

# STUDY OF ATTACHING PIOS TO VERTICES USING PARTICLE ID FOR FLAVOR TAGGING IMPROVEMENT

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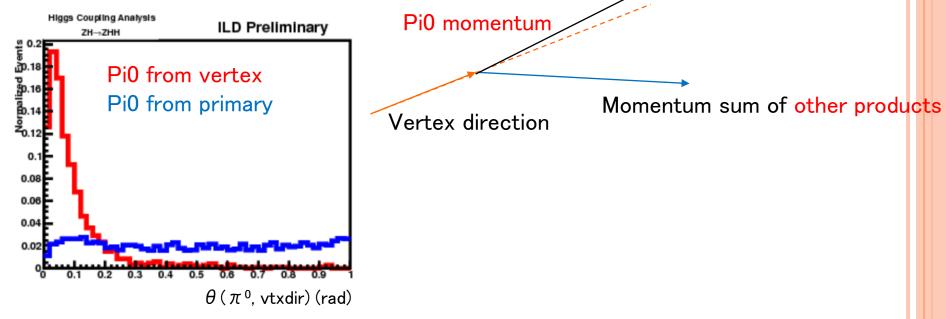
LCWS14, 10/06/2014-10/10/2014

#### INTRODUCTION

- For flavor tagging improvement
  - Vertex mass is the key to separate heavy/light flavor vertex
  - Many pi0s will escape from B/D vertex  $\rightarrow$  checked that using MC truth
  - Mass resolution will be degrade due to escaping neutrals
  - Is there possibility to recover pi0s which escape from vertices?
- We are studying the possibility of vertex mass recovery using pi0s
  - Vertex finder which vertex is the  $\pi^0$  coming?
- Finding vertex of pi0s
  - Very difficult to identify vertex depends on detector configuration
  - Making the best of decay kinematics
  - Using TMVA to find pi0 candidates from the vertex
  - Comparing vertex mass distribution
  - Sample: using qqHH@500GeV samples(so many tracks & pi0s in events)
- How is in the realistic case? need pi0 reconstruction
- Goal: flavor tagging efficiency improvement!

KEY ISSUES

- Pi0s from (secondary, third) vertices are very collinear to vertex direction
  - due to their small masses

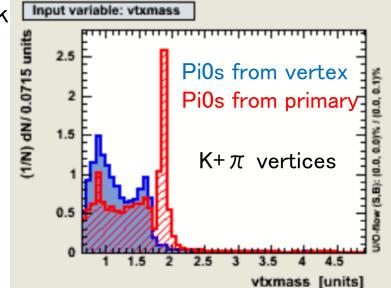


- But, there are many pi0s which come from primary vertex & are accidentally collinear to the vertex direction!
  - Ref.) In qqHH events, 50 $\sim$ 60 pi0s will be produced!!

## KEY ISSUES

- o To avoid attaching too many pi0s:
  - Don't add pi0s in specific conditions →using vertex mass for MVA input e.g.) no pi0s will come on D meson peak Input variable: vtxmass

 Generality can't keep dut to this variable!



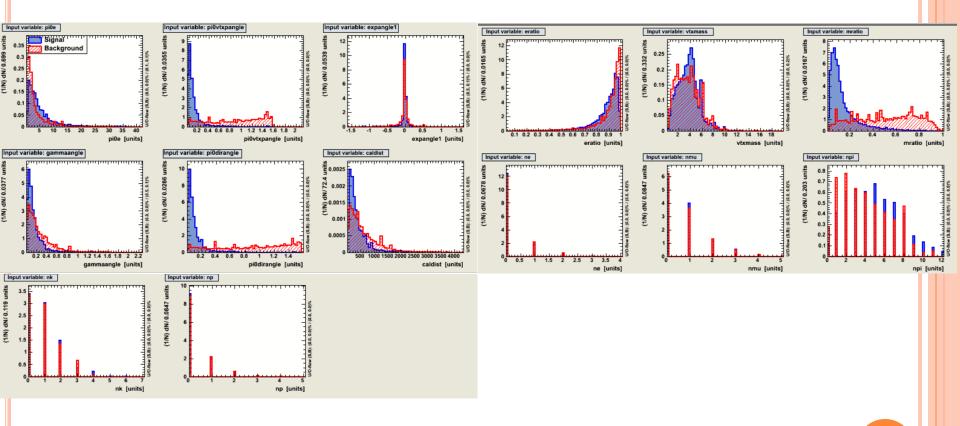
- Making wrong mass shift effect smallest
  - Checking pi0s from large energy to small energy
    - Arrange pi0s in descending order of those energies
  - Update vertex momentum when a pi0 candidate is found
    - $\rightarrow$  add pi0 4-momentum to vertex momentum, and use it for next pi0 check

