

ILD ECAL : simulation

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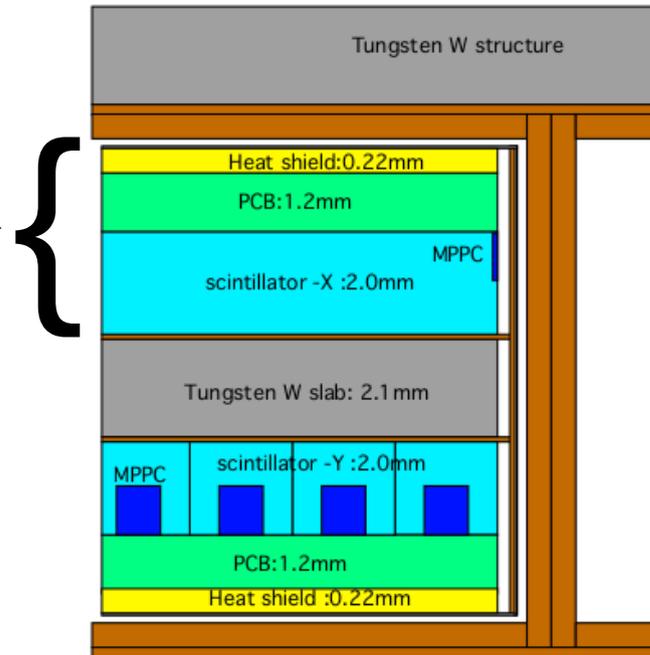
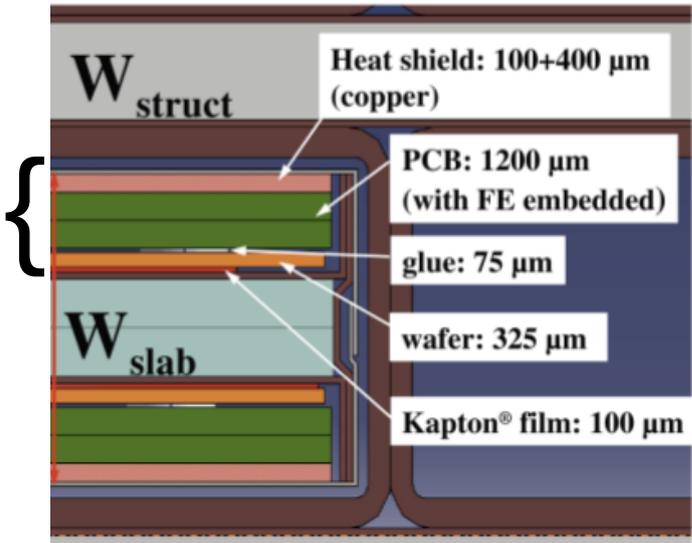
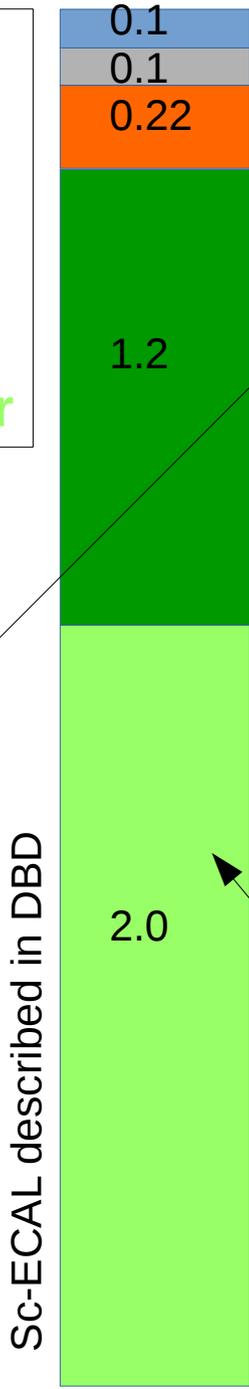
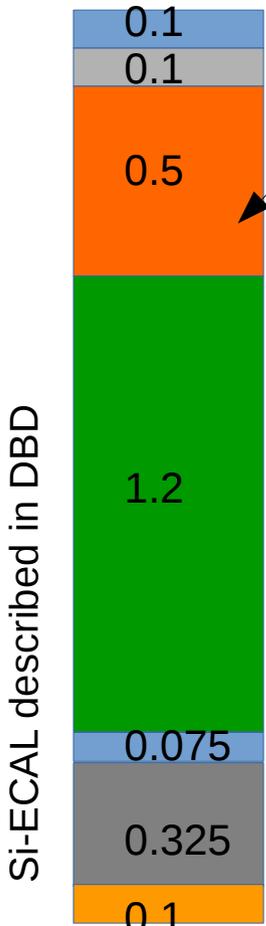


hybrid ECAL simulation

validation

ECAL gap corrections

Air
 Al
 Cu
 PCB
 Si
 kapton
 scintillator



DBD design

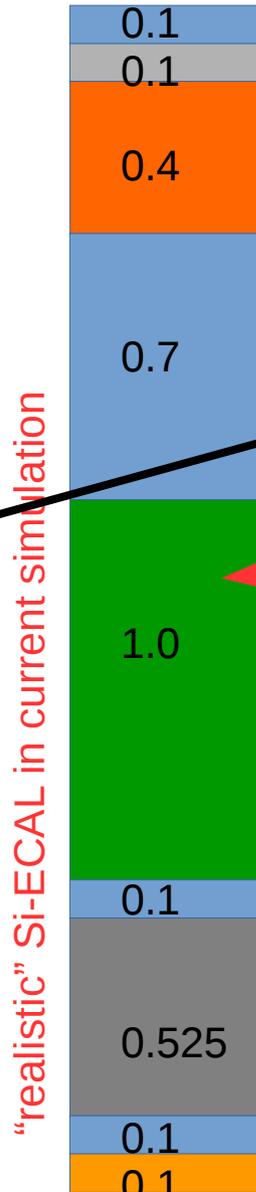
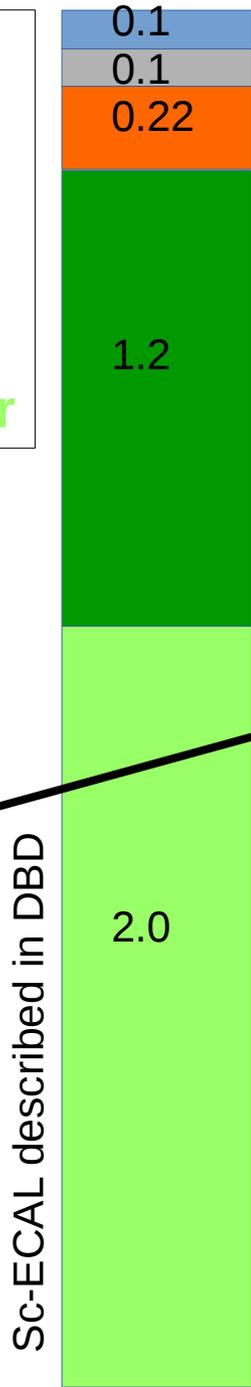
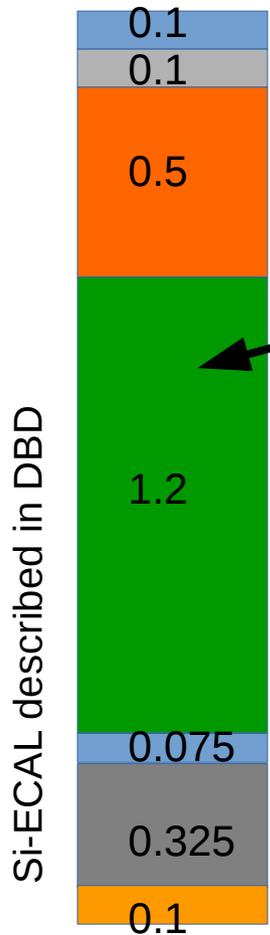
2 technological options

