

Particle Flow reconstruction based on the directed tree clustering algorithm

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Talk outline

- Brief introduction and goals
motivations for particle flow reconstruction
- Perfect PFA
what can we expect?
- Real PFA
how we are doing the real PFA
- Summary
status and plans

Jet resolution goals

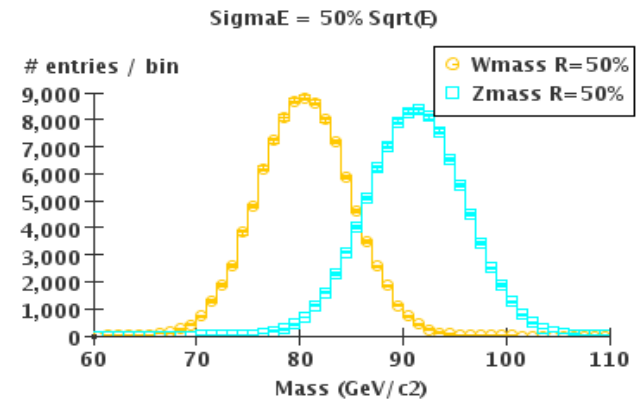
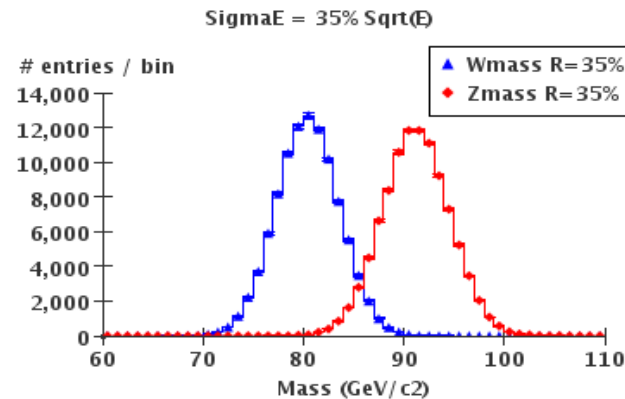
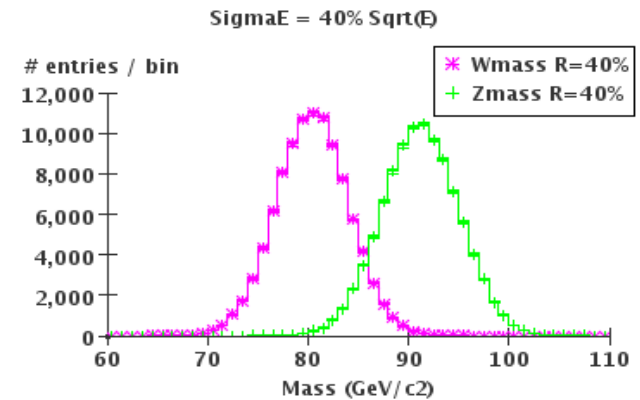
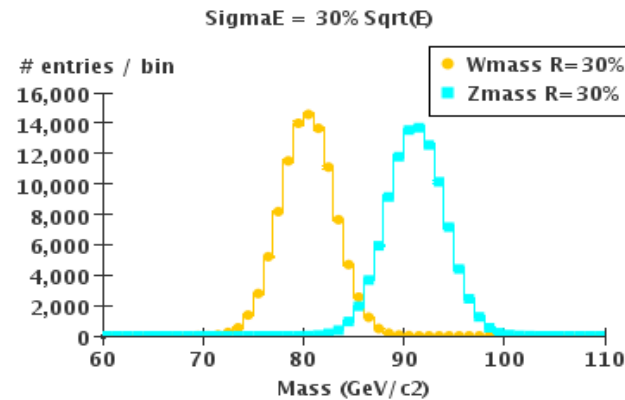
- Physics: ability to resolve hadronic decays of Z and W bosons

Z-mass resolution goal:

$$\sigma_E / E = 30\% / \sqrt{E}$$

Most promising path
seems to be through

Particle Flow Algorithms
(PFA).



PFA in a nutshell

- Basic idea: use high-granularity calorimeters to optimize the reconstruction of individual particles in every event (energy resolution)
- How?
 - Identify clusters from charged particles, replace them with track momentum (track extrapolation, MIP tracking in calorimeter, clustering)
 - Identify photons and optimize their energy resolution (clustering, EM-shower shape, optimize ECal resolution)
 - Neutral hadrons: remaining calorimeter hits/clusters

$$\sigma_E^2(\text{jet}) = \sigma_E^2(\text{charged}) + \sigma_E^2(\text{photons}) + \sigma_E^2(\text{neutrals}) + \sigma_E^2(\text{confusion})$$

↑
negligible

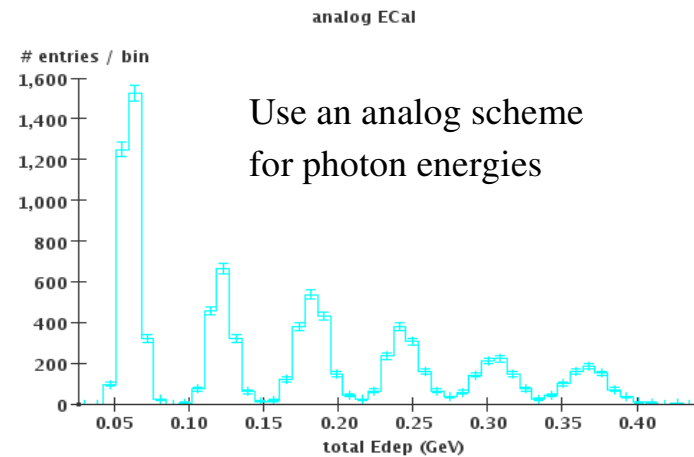
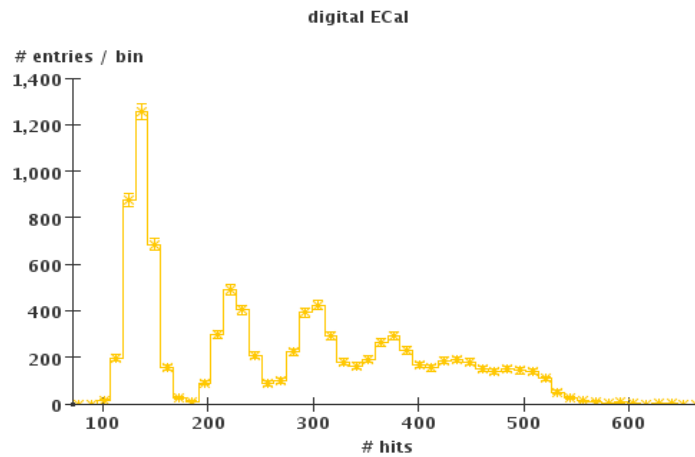
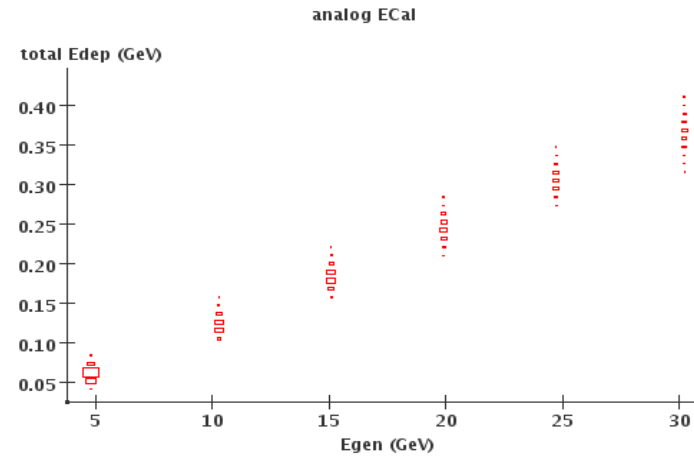
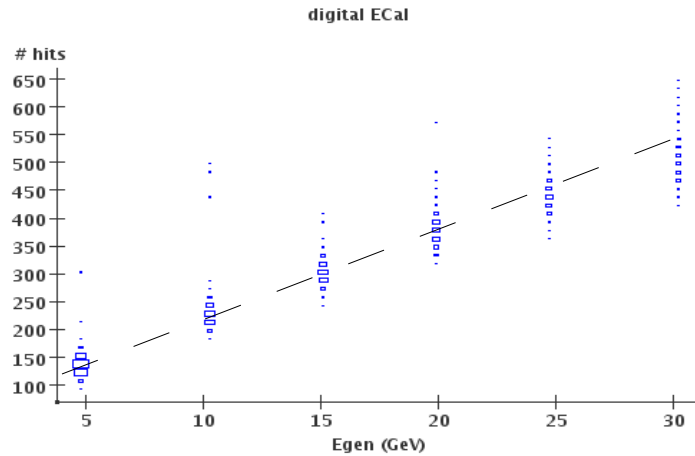
↑ ↓
detector dependent
(PFA used for design)

