

Simulation with tracks in hadronic showers

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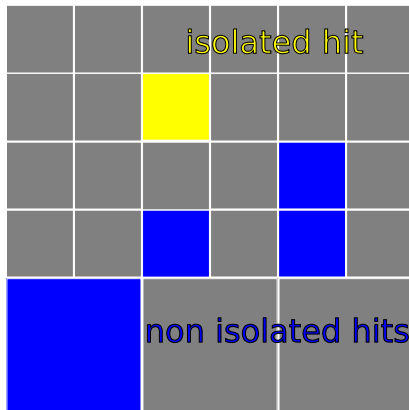
- 1 Tracking in hadronic showers
- 2 Simulation parameters
- 3 Compare data and simulation
- 4 Calibration for ILD
- 5 Conclusion

Tracking in hadronic showers

We are using the analog HCal only
For more information see CAN-013

Algorithm

- 1 Find all isolated hits / layer

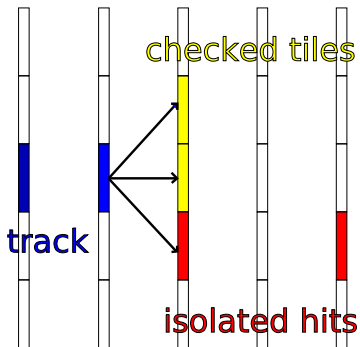


Tracking in hadronic showers

We are using the analog HCal only
For more information see CAN-013

Algorithm

- 1 Find all isolated hits / layer
- 2 Start at innermost layer, connect hits at roughly same position in adjacent layers

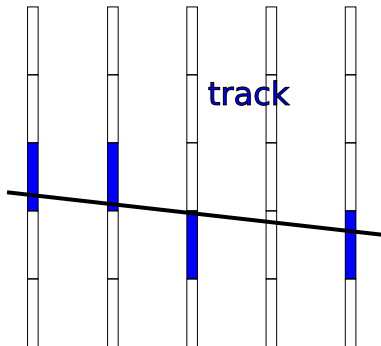


Tracking in hadronic showers

We are using the analog HCal only
For more information see CAN-013

Algorithm

- 1 Find all isolated hits / layer
- 2 Start at innermost layer, connect hits at roughly same position in adjacent layers
- 3 Use the finished track



known problems

known problems

- sensitive to isolation criteria
 - noise reduces length and number of tracks
- not possible directly within a shower (too many adjacent hits)
- can only find tracks to a max angle of 63° ($3 \times 3\text{cm}^2$)

Simulation parameters

w/o noise

- Geant 4.9.1 32Bit
- Mokka 06-07 32Bit

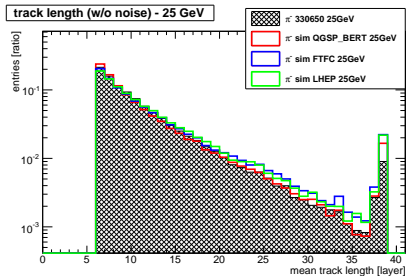
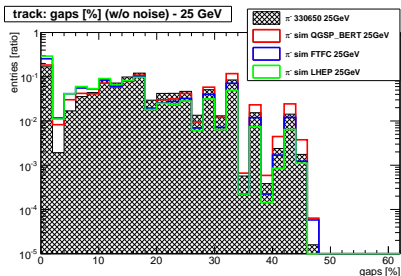
with noise

- Geant 4.9.2 64Bit
- Mokka 06-07-p03-calice 64Bit
 - ⇒ timecut
 - ⇒ Birk's Law

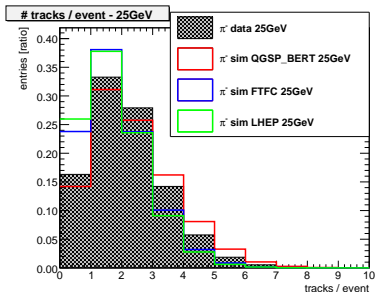
common parameters

- Marlin 32Bit, Calice Soft 01-03-04 (devel branch 7.1.2009)
- detector model: TBcern0707_dchxy_01
- run: 330650
- full detector simulation, but only HCal reconstructed
- g10 density should have the new value of 2.64 g/ccm