Si-ECAL:
 service thickness =
 2.075 mm/layer

(“service thickness” =
 everything that is
 not active and
 not structural)

Sc-ECAL:
 service thickness =
 1.62 mm/layer

Air
 Al
 Cu
 PCB
 Si
 kapton
 scintillator



DBD Si-ECAL:
service thickness =
2.075 mm/layer

new realistic design:
increased to
2.6 mm/layer

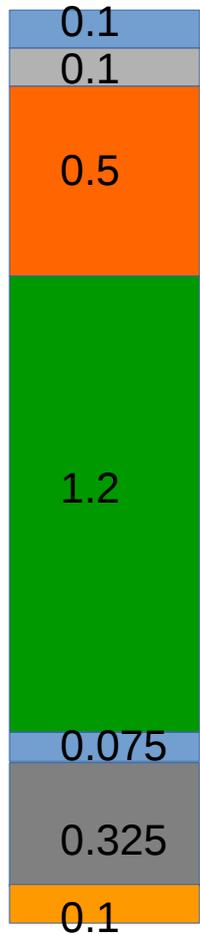
sufficient space for reasonable
hybrid Si-Sc ECAL simulation ?

simultaneously simulate two
technologies

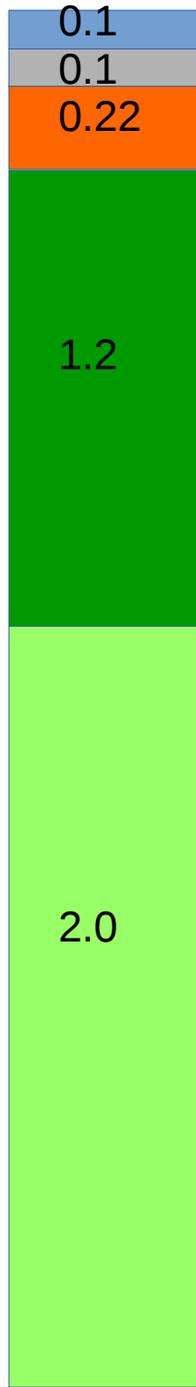
- choose technology at reconstruction time
- reduced computing
- direct comparisons



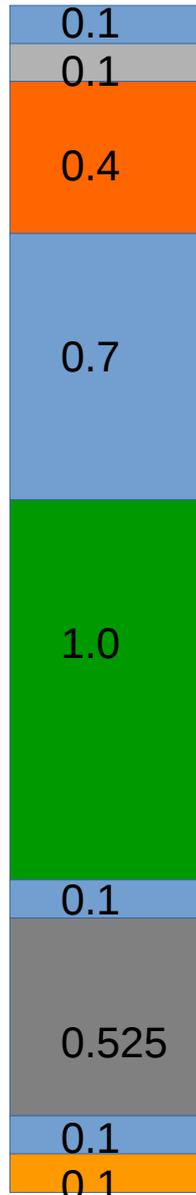
Si-ECAL described in DBD



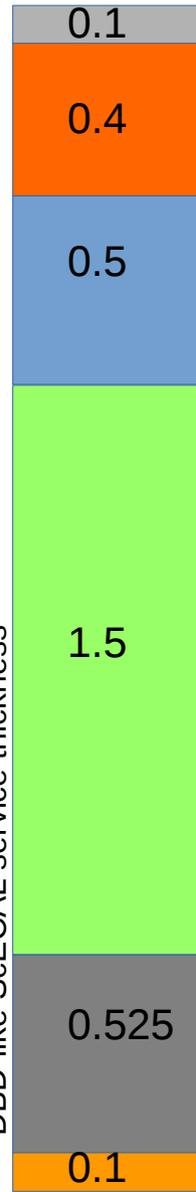
Sc-ECAL described in DBD



“realistic” Si-ECAL in current simulation



proposed hybrid ECAL model
DBD-like ScECAL service thickness



hybrid model should be:
 – same thickness as “realistic” si-ECAL
 – technologically reasonable for both technologies
 → maintain service thickness

reduce scintillator thickness
 2.0 → 1.5 mm

replace PCB and some air of Si-ECAL by scintillator

replace PCB of ScECAL by Si + Cu + air

service thickness of
 SiECAL → same as realistic
 ScECAL → ~same as DBD

material mix not identical but overall X0 rather similar

implemented in
 ILD_[l/s]5_v02 models

validation of hybrid ECAL simulation

single photons,
various energies,
various detector regions (ranges in theta)
equally distributed in azimuthal angle

exclude photons which convert before ECAL

look at simulated hits only (→ energy deposit in active layer)

weighting to account for thicker absorber in second stack
no additional hit digitisation, reconstruction, or clustering

compare:

silicon-only model (ILD_I4_v02)