↑
negligible for
a perfect PFA

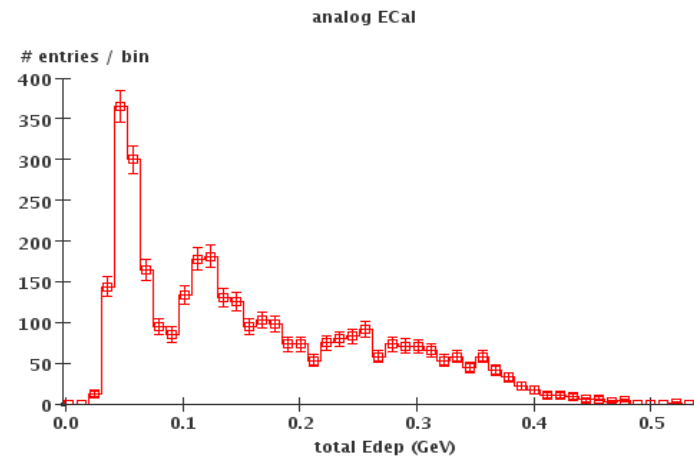
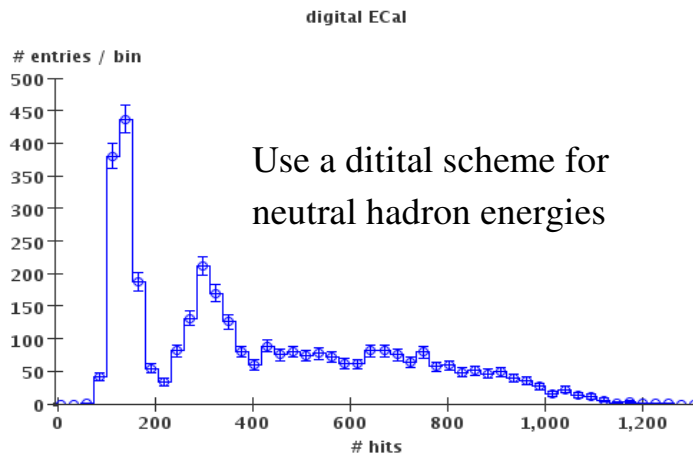
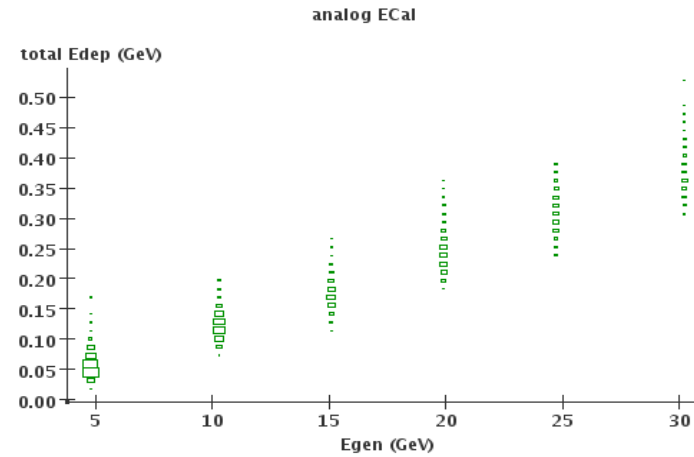
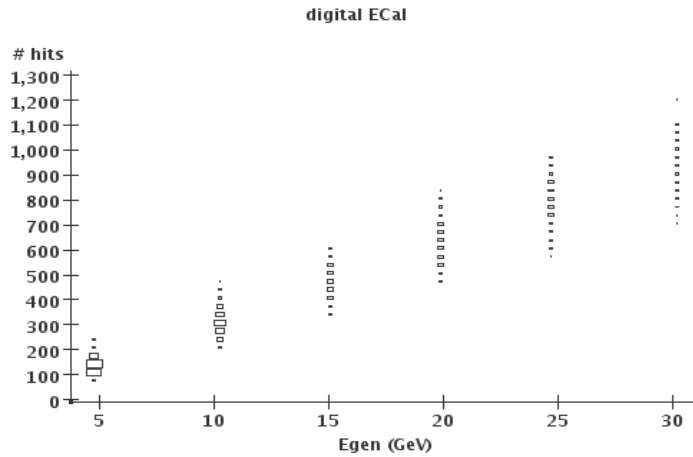
Perfect PFA: ingredients

- Geometry: sidaug05_tcmt
 - ECal: 30 Si-W layers, each 3.75mm-thick ($0.72 X_0$), non-projective, $5 \times 5 \text{mm}^2$ cells
 - HCal: 34 Sci-steel layers, each 28mm-thick ($0.13 \lambda_p$), non-projective, $10 \times 10 \text{mm}^2$ cells
 - TCMT: 48 Sci-steel layers, each 28mm-thick, non-projective, $30 \times 30 \text{mm}^2$ cells
- Perfect clustering: uses all hits from each final state particle generated, no matter where the hits are located (far-flying hadronic debris are common)
- Energy reconstruction and corrections
 - Use smeared MC particles for tracks (tracking not yet available)
 - Neutral particle type: analog for photons, digital for hadrons
 - Good particle ID: use pion mass for all charged hadrons

