

The time structure in RPCs and Scintillators with GEANT4

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at MPP Munich 2015

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Outline

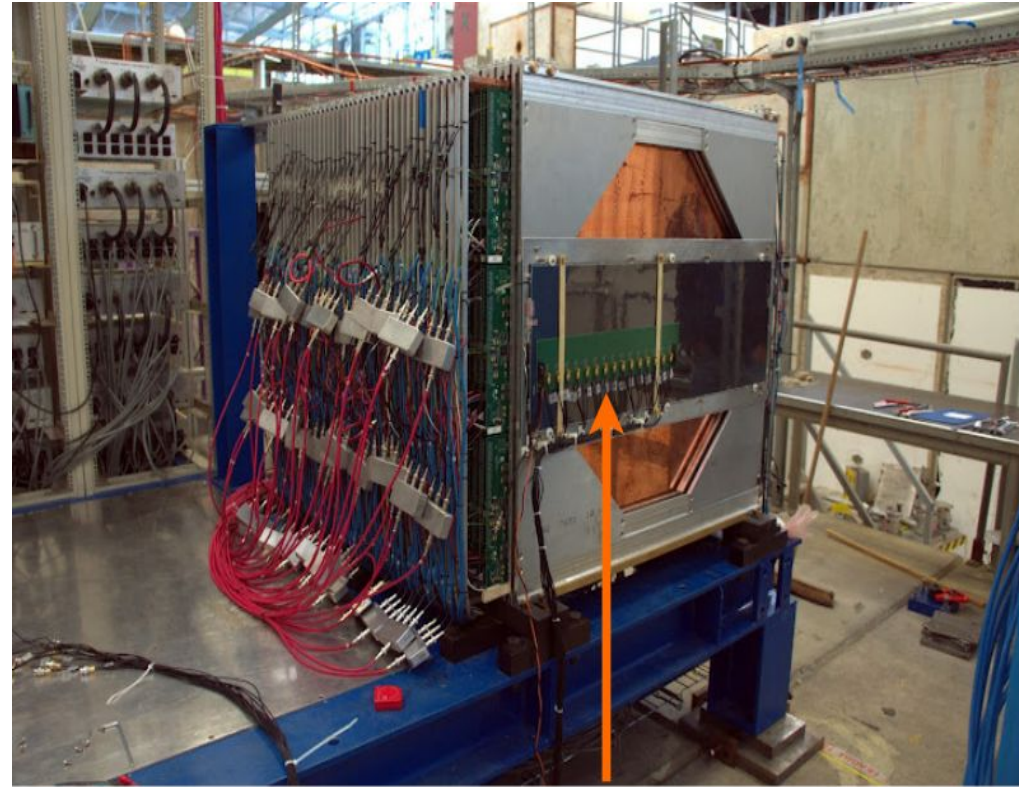
- FastRPC (Resistive Plate Chamber)
- FastRPC Simulation
- Results:
 - GEANT4 Physics list comparison
 - Range cut influence
 - Amplitude MIP cut influence
 - Influence of Gaussian smearing
 - Comparison to measured data

Motivation

- FastRPC took data in 2012
- Study timing in hadronic showers
- How precise can we simulate the time structure in RPCs
- Check if slow neutron processes have late time contribution

FastRPC

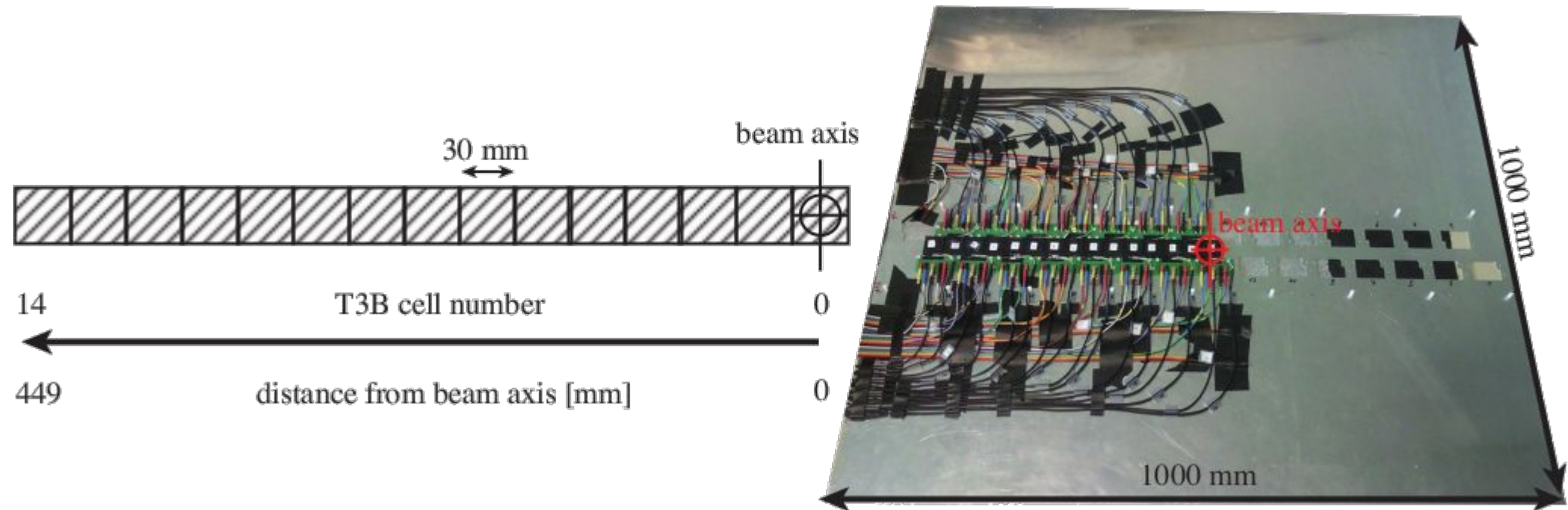
- Experimental setup in place at CERN PS and SPS facility in 2012
- Resistive Plate Chamber (RPC) sampling calorimeter
 - Tungsten absorbers
- Mirror T3B with different technology / active material
 - 39 layer sampling calorimeter
- FastRPC
 - 15 output channel (Cells)
- Using GlassRPC from the Argonne Group



