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Jet reconstruction at future linear e⁺e⁻ colliders

I. García*, M. Vos IFIC (CSIC/UVEG) Valencia, Spain

With help from Gavin Salam (CERN)

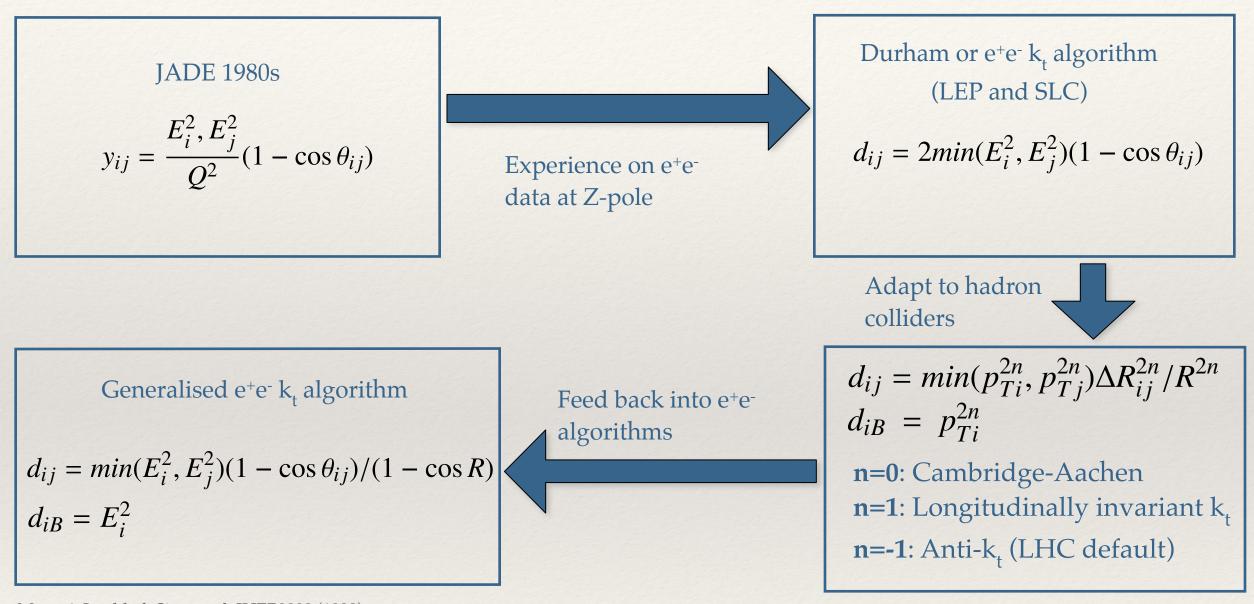




Introduction

- Jet reconstruction is a crucial step in the data analysis and it has to be adapted to the conditions of the machine
- Future high-energy lepton colliders present an environment that differs in several important respects from that encountered at the Z-pole
- *Do we need to rethink jet reconstruction? which algorithms are most suitable?*

A brief history of sequential recombination algorithms



Moretti, Lonblad, Sjostrand, JHEP9808 (1998) Catani, Dokshitzer, Webber, Phys.Lett. B285 (1992) Catani, Dokshitzer, Seymour, Webber, Nucl.Phys. B406 (1994) Ellis, Soper, Phys.Rev. D48 (1993) All algorithms available in FastJet

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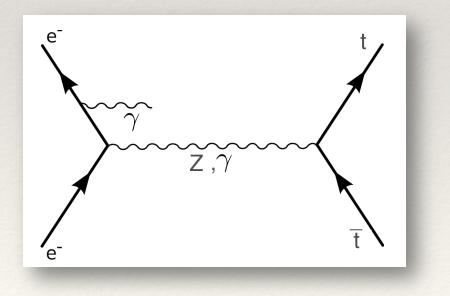
Time to rethink e⁺e⁻ algorithms!!

