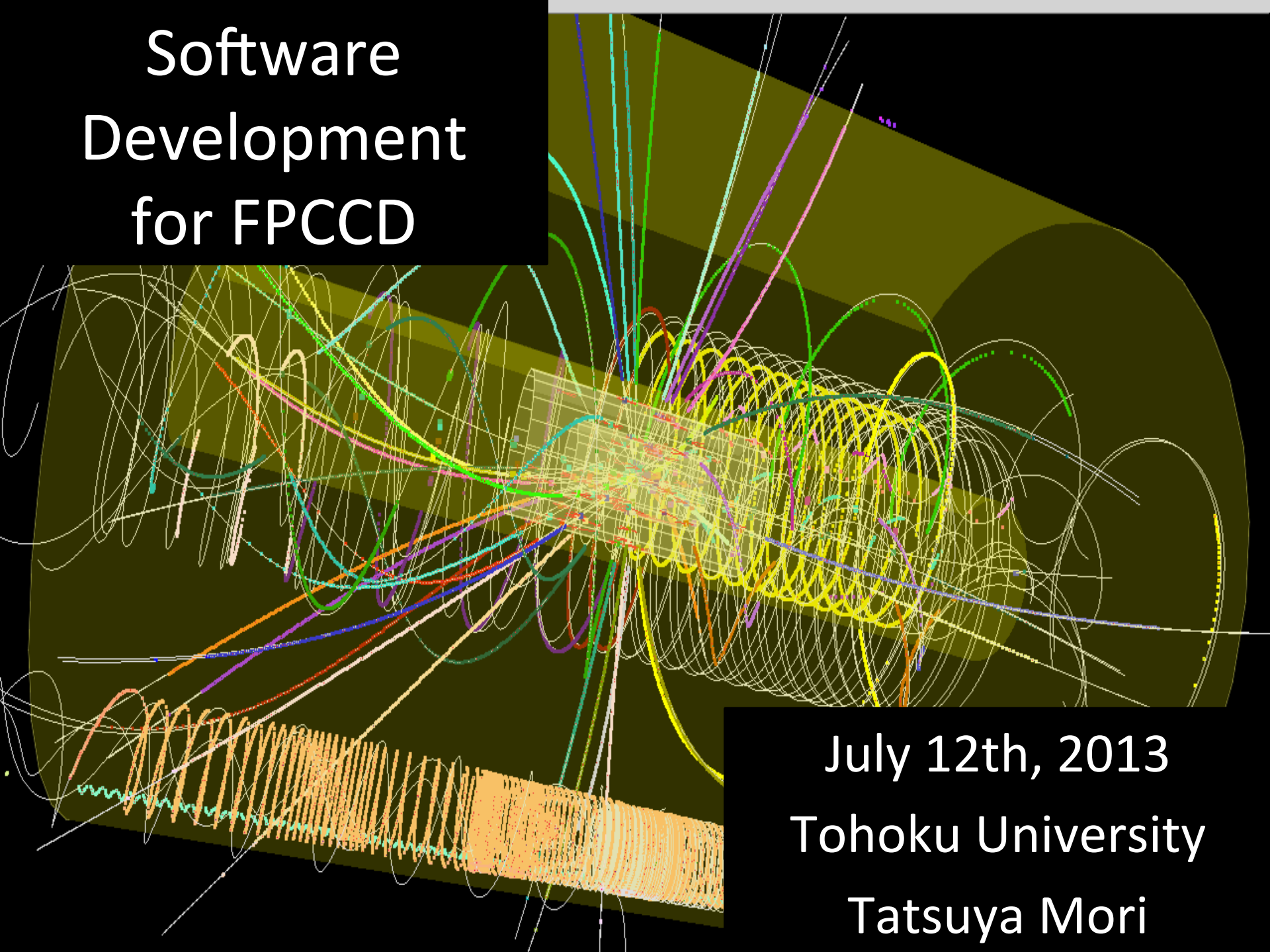


# Software Development for FPCCD



July 12th, 2013  
Tohoku University  
Tatsuya Mori

# Contents

1. Rejection of pair BGs in clustering
2. Track finder for FPCCD

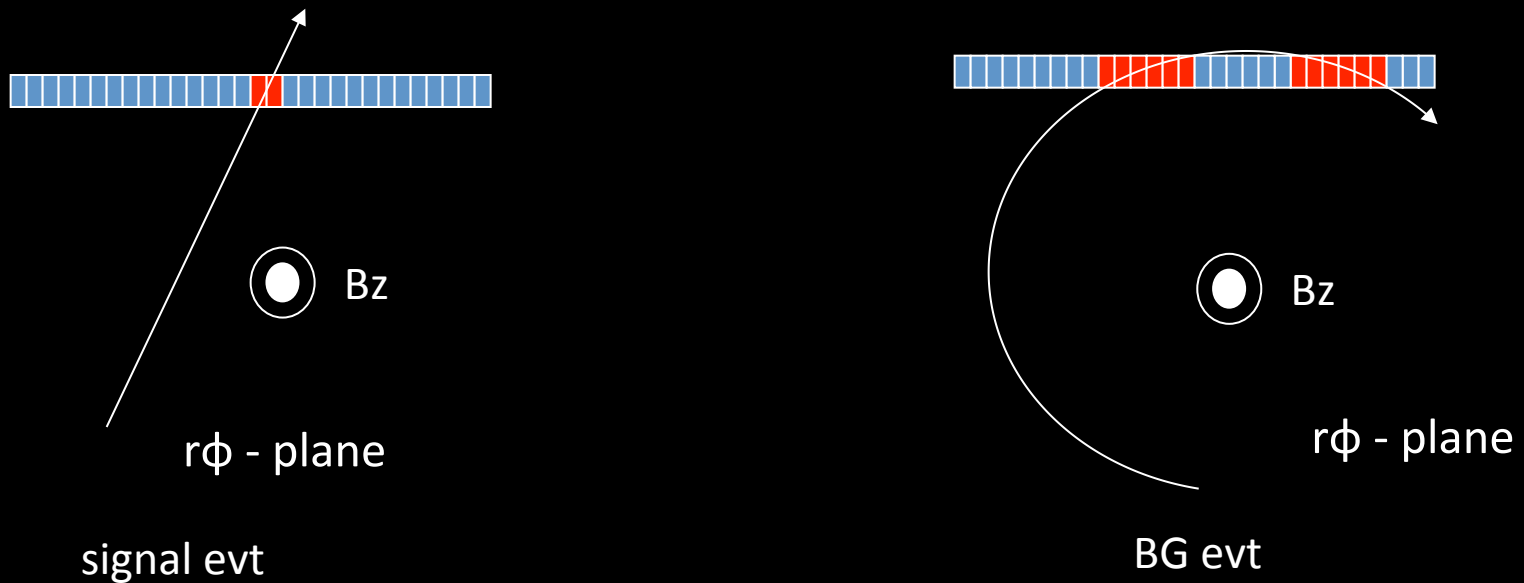
# 1. Rejection of pair BGs in clustering

# Rejection of pair BGs in clustering

- Motivation
  - As possible, we want to reduce BGs
  - Shape and Position of clusters are different in type of event ;
    - signal event or pair BG event

