

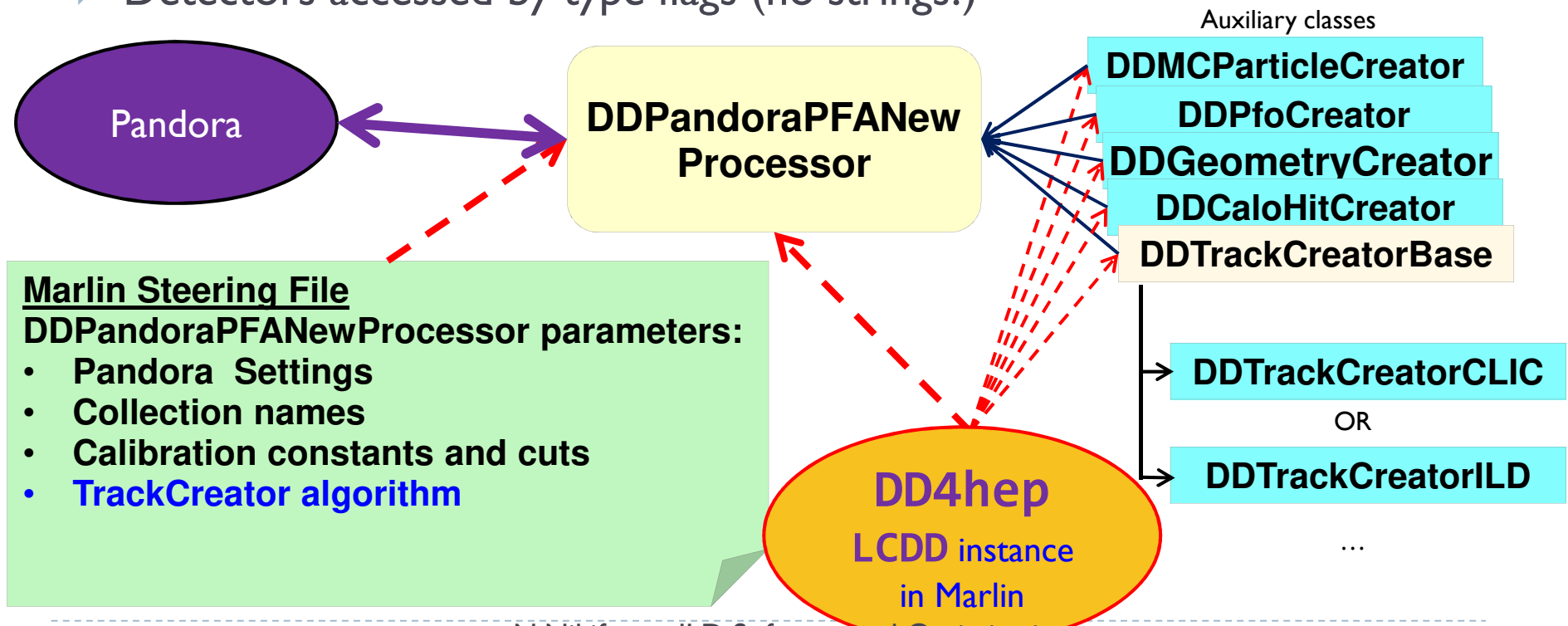


DDMarlinPandora: Status and Validation

N. Nikiforou, CERN/EP-LCD

DDMarlinPandora

- ▶ Direct copy of **MarlinPandora** + **ILDCaloDigi** + **SimpleMuonDigi**
- ▶ **DD4hep** (with **DDRec**) as single source of information
 - ▶ No material or other geometry info in processor parameters
- ▶ Also tried to uncouple from ILD-specific geometry
 - ▶ Detectors accessed by type flags (no strings!)