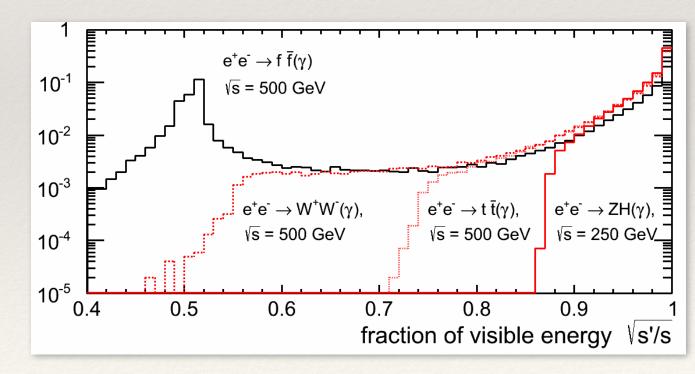
Boost invariance at hadron colliders

- At hadron colliders the partons that participate in the hard process generally carry different fractions of the initial hadron energy.
- The final state acquires a substantial **Lorentz boost** along the beam axis.
 - LHC di-jets: $\beta_z \sim 1$
 - LHC tt: $\beta_z \sim 0.5$
- Replace the [energy, polar angle] basis by [transverse momentum, rapidity]

Boost invariance at lepton colliders

- Photons emitted by the incoming beam particles (**Initial State Radiation**) can carry away a significant fractions of the nominal center-of-mass energy
- For $e^+e^- \rightarrow Z/\gamma^* \rightarrow f\bar{f}$ process, with $m_f < M_Z/2 \rightarrow$ large fraction of events tends to *return* to the **Z-pole**
- However for most interesting processes at a future lepton collider ISR plays a much less important role
- At **lepton colliders ISR** leads to **a minor boost**
- **The basis [E,θ]** is the most natural choice





Background levels at future LC

- The **pile-up** at the **LHC** is a serious challenge that has led to a large body of work on mitigation and correction methods
- LEP or SLC presented effectively negligible background
- The γγ—> hadrons background at CLIC has strong impact on jet reconstruction performance [CLIC CDR, Marshall & Thomson, arXiv: 1308.4537]
- Less pronounced, but **non-negligible** impact on ILC physics [many studies, arXiv:1307.8102]
- Using hadron collider algorithms can reduce these problems [CLIC CDR]

The Valencia jet algorithm

A new clustering jet reconstruction algorithm that combines the good features of lepton collider algorithms, in particular the **Durham-like distance criterion**;

$$d_{ij} = min(E_i^{2\beta}, E_j^{2\beta})(1 - \cos \theta_{ij})/R^2$$

with the **robustness against background of** the longitudinally invariant \mathbf{k}_t **algorithm** 2β

$$d_{iB} = p_T^{2\beta}$$

The exponent β allows to *tune* the background rejection level

The algorithm has been implemented as a **plugin for the** *FastJet* package and is available in fjcontrib

https://fastjet.hepforge.org/trac/browser/contrib/contribs/ValenciaJetAlgorithm

Two test particles with constant energy (E = 1 GeV) and fixed polar angle separation (100 mrad)

