## MDI Developments Report from ALCPG'11 in Oregon

Karsten Buesser DESY



ILD Regional Integration Workshop LAL Orsay 19. April 2011

## **MDI Work Flow**



## MDI Work Flow



## ILD and SiD Differences



# SiD and ILD with or without a platform ?....





Trade offs

## Trade off study





SiD on Platform



ILD without Platform

Mandatory requirements	SiD	ILD
Design Change Impact	None	High
Vibrations Amplification	Unkwon	Unkwon
		M. Oriunno 13

## Vibrations



Most acute luminosity loss mechanism due to relative jitter of final focusing magnet elements : <u>Ground Motion and Mechanical vibration sources</u>

ILC has Active Fast Feedback based on beam trajectory after collision

Max. Integrated displacement:

50 nm > 5 Hz



Lumi loss due to beam offset in SD0 (beamsize growth) and IP misalignment of beams

## **QD0** Support Models



## **ILD QD0 Support Vibration Analysis**



K. Buesser 2010年 3月 29日 月曜日

**MDI** Developments

## SiD Vibration Analysis - No Platform



## SiD Vibration Analysis - with Platform



## Vibration Measurements at CMS Plug



## **Platform Vibration Amplification**

Integrated Displacement (r.m.s.)





## Marco's Conclusions

## Conclusions



- Platforms are a technically acceptable solutions for the push pull, which preserves the respective design of the detectors and does not amplify the ground vibrations.
- The platforms must be designed according to a set of Functional Requirements, specifying the static and dynamic performances. These requirements will be defined by the detectors.
- The design and construction of the platforms becomes a task of the CFS group, which will develop the project along the requirements list and together with the detectors.

### **SiD Platform Functional Requirements**



SiD nominal mass: Barrel 5000 T; (each) Door 2500 T

#### Dimensions:

Z = 20.0 mX = 20.0 m Delta Y = 9 m (Top of Platform to beamline)

#### Positioning Tolerance on beamline

Consider points Z=+-max, X=0. Position to + 1mm wrt references in X,Y,Z Consider points Z=+-max, X=+-max: Position to +- 1 wrt references in Y.



Static Deformations: <+-2 mm

Vibration budget < 50nm between 1 and 100 Hz, at the QD0's (relative)

Seismic stability: Appropriate for selected site. (Beamline must be designed with sufficient compliance that VXD will survive)

### **SiD Platform Functional Requirements**



Wall clearance ~10 mm. Platform comes to side wall, there is no apron or apron matches platform elevation.

### **SiD Platform Functional Requirements**



Detector on platform Top View



#### **Platform Top View**

Surface Features: Steel Surface near legs Steel rails for doors "Receptacles" for tie seismic tiedowns of SiD Barrel and Doors Removable Safety railings

### **SiD Platform Functional Requirements**



Transport equipment shall not eject particulates that reach platform surface (need spec on how much)

## Magnetic Field on Steel Floor

CST EM STUDIO

09/08/2010 - 09:30



- Simulation with steel layer on platform
- Large induced magnetic fields! Might have consequence on reinforcements in concrete?

## SiD Proposal on Platform Movement

### **Gripper Jacks on rail**



## Luminosity Simulations (G. White)

# **Simulation Overview**

- Lucretia simulation of ILC BDS
  - ILC2006e (RDR) lattice and beam parameters
  - Reduce Nb 2625 -> 1320 for luminosity calculation with fast feedback to more closely mimic SB2009 parameter set
  - Electron and positron beamlines
- Ground motion applied to all ILC elements plus transfer function (TF) between ground and QD0/SD0/OC0 system.
- 50 consecutive pulses (10s) modelled with ground motion + pulse-pulse feedback.
  - Results shown for GM models 'A', 'B' and 'C'
  - QD0 system TF calculation for SiD "rigid support from platform" (Marco).
- Fast IP position feedback for tolerance estimates.
- Simplifications
  - RTML and Linac excluded from tracking simulation
  - Incoming beam perfectly aligned with first element (upstream FFB)
  - No intra-pulse misalignments
  - No other mechanical noise model of magnets applied

## Luminosity Simulations (G. White)

# **Simulation Parameters**

- Initially perfect lattice.
- BPMs
  - Cavity systems throughout BDS
    - Resolution = 100nm
    - Scale factor error = 1%
  - Stripline BPMs for fast feedback
    - Resolution = 2um
    - Scale factor error = 1%
  - Corrector magnet field errors 0.1%
- 5 Hz feedback
  - Simple gain feedback, convergence 50 pulses
- Intra-pulse feedback
  - Based on detection of beam-beam kick at IP for small offsets using downstream stripline BPM and correction using stripline kicker system between QF1 & QD0 cryomodule systems
  - Feedback is PID controller using linearised look-up of beam-beam kick to IP beam offset model (up to turn-over point). Feedback convergence ~20 bunches for offsets left of turn-over point.