# Character of signal and BG

In BG event, more particles with low Pt come out than signal event



→ Most of long clusters are from BG evt

# 1st Cut

Sample : ttbar 350GeV evt

To keep almost all signal hits and reduce BG hits, “1st Cut” was implemented

Requirement		
# of pixels in a cluster	Cluster width in $r\phi$ [unit : 1 pixel]	Cluster width in Z [unit : 1 pixel]
< 20	< 10	< 15

→ 1st Cut keeps signal hits 99.87%

BG hits @ 350GeV

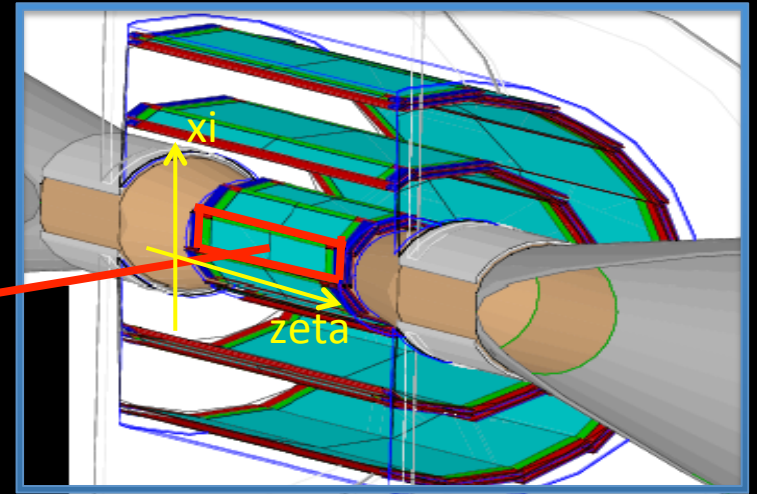
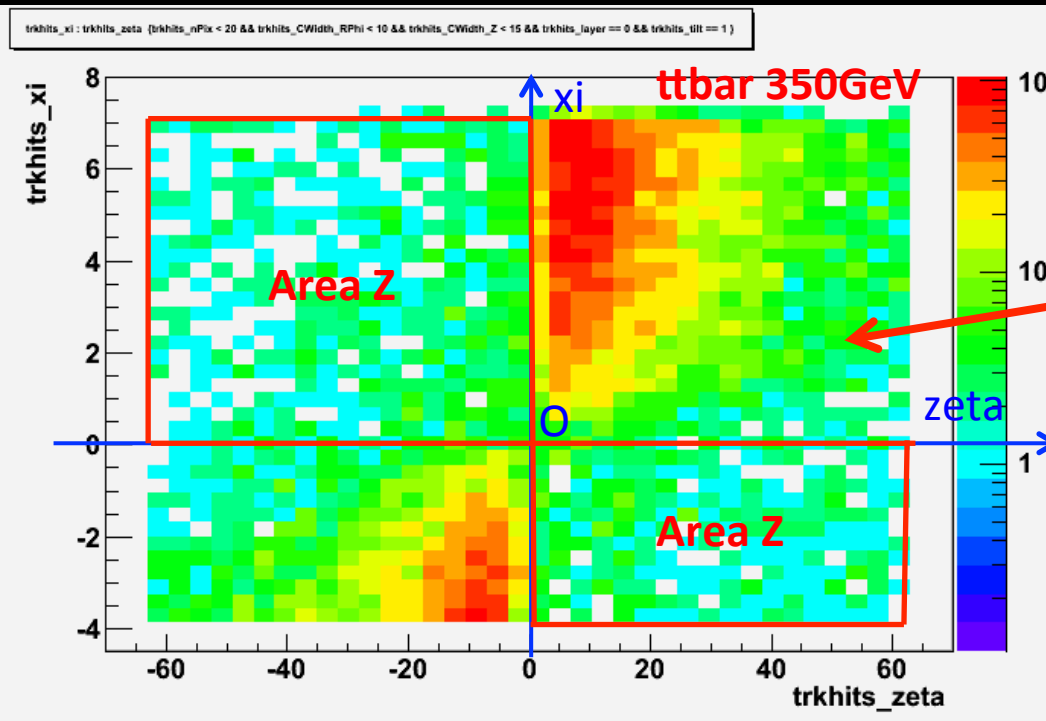
layer No.	# of clusters before 1st Cut	# of clusters after 1st Cut	yield
0	673500	626660	93%

It's better than nothing....

# 2nd Cut

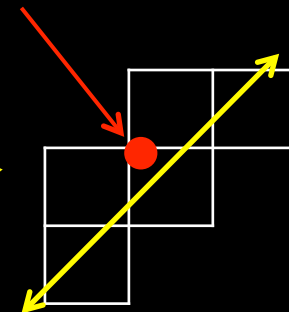
- In addition to 1st Cut, 3 types of cuts are considered
  - Mori Area Z Cut
  - Kamai Cut
  - Kamai Dot Cut

# Idea of “Mori Area Z Cut”



Position of tracker hits  
calculated by this cluster

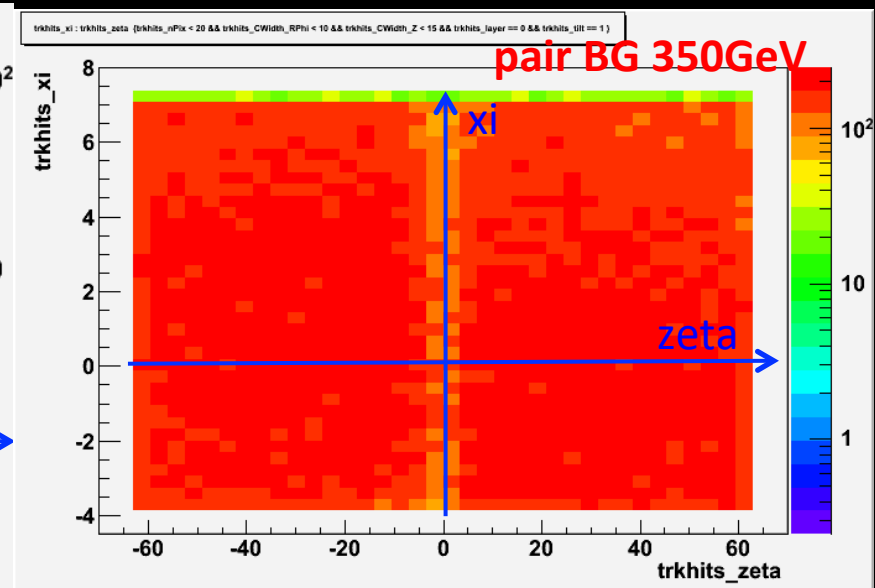
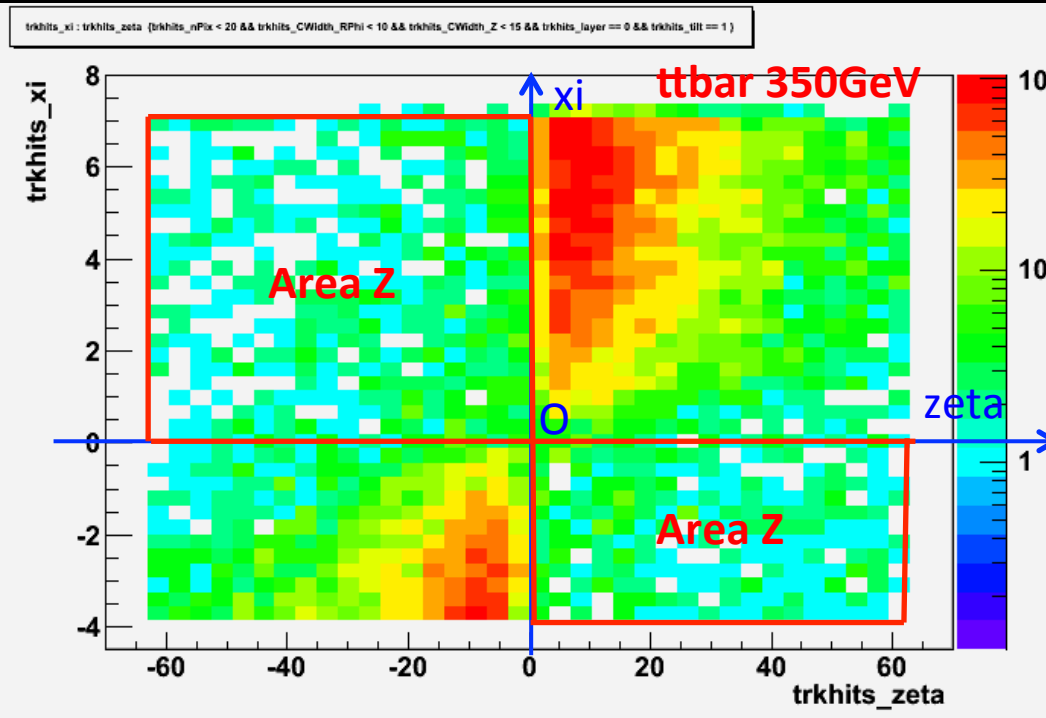
Position of tracker hits calculated by  
clusters from left bottom to right top  
is shown in the two histograms