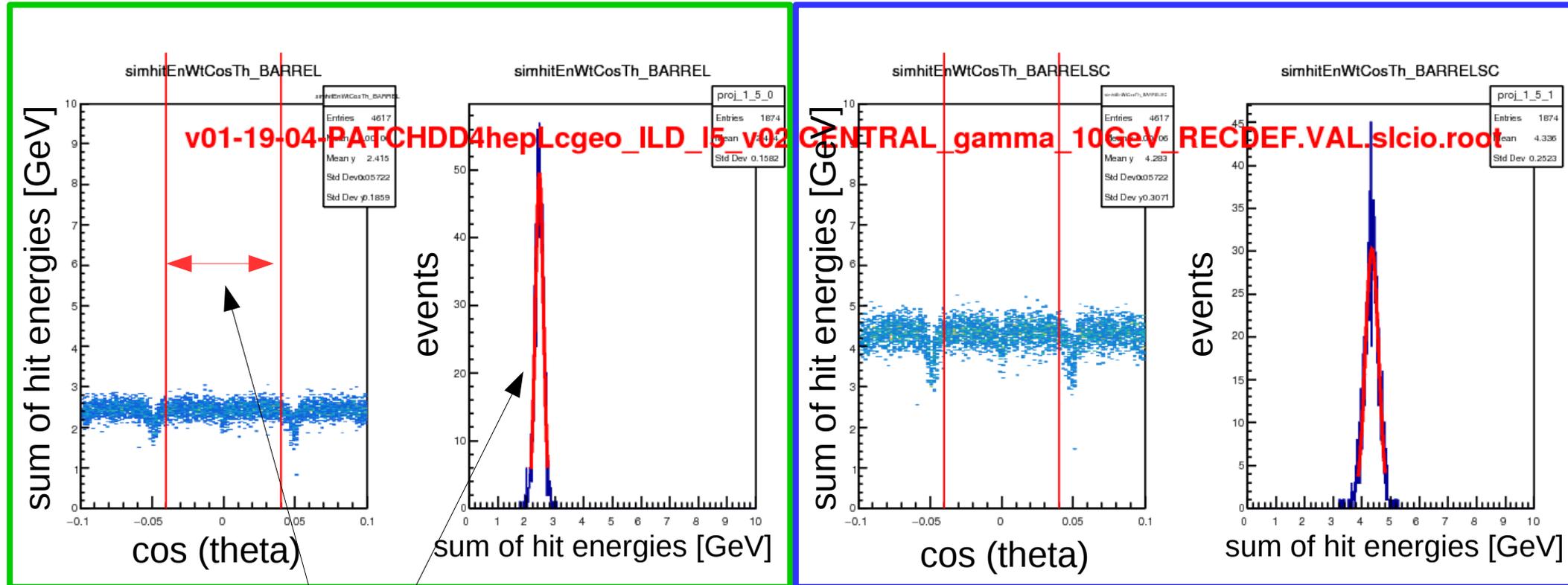
silicon hits in hybrid model (ILD_I5_v02)

scintillator hits in hybrid model (ILD_I5_v02)

for example: **hybrid model**, 10 GeV photons shooting at central region

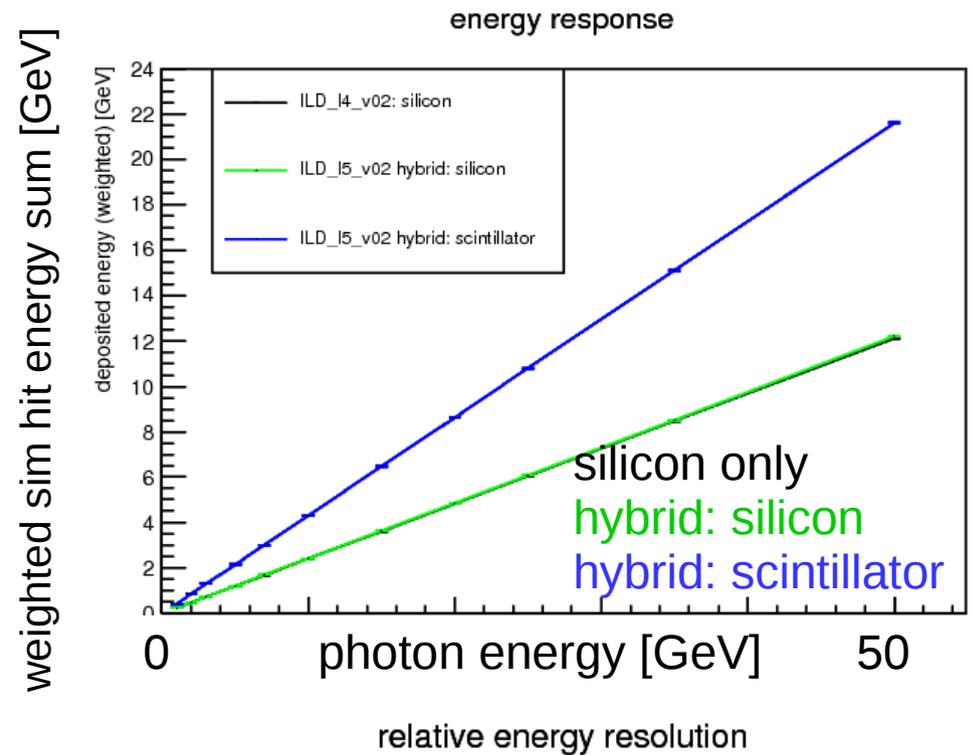
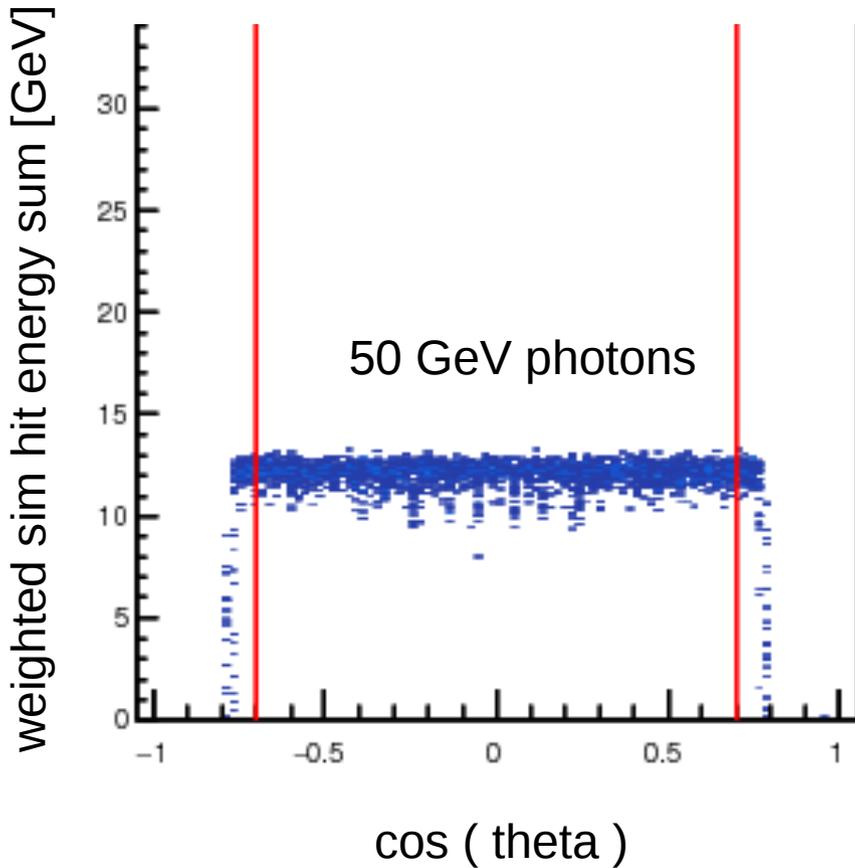
silicon hits