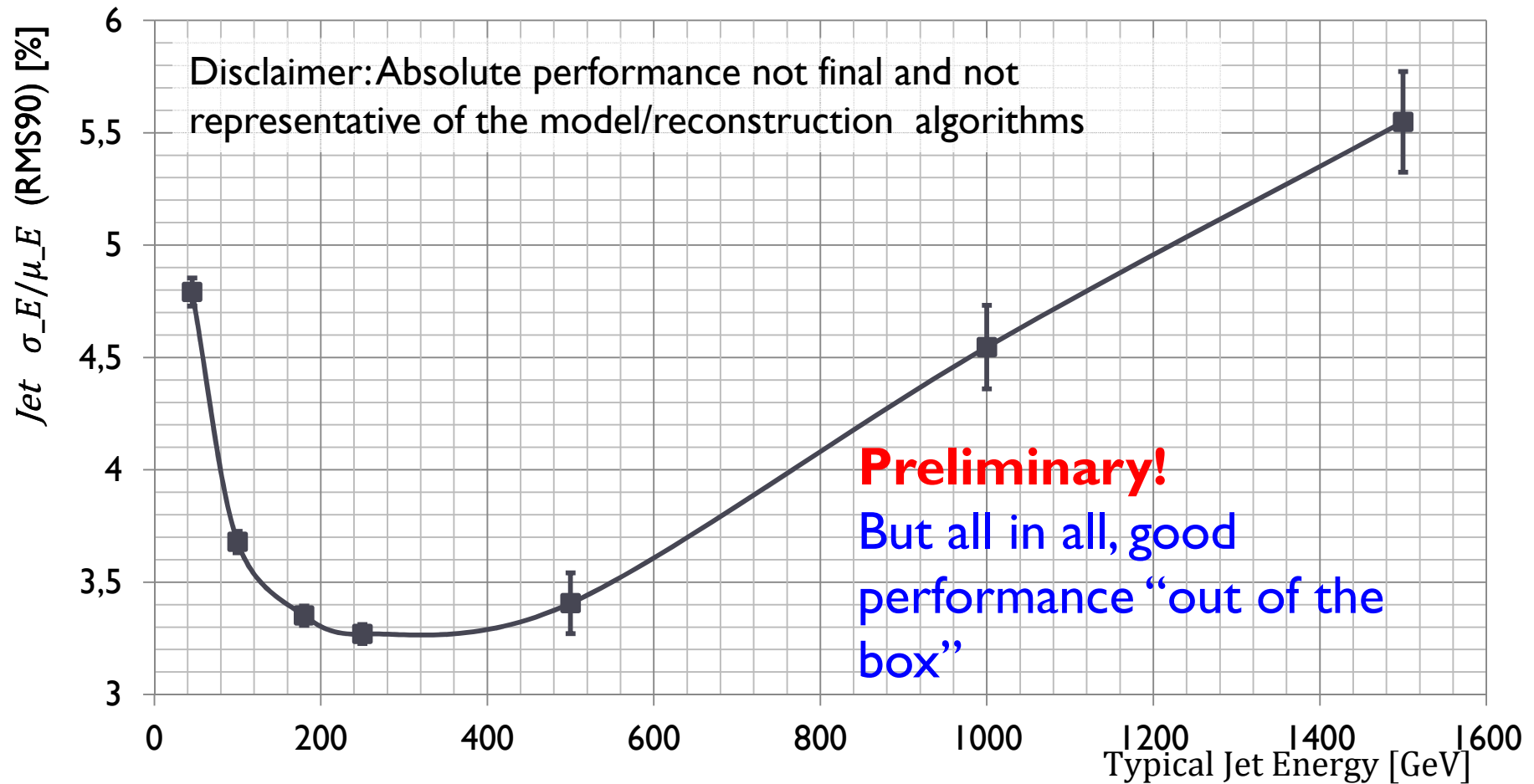


Validation

- ▶ We are validating the new method against the old one
- ▶ One way is to use a very nice monitoring/debug feature of the **Pandora** API: **you can dump the geometry data and the event data as understood by Pandora**
 - ▶ **PandoraGeometry.xml**: list of subdetectors with their dimensions, symmetry, layer makeup, etc
 - ▶ **PandoraEvents.xml**: list of events with their CaloHit and Track properties, MCParticles, etc
- ▶ Comparing the dumps from **GEAR+MarlinPandora** with the ones from **DD4hep+DDMarlinPandora** we obtained an almost perfect agreement
- ▶ **Ultimate test: JER and Physics Performance**

First look at JER

- **CLICdet_2015** with **DDMarlinPandora** and truth track cheater
- Usual $Z \rightarrow uds$ events, JER estimates from **PandoraAnalysis/AnalysePerformance**



Open Issues

- ▶ General cleanup needed, rearrangement of includes, ...
- ▶ Access by **DetType** flags nice, but gets tiresome
 - ▶ Centrally access and serve **DetElements** to sub-classes?
- ▶ Auxiliary static functions (e.g. **getExtension(...)**, **getTrackingRegion()**, **getField(),...**)? => Maybe move to **DD4hep** core?
- ▶ Access of “OTHER” subdetectors (e.g. **ECalPlug**)
 - ▶ Some algorithms in **LCContent** need ECal inner radius and would then use the “wrong” value, coming from **ECalEndcap**
- ▶ **Digitizers**? Ported **ILDCaloDigi** and **SimpleMuonDigi**, shipped with **DDMarlinPandora** for simplicity
 - ▶ Only access to ECal (Barrel + Endcap) geometry was needed (?)
 - ▶ What about e.g. “**ECalPlug**”? Currently, collections are handled together
- ▶ **Calibration**: Almost there (script and steering file)
 - ▶ Need to decouple **PandoraAnalysis** (calibration binaries) and **GEAR**
 - ▶ **Switch to DD4hep done in private clone, testing needed, possibly cleanup**