Those hits in “Area Z” ( $xi * zeta < 0$ ) are minority



# Idea of “Mori Area Z Cut”

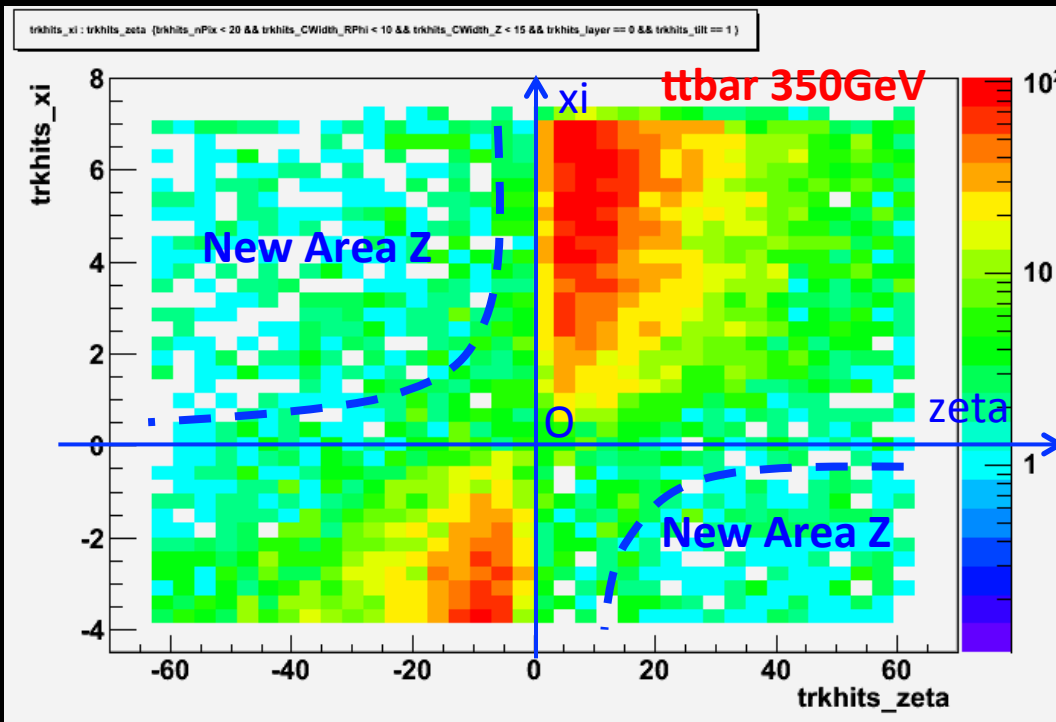


**hit position of pair BGs  
is uniformly distributed!**

We may be able to cut those hits in Area Z ( $xi * zeta < 0$ )

# Appendix :

## Loosening Mori Area Z Cut



New Area Z  $\rightarrow$   $xi * zeta < -Z$

The larger Z, the weaker cut  
 $\rightarrow$  Today, I will only show the case in  $Z = 0$

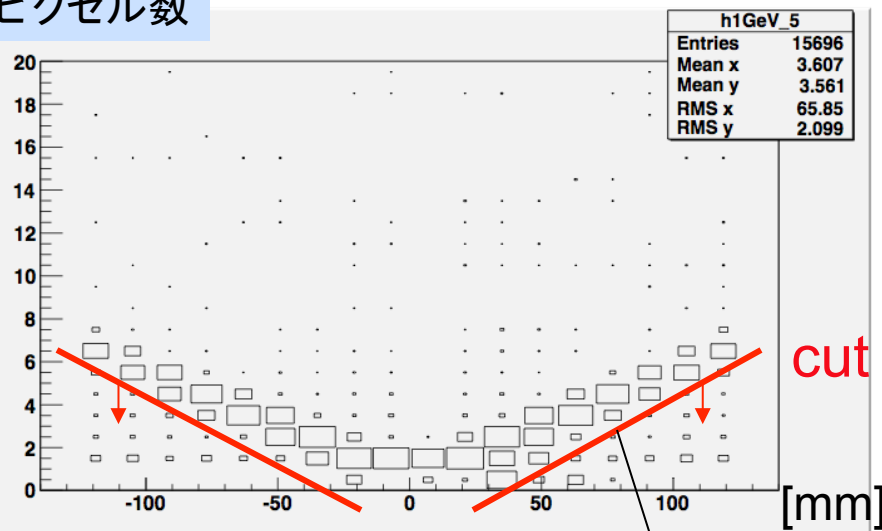
# Kamai-san Cut

<http://ilcphys.kek.jp/meeting/vertex/archives/2010-02-24/VTX%20100224.ppt>

# Distributions of Fired Pixels Width of Z vs Z

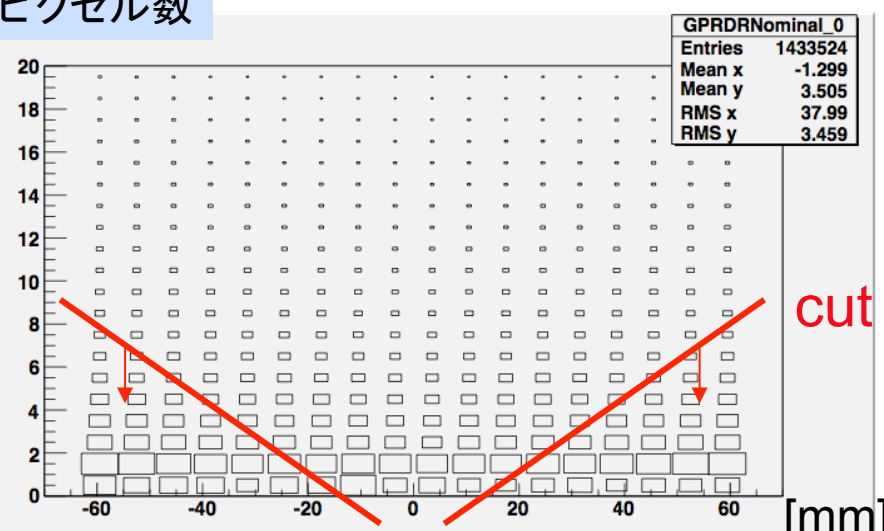
- ▷ 各ヒットでのピクセル数とZとの相関
  - ・Layer6での分布の比較