FastRPC

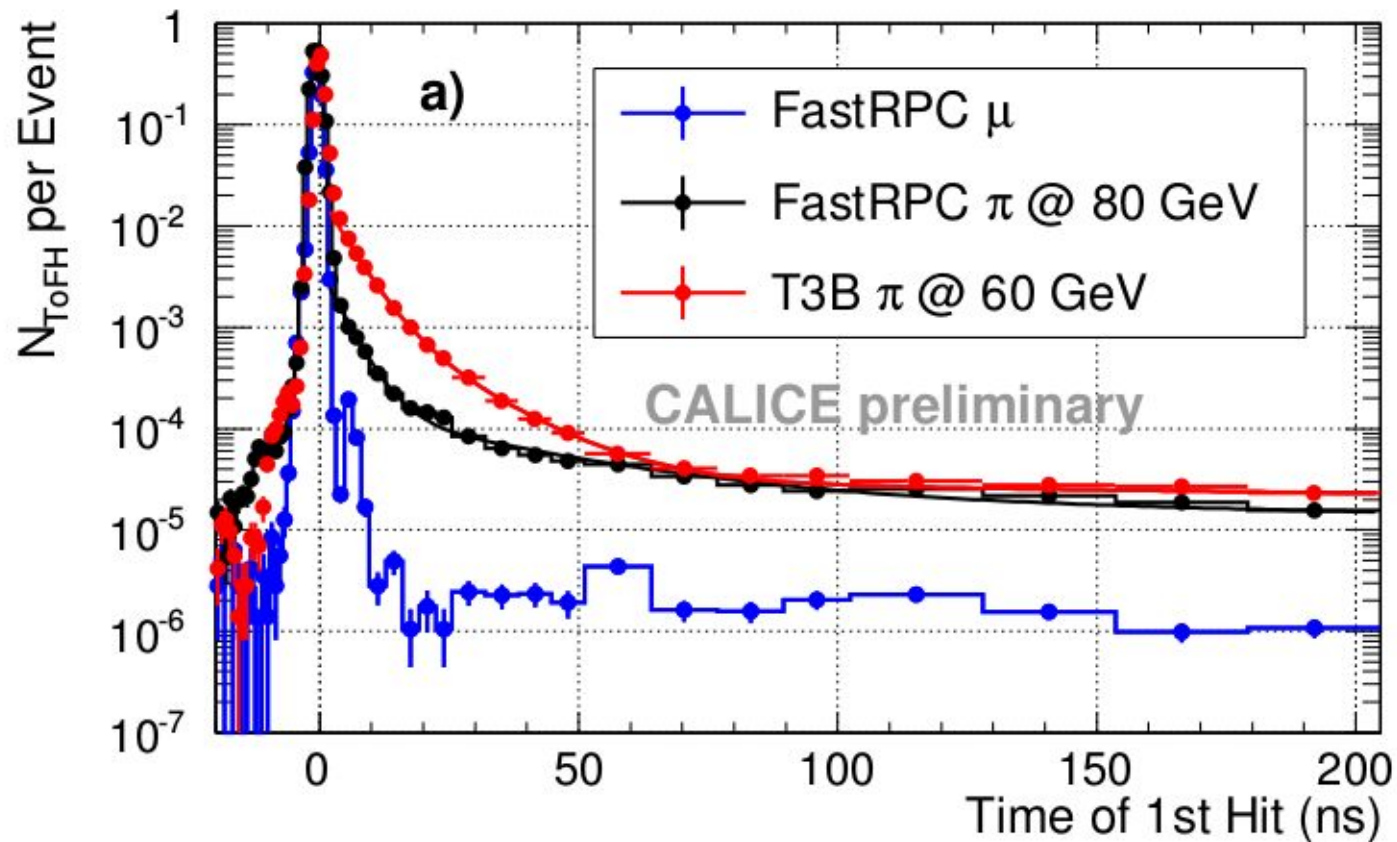
FastRPC

- FastRPC/T3B has 15 3*3cm cells
- Cell 0 is in the beam center



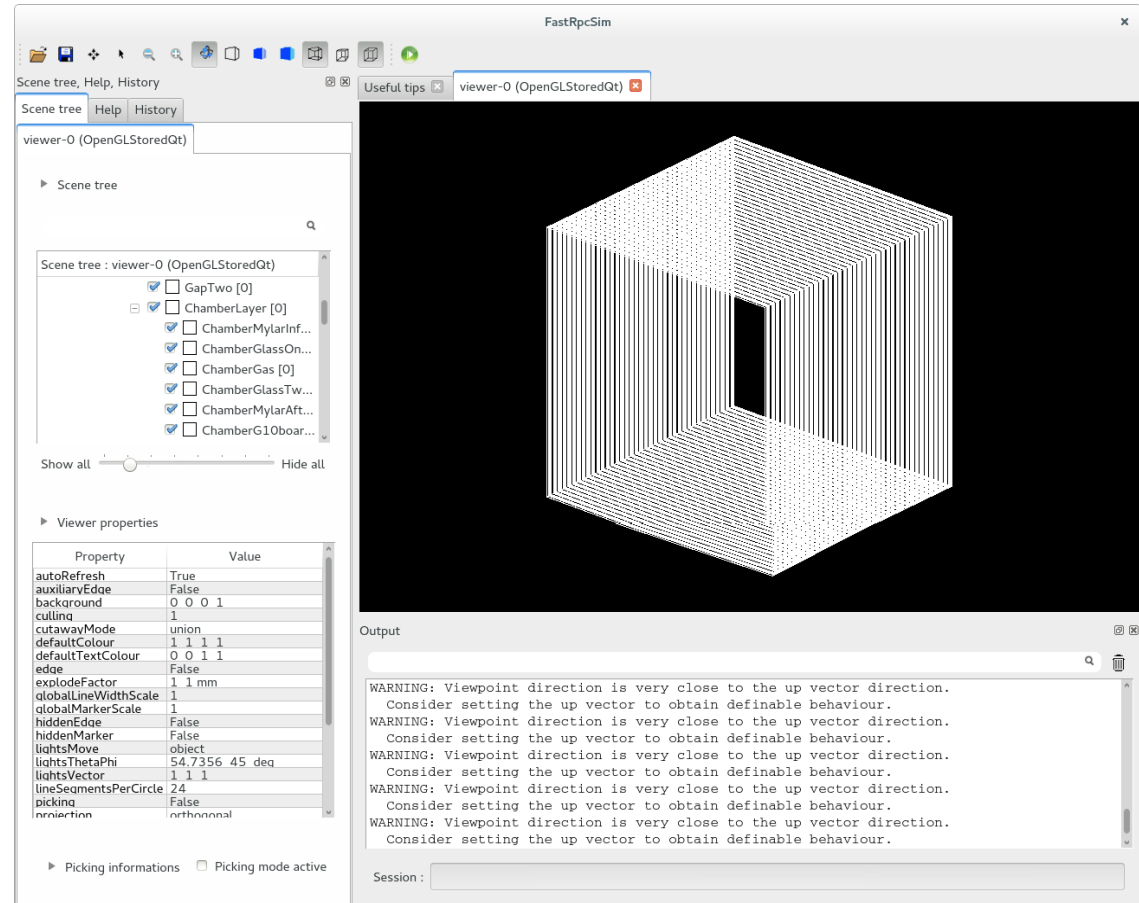
Measurement

- Muon calibration
- Peak mostly EM shower, relativistic hadrons (~ 1 ns)
- Current interpretation:
 - Neutron elastic scattering (~ 10 ns) suppressed with gas detector readout
 - Capture of slow neutrons (> 100 ns)