BACKUP SLIDES

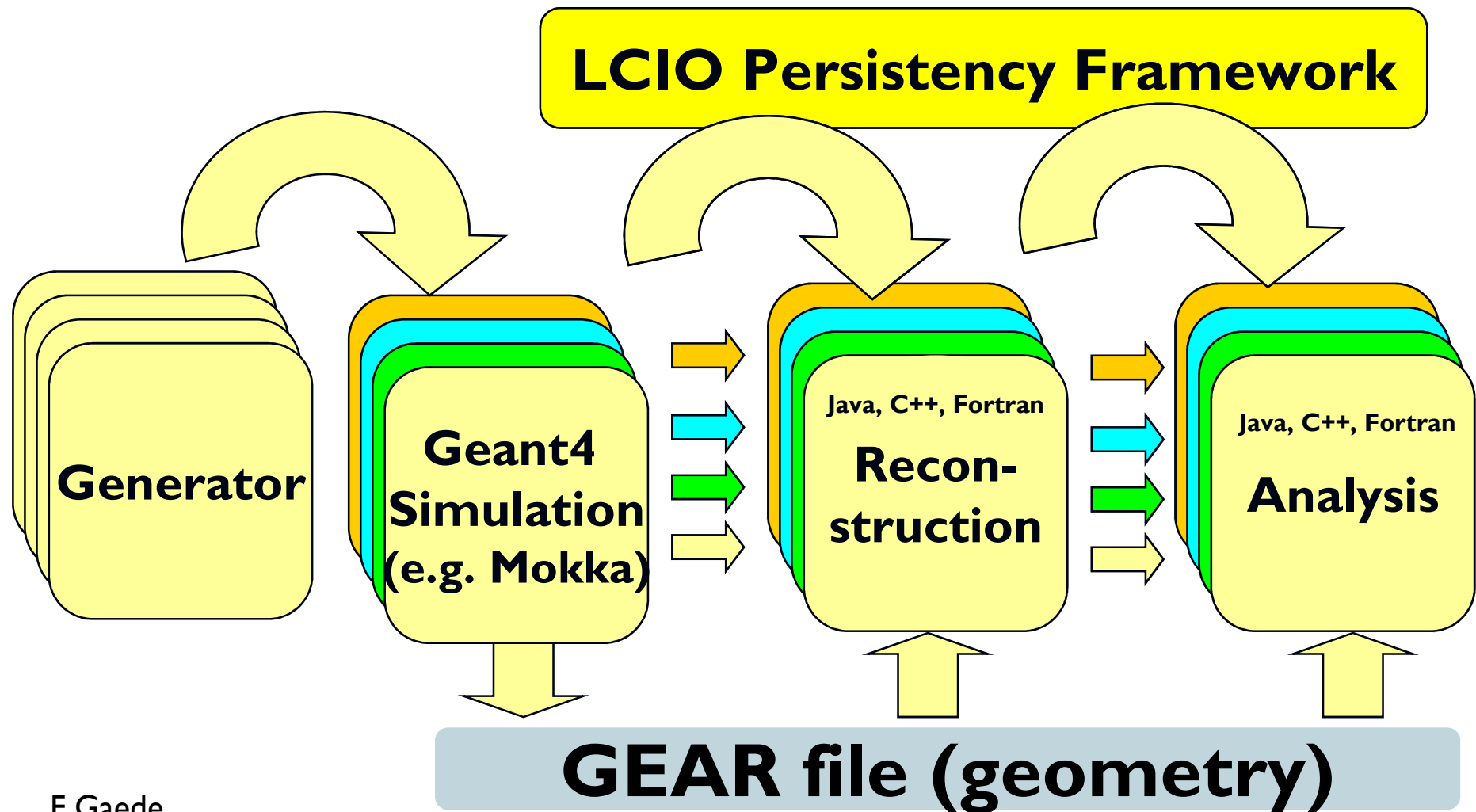
Pandora Track Creation and Selection

- ▶ **DDTrackCreatorILD** is almost identical to old **TrackCreator** in MarlinPandora
 - ▶ Already fairly comprehensive but interface to DD4hep allows more flexibility, further optimization and refinement (for the future)
- ▶ **DDTrackCreatorCLIC** is still very basic
 - ▶ Cuts and logic need to be optimized as soon as tracker geometry and track reconstruction are stable
- ▶ **Still some bugs to work out, but already able to fully reasonably reconstruct physics events**

Calibration

- ▶ Porting **calibration procedure** from S. Green to use **DDMarlinPandora**
 - ▶ Necessary to set digitization and Pandora constants
 - ▶ No other way to obtain constants for new CLIC det. model!
 - ▶ Working in principle, but not yet ready for production
- ▶ Calibration script, Marlin configuration decoupled from **GEAR**, ILD geometry and Cambridge cluster
- ▶ **Still need to modify binaries in PandoraAnalysis** (the things that actually compute the constants) to remove use of **GEAR**