Photons: analog vs. digital calorimeter



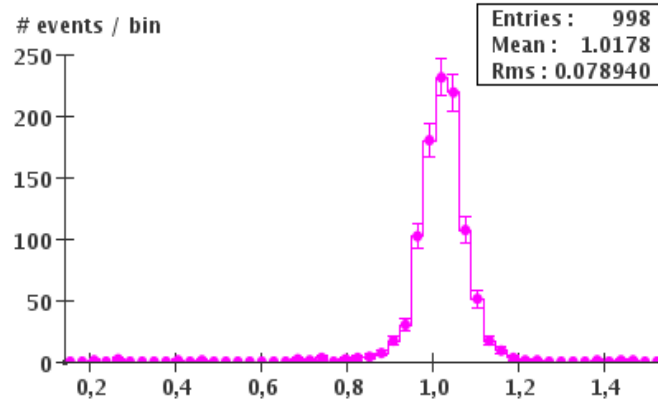
Neutrons: analog vs. digital calorimeter



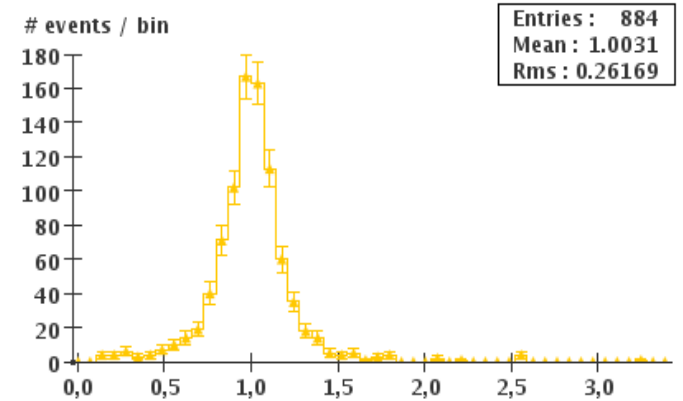
Perfect PFA

- Perfect clusters: all hits coming from each generated Final State particle
- Good (rather than perfect) Particle ID: use pion mass for all charged hadrons
- Calibrated by global particle type contributions

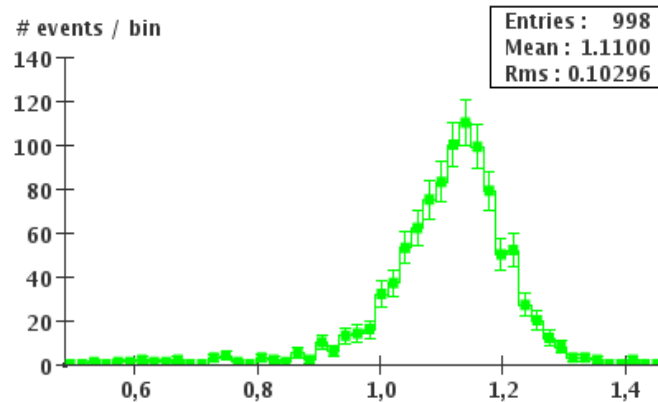
Eresol: photon MC clusters



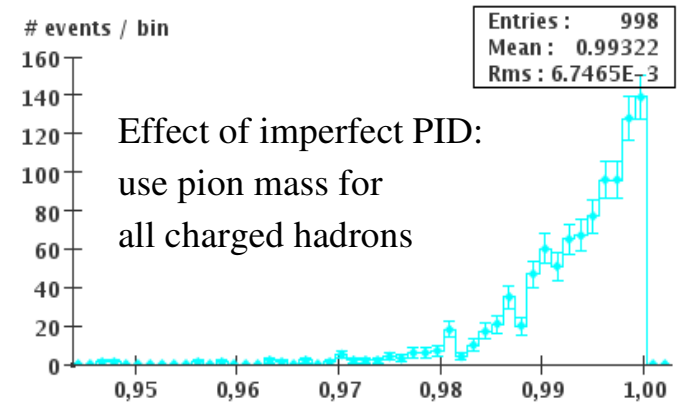
Eresol: neutral MC clusters



Eresol: charged MC clusters



Eresol: charged Pclus Gpid

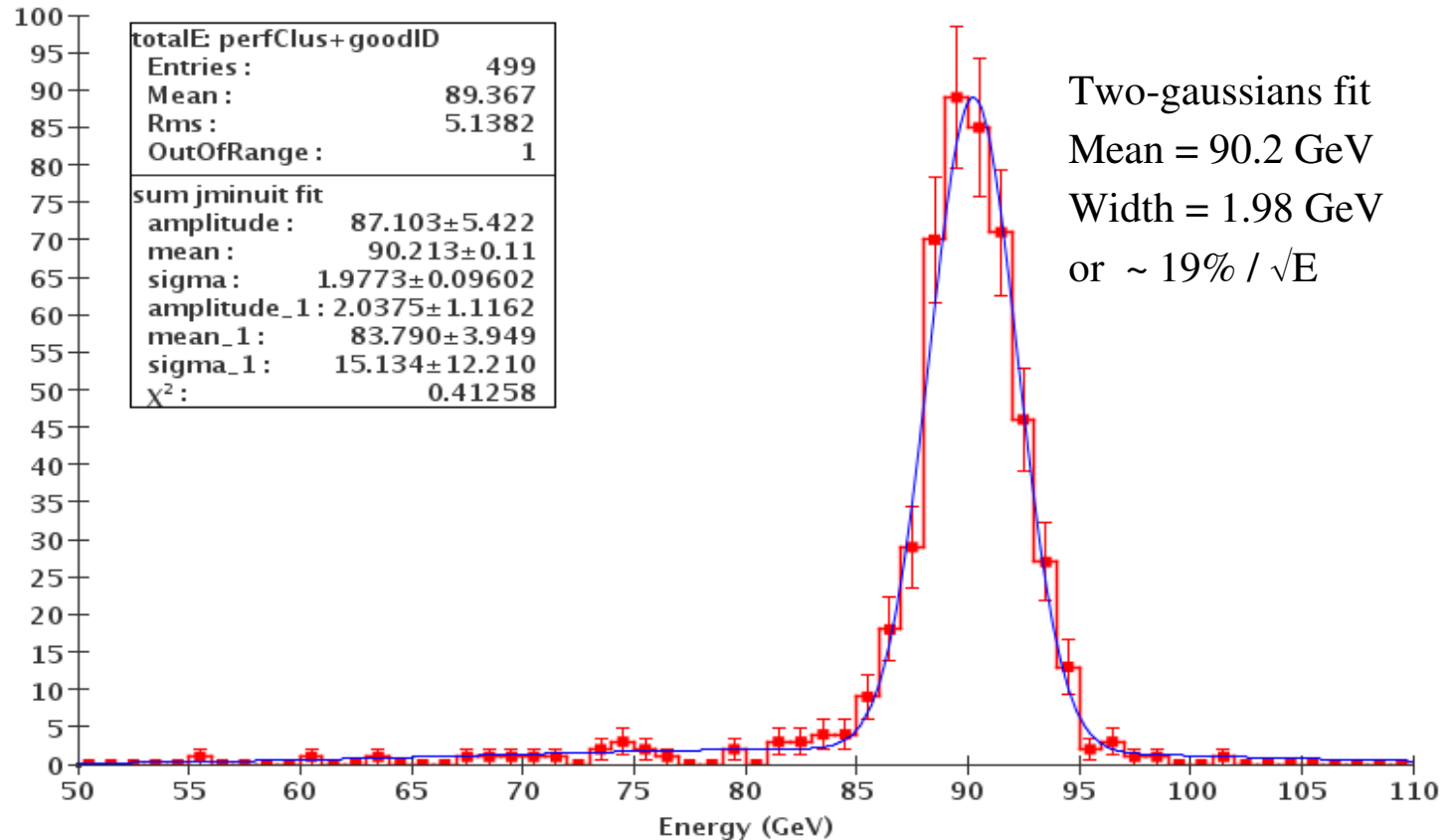


Perfect PFA: the ultimate, unattainable goal

- Perfect clusters: all hits coming from each generated Final State particle
- Good PID: use pion masses for all charged hadrons (incomplete Particle-ID)
- Calibrated by global particle type contributions
- Low-E tail is partially due to energy lost through beam pipe
- Further improvements are likely by using a more sophisticated calibration (angular and longitudinal corrections)