Beam axis

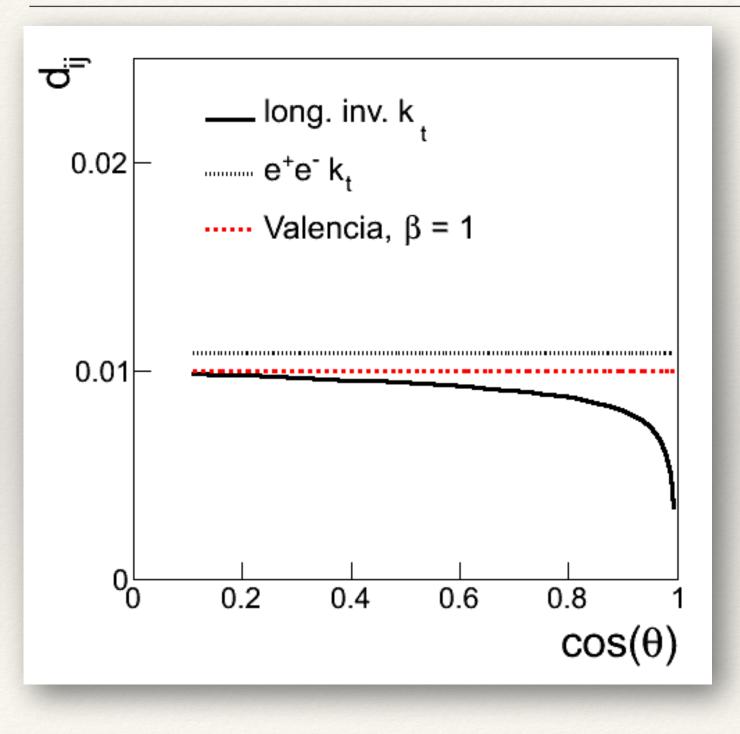
Two test particles with constant energy (E = 1 GeV) and fixed polar angle separation (100 mrad)

Rotating from central to forward region

Beam axis

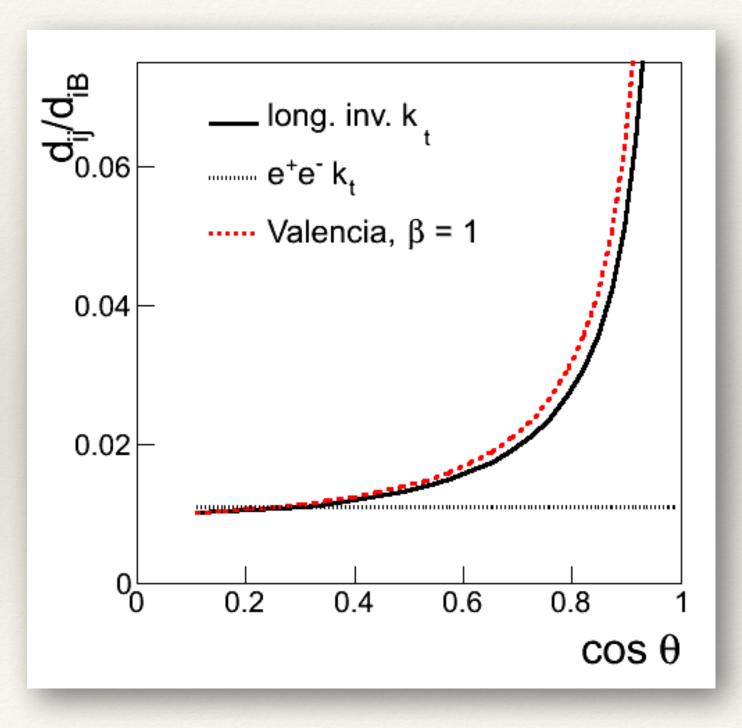


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As the two-particle system rotates into the forward region, the distance d_{ij} of longitudinally invariant k_t decreases ($\Delta\eta$ increases, p_T decreases faster)