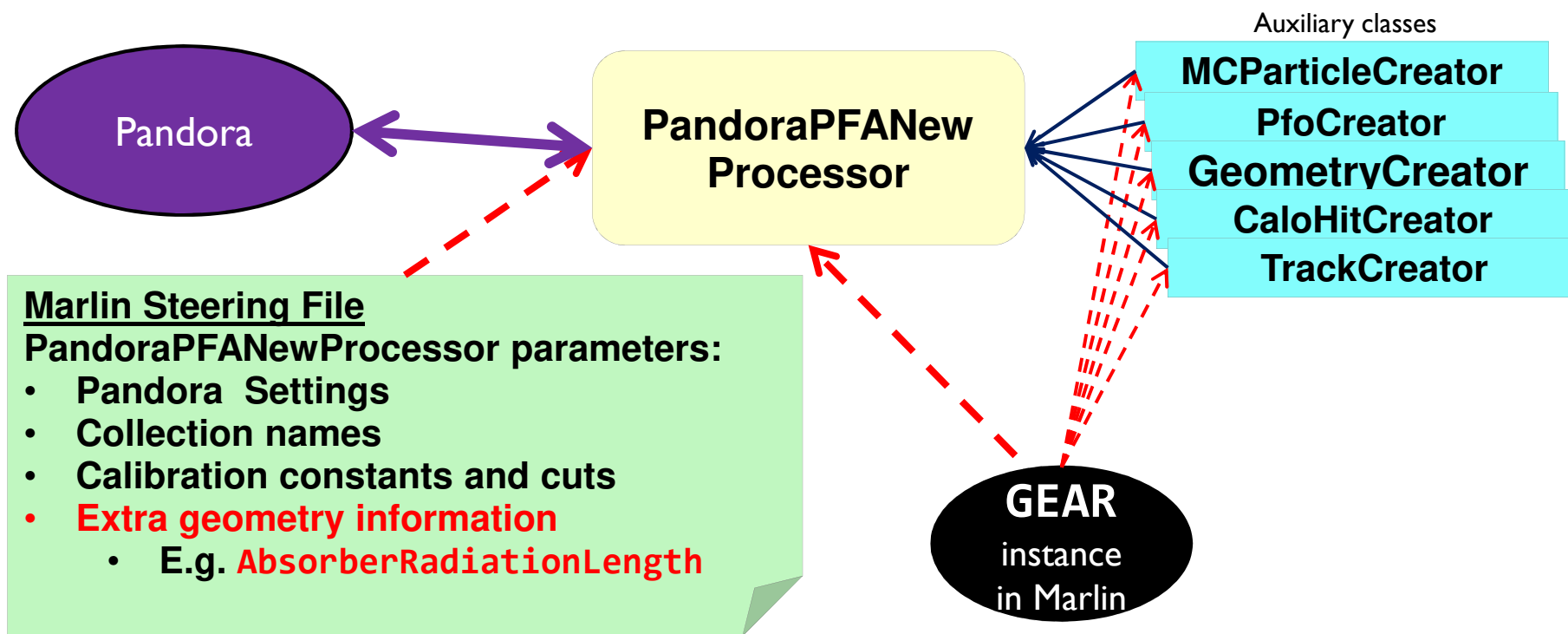
Introduction: chain currently in use



F. Gaede

Currently: PandoraPFA and GEAR

- ▶ Pandora is the main user of the high-level geometry information provided by **GEAR**
 - ▶ Package **MarlinPandora** translates the **GEAR** geometry (and **LCIO** Calorimeter hits/tracks) to the format required by Pandora
 - ▶ **It's also significantly tied to the ILD detector concept**