Z方向の  
ピクセル数



1GeV e-

Z方向の  
ピクセル数



Pair-background

$$Z \times (\text{layer thickness}) / (\text{layer radius}) - 2$$

I defined this as "b parameter"

# Kamai-san Dot Cut

~ Dot of Cluster Tilt and Position ~

- <http://kds.kek.jp/conferenceDisplay.py?confId=8452>

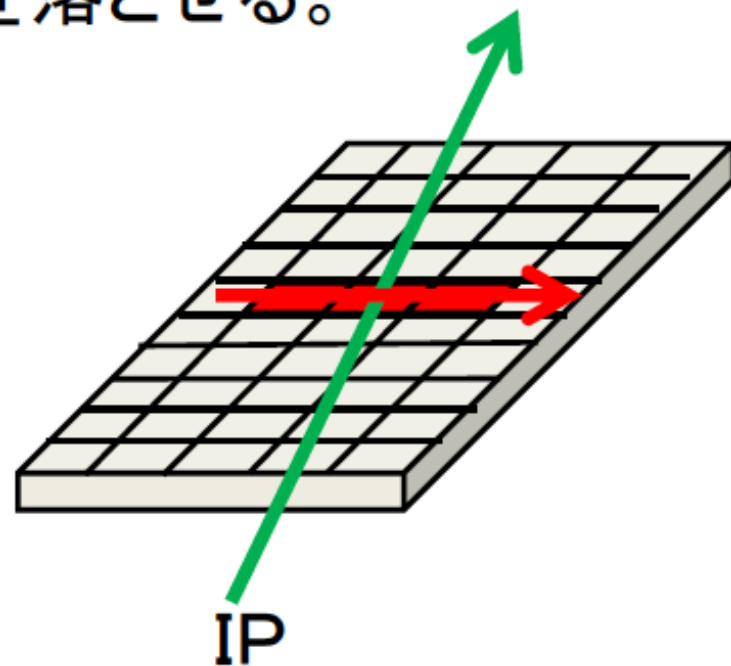
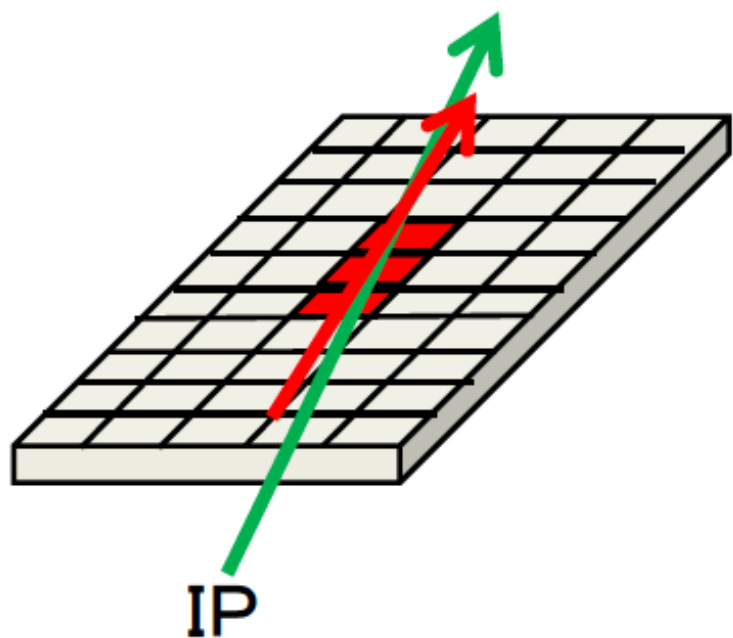
# クラスター方向と位置ベクトルの内積<sup>4</sup>