scintillator hits

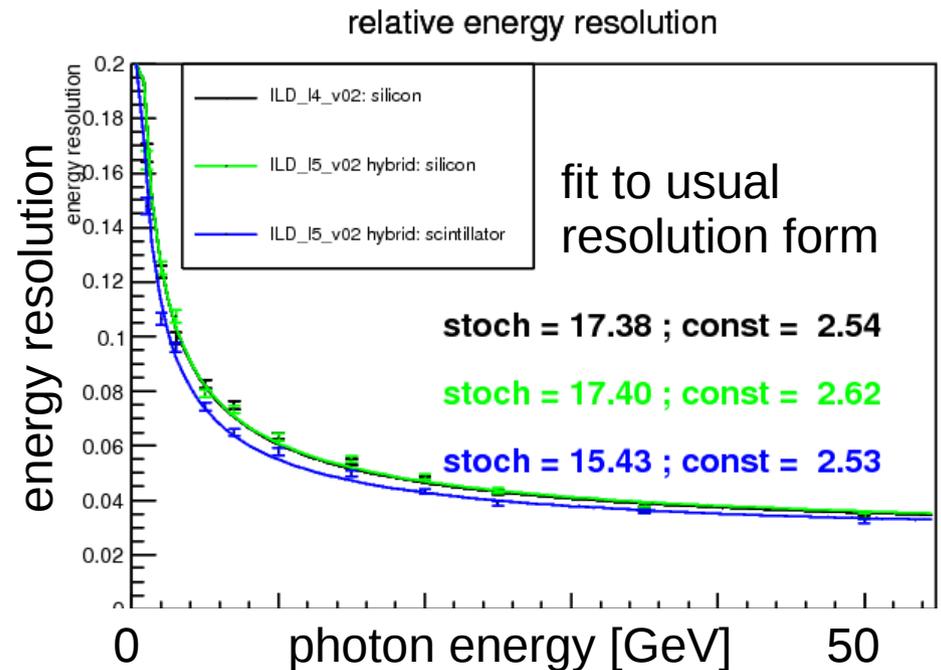


fit energy distribution
away from major gaps :
Gaussian in range $\pm 2 \sigma$

e.g. integrating over photons in barrel region ($|\cos(\theta)| < 0.7$)