Introduction

- ▶ The **GEAR** toolkit has served us well over the years
 - ▶ Nice, human readable, slimmed-down description of detector geometry
- ▶ But tied to ILD geometry and evolution of supported structures is not trivial
 - ▶ For a non ILD-type geometry, need “hacks” to create structures that **GEAR** understands
 - ▶ Or have to add extra string constants
 - ▶ Can explode very quickly
- ▶ Always have to pass along information using a gear file from stage to stage in the chain
- ▶ We are now building our Simulation and Reconstruction software around **DD4hep**
 - ▶ Aims to alleviate some of these problems

```

for (xml_coll_t c(x_det, _U(layer)); c; ++c) {
  xml_comp_t x_layer = c;
  int repeat = x_layer.repeat();          // Get number of times to repeat this layer.
  const Layer* lay = layering.layer(layer_num - 1); // Get the layer from the layering engine.
  // Loop over repeats for this layer.
  for (int j = 0; j < repeat; j++) {
    string layer_name = _toString(layer_num, "layer%d");
    double layer_thickness = lay->thickness();
    DetElement layer(stave, layer_name, layer_num);
    DDRec::LayeredCalorimeterData::Layer caloLayer ;
    // Layer position in Z within the stave.
    layer_pos_z += layer_thickness / 2;
    // Layer box & volume
    Volume layer_vol(layer_name, Box(layer_dim_x, detZ / 2, layer_thickness / 2), air);

    // Create the slices (sublayers) within the layer.
    double slice_pos_z = -(layer_thickness / 2);
    int slice_number = 1;
    double totalAbsorberThickness=0.;

    for (xml_coll_t k(x_layer, _U(slice)); k; ++k) {
      xml_comp_t x_slice = k;
      string slice_name = _toString(slice_number, "slice%d");
      double slice_thickness = x_slice.thickness();
      Material slice_material = lcdd.material(x_slice.materialStr());
      DetElement slice(layer, slice_name, slice_number);

      slice_pos_z += slice_thickness / 2;
      // Slice volume & box
      Volume slice_vol(slice_name, Box(layer_dim_x, detZ / 2, slice_thickness / 2), slice_material);
      if (x_slice.isSensitive()) {
        sens.setType("calorimeter");
        slice_vol.setSensitiveDetector(sens);
      }
      // Set region, limitset, and vis.
      slice_vol.setAttributes(lcdd, x_slice.regionStr(), x_slice.limitsStr(), x_slice.visStr());
      // slice PlacedVolume
      PlacedVolume slice_phv = layer_vol.placeVolume(slice_vol, Position(0, 0, slice_pos_z));

      slice.setPlacement(slice_phv);
      // Increment Z position for next slice.
      slice_pos_z += slice_thickness / 2;
      // Increment slice number.
      ++slice_number;
    }
  }
}

```

Example HCal Barrel Driver

- Always within a function called

```

static Ref_t
create_detector(LCDD&
lcdd, xml_h e,
SensitiveDetector sens)
{
...
return sdet;
}

```

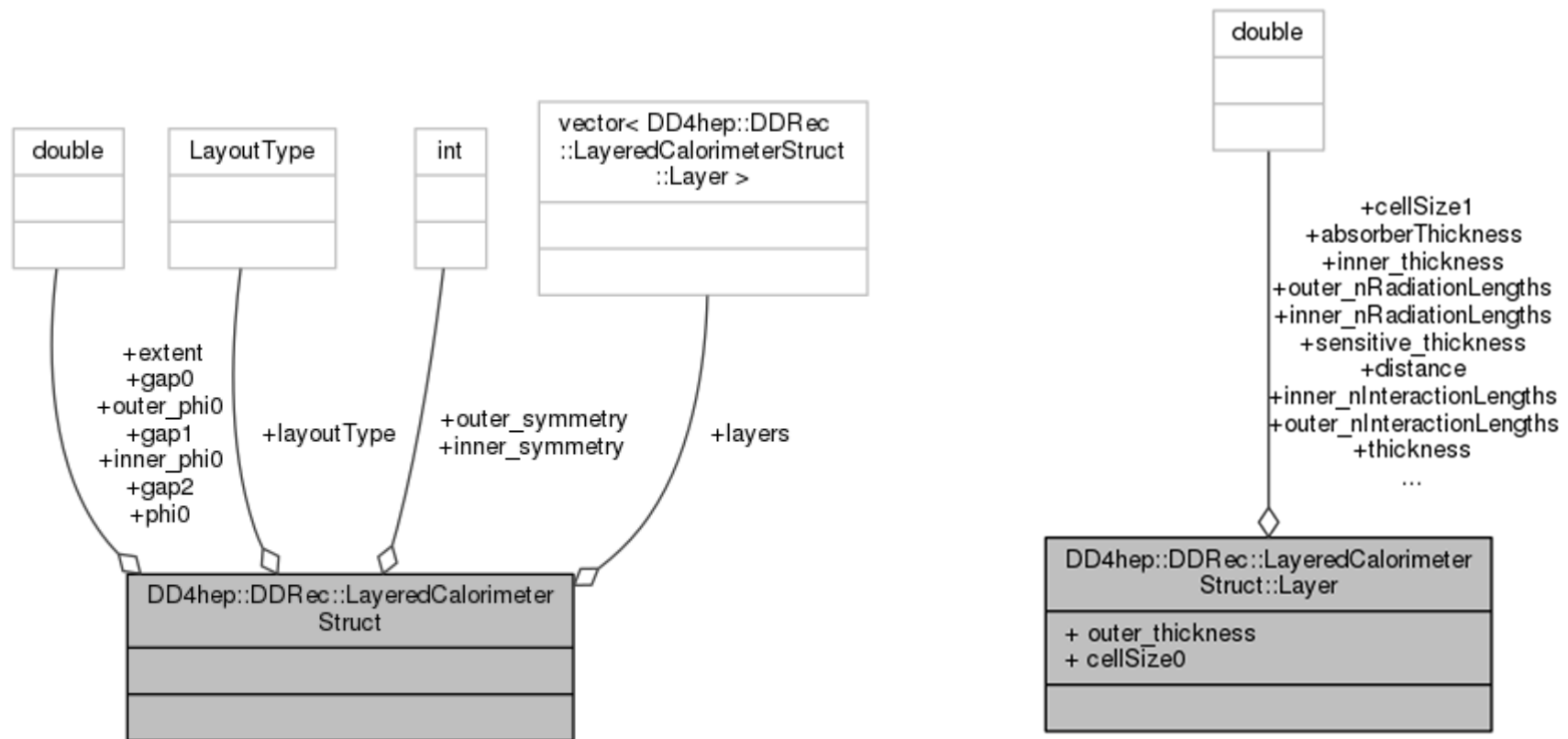
- Macro to declare detector constructor at the end:

```

DECLARE_DETELEMENT(HCalB
arrel_o1_v01,
create_detector)