■ IPからクラスターへ伸ばしたベクトルとクラスター自信の持つ方向との相関をみる

— クラスターの方向は3次元のベクトルとして定義

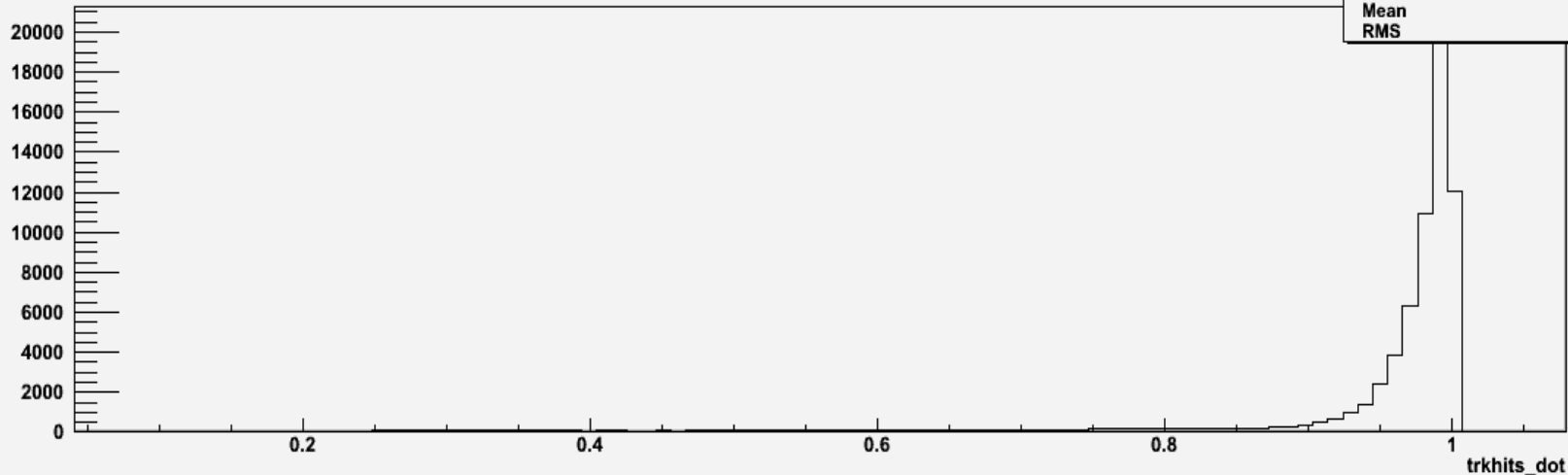
• ピクセル1個ではラダーに垂直なベクトルになる

— IP以外から来ているものを落とせる。

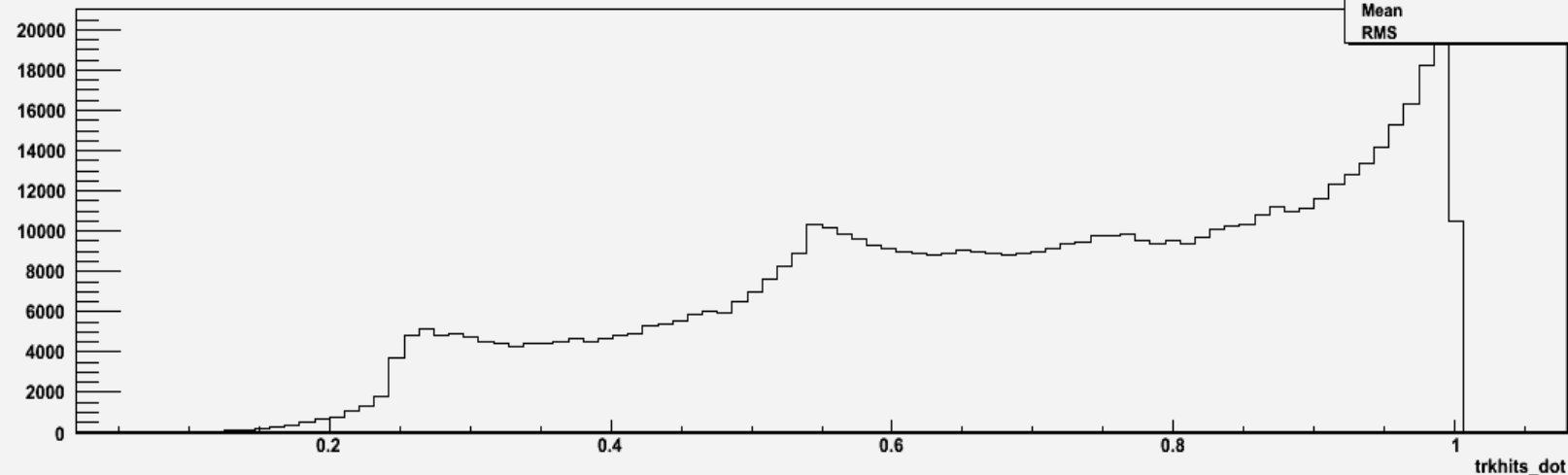


# Dot of Cluster Tilt and Position

trkhits\_dot { trkhits\_nPix < 20 && trkhits\_CWidth\_RPhi < 10 && trkhits\_CWidth\_Z < 15 && trkhits\_layer == 0 }



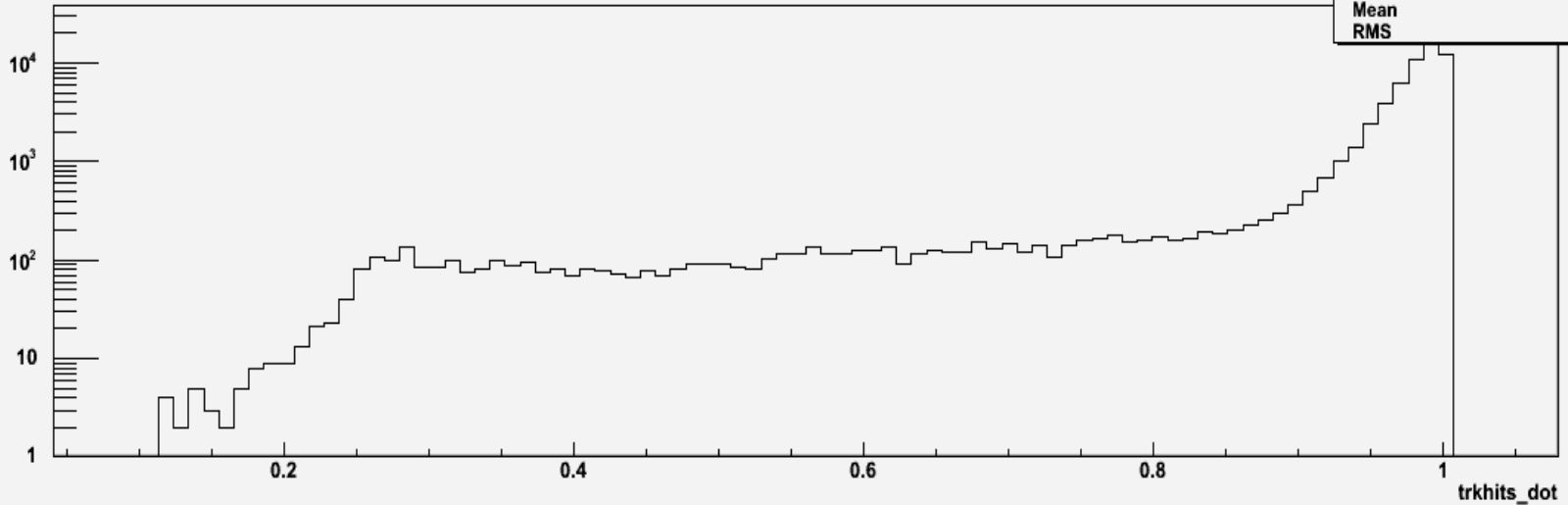
trkhits\_dot { trkhits\_nPix < 20 && trkhits\_CWidth\_RPhi < 10 && trkhits\_CWidth\_Z < 15 && trkhits\_layer == 0 }



# Dot of Cluster Tilt and Position (log scale)

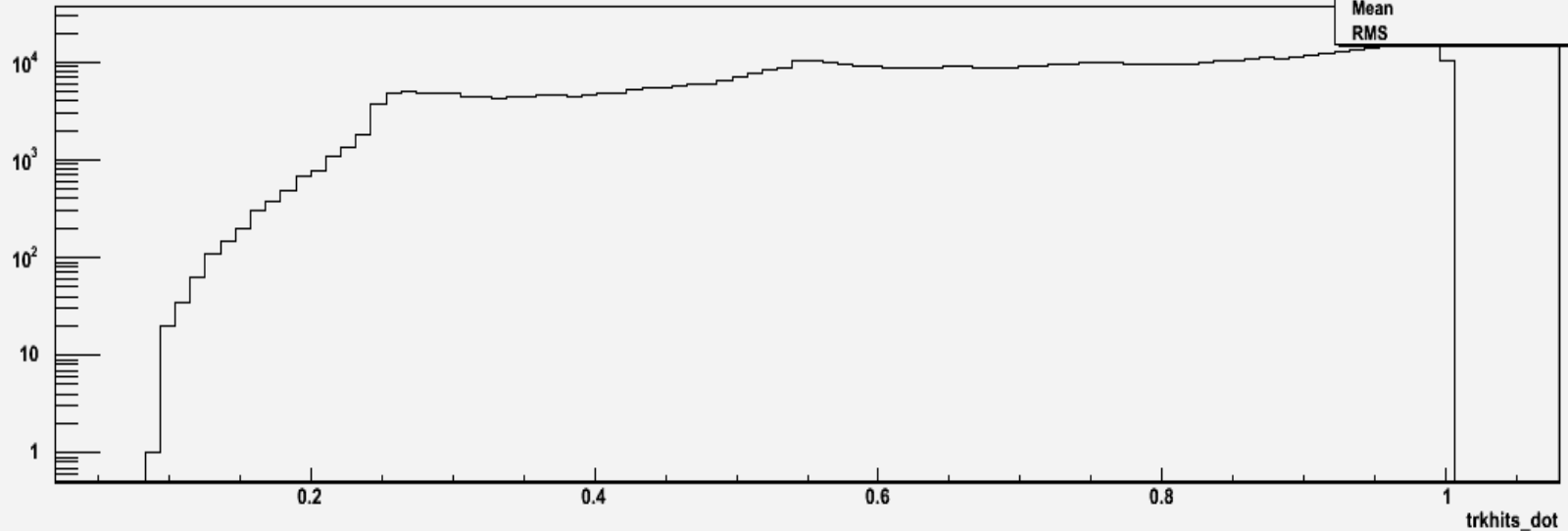
trkhits\_dot { trkhits\_nPix < 20 && trkhits\_CWidth\_RPhi < 10 && trkhits\_CWidth\_Z < 15 && trkhits\_layer == 0 }