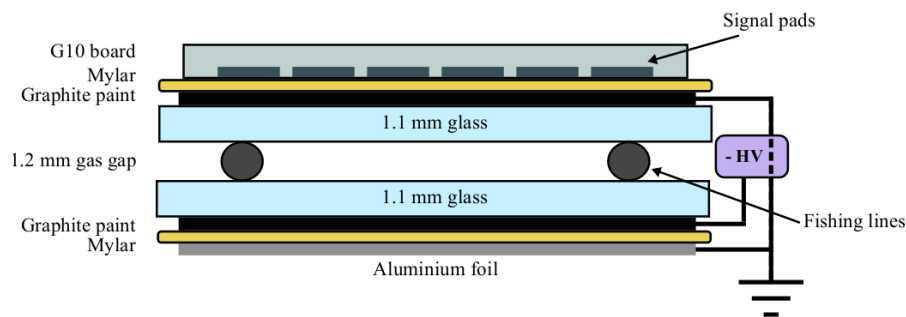
Simulation Geometry

- Simulate all 39 Layers of the sampling Calorimeter DHCAL
- The 15 FastRPC Cells are in the last layer



Simulated Active Layer

- Each Layer has:
 - two Absorber
 - 0.5 mm steel
 - 10 mm Tungsten
 - 2.15 mm air gap
 - 2 mm steel absorber
 - 0.5 mm air gap
 - 0.05 mm mylar
 - 1.15 mm glass
 - 1.15 mm of RPCGas
 - 0.85 mm glass
 - 0.05 mm mylar
 - 3.35 mm of NemaG10
 - 1.5 mm of air gap



RPC Gas simulated:

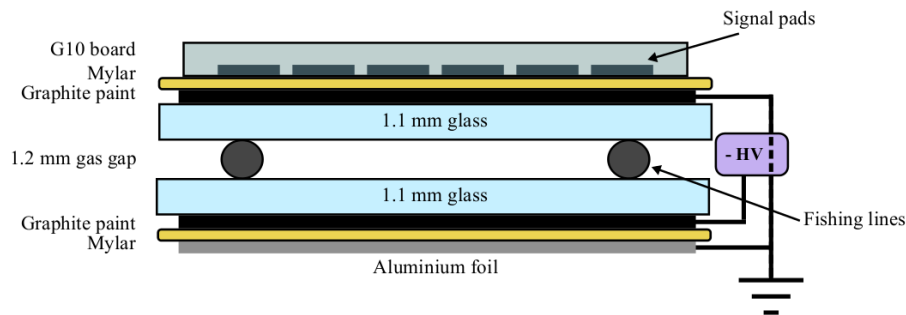
94.5 % PVDF ($C_2H_2F_2$)

5 % Isobutane (C_4H_{10})

0.5 % SF₆

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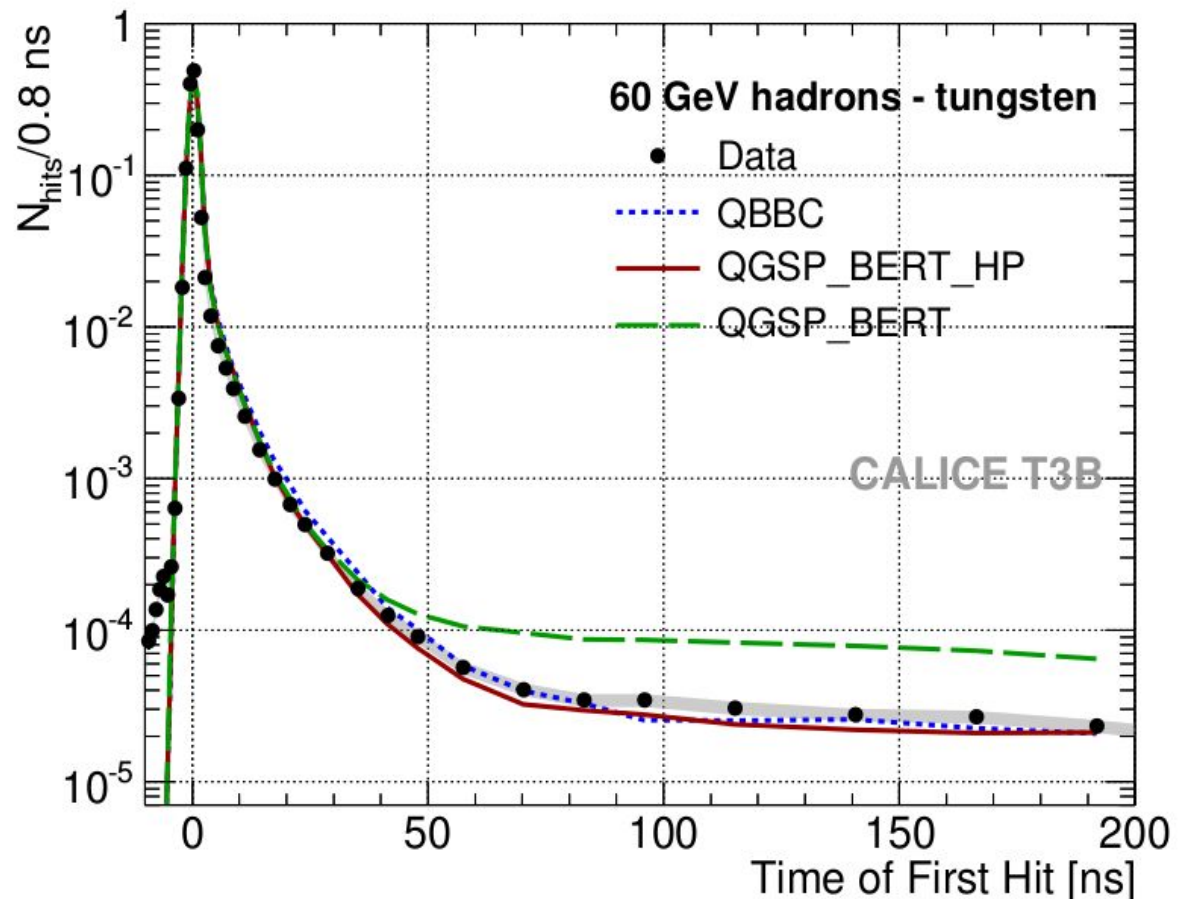
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Scintillator simulation for comparison
by replacing Gas with Scintillator