```

LayeredCalorimeterStruct



DRec: Reconstruction Extensions

- ▶ The user can **attach** any object that could help in reconstruction to a **DetElement** (e.g HCal barrel, ECal endcap, VXD, ...)
 - ▶ Uses the **DD4hep** extension mechanism
- ▶ We currently have two main options:
 - ▶ **GEAR-like simple data structures** that get filled by the detector constructor at creation time (simplest way to start)
 - ▶ **Surfaces: special type of extension**
 - ▶ Foreseen mainly for tracking
 - Provides static as well as dynamic info
 - ▶ Could use “**auxiliary**” surfaces (not attached to sensitive volume) in **DDMarlinPandora** in the future
 - Say to determine if a track reaches the calorimeter

DDRec Data Structures

Extend subdetector driver with arbitrary user data

- ▶ Summary of more *abstract* information useful for **reconstruction**
- ▶ **Mainly serve DDMarlinPandora**, but other use cases:
 - ▶ Auxiliary information for **tracking**
 - ▶ E.g. “global” information like **number of layers** which you don’t want to keep calculating on the fly from surfaces
 - ▶ Slimmed-down geometry for a faster event display (e.g. **CED**)
- ▶ **Current use case: Fill during driver construction**
 - ▶ Driver has access to all the information
 - ▶ Take advantage of material map

LayeredCalorimeterStruct

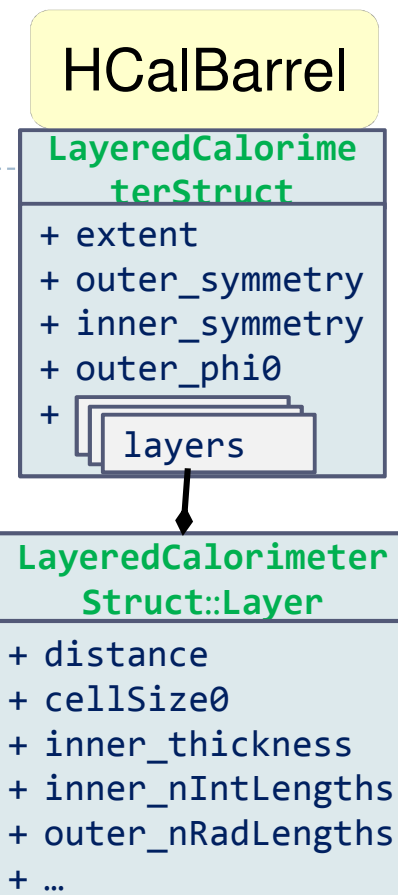
e.g: attach a **LayeredCalorimeterStruct** to the **DetElement** for HCalBarrel

- ▶ Developed with needs of **Pandora** in mind
- ▶ Fill all the dimension, symmetry and other info (almost definitely known to the driver)
- ▶ Fill a vector of substructures with info on the layers
 - ▶ Sum/average material properties from each slice:

```
nRadLengths += slice_thickness/(2*slice_material.radLength());  
nIntLengths += slic_thickness/(2*slice_material.intLength());  
thickness_sum += slice_thickness/2;
```

- ▶ After you are done, add the extension to the detector:

```
sdet.addExtension<DDRec::LayeredCalorimeterData>(caloData);
```



More DDRec Structures

- ▶ More *simple* data structures available in **DD4hep/DDRec/DetectorData.h**:
 - ▶ **FixedPadSizeTPCData**: Cylindrical TPC with fixed-size pads
 - ▶ **ZPlanarData**: Si tracker planes parallel to z
 - ▶ **ZDiskPetalsData**: Si tracker disks
 - ▶ **ConicalSupport**: e.g. beampipe
- ▶ Please consult documentation for conventions on the relevant quantities