htemp	
Entries	67562
Mean	0.94
RMS	0.1342



trkhits\_dot { trkhits\_nPix < 20 && trkhits\_CWidth\_RPhi < 10 && trkhits\_CWidth\_Z < 15 && trkhits\_layer == 0 }

htemp	
Entries	629835
Mean	0.6953
RMS	0.2159





# Yeild of 3 types

innermost layer

cut (after 1st Cut)	sig yeild	BG yeild	BG loss / sig loss
<b>mori Area Z Cut</b>	<b>95.8%</b>	<b>62.52%</b>	<b>9.0</b>
kamai Cut b = 10	99.1%	92.11%	9.2
kamai Cut b = 9	98.7%	89.60%	7.9
kamai Cut b = 8	98.1%	85.43%	7.7
kamai Cut b = 7	97.4%	80.30%	7.4
kamai Cut b = 6	96.5%	74.52%	7.3
kamai Cut b = 5	95.7%	68.32%	7.3
<b>kamai Cut b = 4</b>	<b>94.6%</b>	<b>61.81%</b>	<b>7.1</b>
kamai Cut b = 3	93.5%	55.03%	7.0
kamai Cut b = 2	92.2%	48.08%	6.7
kamai Cut b = 1	90.6%	40.77%	6.3
kamai Cut b = 0	80.7%	31.93%	3.5
kamai dot cut > 0.2	99.2%	92.50%	9.7
kamai dot cut > 0.3	98.3%	88.01%	7.2
kamai dot cut > 0.4	97.1%	81.76%	6.4
kamai dot cut > 0.5	96.0%	73.96%	6.6
<b>kamai dot cut &gt; 0.6</b>	<b>94.5%</b>	<b>61.32%</b>	<b>7.0</b>
kamai dot cut > 0.7	92.7%	48.93%	7.0
kamai dot cut > 0.8	90.6%	35.74%	6.9

We plan to use

Area Z Cut (which drops the hits calculated by their **skewing** cluster)



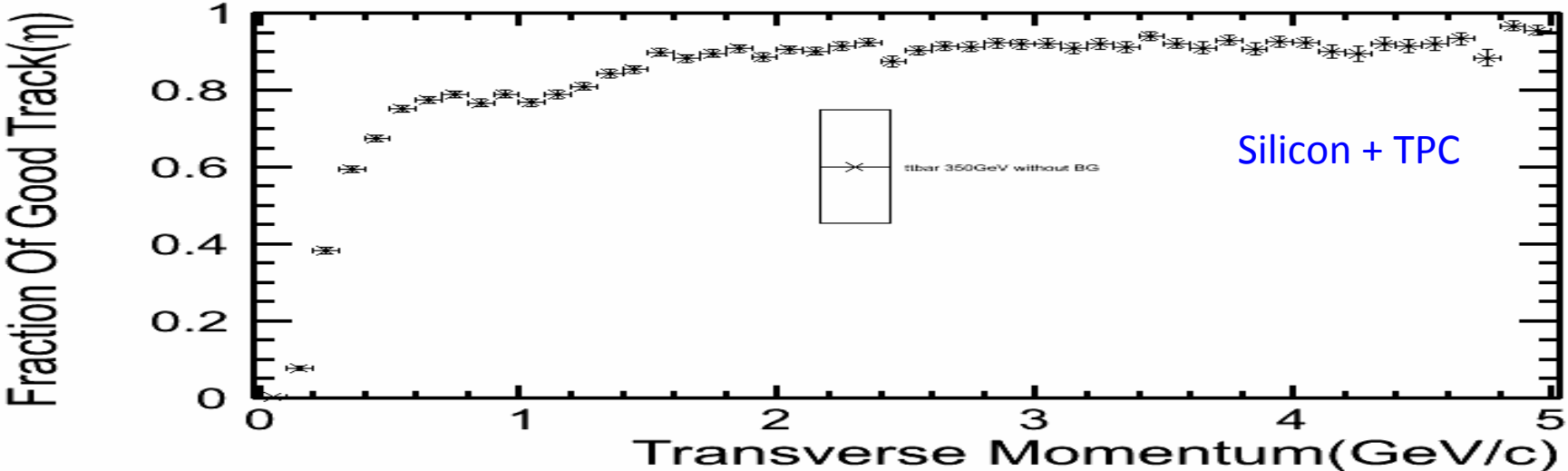
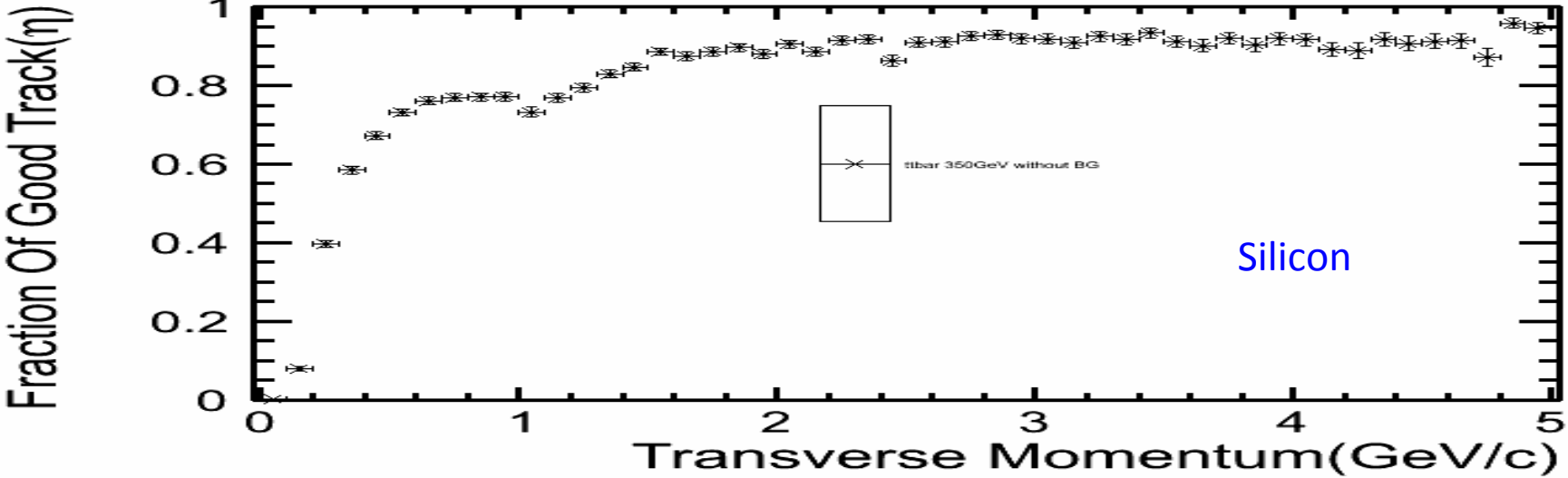
Kamai Cut (which drops the hits calculated by their **straight** cluster)