NB: not full T3B simulation

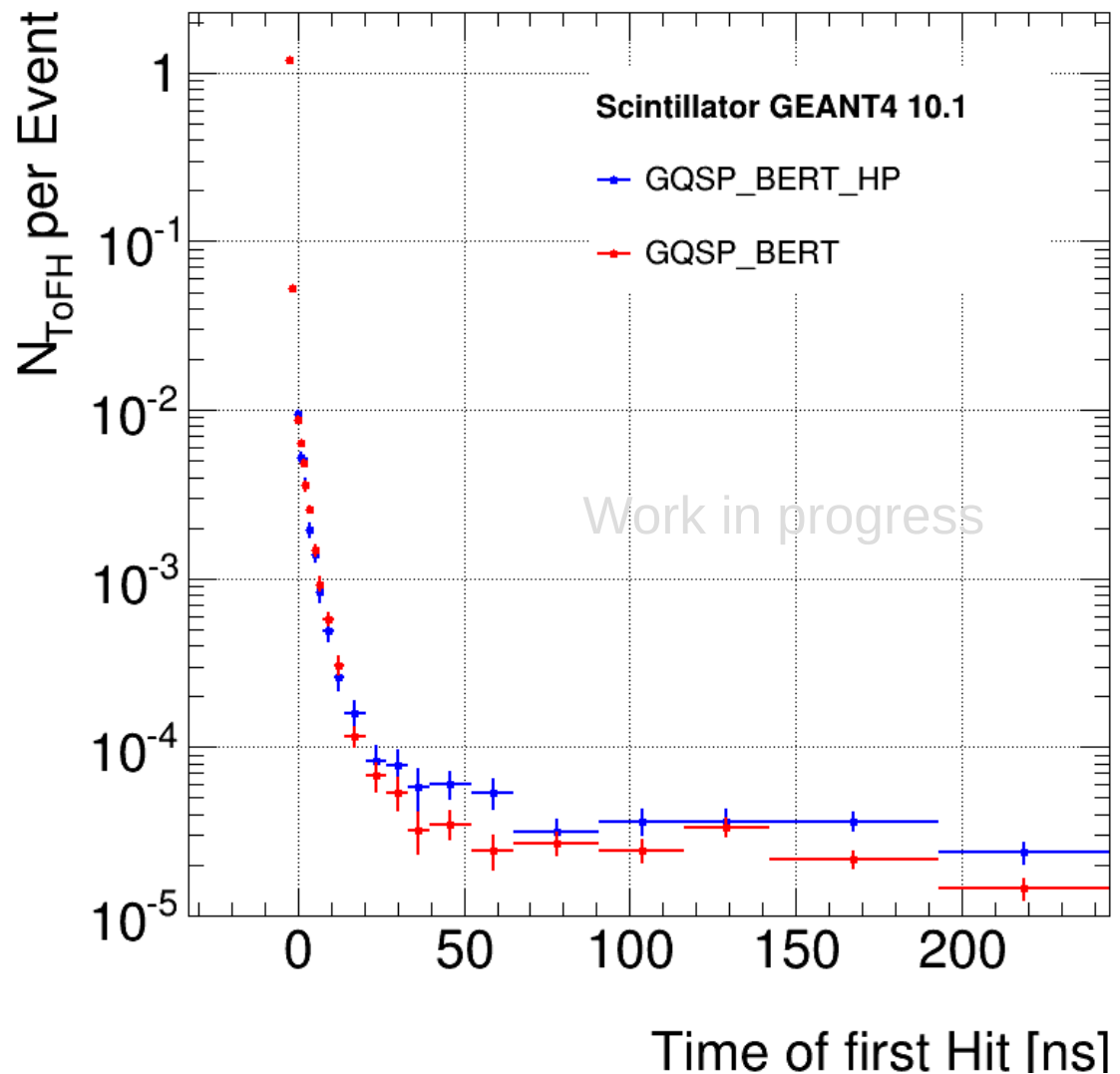
Physics list comparison

- T3B simulations with G4 9.4.p03
- Quark-Gluon-String (QGS)
- Bertini cascade with data driven NeutronHP
- QGSP_BERT above QGSP_BERT_HP for $t > 50$ ns



Physics list comparison

- Scintillator Simulation with G4 10.1.p02
- Quark-Gluon-String (QGS) model has been improved significantly
- Bertini cascade with data driven NeutronHP