Assuming the structures are filled according to the conventions, **DDMarlinPandora** will transparently (and correctly) convert the geometry and initialize **Pandora**

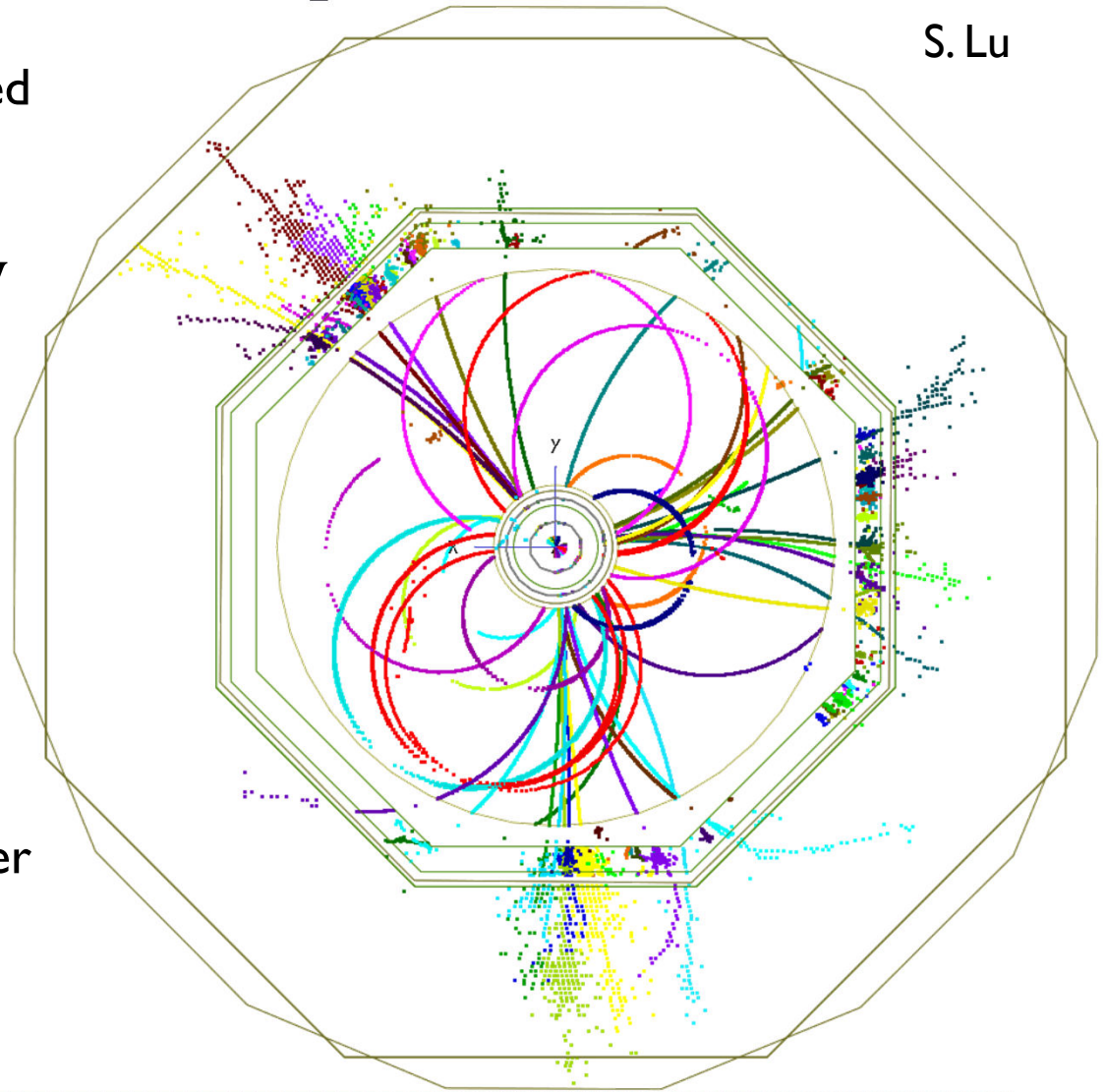
Reco with the available detector models

- ▶ **ILD_o1_v05** model implemented in DD4hep (F. Gaede, S. Lu)
- ▶ New CLIC detector model evolving
 - ▶ No complete geometry equivalent in older frameworks
 - ▶ **Can't validate against old geometries**
- ▶ Rely on ILD validation effort and detailed low-level checks