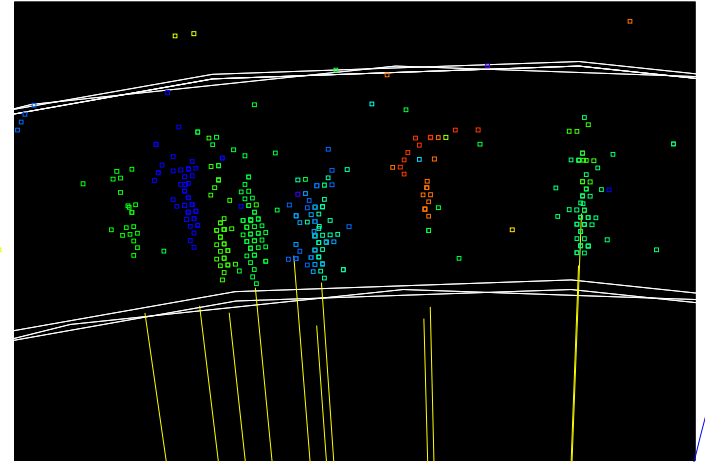
Z --> qqbar events - Perfect PFA, good PID

entries / bin



Directed Tree Clustering Algorithm

- Cal-only clustering developed at NIU (V.Zutshi):
 - density neighborhood (fixed, used to find hit densities D_i)
 - clustering neighborhood (adaptive, based on hit's density)
 - density gradient for cells i, j (j in the neighborhood of i)
-->hit-density difference divided by distance d_{ij} :
$$D_{ij} = (D_j - D_i) / d_{ij}$$
 - each cell attaches itself to the hit j with maximum hit-density gradient in its clustering neighborhood
 - Cells with local density maxima become cluster seeds (or directed tree roots)
- Hit selection: $E > E_{MIP} / 4$, and time $< 100\text{ns}$ (applied before the clustering)

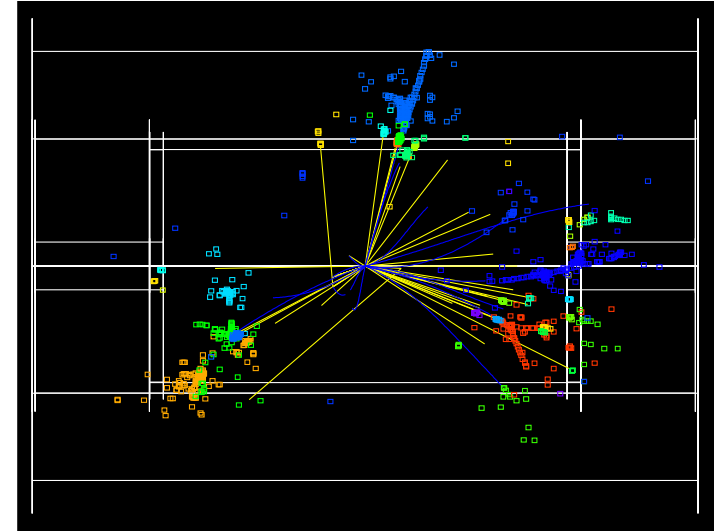
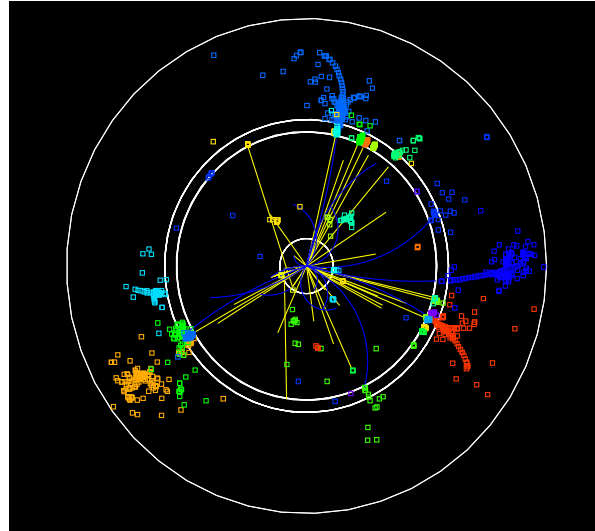


Developing a realistic Particle Flow Algorithm

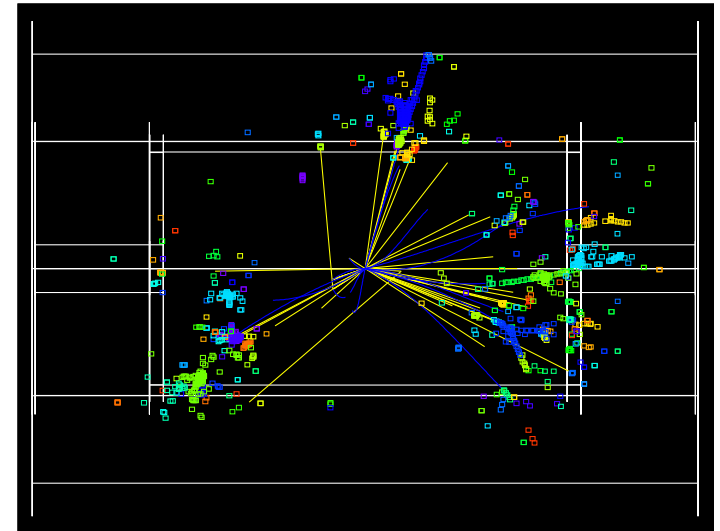
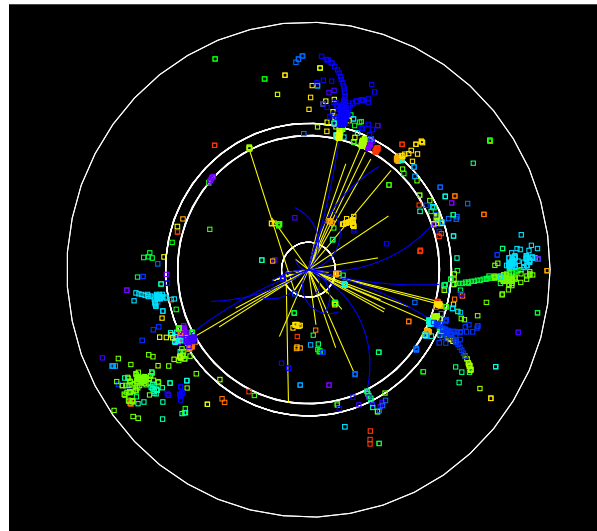
- Development based on:
 - $Z \rightarrow q \bar{q}$ (light quarks) on sidaug05_tcmt geometry
 - Data sample generation: SLIC v1.13 + Geant4 v8.0
 - Java-based framework (org.lcsim)
- Algorithm description:
 - Inputs: Directed tree clusters in ECal and HCal, reconstructed tracks
 - Track extrapolations \rightarrow track-cluster associations \rightarrow seeds for charged clusters
 - Photon-ID: use an Hmatrix (longitudinal cluster profile) \rightarrow seeds for photon clusters
 - Shower pattern recognition: algorithms to merge clusters based on cluster shapes and distances
 - Remaining clusters: sorted by size/energy \rightarrow seeds for neutral hadron clusters
 - Low multiplicity fragments are discarded (reduce confusion, but degrades final resolution)