#### INPUT VARIABLES TO CONSTRUCT A GENERAL CLASSIFIER

- Getting general num. of particles are used as input variables
  - Num. of e/  $\mu$  /  $\pi$  /K/p in the vertices using particle ID
  - Those variables are not variables for background rejection, but are variables for vertex classification
  - → Do those variables work as variables for vertex classification in the MVA classifier?
- Num. of tracks in vertices must not be a variable
  - Don't need the bias from num. of tracks in vertices
  - weighting samples to erase such bias
- I have constructed the 3 types of MVA classifiers:
  - For third vertices
  - For secondary vertices which have third vertices
  - For secondary vertices which don't have third vertex
  - Using b jets

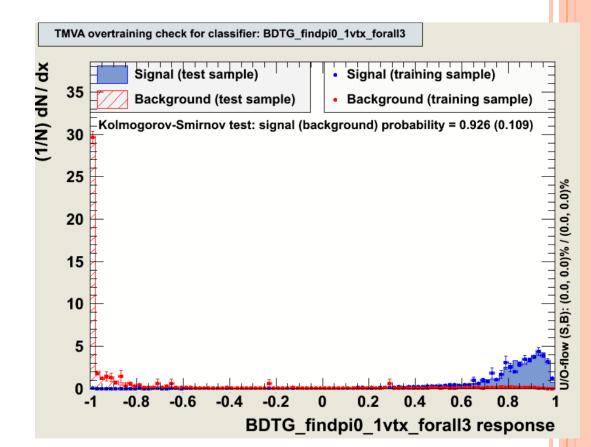
# MVA – USING TMVA

- o Input variables to be used
  - Secondary vertices which don't have third vertex



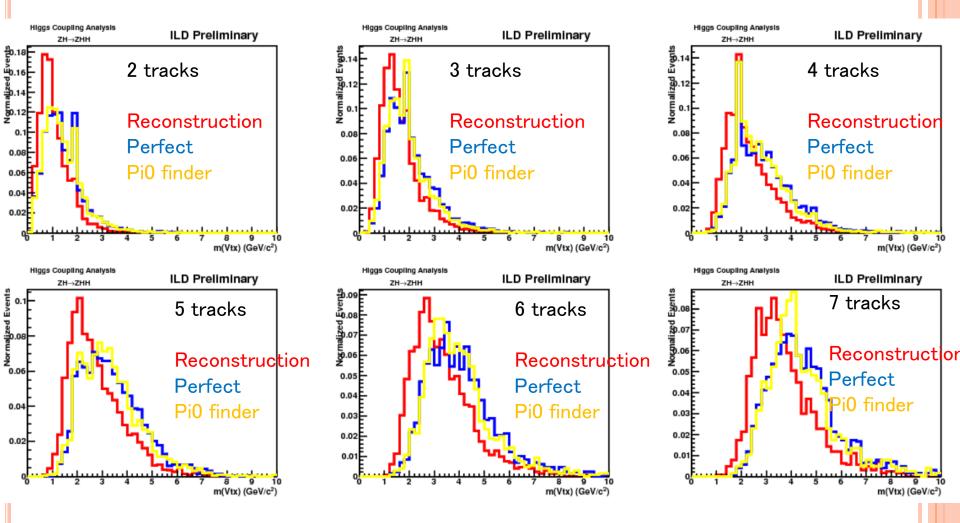
# MVA OUTPUT

- Signal: pi0s from secondary vertices which don't have third vertex
- Background: pi0s from primary(L<sub>decay</sub> from IP <0.3mm)</li>
- All the pi0s are assumed to come from secondary vertex
  - Correct gammas & pi0 momentum
- O Using Gradient BDT
- MVAcut>0.79(ntrk>=3) >0.69(ntrk==2)



