

#### 24.02.2016 ILD optimisation workshop

# **Tracking tools**

F. Gaede, Y. Voutsinas

#### **Outline**

# Overview of ILD tracking

New developments on tracking

- DD4hep based tracking
- Pattern recognition

#### **Overview of ILD track reconstruction**



independent pattern recognition in TPC, Si, Fwd

programmed against IMarlinTrk interface

achieves performance goals for ILC





## Developments on tracking Motivations

#### Moving to DD4hep based tracking

- LC moves towards common software tools
  - Flexibility
  - maintenance

#### Pattern recognition

- Low Pt track finding
- Robustness vs pair bkg
- Segment matching between subdetectors

# **Overview of new tracking**



#### **Surfaces**

Geometry interface to tracking

We need to know the measurement surfaces and the dead material

Surfaces are attached to volumes which define the boundaries

Surfaces provide

- Normal vector
- Inner & outer thicknesses
- Material (automatically averaged from detailed model)
- Global to local (and vice-versa) transformation



- roughly equivalent to individual materials for Bethe-Bloch
- identical for multiple scattering

## Surfaces – based tracking

DDKalTest

-Implementation of surface & hit classes needed from Kalman filter

- -Re-implement some classes which used gear now to use surfaces
- -DDPlanarMeasLayer
  - •Planar detectors (eg VXD, SIT)
- -DDCylinderMeasLayer

•TPC

 -Kalman filter can run at any detector where surfaces has been implemented – w/o need for additional code

Aida tracking toolkit

-Uses GBL algorithm – provides interface to alignment

Lets have a look to new tracking performance

# DDKalTest pulls: µ



# DDKalTest pulls : $\sigma$



#### Material description in $\theta = 20$



#### **DDKalTest performance discussion**

Looks ok at central region

- Even have some improvement for low momenta compared to mokka

Still quite some work to, especially at the central / forward transition region

- Spacepoint builder / spacepoint fitting
- Material description in general okayish
- Still some regions where material from surfaces differs significantly from simulation

### Efficiency



- ttbar sample
- DBD pat rec on both

#### Pattern recognition

# Silicon tracking in ILD

DBD silicon tracking

- Shows poor performance in realistic conditions (inclusion of beam bkg)

Post DBD efforts

- FPCCD tracking
  - Improved version of DBD tracking
    - Improved perf. in terms of efficiency, "bad" track rate\*, CPU needs
  - Require  $\geq$  1 SIT hits to deal with combinatorics during seed formation
- Cellular automaton mini-vector tracking
  - Standalone VXD tracking able to cope with pairs
  - Make sense in specific VXD designs (alternation of fast/precise layers)
  - High efficiency in low momentum tracks

Which one to use?

- DBD si tracking should be phased out
- Both new approaches are under validation with physics studies
- Answer depends strongly on VXD sensor technology...
  14

\* 'bad' tracks: ghosts or real tracks of beam bkg particles

# **Segment merging**

FullLDCTracking: assignment of leftover hits and refitting

- Leftover assignment not efficient
- FullLDCTracking should be carefully reviewed, and possibly restructured & renamed

Subset processor: ambiguity resolution and track selection between FTD and VXD – SIT

- Improvement by Frank: preference to tracks that have hits both from VXD and SIT
- Could be nice if someone had a look there as well

# Summary – outlook

Moving to common tracking tools within the LC community ILD tracking tools have been adapted to DD4hep KalTest has been reimplemented usi surfaces

- Ok in barrel, needs more understanding in transition region
- Extensive testing & validation is on going

GBL track fitting is now available in MarlinTrk

- However we still have a number of issues to deal in AidaTT

Several improvements & bug fixes (e.g. ndf, subset processor)

New silicon tracking pattern recognition has been developed

- Shows better tracking performance than DBD si tracking
- Under validation in physics studies (taking into account the pair bkg)
  - Higgsinos (FPCCD & CA), flavour tagging (FPCCD), vertex charge (CA see Sviatoslav talk)