silicon hits not affected
by hybrid simulation
scintillator hits look OK



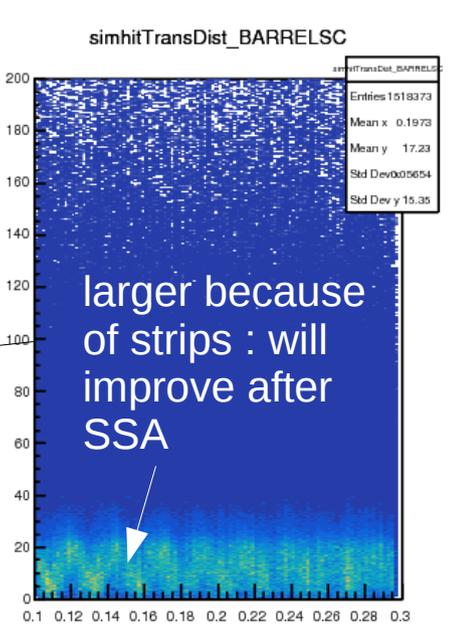
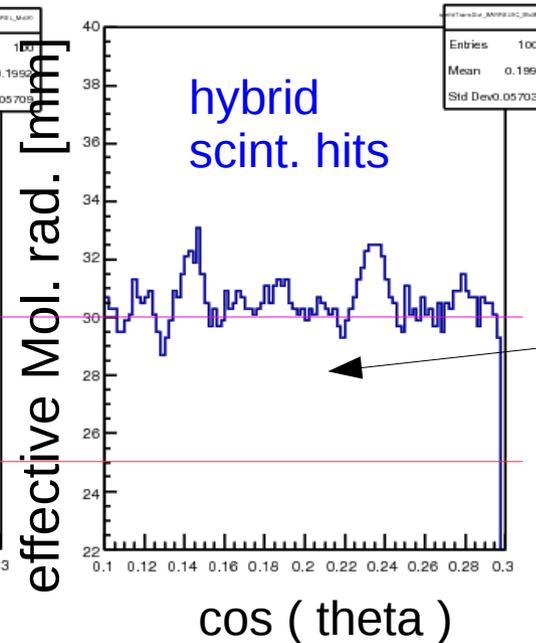
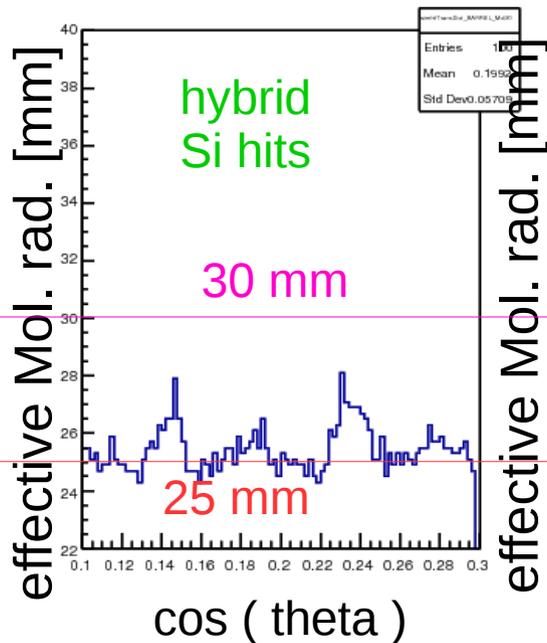
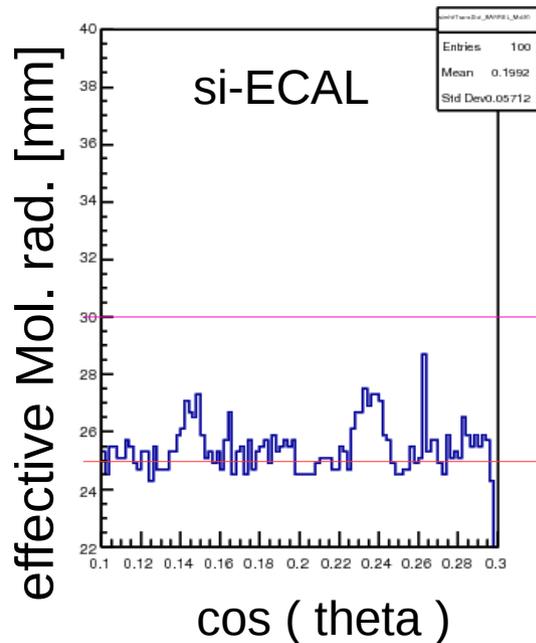
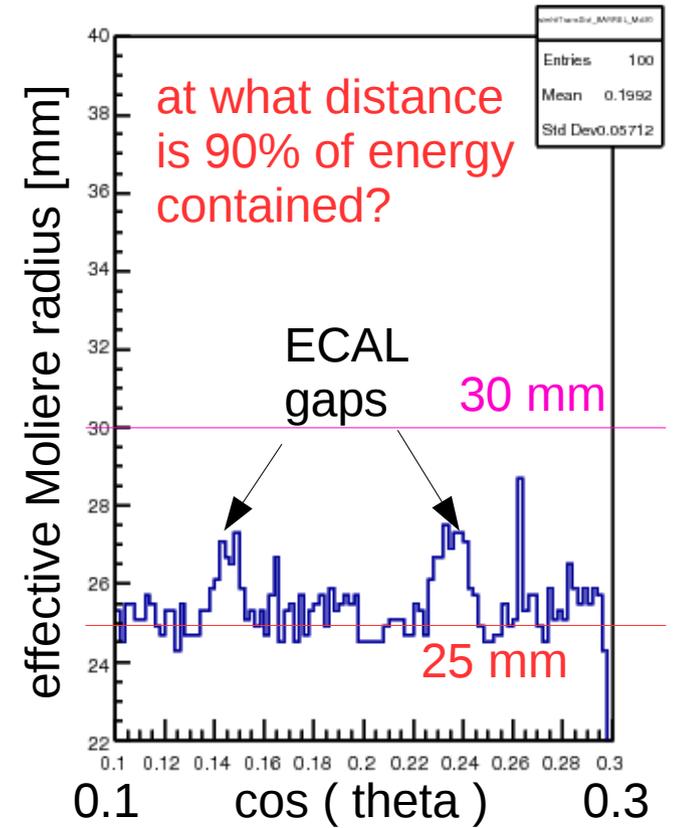
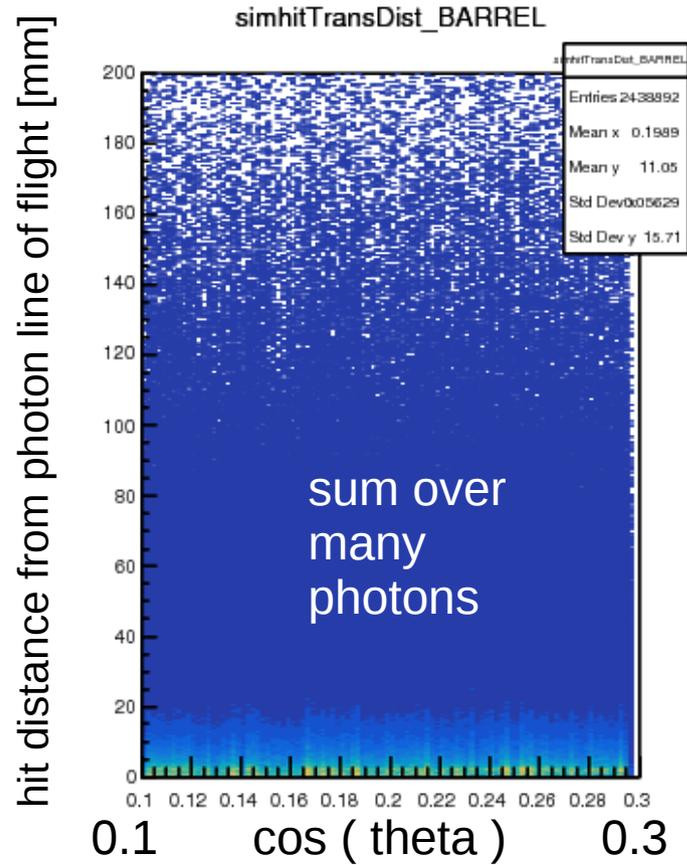
Check that **shower shape** is reasonable described