π^- w/o noise @ 25GeV

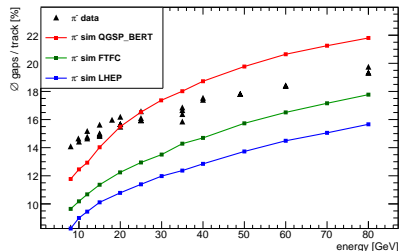


- No Birk's law, no timecut
- comparison data \leftrightarrow simulation: looks good
- QGSP_BERT seems to be best choice

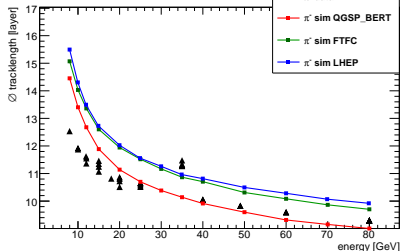


π^- w/o noise - all energies

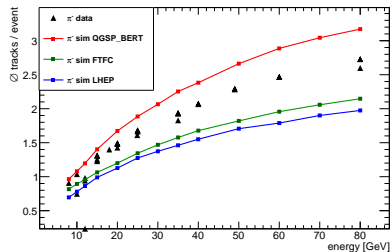
∅ gap percentage VS energy



∅ tracklength vs beam energy

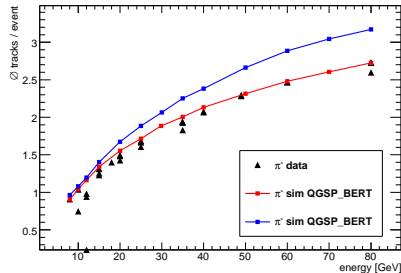
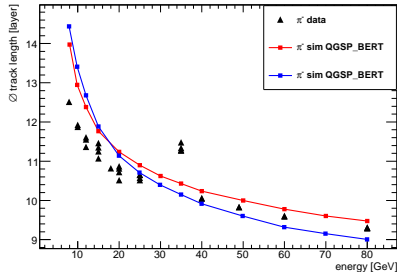
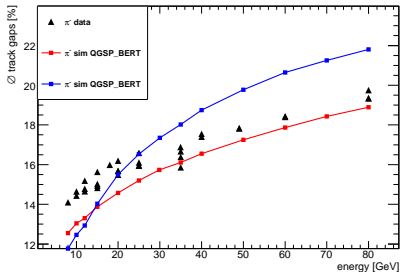


∅ tracks / event VS run energy



- high μ component @ 35GeV
- no noise \Rightarrow only tendencies
- data and MC have same trend
- QGSP_BERT seems best

Improvement with Birk's law and timecut

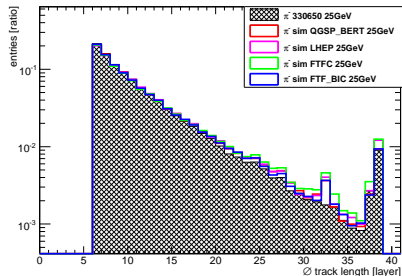
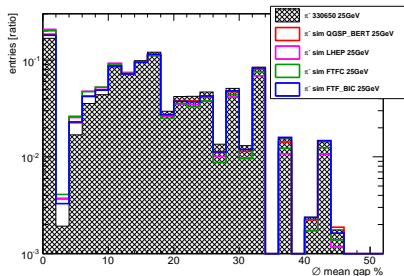


red adding noise, Birk's law and timecut

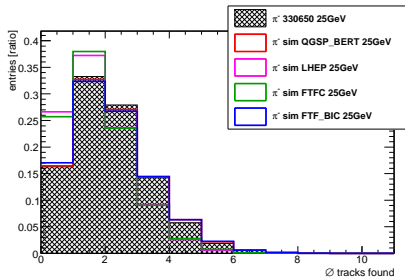
blue without noise, Birk's law or timecut

\Rightarrow improvement, but still not perfect

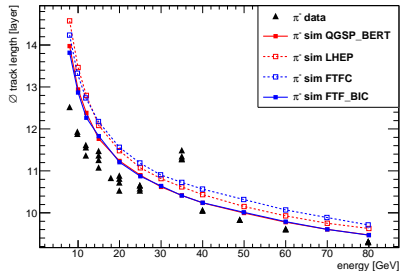
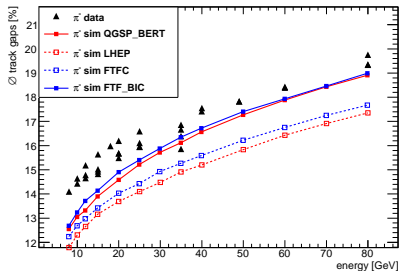
π^- w/ noise @ 25GeV