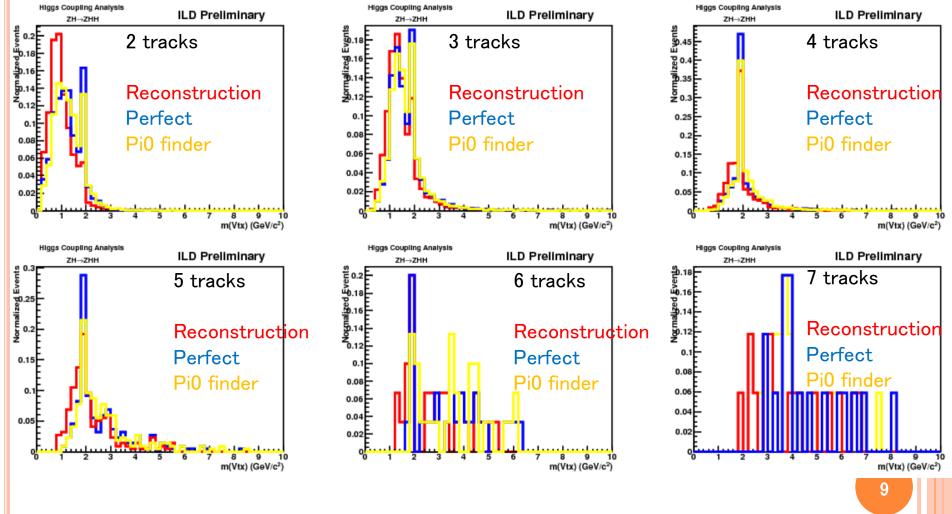
# VTX MASSES

- Vtx mass distributions for each vertex pattern(ntrk)
  - not so bad
  - 2track case has bias…



#### TESTING OF C VERTEX CASE

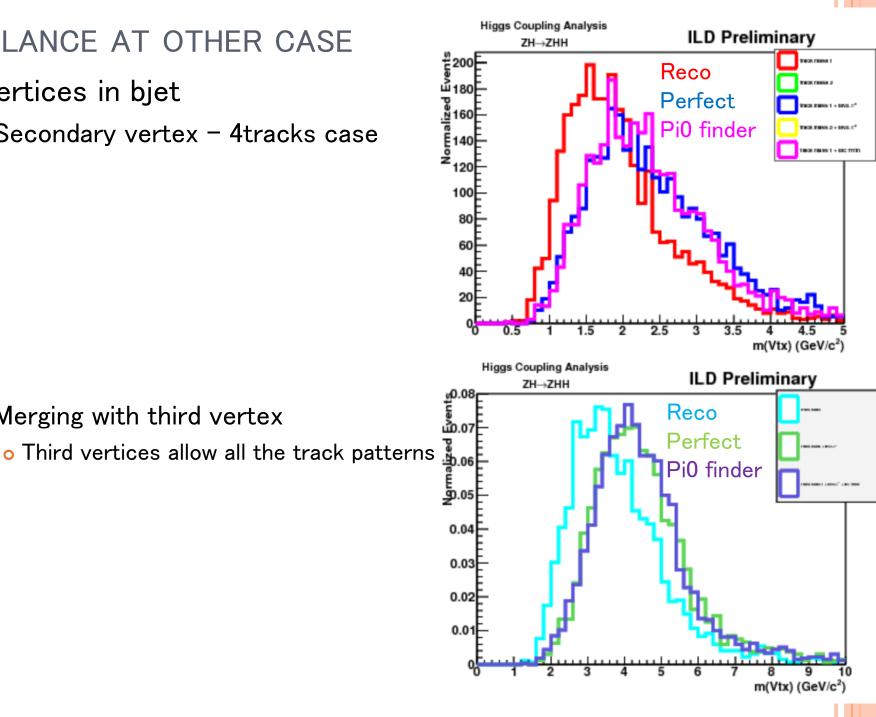
- Attaching pi0s to c vertex using same classifier
  - So far, no strange behavior



# GLANCE AT OTHER CASE

- o 2 vertices in bjet
  - Secondary vertex 4tracks case

Merging with third vertex



## THE MOST REALISTIC SITUATION

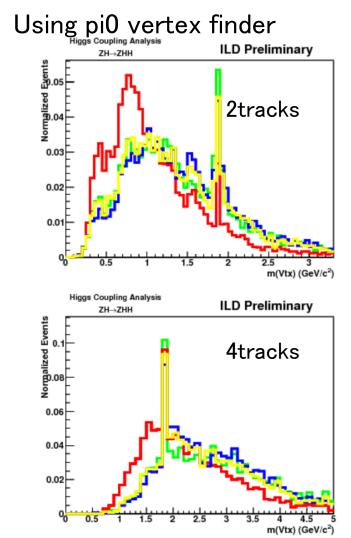
- After an event occurs, we only measure:
  - Charged particle information 4–momentum, and particle type(PID)
  - Neutral particle information 4–momentum of gamma or stable hadrons
  - We have no direct information of pi0s
- We need to get pi0 information from gammas!
  - Gamma finder choosing gamma candidates from neutral particles
  - Pi0 reconstruction gamma pairing from gamma candidates
- o In such situation, how is the vertex mass recovery?
  - How is neutral hadron contamination effect?
  - How is gamma mis-pairing effect?
- About pi0 reconstruction, I have already talked at previous talk
- By using that pi0 reconstruction, attaching pi0 candidates and compare the vertex mass