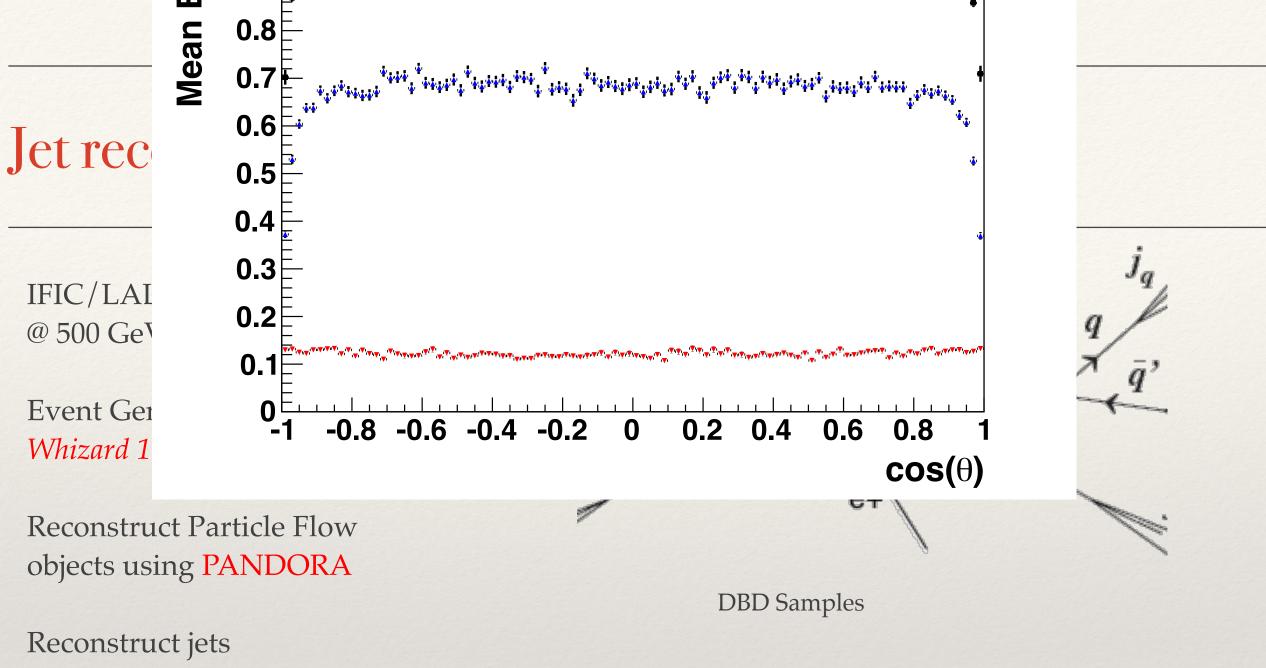
Traditional e⁺e⁻ algorithms and Valencia have constant d_{ij}



The ratio of the inter-particle distance and the beam distance: d_{ij}/d_{iB} drives the robustness to (forward) background: the decision to assign the particle to final-state or beam jets depends on this ratio (and R)

Long. inv. k_t 's robustness is indeed due to its increasing d_{ii}/d_{iB} ratio

Valencia with $\beta=1$ is similar (by design) to long. inv. k_{t}



(exclusive, n=4)

The signal is reconstructed by choosing the combination of *b* quark jet and W boson that minimises the following equation

$$d^{2} = \left(\frac{m_{cand.} - m_{t}}{\sigma_{m_{t}}}\right)^{2} + \left(\frac{E_{cand.} - E_{beam}}{\sigma_{E_{cand.}}}\right)^{2} + \left(\frac{p_{b}^{*} - 68}{\sigma_{p_{b}^{*}}}\right)^{2} + \left(\frac{\cos\theta_{bW} - 0.23}{\sigma_{\cos\theta_{bW}}}\right)^{2}$$

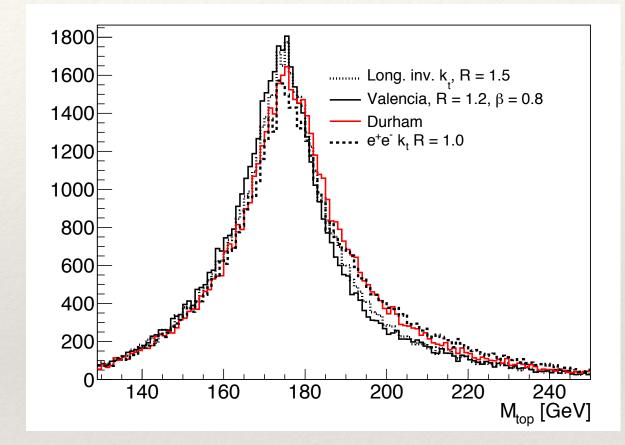
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$tt \rightarrow (bjj)(blv)$

We consider four jet reconstruction algorithms

- Durham algorithm
- Generic e+e- k_t algorithm with beam jets with R = 1
- **Longitudinally invariant k**_t algorithm with R = 1.5
- **Valencia** algorithm with R =1.2 and β = 0.8.