Physics list comparison

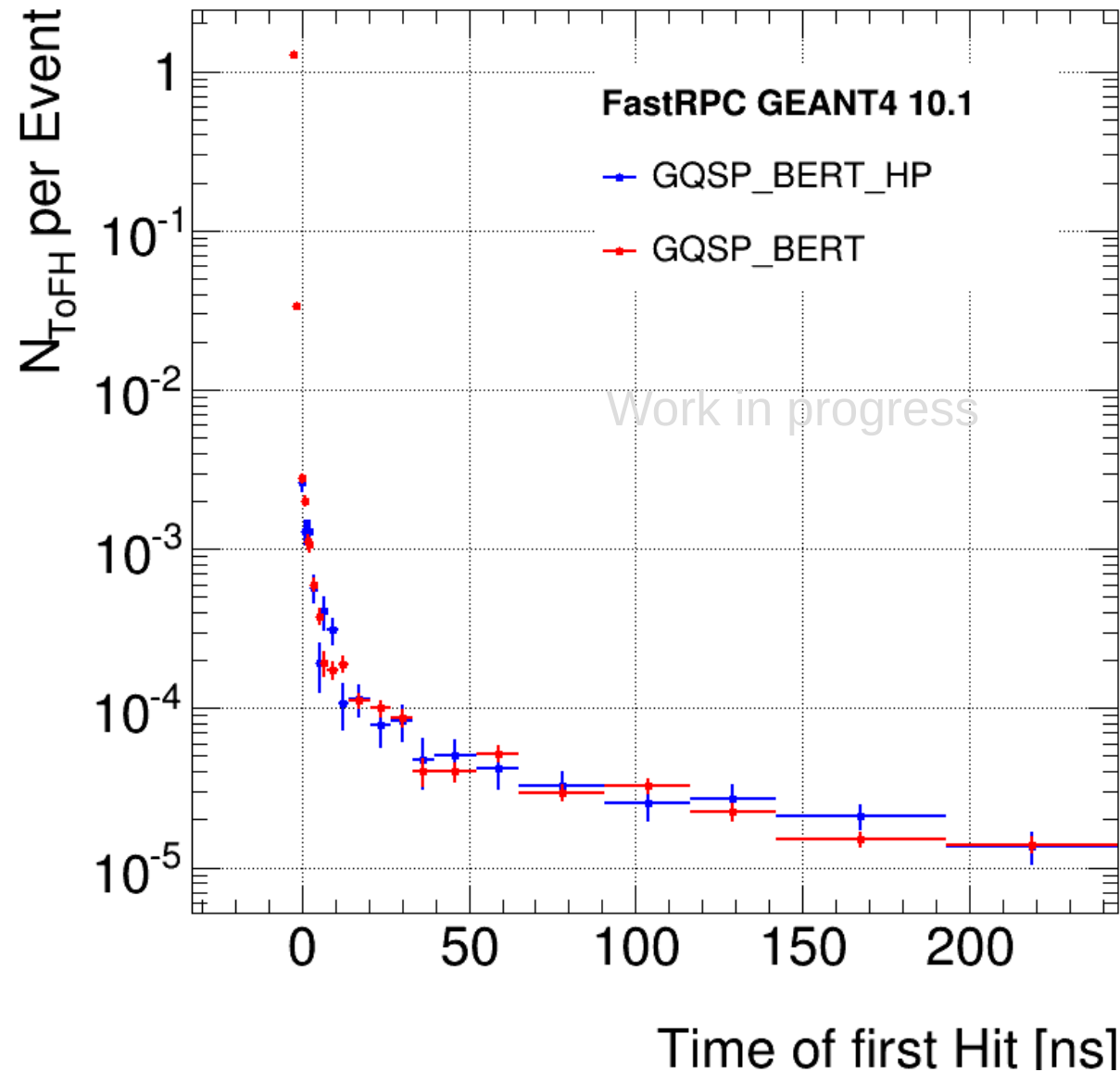
- RPC Simulation

with G4 10.1.p02

- Less hydrogen

→ less sensitive to
Neutrons

→ less important

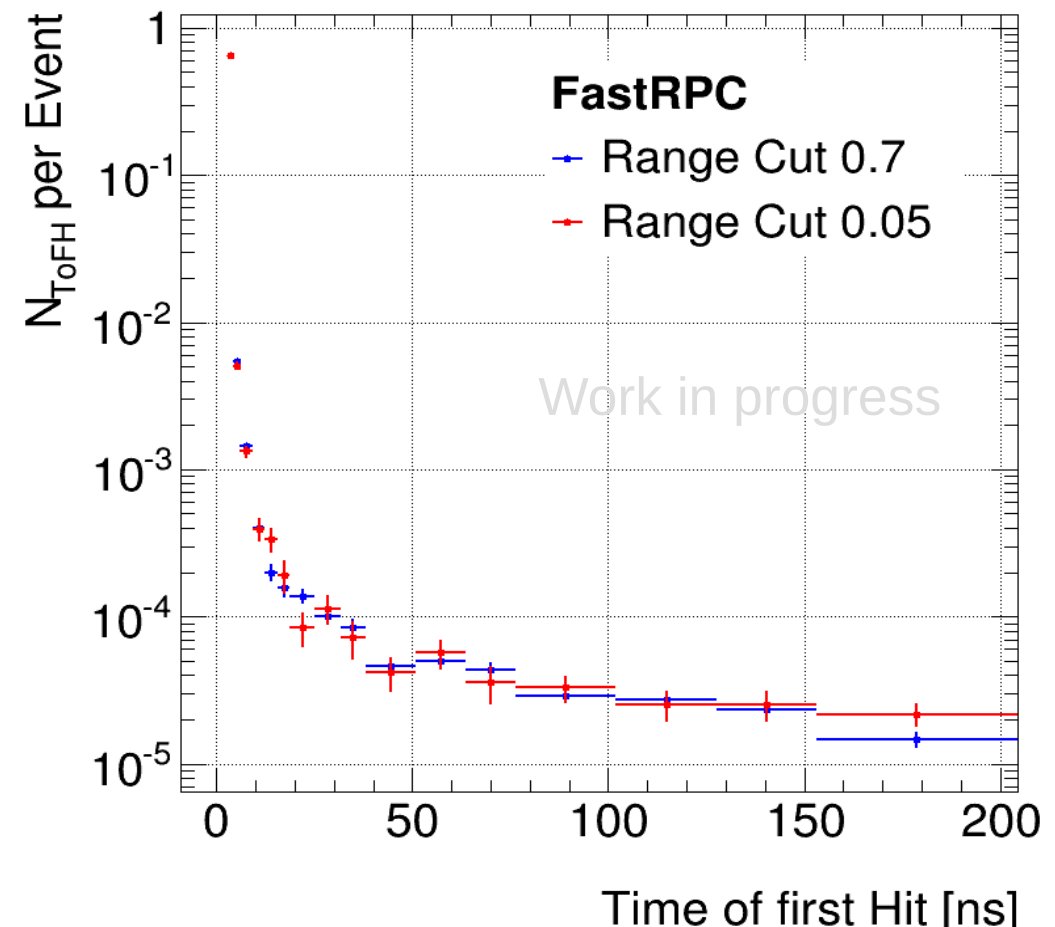
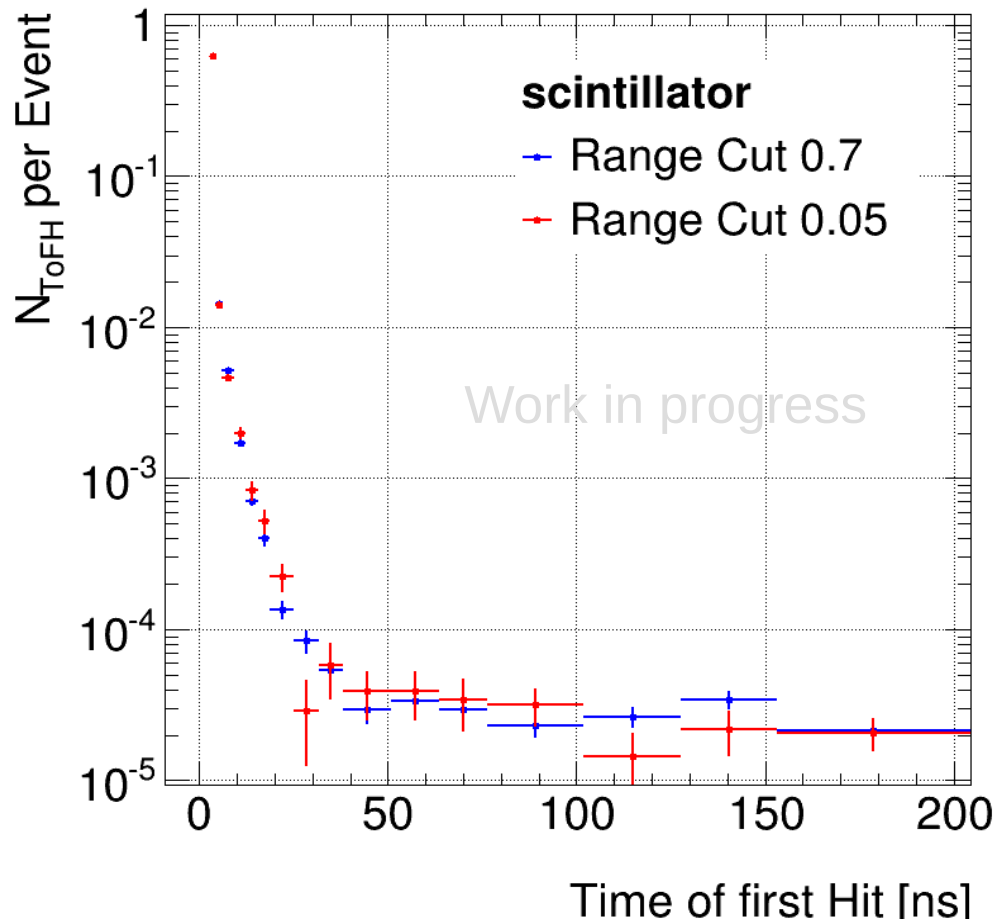