## 2. Track finder for FPCCD

# Why do we loss tracking efficiency in low Pt?

pixel size : 2.5um 5um

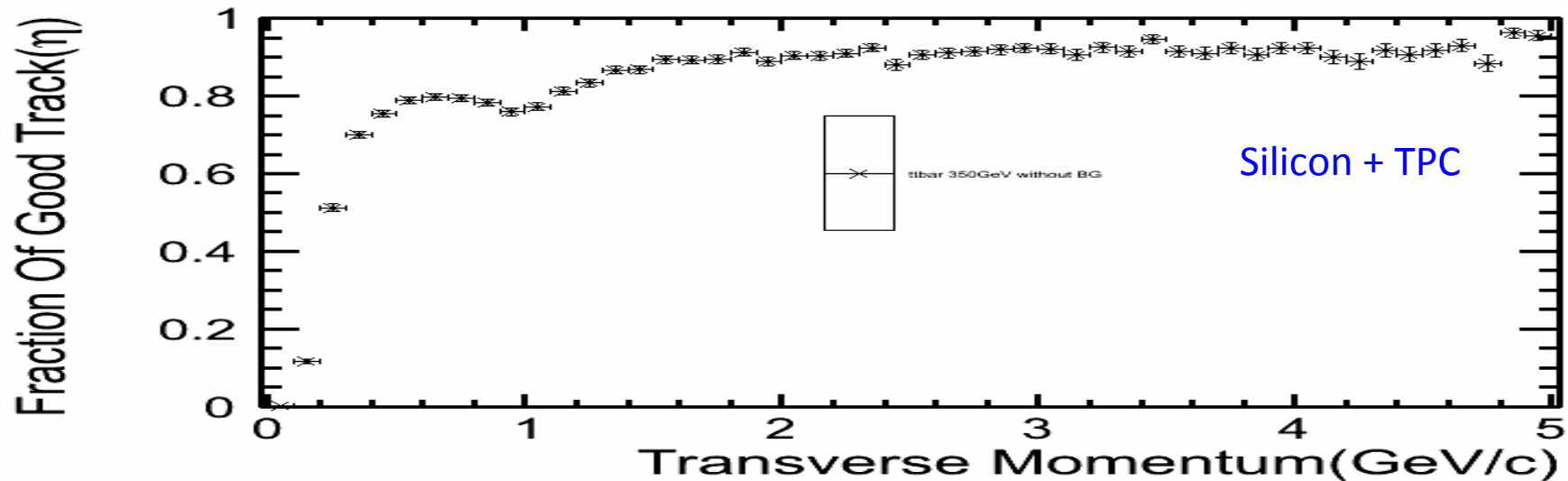
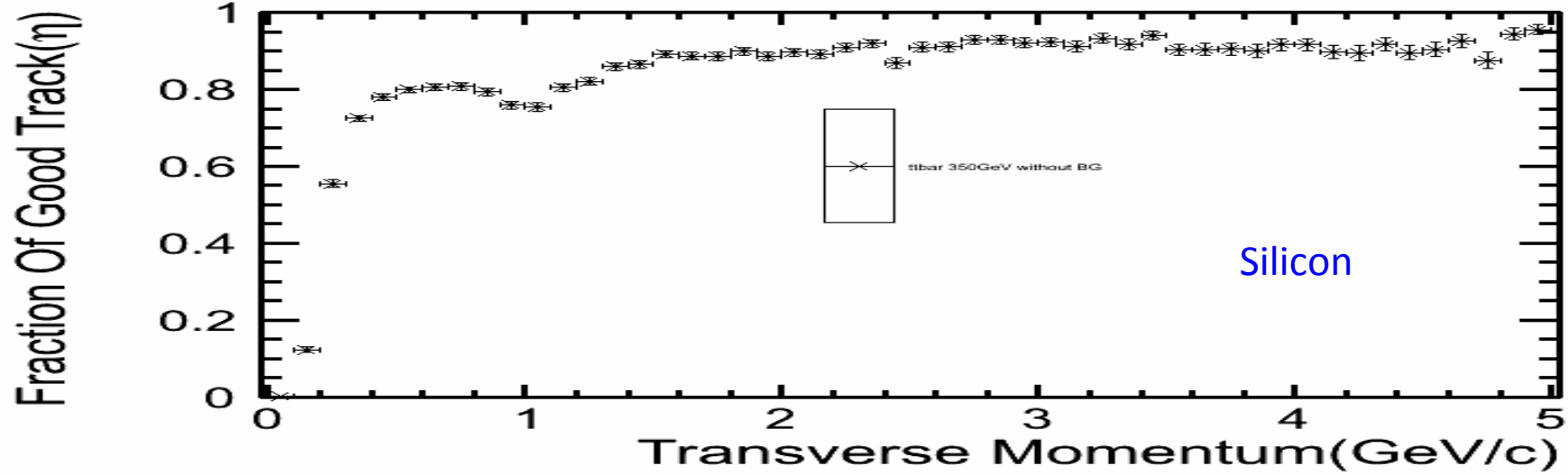
t $\bar{t}$ bar 350 GeV