Z --> qqbar (uds) - Directed tree clusters

All generated
clusters

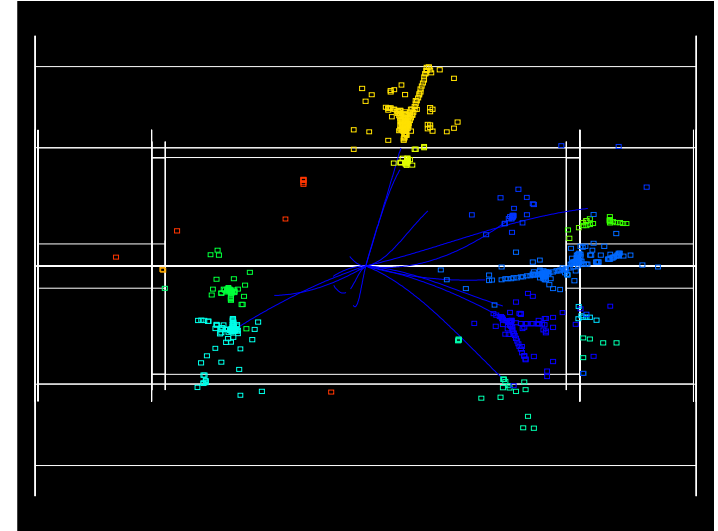
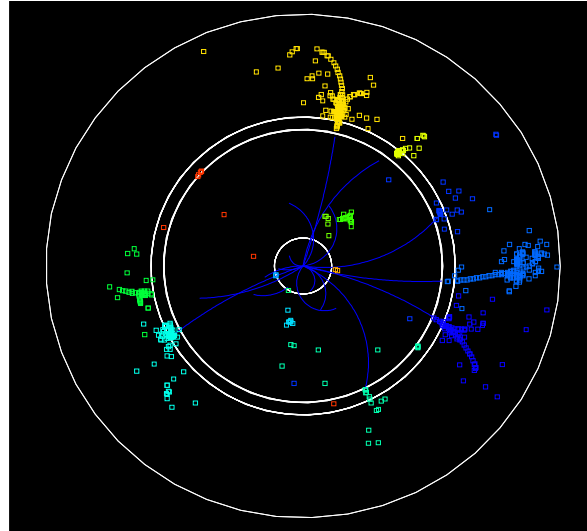


All directed
tree clusters

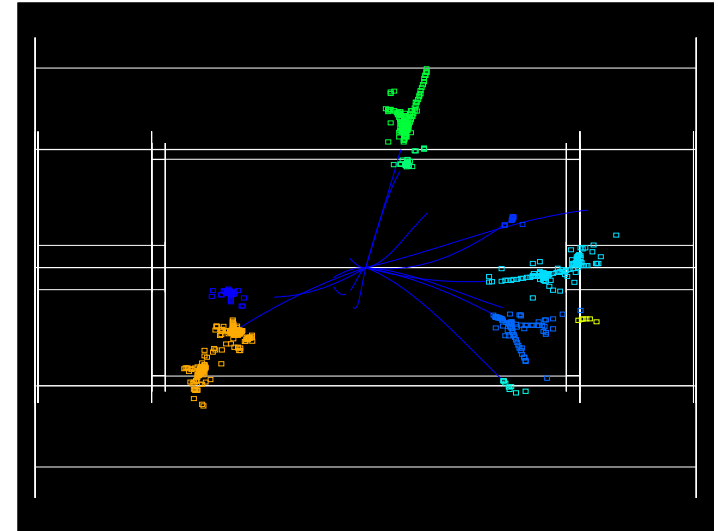
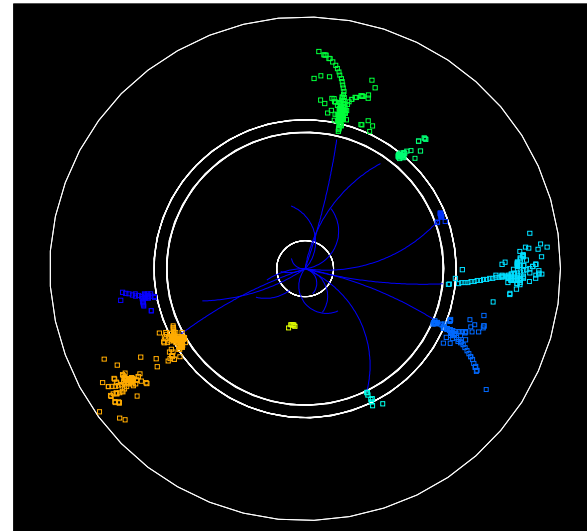


Clusters from charged particles

Generated
charged
clusters

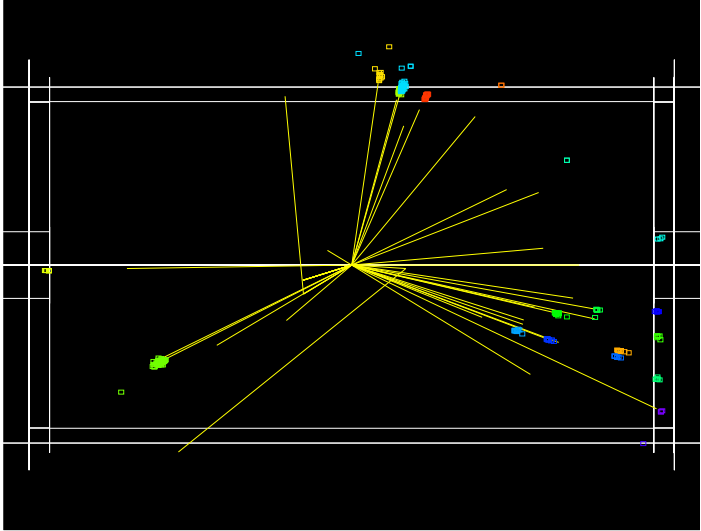
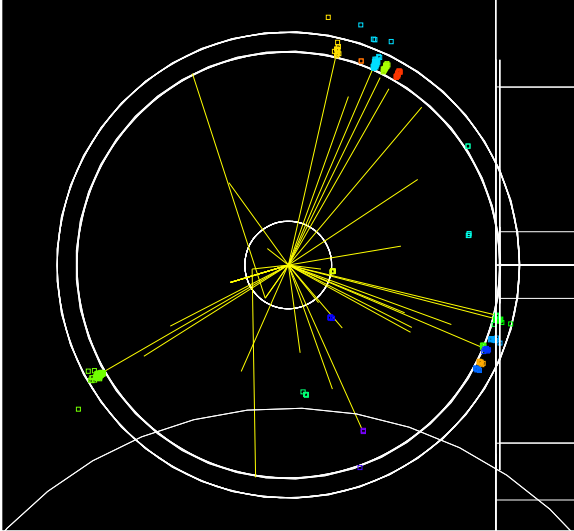