Simulation pipeline

- No digitisation implemented yet
- Use the Steps of Geant4
- Each Step we read out Edep + Time
- MIP Cut: **fraction** of energy of a Minimum Ionizing Particle
- Smearing to emulate time resolution
- Time of first Hit: deposition of Energy with more than a **fraction** of a MIP in the FastRPC gas layer

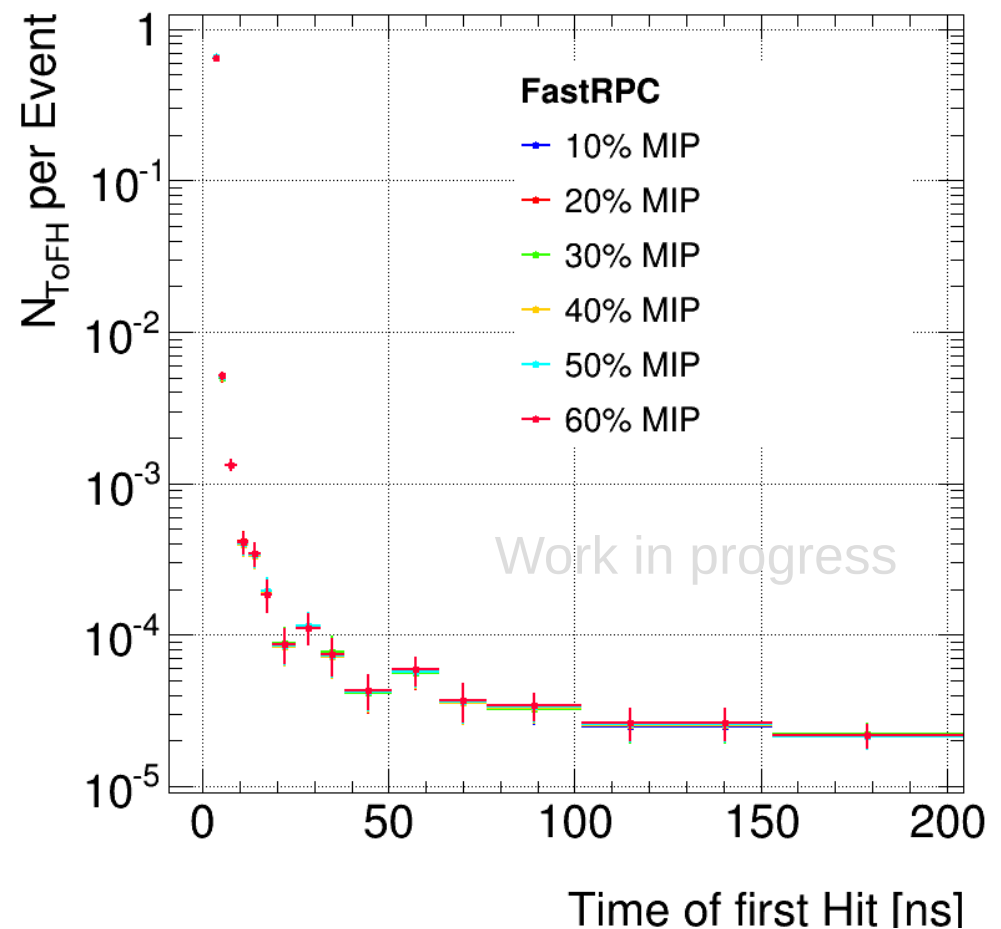
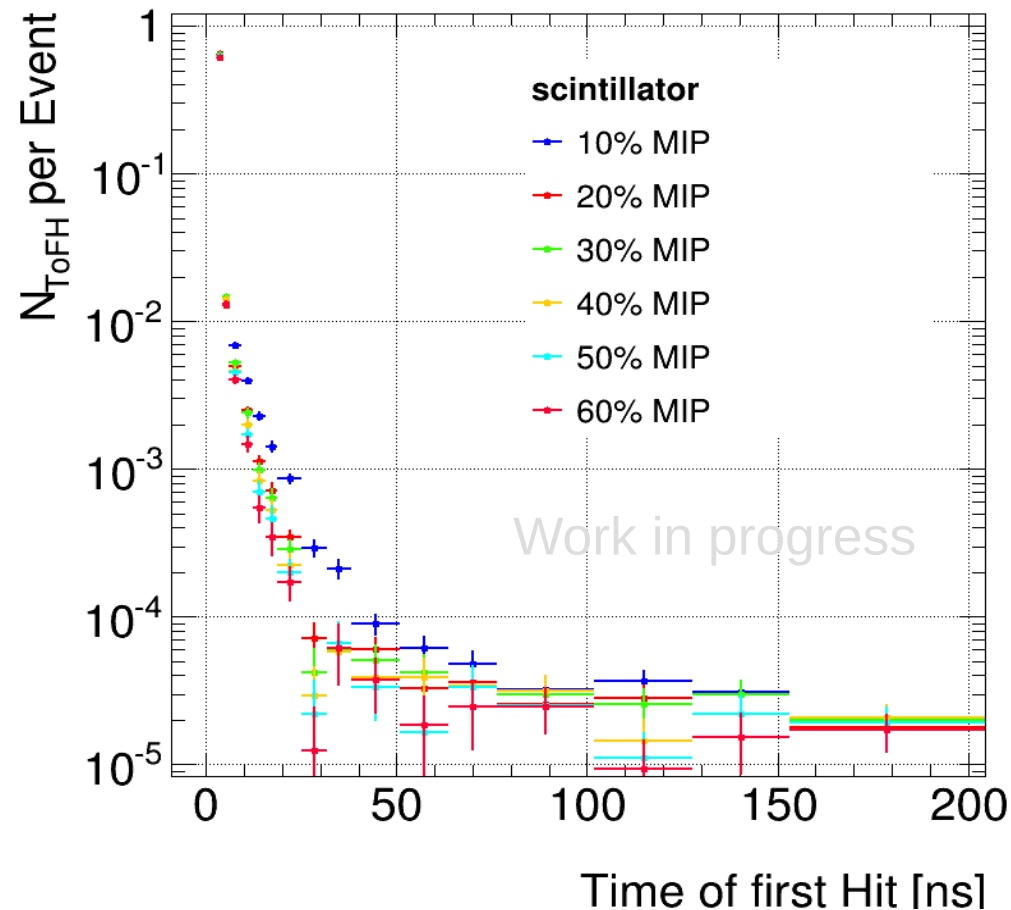
Range Cut impact