# **IP Region Final Doublet**



G. White

# **Ground Motion Spectra**



- The simulation applies offsets due to ground motion according to Model 'A', 'B' or 'C'
- The spectra for these models indicative of 'quiet', 'average' and 'noisy' sites, mainly in terms of the magnitude of high frequency noise, are shown above

G. White

## "Realistic" Transfer Function for QD0

# QD0 TF



- "Rigid support structure" model from SiD group (Marco). QD0 rigidly attached to detector platform.
- Apply to simulation girder element attached to SD0/OC0/QD0 cryomodule.

G. White

## Vertical Offsets at IP with Feedback Systems on

GM Induced Jitter @ IP (Vertical Offset between e- and e+ beams at IP) with and without QD0 TF



K. Buesser

**MDI Developments** 

# Luminosity Loss vs. QD0 Jitter



- Data shown gives % nominal luminosity for different levels of uncorrelated QD0 jitter.
  - 100 pulses simulated per jitter cases with FFB
  - Mean, 10% & 90%
    CL results shown for each jitter
     point from 100
     pulse simulations
- Tolerance to keep luminosity loss <1% is <50nm RMS QD0 jitter. G. White

Task 1 - The design of the underground concrete platforms required to transport each of the two Linear Collider Detectors on and off the beam-line position.

- Two platforms would be required, one for each detector.
- Load of each detector, excluding platforms, of approximately 14,000tons
- Intermediate supports determined by the preferred movement system.
- Platform movement on/off the beamline to be moved over a period of the order of five hours,
- Up to 20 movements per year during machine operation.
- Accelerations of the detector during movement to be limited to 0.5g
- Location of the platforms to within +/-1mm and +/-0.1 milli-rads of their target location relative to final focus quadrupole base slab.

### ARUP's were asked to tender for 4 distinct tasks



Air pads v Rollers for concrete platform movement will be further analysed

Task 2 - A detailed study of the potential behaviour of the rock mass surrounding the experimental area during the estimated 20-year life span of the machine.

- Experience from other cavern rock related mass conditions should be taken into account e.g LHC.
- 2D and 3D effects to be assessed.
- The study should assume that the experimental area is to be built in CERN geology, in the Molasse Rock
- The long-term behaviour of the excavation



10



2d and 3d models will be developed for CLIC to do a "Time-dependant" state analysis. Possible 2<sup>nd</sup> phase use of these models for ILC layouts/geology.

#### **MDI** Developments

### Task 3 - Passive isolation slab design

- Required maximum relative rms displacement of the beams is 0.1nm.
- Below 4Hz, vibration can be mitigated by active systems through steering the beam.
- Provide passive isolation at the end of each accelerator tunnel, where the beams emerge from the tunnel before entering the detector.
- Slab could be approximately 50 100 tons of concrete, resting on several springs and dampers – this will be assessed through our evaluation, as outlined below.

### Task 4 - Review of the Experimental Area design

- Layout of the shafts/cavern based on available geotechnical information and current space proofing.
- Review of suitability of various strata depths for cavern location

12

#### Budget for this Linear Collider IR study needs to be sourced :

• Possible cost sharing CERN & Fermilab

### Some key decisions for ILC to resolve first, in order to allow a more 'useful' study :

- Are both detectors using the "concrete" platform strategy
- Are the level of the platforms the same
- For the overall layout :
  - Gantry crane capacity in the experimental hall
  - Should shafts be directly over the cavern or offset
  - Self shielding detectors

#### Budget for this Linear Collider IR study needs to be sourced :

• Possible cost sharing CERN & Fermilab

### Some key decisions for ILC to resolve first, in order to allow a more 'useful' study :

- Are both detectors using the "concrete" platform strategy
- Are the level of the platforms the same
- For the overall layout :
  - Gantry crane capacity in the experimental hall
  - Should shafts be directly over the cavern or offset
  - Self shielding detectors

## More about experimental hall: this afternoon.....

# Platform Based Detector Motion System



Alain Hervé, CLIC08 Workshop, 16 October 2008

Now common working assumption

5



From M. Oriunno @ SiD workshop 2010 after CERN workshop

- Beam height difference between SiD and ILD: 1.6m
  - This results in different floor levels in the underground hall





Barrel yoke modification





- Endcap yoke is more problematic
  - Split endcap design gets complicated





Possible configuration of feet and airpads



- Reducing difference to 0.6m
  - Maybe even less if yoke instrumentation design will be changed

## Summary

- Important milestone has been reached in time:
  - Common working assumption is a platform based detector motion system
- A lot of work has been done to reach that conclusion, most of it in friendly collaboration with SiD and the GDE
- Need to look at platform requirements (c.f. SiD)
- Need to synchronise with the CFS work on the underground hall and the push-pull system
  - more on the hall later today
- We have many ongoing tasks for ILD, the progress is however resourcedriven, not task-driven...