The choice of parameters corresponds to the optimal setting determined in a scan over a broad range of parameters.



Durham is affected by $\gamma\gamma$ -> hadrons, longitudinally invariant k, and Valencia OK

Resolution on jets reconstruction

Degradation of all jet-related measurements due to $\gamma\gamma \rightarrow$ hadrons background

RMS ₉₀ [GeV]	E_{4j}	E_W	m_W	E_t	m_t
Durham	23.2	19.6	20.3	19.5	21.4
$e^+e^- k_t$	25.6	20.8	21.6	20.5	22.8
long. inv. k_t	21.7	18.4	18.9	18.4	20.1
Valencia	21.4	18.0	18.8	18.2	20.0
	1	<u>î</u>	/	Î.	/
Four ist system	/				
Four-jet system		Hadronic top candidate			

Hadronic W candidate

Durham and e+e- k_t significantly degraded.

Long. inv. k_t algorithm and Valencia offer better reconstruction for all hadronic observables

Jet reconstruction performance

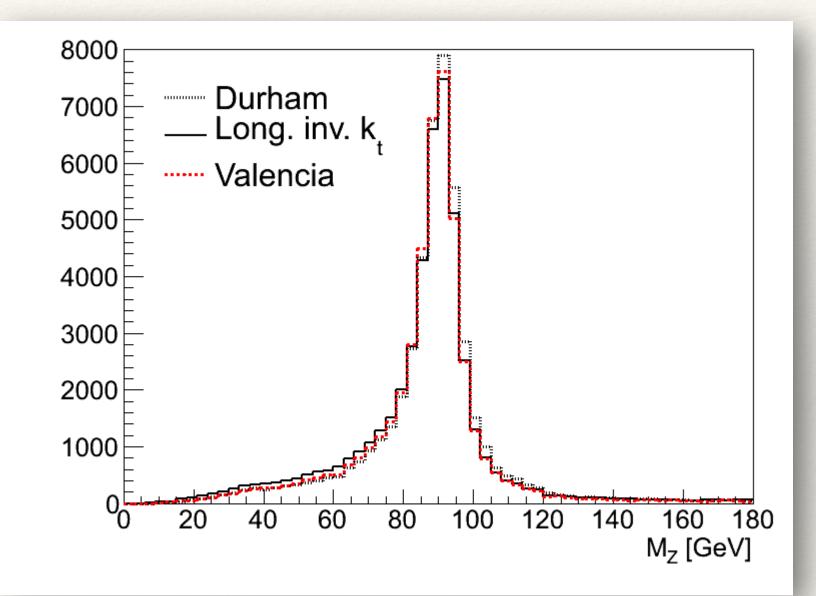
CLIC di-boson (ZZ) production @ 500 GeV

Reconstruct Particle Flow objects using PANDORA

Reconstruct jets (exclusive, n=4)