Event simulated, reconstructed and visualized fully with DD4hep

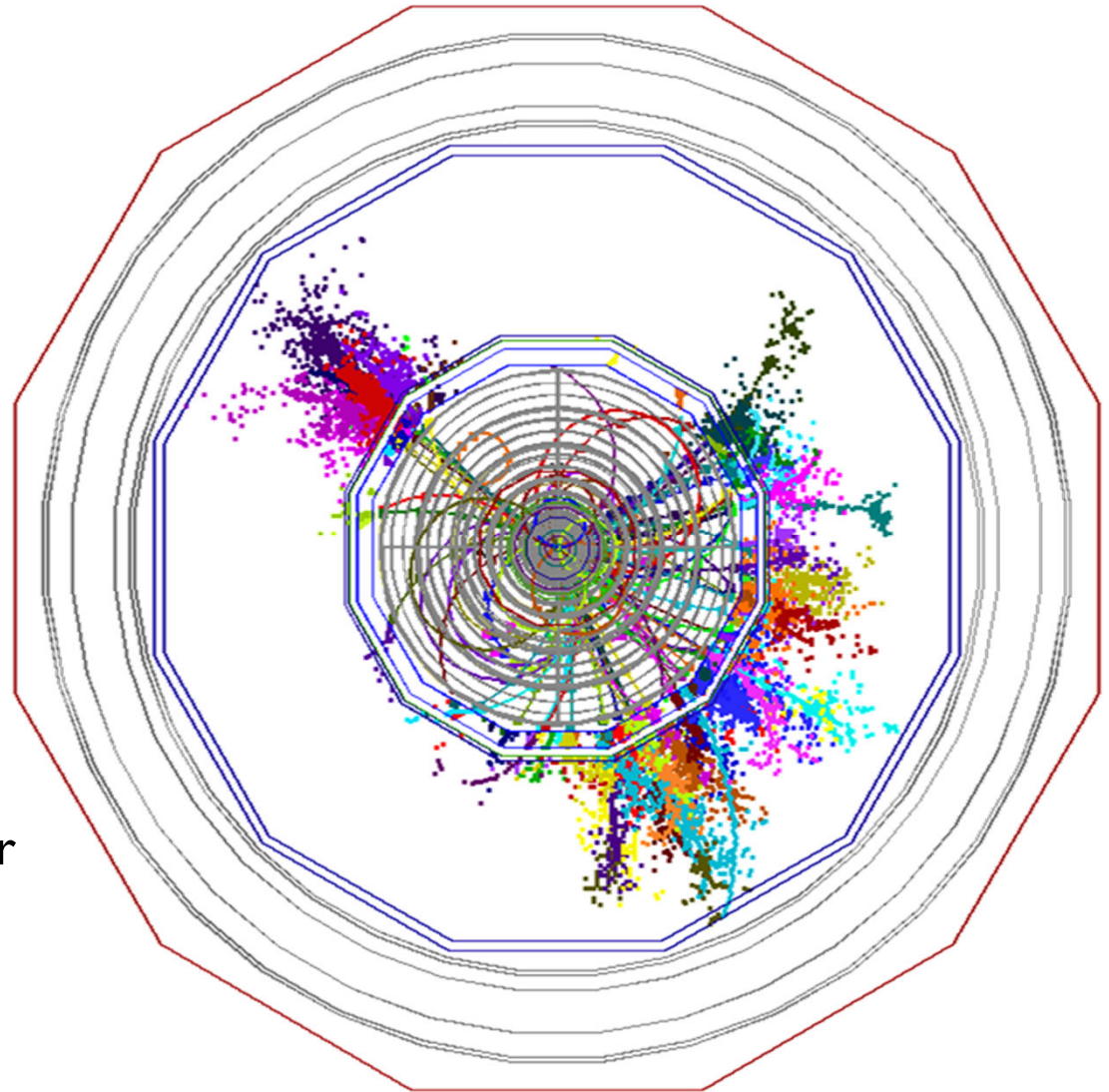
S. Lu

- ▶ **ILD_o1_v05** model implemented in **DD4hep**
- ▶ $Z \rightarrow uds$ event at $\sqrt{s} = 500$ GeV simulated in **DDSim**
- ▶ Tracks reconstructed using **DDSurfaces**
- ▶ PFOs from **DDMarlinPandora** using the **DDRec** data structures
- ▶ Event display from the **CED** viewer interfaced with **DD4hep**
- ▶ Also uses **DDRec** and **DDSurfaces**



Event simulated, reconstructed and visualized fully with DD4hep

- ▶ **New CLIC detector** model implemented in **DD4hep**
- ▶ $Z \rightarrow uds$ event at $\sqrt{s} = 1$ TeV simulated in **DDSim**
- ▶ Tracks reconstructed using **DDSurfaces**
- ▶ PFOs from **DDMarlinPandora** using the **DDRec** data structures
- ▶ Event display from the **CED** viewer interfaced with **DD4hep**
 - ▶ Also uses **DDRec** and **DDSurfaces**



Residuals

The linearity needs some work but this is known and it's not due to DDMarlinPandora itself: Did not apply Non Linearity Corrections