Reconstructed
charged
clusters

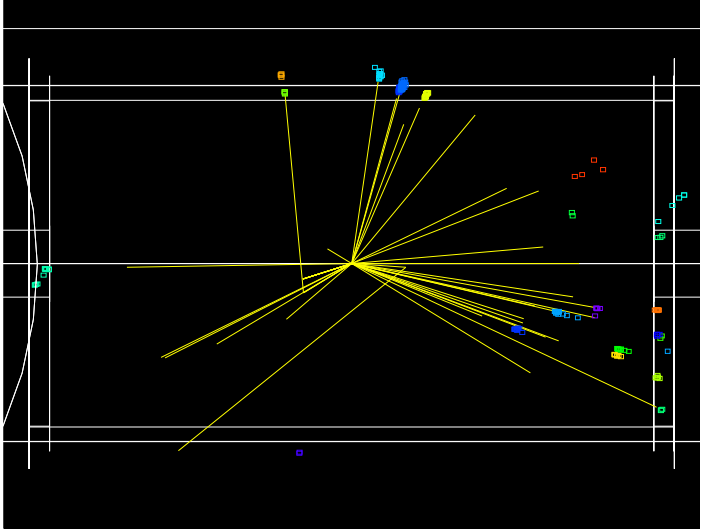
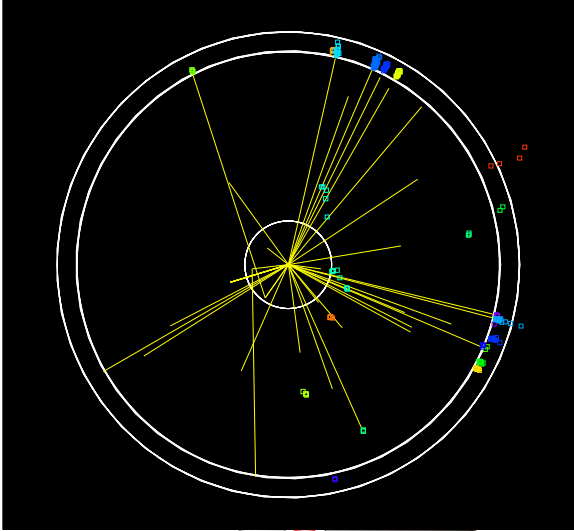


Clusters from photons

Generated
photon
clusters

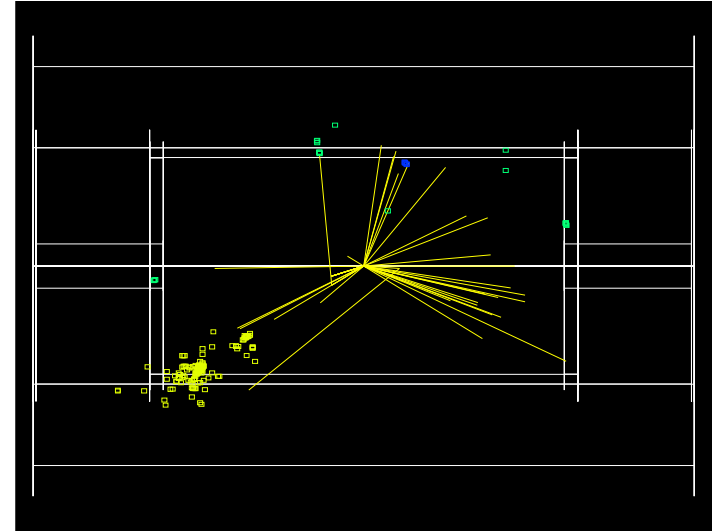
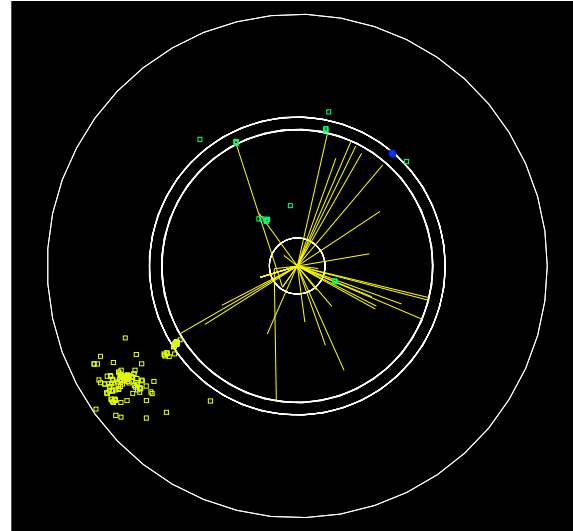


Reconstructed
photon
clusters

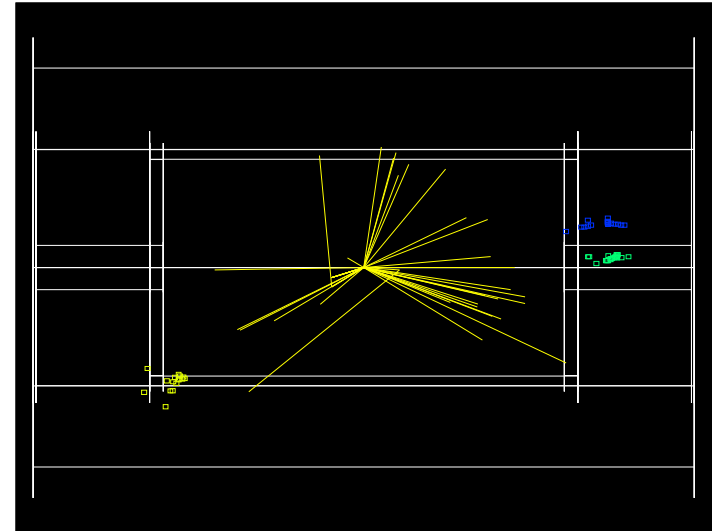
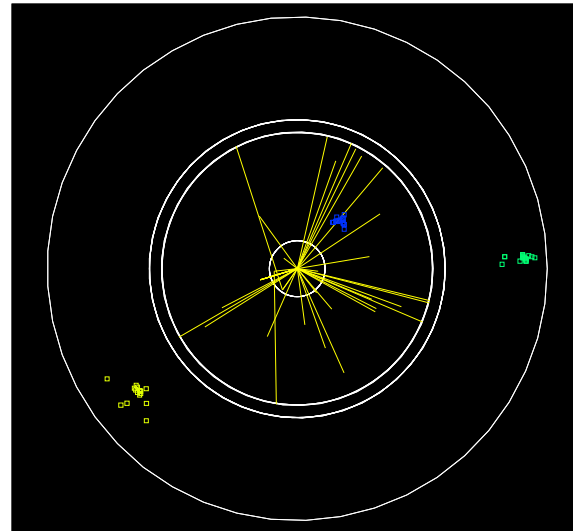