Range cut is needed for simulations and is a threshold (distance) below which no secondary will be generated



Amplitude MIP Cut

Tested 10%, 20%, 30%, 40%, 50% and 60%
Minimum Ionizing Particle



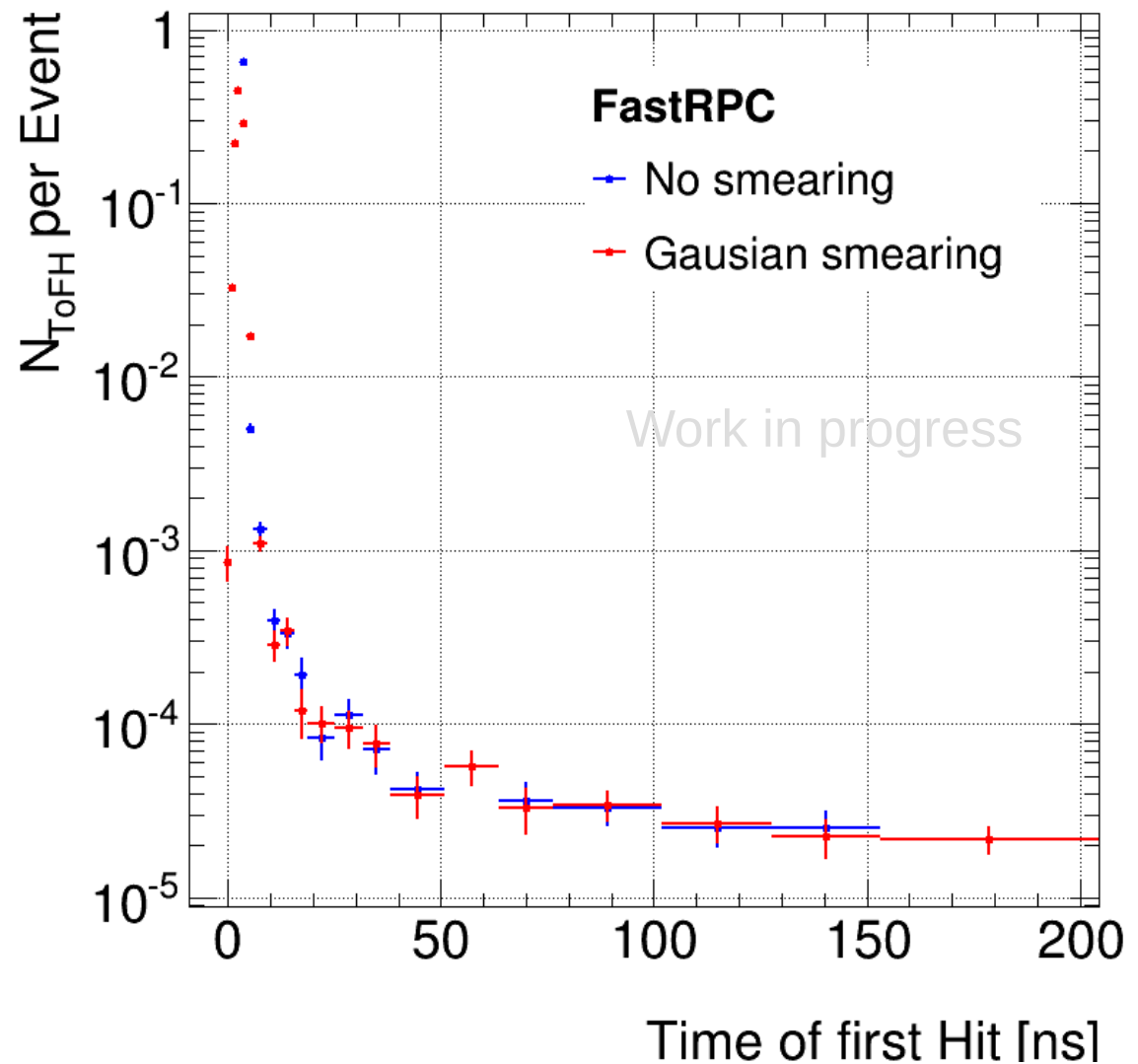
Check influence on the observable

Gaussian Smearing

- Smearing the time of first Hit
- Broaden the peak
- Detector uncertainty
- Take into account detector effects (time resolution and trigger jitter)
- Smearing Simulation with measured Muon data