look at distance from hit to photon's line of flight

radius of 90% containment:
→ extract Moliere radius

e.g. $0.1 < \cos(\theta) < 0.3$

no surprises



at SimCalorimeterHit level,

i.e. output of simulation, before digitisation and reconstruction

silicon hits in hybrid ECAL model show

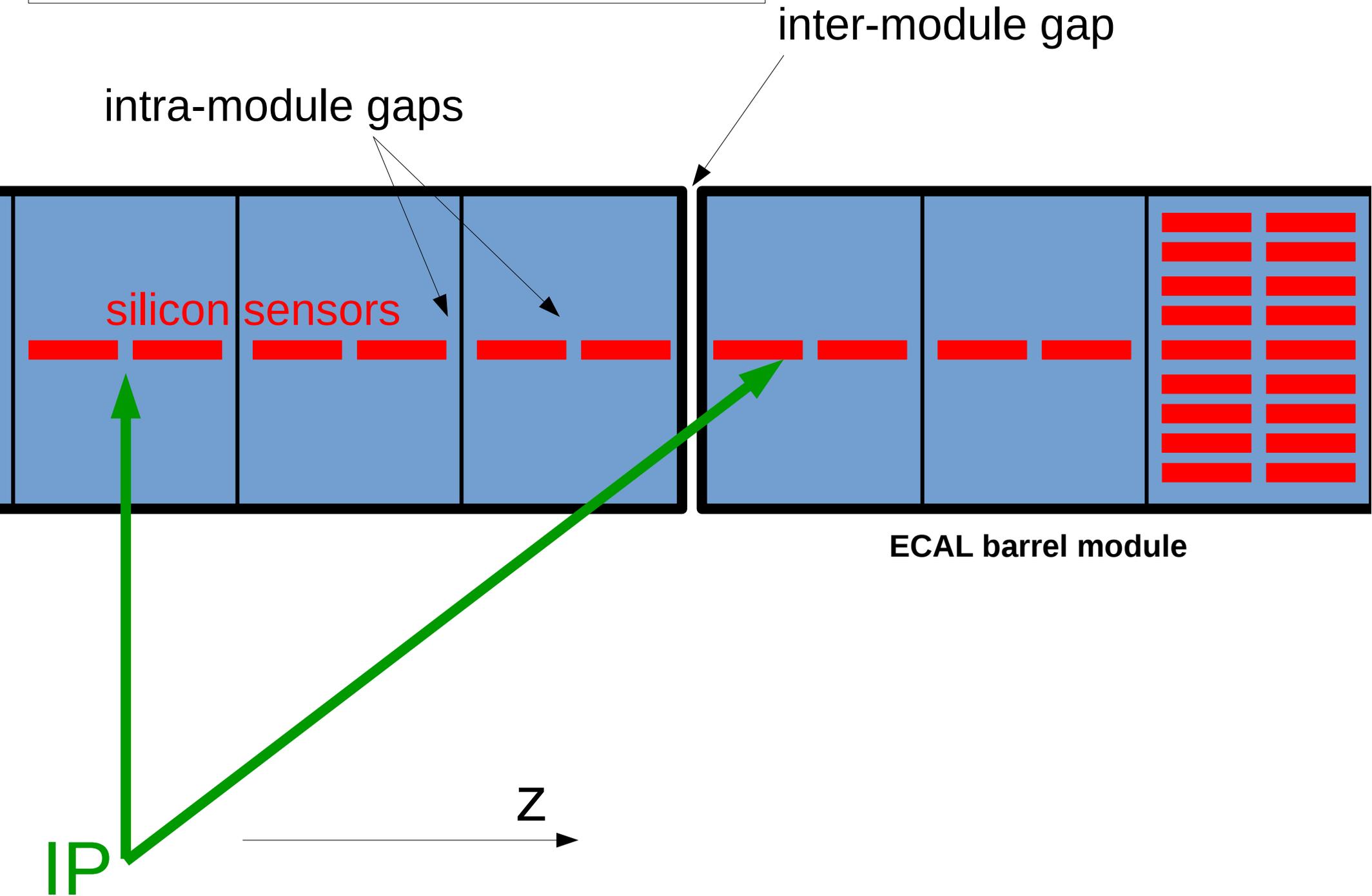
no significant differences to si-only ECAL model

Sc-ECAL hits look reasonable

what's missing for ScECAL reconstruction:

- decision on realistic parameters for digitisation with thinner scintillator
(e.g. # photo-electrons detected per MIP :
depends on scintillator thickness)
- Strip Splitting Algorithm (resolves hit position along strip)
exists for Mokka-based simulation,
but not yet adapted for dd4hep-based software

SiW - ECAL gap filler

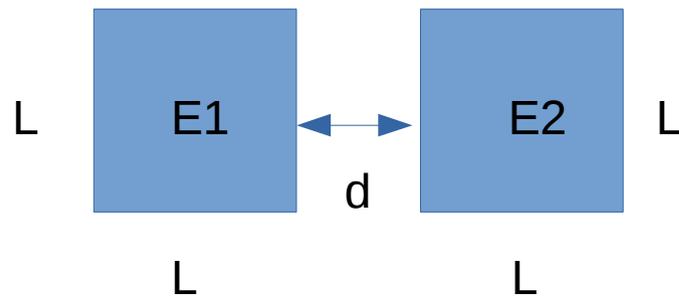


several gaps between sensitive silicon within ECAL's sensitive layers, due to mechanical structures: size \sim mm \rightarrow \sim cm

n.b. gaps are not projective to IP

not negligible compared to narrow high energy core of EM showers

local approach to estimate energy loss in gaps:



two ECAL cells across a gap,
each has size $L \times L$ mm,
cell energies E_1, E_2

use average energy density of
neighbours to estimate energy in gap :

$$E_{\text{gap}} = (d \cdot L) \cdot (E_1 + E_2) / (2 \cdot L^2)$$

in DBD,

weighted this energy by $f = 0.5(1.0)$ for the inter-(intra-)module gaps:

$$E_{\text{hit}} = f \cdot E_{\text{gap}}$$

create a calorimeter hit in the middle of the gap, with this energy

in dd4hep-world,

MarlinReco calodigi code was reorganised,

and this method was reimplemented in standalone
BruteForceEcalGapFiller processor

the factor 0.5 for inter-module gap
hits was not included

ILD validation samples:

reports of too-large reconstructed photon energies
in some theta regions

study using single photons 5, 10, 25, 100 GeV
pointing at most important cracks

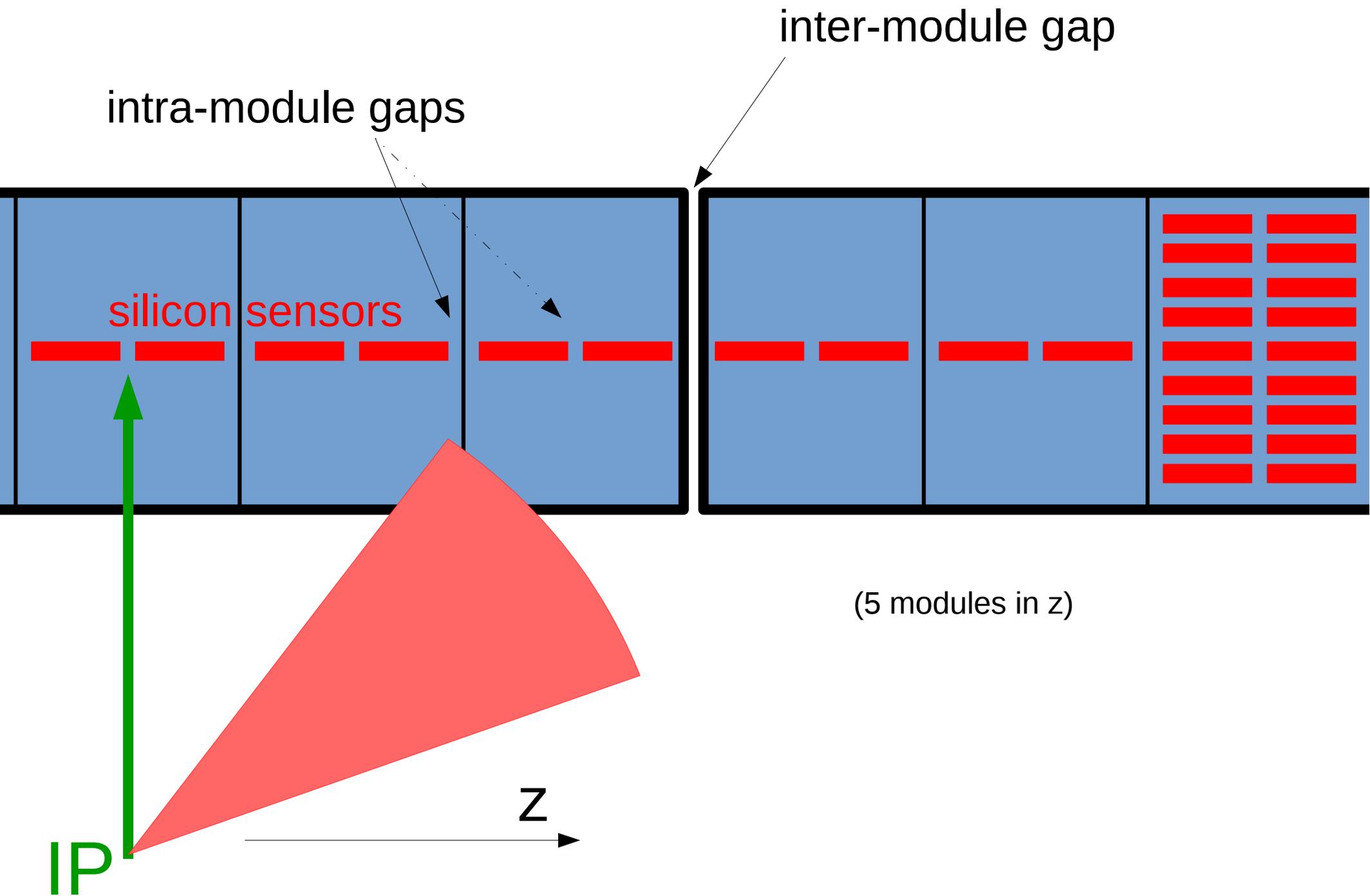
look at:

sum of reconstructed ECAL hit energies (after calibration)

sum of ECAL gap hit energies

sum of reco and gap hit energies

shoot photons at most gappy region...