Clusters from neutral hadrons

Generated
neutral hadron
clusters

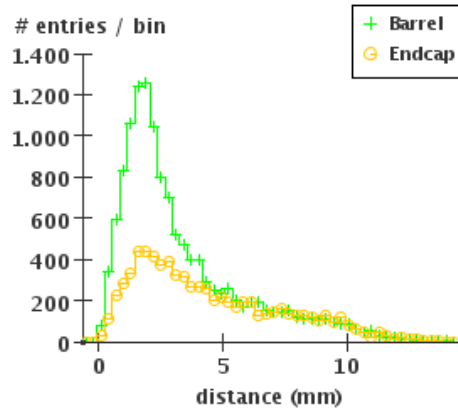


Reconstructed
neutral hadron
clusters

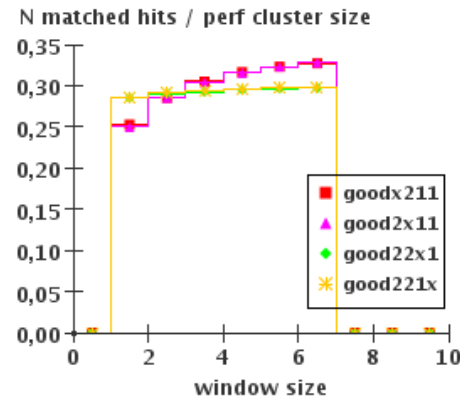


Optimizing the track matching window

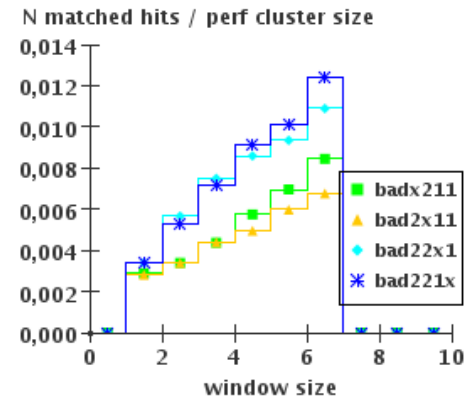
dca to a good hit in each layer - ECal



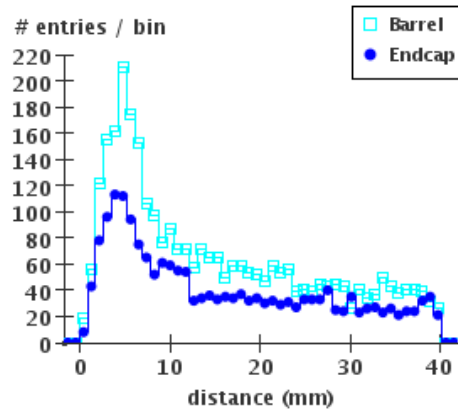
tuning tkMatch window - good hits



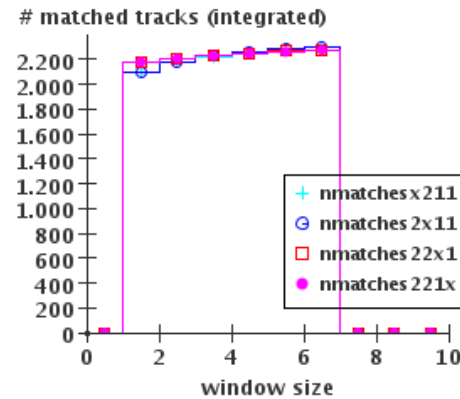
tuning tkMatch window - bad hits



dca to a good hit in each layer - HCal



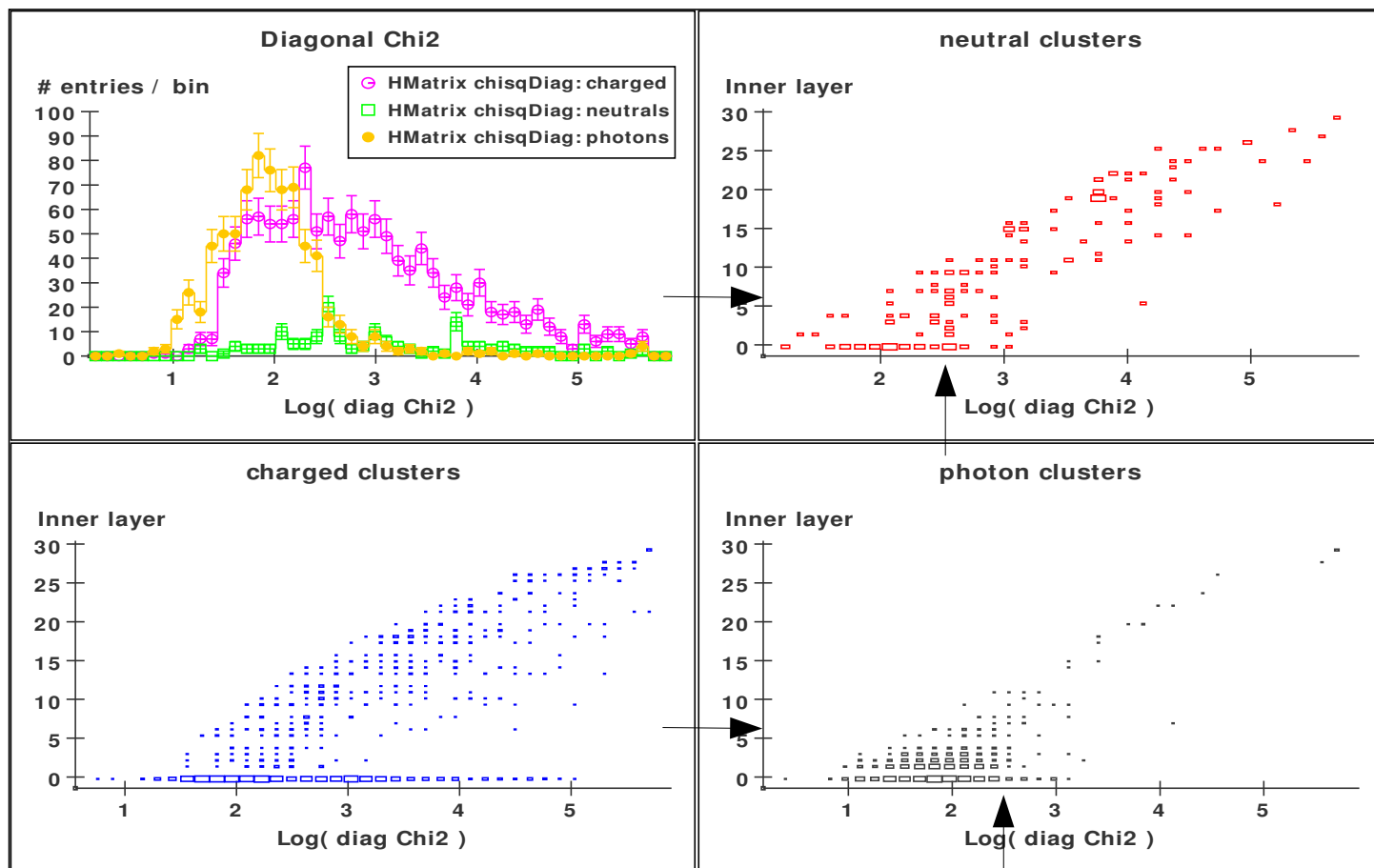
tuning tkMatch window - # matched trac..