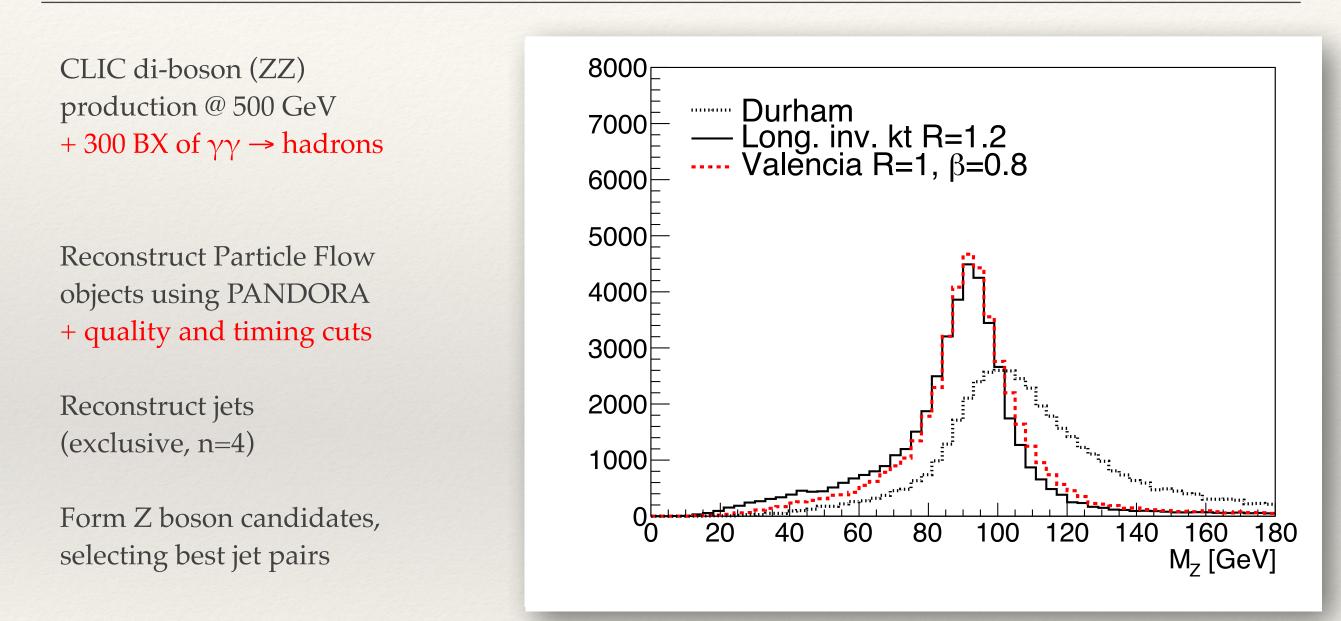
Form Z boson candidates, selecting best jet pairs

