Status of systematic studies on bcharge measurement

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Research method

- Main purpose of this work is to detect the charge of top and antitop quarks. This is crucial for calculation of forward-backward asymmetry A_{fb} in tt process at ILC
- We use properties of decay products from the B-hadrons to determine the charge of initial t-quark
- The charge of K-meson from ternary vertex is directly connected to the charge of t-quark



Process overview

• Hadronization and decay modes of b-quark:



Setup of study

- There was developed a code that can extract vertices from generator collections by particle type or PDG
- This code creates a collection of generated vertices that are tagged by a charge of initial b-quark
- For each generated vertex we select prongs particles, that leave tracks in detector
- This processor is TruthVertexFinder in MarlinReco repository
- We use <u>JetVertexRefiner</u> collection from <u>LCFI+</u> algoritm in recontructed slcio files to get the reconstructed vertices
- Tag the reconstructed one by properties of generated vertex if a difference in direction < some angle cut

• Dataset:
$$e_L^+ e_R^- \to t\bar{t} \to \nu l^\pm b\bar{b}q\bar{q}$$
 (no $\gamma\gamma$ bkg)

4000 events test sample

Number of tracks comparison



Number of tracks comparison



Raw comparison

Comparison after b-tag > 0.3

cut for each b-jet.

46.8% on diagonal

49.1% on diagonal

6

 B-tagging reduces fraction of events without vertex and events with low multiplicity of SOT-Vertices.

Investigation of SOT- Particles

• Lost SOT-Particles (LSOT-Particles) can be divided into 2 categories:

LSOT-VTX Particles

Generated SOT-Particles that are not assigned to a correctly reconstructed SOT-Vertices LSOT-NOVTX Particles

Particles associated with an undetected SOT-Vertex

Possible reasons to lose a SOT Particle:

- χ^2 cuts in vertex reconstruction
- Small offset to primary vertex
- No hits in VXD
- Particle has been not reconstructed
- Forward region
- Soft B-mesons
- Short Time of Flight
- Low multiplicity
- χ^2 cuts in vertex reconstruction

Probability to lose a particle

- The calculated chance to lose a particle from reconstructed SOT vertex is ~14%:
- It subdivides into:
 - Not reconstructed as PFO ~ 5%
 - No tracking information ~ 1.5%
 - Has reconstructed track ~ 3.5%
 - No hits in VXD ~ 3%
 - Recoverable particles from 6% to 9%



 Average B meson multiplicity is 5, and for each track we have such probability to not to reconstruct it as SOT-Vertex particle

Nonreconstructed LSOT-VTX particles



• There is a tendency to not reconstruct a PFO if particle had decayed before ECal. Otherwise nonreconstructed tracks are peaked in low momentum, forward region or when $|cos\theta| \approx 0.8$

Nonreconstructed LSOT-VTX particles



 There is a tendency to not reconstruct a track as PFO if particle had decayed before ECal. Nonreconstructed <u>tracks</u> are peaked in low momentum and forward region only.

Vertex detector hits analysis

VXD hits



- There is an enhanced risk to lose a particle from secondary vertex if it has 0 hits in microvertex detector N_{hits}^{vtx}
- Forward Tracking Disks are not yet used

Lost particles analysis

LSOT-VTX Particles



 The recovery procedure is oriented to restore recoverable and nonreconstructed particles. We consider the particles with no tracking information as not recoverable in this work

Definition of Estimators



- To compute the offset we are using the linear approximation of a tracks
- The resolution on the offset can be approximated by a formula from DBD:

$$\sigma = a \oplus \frac{b}{|p|sin^{2/3}\theta}$$
$$a = 5\mu m; b = 10\mu m \cdot GeV$$

Comparison of offsets



- The secondary and missed particles are generated particles from B-mesons.
- The "no vertex" particles are tracks that had not been attached to neither primary nor secondary vertex.
- "No vertex" particles and primary vertex tracks are reconstructed tracks.

 True secondary particles are excluded from primary and "no vertex" particles histograms

Comparison of offsets

All primary and "no vertex" Tracks

Tracks with >3 hits in VXD



• After VXD hits cuts the main background is "no vertex" particles. Primary particles have low offsets after cuts.

Recovery of vertices



Pre-study of recovery



- These plots show offset significance and angle dependence of different categories of particles, taken by recovery algorithm:
 - Recovered are true missed particles from B-meson (LSOT-VTX)
 - Fake are all other particles
- One should avoid low purity regions by setting cuts $\ \sigma/\epsilon_{cut}=f(lpha)$

Preliminary results of recovery



- Histogram comparison of *α* angles for recovered LSOT particles and fake particles taken by algorithm
- Up to 80% of target particles can be recovered with 70 % of purity
- The recovery procedure should be optimized by charge reconstruction quality
- Technical issues will be discussed at HLRecoW
- The number of recovered particles can be increased by injecting tracks that were not used for PFO in the algorithm

Plans for recovery output

- The algorithm is capable to create a recovered vertex collection as output
- New recovered vertices have higher mass and multiplicity this affects btag parameter of a jet
- Future plans:



 This combination should boost btag of recovered events and it should increase quality of charge asymmetry reconstruction

Summary

- Identified various sources of inefficiencies
- Set of tracks that was not used by PFA is carrying b-charge information
- Angular distribution of nonreconstucted PFOs has additional peaks
- The developed method of recovery can provide up to 80% of good LSOT-VTX particles.
- Further work:
 - Optimize recovery algorithm by charge reconstruction quality
 - Include tracks that were not used for PFO
 - Try to recover tracks from missed vertices
 - Use particle id for to identify kaons and use ternary vertex information

Thank you!

C Event Display



- Front and side projection of ILD event in CED.
- It was configured to show only prongs from bhadrons
- View can be switched between generated particles to reconstructed ones



JER in ILD TDR



Complicated region in detector cause an additional bump in jet energy resolution plots

Origin of no vertex tracks



- This is offset histogram of "no vertex" tracks subdivided by different origin of a track using generator truth after VXD hits > 3 cut.
- Main contributions are coming from c- and shadrons, taus and "gluons"

 Majority of c-hadrons and tau-leptons should come from W-jets, and these tracks have to be separated from b-jets by large angle

Truthlinks used



There is ~3% uncertainty between these truthlinks

Lost SOT-Tracks analysis

Momentum comparison

Angular comparison



 There is a tendency to lose a track with low momentum or in forward region. We should investigate all the reasons to lose a track

Generated vertices



 Distance from IP to B-meson decay vertex (left), prongs of initial B-meson (right)

Multiplicity of b-c vertices

b-vertex

c-vertex



 Number of tracks for b and c vertices. For charge measurement the 1-prong decay is dangerous and it is present in both vertices 29

Precision of vertex position

Distance

Transverse distance



Distance between reconstructed and generated vertices. The direction of b-hadron known precisely.



• Probability (left) and chi-square from LCFI+ (right) comparison for 1 vertex per b-jet (dots) and 2 vertices per b-jet (yellow). The presence of ternary vertex increase chi-square value of vertex fitting.

Reconstructed vertices



 Number of tracks from generated vertices (yellow) and reconstructed (crosses). Distributions do not coincide

Lost particles analysis

LSOT-VTX Particles

LSOT-NOVTX Vertices



 There is an enhanced risk to lose a 1-track decay vertex and high chances to miss any SOT vertex in forward region