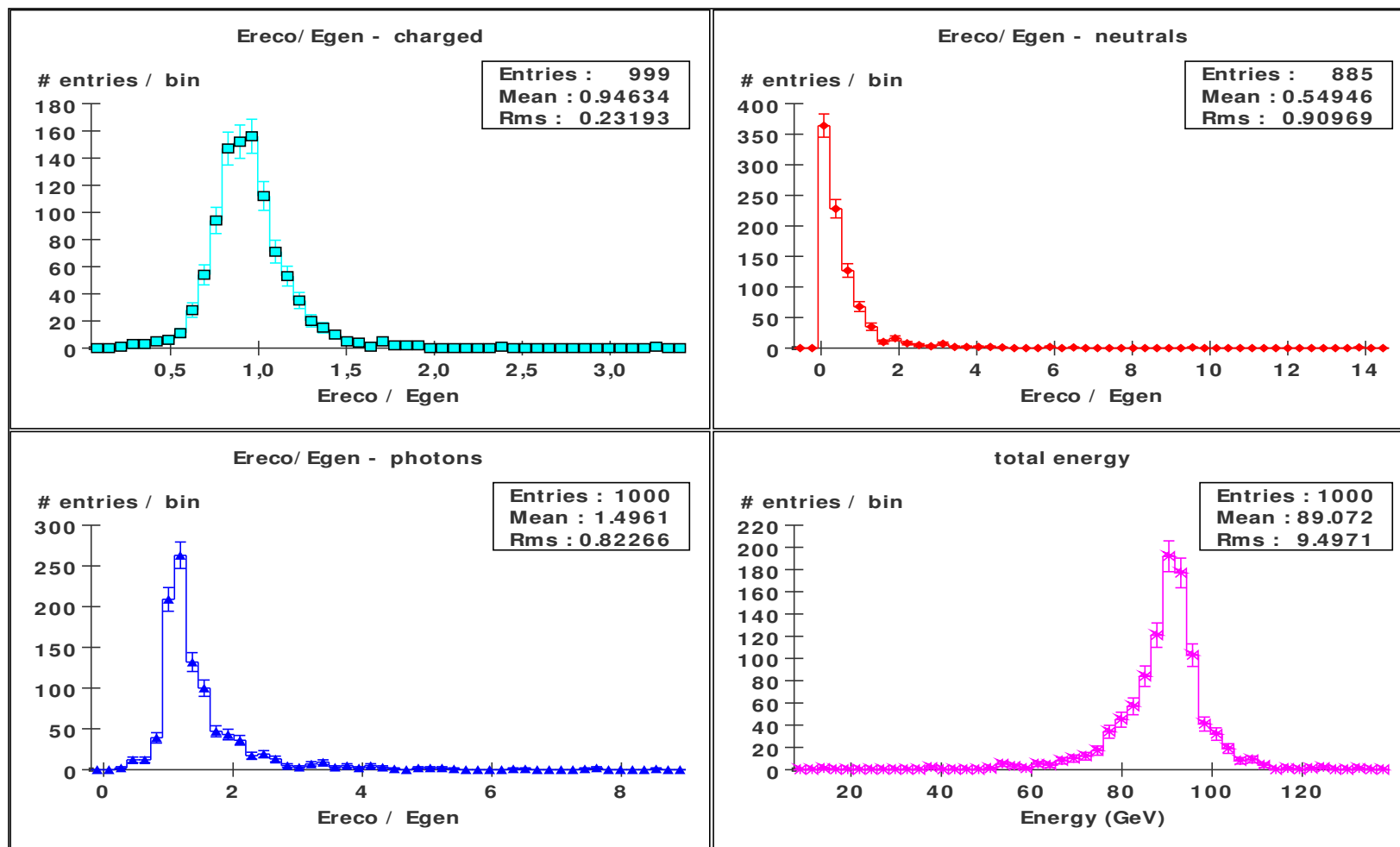
- ✓ A +/-1 window seems to be enough for good track matching in Ecal, but going to +/-2 still gets more good than bad hits
- ✓ **Track matching window selected:**
 +/-2 in ECal (each unit --> 5mm)
 +/-1 in HCal (each unit --> 10mm)

Photon-ID: longitudinal H-Matrix

- ✓ H-Matrix is not yet fully optimized, so there is room for improvements
- ✓ Lowest layer hit in clusters provides further γ - h^0 discrimination
- ✓ Photon selection:
 $\log(\chi^2_{\text{diag}}) < 2.5$
 $\text{lowLayer} \leq 6$



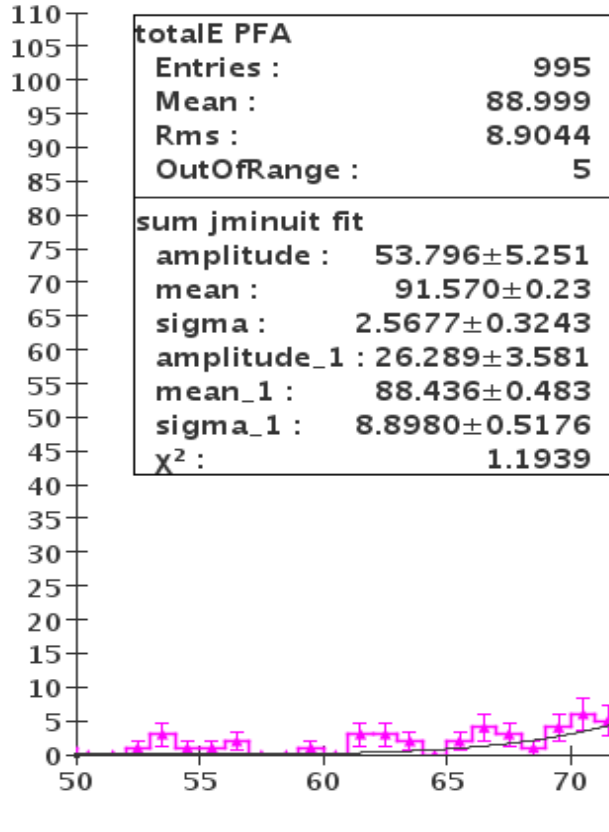
Current PFA result (preliminary)



Current PFA result (preliminary)

Z --> qqbar events - PFA reconstruction (preliminary)

entries / bin



Double-gaussian fit
mean = 91.6 GeV
width = 2.6 GeV
(or $\sim 25\% / \sqrt{E}$)
contains $\sim 29\%$ of events

A different binning:
mean = 91.4 GeV
width = 3.1 GeV
(or $\sim 30\% / \sqrt{E}$)
contains $\sim 42\%$ of events

Summary

- All the basic tools needed for a full PFA are in place (ALCPG Java-based framework)
- Big effort to develop code which is independent of geometry
- Preliminary results are encouraging, but a lot of optimization still needed
- Things to do:
 - Investigate origin of misidentified clusters and how to improve cluster identification
 - Use tail catcher information to improve jet energy resolution (important for $\text{jetE} > 75 \text{ GeV}$)
 - Further calibration corrections (dependency on energy, particle type, incidence angle and interaction layer)
 - Comparisons to other people's results (standard geometries)
 - Investigate PFA at higher energies and more complex physics processes (WW, ZH, etc)
 - Comparisons for different geometries, B-fields and technologies