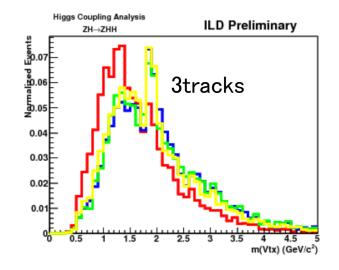
#### MOST REALISTIC SITUATION

## • Pi0 is constructed from PFO

• Using gamma finder

Using pi0 reconstruction





Reconstruction Pairing & pi0 attachment perfect Pairing perfect Realistic situation

### VERTEX MASS RECOVERY EFFECT ON FLAVOR TAGGING

#### o Can vertex mass recovery really improve flavor tagging?

- Try to construct flavor tagger using recovered vtx mass!
- Note: this flavor tagger is very "toy" flavor tagger!

• First, checking single variable separation power  $\langle S^2 \rangle$ :

$$\langle S^2 \rangle = \frac{1}{2} \int \frac{(S(y) - B(y))^2}{S(y) + B(y)} dy$$

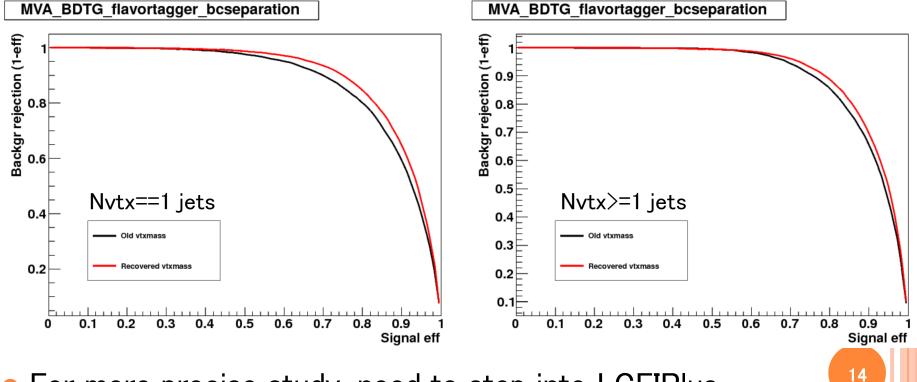
•  $\langle S^2 \rangle$  is from 0 to 1: 0 is no separation and 1 is perfectly separated

bc separation	Old vtxmass	Recovered vtxmass
2 <sup>nd</sup> vtx (use 1vtx jet)	0.1654	0.2756
2 <sup>nd</sup> vtx (use 2vtx jet)	0.2660	0.2870
3 <sup>rd</sup> vtx (use 2vtx jet)	0.2714	0.3211
bl separation	Old vtxmass	Recovered vtxmass
2 <sup>nd</sup> vtx (use 1vtx jet)	0.1652	0.1618

• In b jet vs. I jet case, I jet statistics is too low

# VERTEX MASS RECOVERY EFFECT ON FLAVOR TAGGING Onstruct a "toy" flavor tagger

- Input variables are obtained from LCFIPlus
- Input variable selection is too primitive!
- Only vertex mass is replaced to recovered vertex mass
- Compare with ROC curve



• For more precise study, need to step into LCFIPlus

# SUMMARY, PROBLEMS AND PROSPECTS

- There seems hope for attaching pi0s to vertices
  - Vertex mass recovery is reasonable
  - Of course, many checks are necessary
  - More optimization is necessary
- o In realistic situation, pi0 vertex finder has robustness
  - pi0 gamma mis-pairing effect is small

#### o Vertex mass recovery will provide better separation on b/c jets!

- Single variable separation power improves well
- Recovered vertex mass seems to bring better flavor tagger!
- Need precise study in LCFIPlus
- o Finally, check the flavor tagging effs. in LCFIPlus!

• Next: Is there room in 0 vertex jet case? (particle ID is KEY.)<sup>15</sup>



## SOME PLOTS

- o Num. of pi0s to be attached  $\rightarrow$ determine MVAcut by it
- Where do pi0s really come from?
  - Many pi0s from primary are mis-attached to the vertices
  - Now, that is limited by detector configuration(can't determine exact gamma direction)
  - To some extent, an idea to catch gamma direction is necessary