# Why do we loss tracking efficiency in low Pt?

pixel size : 5um 10um

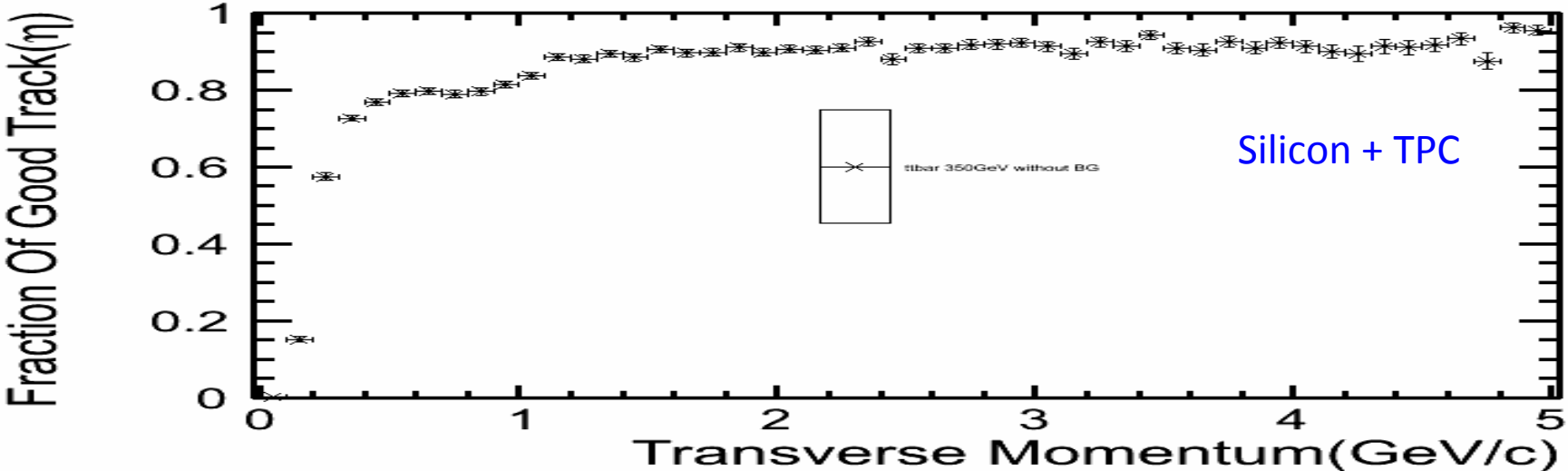
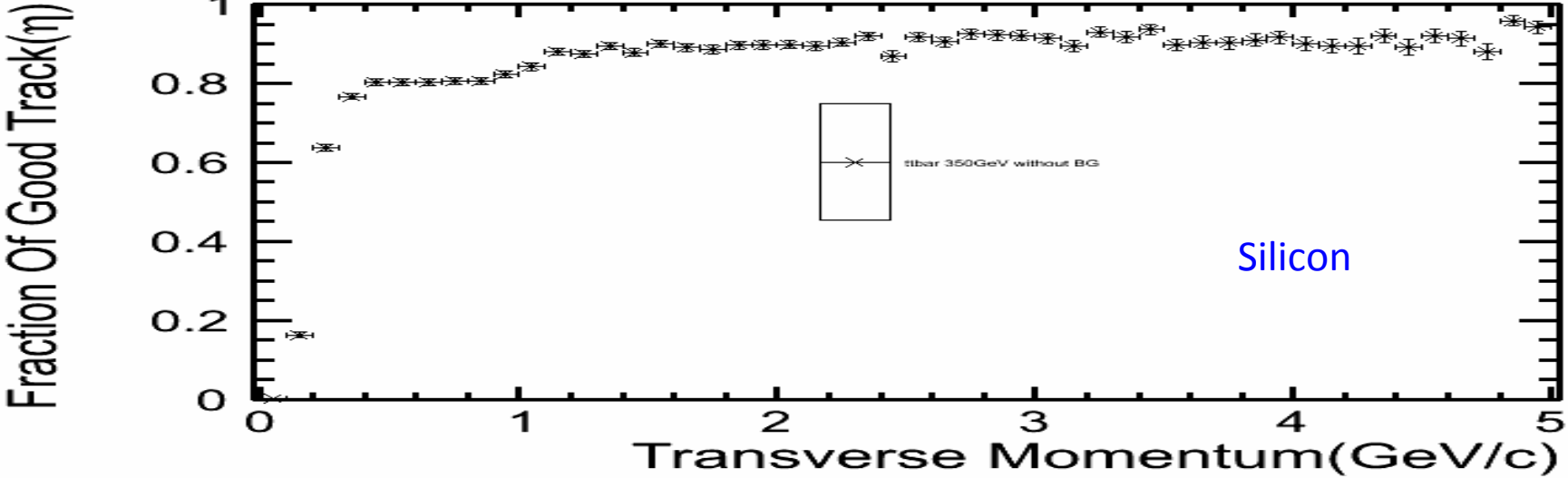
t $\bar{t}$ bar 350 GeV



# Why do we loss tracking efficiency in low Pt?

pixel size : 10um 20um

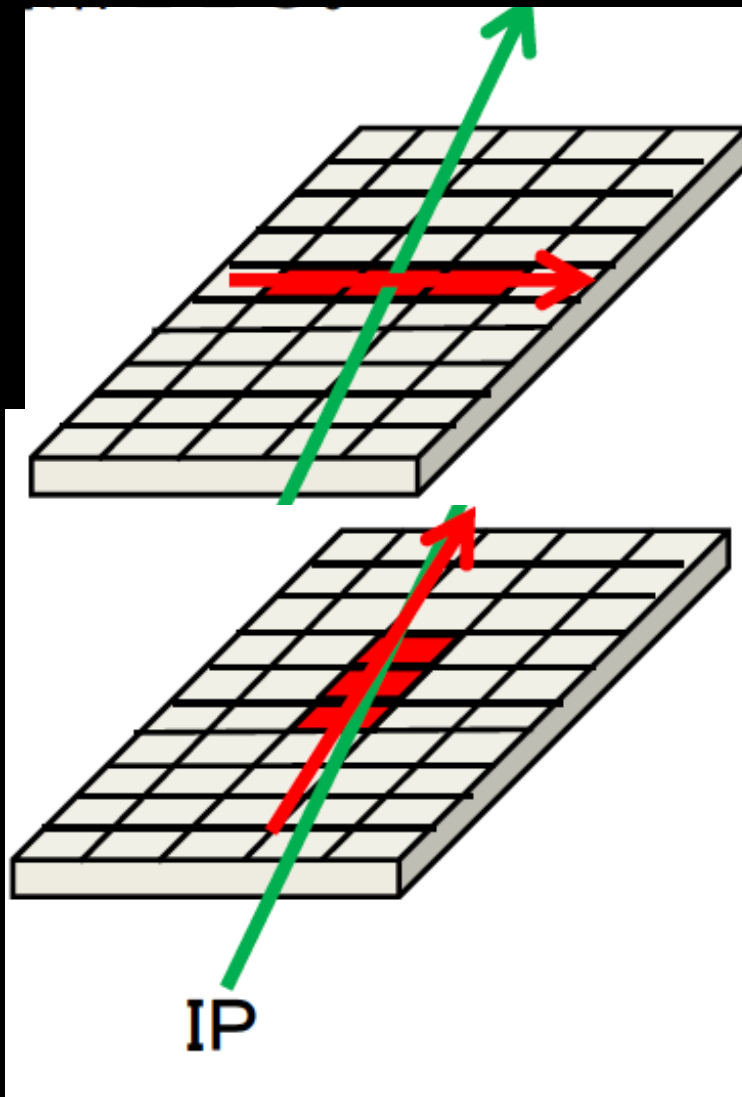
t $\bar{t}$ bar 350 GeV



# Using Kalman Filter instead of Simple Helix Fit in extrapolation of track

- By default, Kalman Filter isn't used in extrapolation of track
  - Simple Helix Fit doesn't take energy loss & multiple scattering into account
    - The more precise resolution becomes, The more resolution is overestimated
    - Then  $\chi^2/\text{ndf}$  value is calculated badly
- I implemented Kalman Filter in extrapolation of track for FPCCD
  - Evaluation Result is next week

# Using cluster shape in extrapolation of track



In extrapolation of track,  
we search for next cluster in inner layer

→By using dot of 2 clusters,  
we can avoid to select  
wrong combination of clusters

I implemented this algorithm

→Performance evaluation is next week

# Plan

- Rejection of pair BGs in clustering
  - Reconstruction performance using 1st Cut & Mori Area Z Cut & Kamai-san Cut will be evaluated
- Track Finder for FPCCD
  - Kalman Filter in extrapolation of track was implemented → Performance evaluation is undergoing
  - Using dot of 2 clusters in extrapolation was implemented → Performance evaluation is undergoing