Chosen to facilitate comparison with Marshall&Thomson, CLIC CDR



No background: it doesn't really matter which algorithm you pick

Jet reconstruction performance

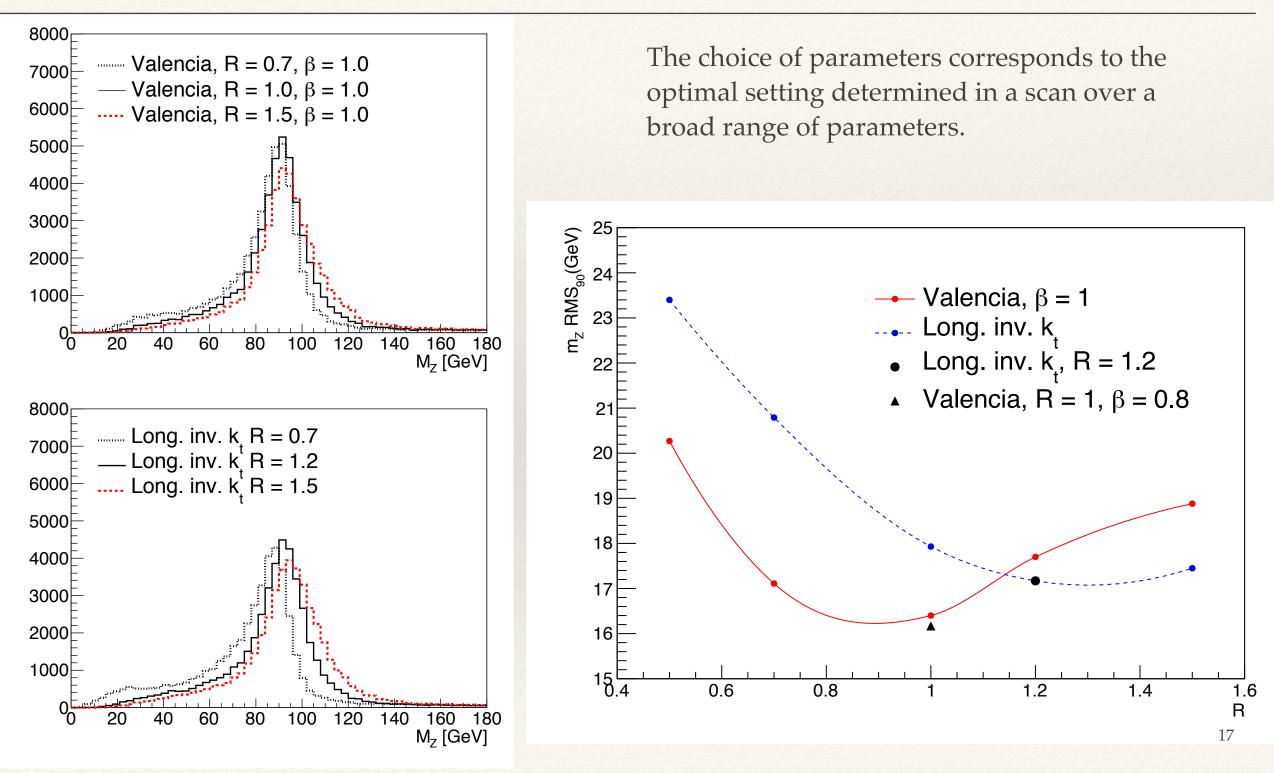


Nominal background: Durham is severely affected, longitudinally invariant k, and Valencia OK

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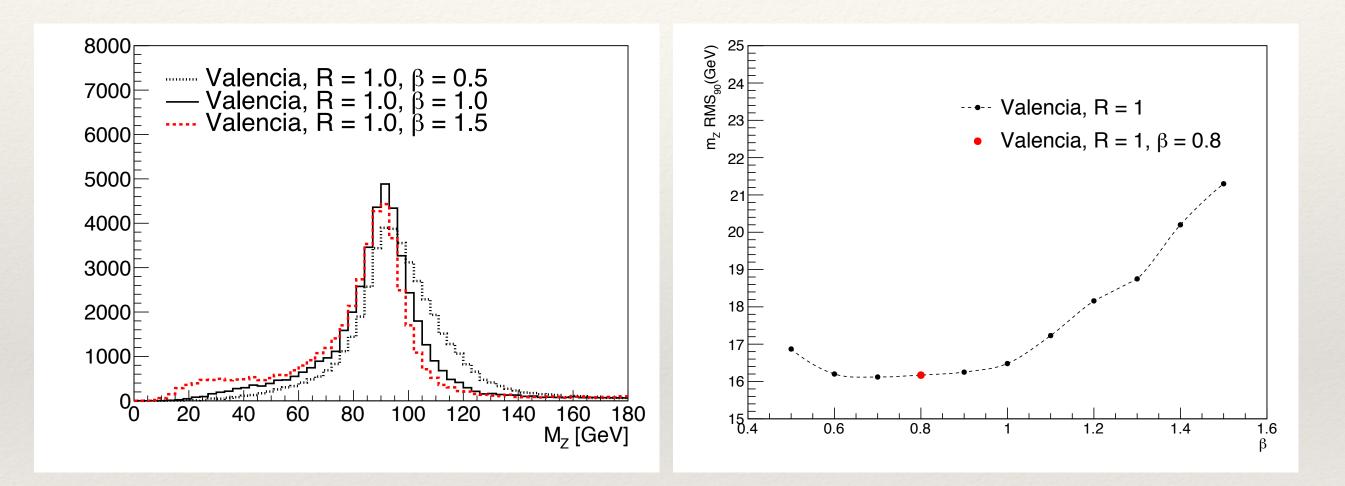
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Algorithm parameters optimisation: R scan