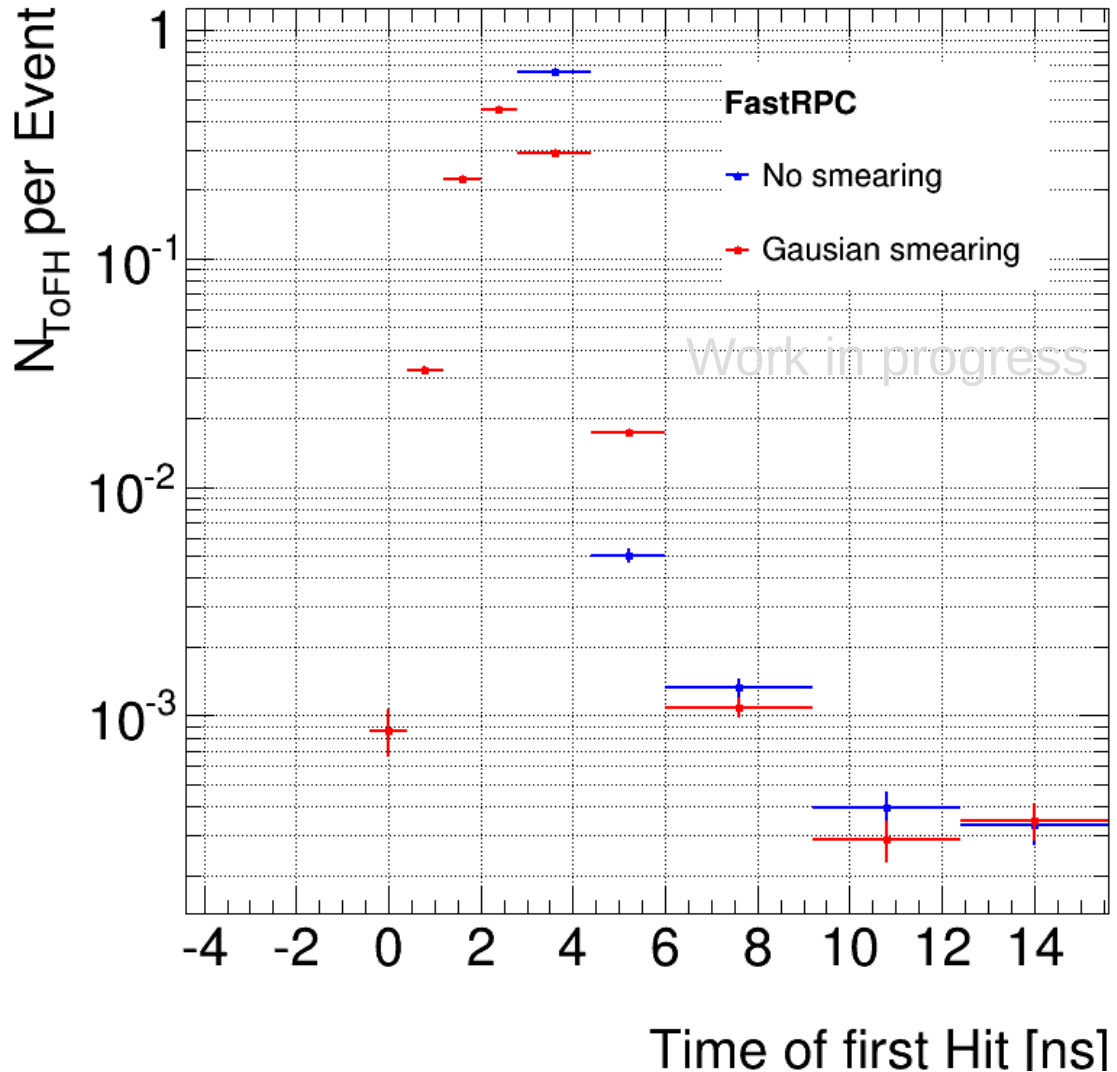
Gaussian Smearing

- Smear the time with a Gauß with mean = -0.528120 and Sigma = 0.728050
- Resulting from a fit on muon data



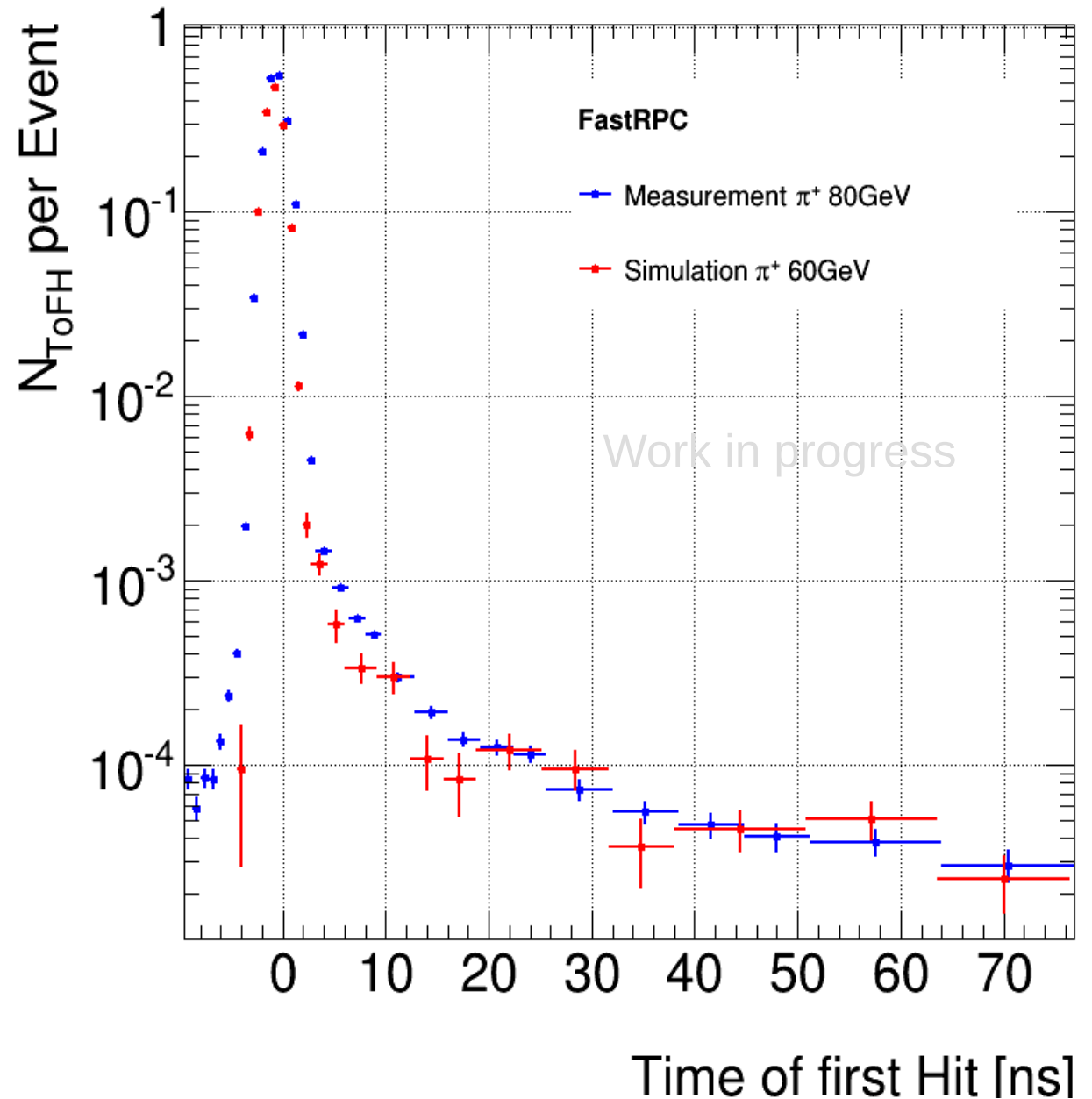
Gaussian Smearing

- Sharp peak gets broadened



Simulation VS Measurement

- Very good agreement observed
- Remaining detector effects hopefully small



Outlook

- Good agreement of simulations for both RPC and Scintillator readout motivate the use of GEANT4 to investigate the difference in response between the two detectors
- Will look into/implement further detector effects like charge spread and its resulting Pad Multiplicity
 - (less impact as in DHCAL due to bigger cells [3 x 3 vs 1 x 1])
- want to check which processes contribute in which time region to confirm/improve interpretation of FastRPC/T3B results
 - We collect which processes produce the particles we see in the last layer
 - Also looking into proposed G4ShowerMap by Andrea Dotti
- Work in progress

The End

Thank you!

Backup