- QGSP_BERT and FTF_BIC look almost identical
- comparison data \leftrightarrow QGSP_BERT / FTF_BIC: looks good

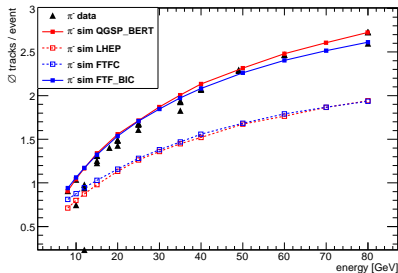


π^- w/ noise - all energies



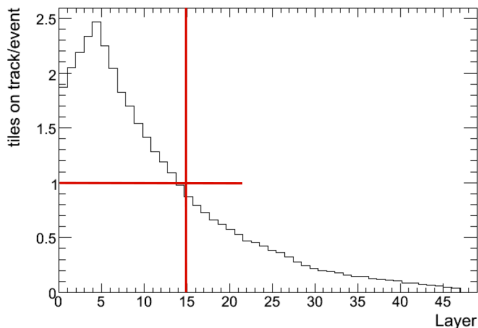
same over all energies:

- QGSP_BERT and FTF_BIC are similar
- QGSP_BERT and FTF_BIC are closer to real data than LHEP and FTFC



Calibration for ILD

full ILD detector: $Z^0 \rightarrow q\bar{q}$ @ 91.2 GeV



$> 1 \frac{\text{track}}{\text{layer}}$ out to layer 14

Figure: tiles on track/event VS layer

- high statistics in first layers, then fast drop
- average over i and j

Calibration for ILD

plots are from Shaojun Lu for TILC conference

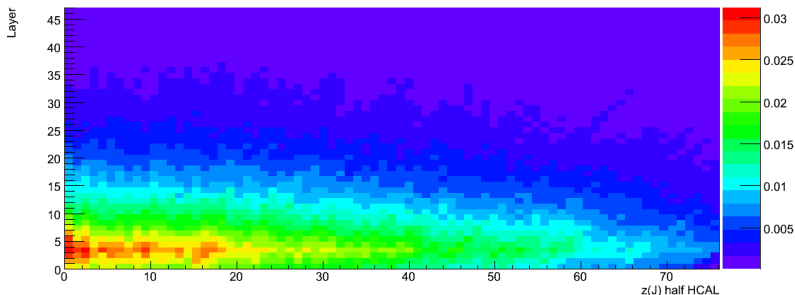


Figure: tiles on track/event

- picture shows only half of the detector barrel in z
- number of tiles on a track drops fast to outer regions

Calibration for ILD: How much luminosity is needed?

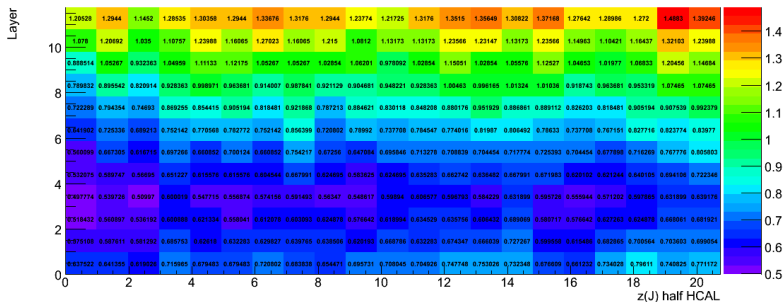


Figure: integrated luminosity needed for having >1000 hits per tile

- zoomed out inner area of detector barrel
- up to layer 12 one needs 1.5pb^{-1} for calibration
- endcaps will be done next

Conclusion

- MC and data have same trends
- noise, timecut and Birk's law improve MC
- QGSP_BERT and FTF_BIC seem to fit best while still not being ideal

Outlook

- improve tracking algorithm
- check luminosity needed for calibration of endcaps