◆ This only works if:
 - Your performance metrics are relevant to the ILC physics program
 - Danger #1 – optimize for an irrelevant physics benchmark
 - Danger #2 – fail to optimize for the actual requirements needed at the ILC
 - Your simulation tools are sensitive to the design variations that will ultimately improve performance
 - Danger #3 – the simulation tools, not the detector design, limit the measured performance
 - Danger #4 – the level of simulation modeling is too coarse and misses important effects
 - Your backgrounds and hardware performance requirements are achieved
 - Danger #5 – backgrounds will be worse than expected
 - Danger #6 – hardware problems will not allow simulated performance to be achieved
- ◆ Important to retain / demonstrate “performance contingency”



Tracking Simulation Efforts I

Focus is currently on developing simulation tools

◆ MC simulation of tracker

- Cylindrical barrel and disk geometry – complete
- Planar detector geometry (McCormick / Nelson)

◆ Detailed simulation of tracker hits

- Complete simulation of charge deposition in strips / pixels, readout, and clustering of strip hits to form “tracker hits” (Nelson)
- Have also in hand a tracker hit cheater that simulates clustering and resolution effects (Nelson / Partridge)
- Define extensions to existing org.lcsim framework needed for tracking (Kutschke + others)

◆ Track finding algorithms

- Vertex seeded tracking (Stevens / Partridge)
- Conformal mapping algorithm (Baker / Graf)
- Stand alone outer tracking (Deaconu / Nelson)
- Calorimeter seeded tracking (Onoprienko)



Tracking Simulation Efforts II

- ◆ Track fitting algorithms
 - Weight matrix (Sinev)
 - Kalman filter (Baker / Graf)
 - Fast helix finder for track finding (Stevens / Partridge)
- ◆ Tracking performance studies
 - Multi-algorithm track finding (Rice / Schumm)
 - Forward tracking studies (Francisco / Wenzel)
 - Tracking performance metrics (Meyer / Schumm)

Tracking Performance Metrics

- ◆ Traditional metrics
 - Efficiency, coverage, resolution, fake rate
 - Particularly useful for finding weaknesses in design (e.g. low efficiency for forward tracks)
- ◆ More difficult is developing metrics that measure physics performance
 - Physics will apply a non-uniform weighting to the traditional metrics
 - Inefficiency at high momentum more critical than at low momentum
 - Weighting may depend on physics
 - For example, leptonic ZH heavily weights momentum resolution
 - What is needed for good PFA performance?
 - Impact of long-lived secondaries
 - Impact of inefficiency and fakes
 - Impact of material
 - Probably should develop some physics weighted benchmarks
 - Weight efficiency, fake rates, by momentum?
 - How do we quantify forward tracking performance?