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Algorithm parameters optimisation: β scan



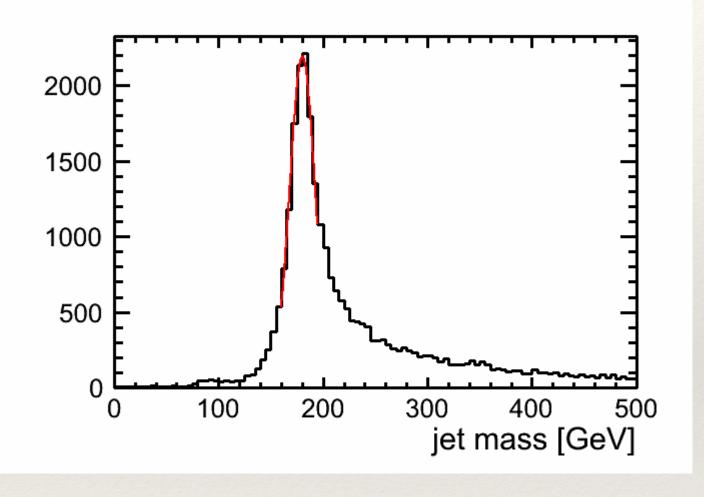
Jet reconstruction performance

The previous results in numbers: central value, width of the Z-boson mass peak and RMS₉₀

$\sqrt{s} = 500 \text{ GeV}$, no background overlay						
[GeV]	m_Z	σ_Z	RMS ₉₀			
Durham	90.6	5.4	13.8			
long. inv. k_t	90.4	5.3	14.3			
Valencia	90.3	5.2	12.5			
$\sqrt{s} = 500 \text{ GeV}, 0.3 \gamma \gamma \rightarrow hadrons \text{ events/BX}$						
[GeV]	m_Z	σ_Z	RMS ₉₀			
Durham	101.1	13.6	28.8			
long. inv. k_t	92.0	9.0	17.2			
Valencia	92.5	9.2	16.2			

e⁺e⁻ style algorithm can compete with hadron collider algorithm

Multi-TeV operation



CLIC at 3 TeV, pairs of highly boosted top quarks

Reconstruct two jets!

A very narrow top mass peak (FWHM = 24 GeV)

Long tail due to radiation

Better performance than long. invariant kt and much better than Durham.

Studies with realistic background are ongoing

IR-safety

A key requirement to jet algorithms

From Salam & Soyez, JHEP 0705 (2007) An infinitely soft particle cannot lead to a new (hard) [jet] being found... ...it makes no sense for the structure of multi-hundred GeV jets to change radically just because hadronisation, the underlying event or pileup threw a 1 GeV particle in between them.

The sequential recombination structure underlying the Valencia algorithm is generally thought to be intrinsically safe

A large number of **standard IR-safety tests** were performed on the FastJet plugin. **All succeeded.**

Conclusions

- γγ → hadrons bkg. forces us to rethink e⁺e⁻ algorithms because old e+ealgorithms are severally degraded
- The Valencia jet algorithm retains the natural inter-particle distance criterion for e⁺e⁻ collisions and offers robust performance in the presence of the γγ → hadrons background levels expected at lepton colliders
- Shown to work on several benchmark analyses. Pre-print out on the arXiv since last week: *Boronat, Garcia,Vos,* A new jet reconstruction algorithm for lepton colliders, arXiv:1404.4294
- Do try this at home! <u>https://fastjet.hepforge.org/trac/browser/contrib/contribs/</u> <u>ValenciaJetAlgorithm</u>
- Contact me if help is needed: <u>Ignacio.Garcia@ific.uv.es</u>

THANK YOU FOR YOUR ATTENTION