reconstructed and gap hit's energy sum

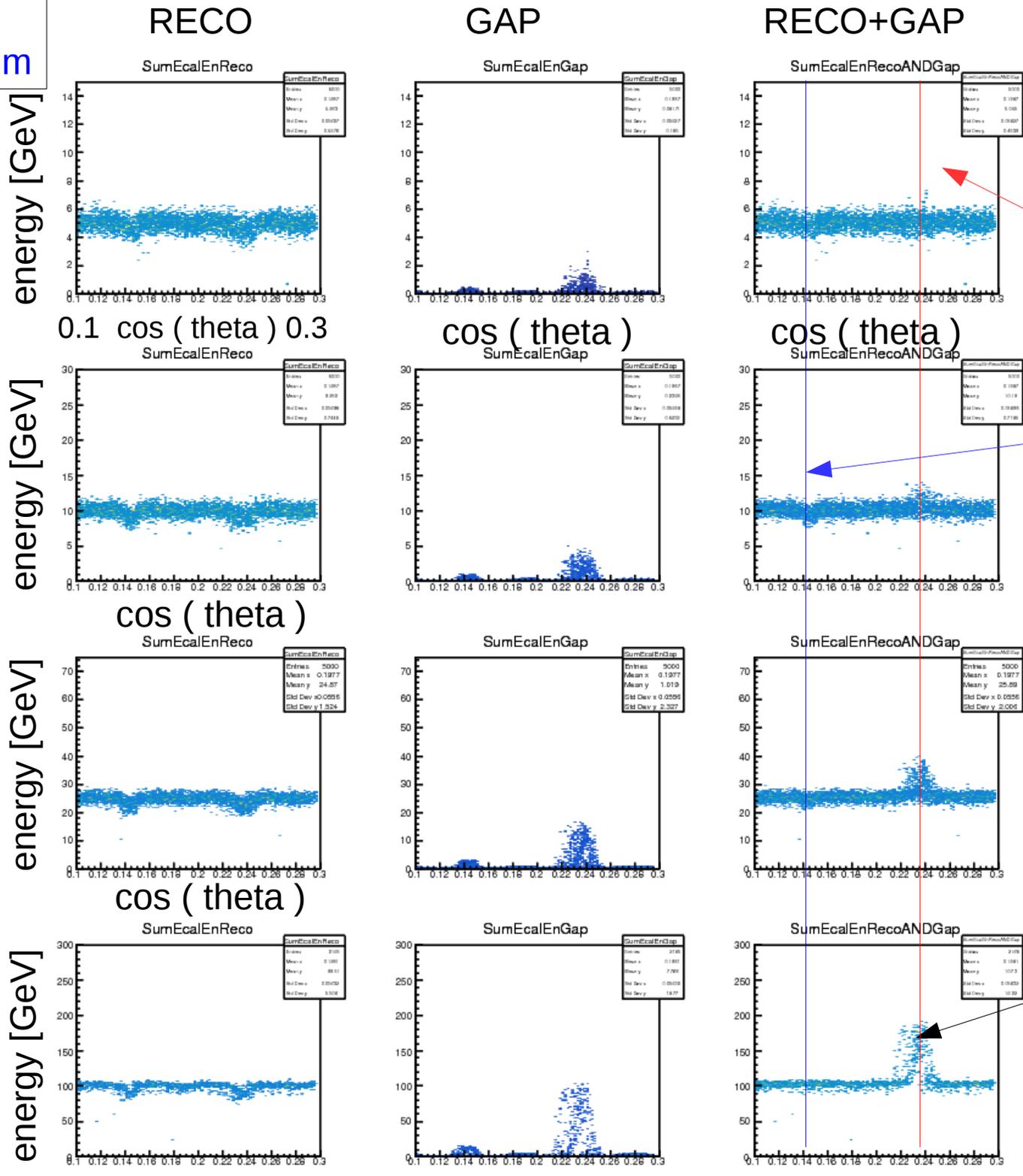
5 GeV photons

10 GeV

25 GeV

100 GeV

v01-19-04 reconstruction



inter-module

intra-module

high energies pointed out by Moritz

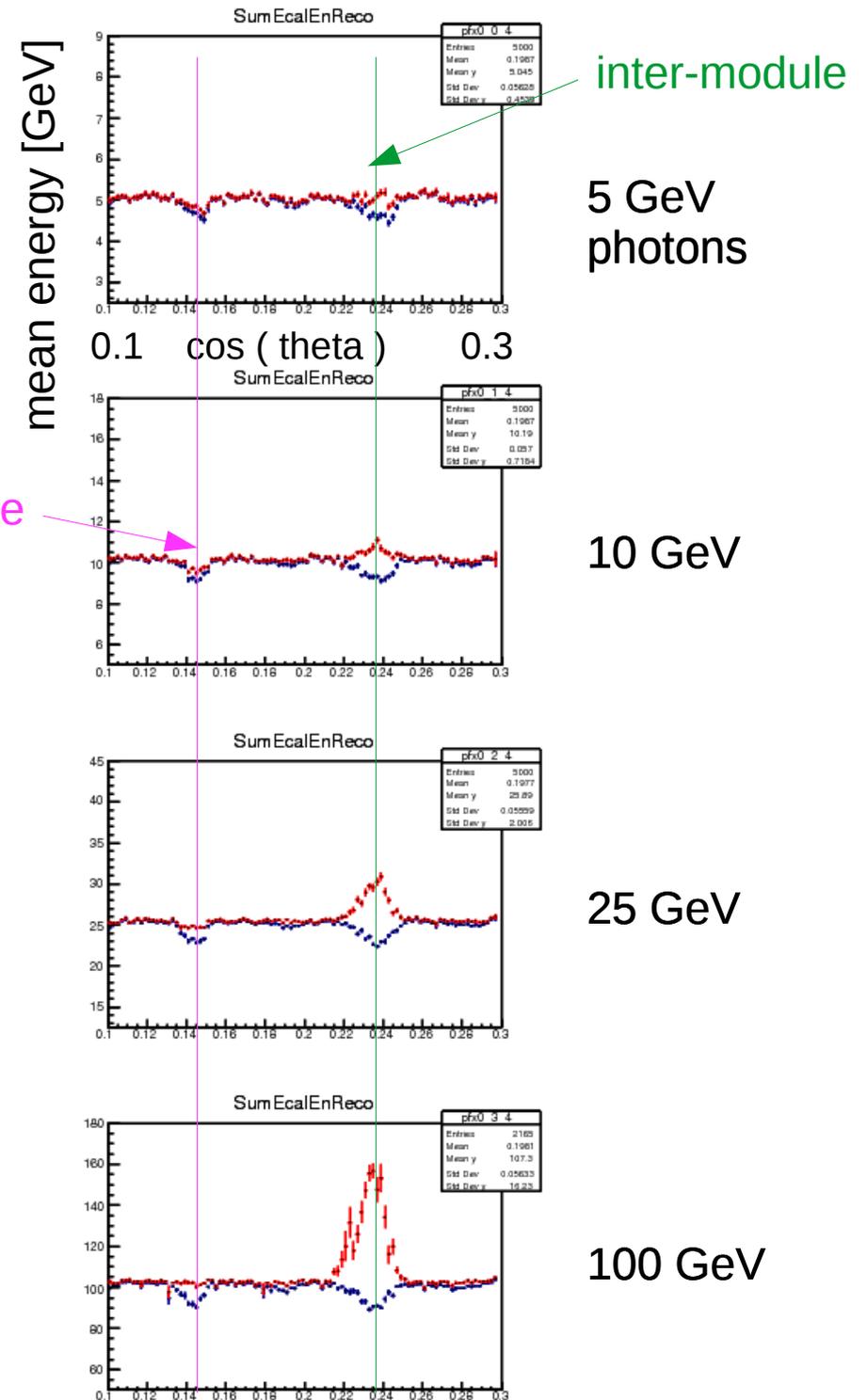
mean RECO energy

mean RECO+GAP energy

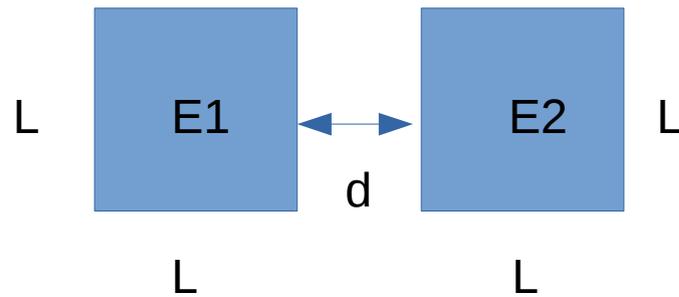
at 5 GeV,
inter-module gap well-corrected
intra-module gap under-corrected

at 100 GeV,
inter-module gap over-corrected
intra-module gap well-corrected

energy-dependent corrections
required



modified approach to estimate energy loss in gaps:



two ECAL cells across a gap,
each has size $L \times L$ mm,
cell energies E_1, E_2

use average energy density of
neighbours to estimate energy in gap :
 $E_{\text{gap}} = (d \cdot L) \cdot (E_1 + E_2) / (2 \cdot L^2)$

in DBD, energy by weighted by

$f = 0.5$ (1.0) for the inter-(intra-)module gaps; $E_{\text{hit}} = f \cdot E_{\text{gap}}$

introduce energy-dependence: suppress large-energy gap hits

$$E_{\text{hit}} = f \cdot (1/a) \cdot \log (1 + a \cdot E_{\text{gap}}) \quad [\text{for } a \cdot E_{\text{gap}} \ll 1, E_{\text{hit}} \sim f \cdot E_{\text{gap}}]$$

→ logarithmic suppression of high energy hits

parameter a determines how quickly suppression kicks in

→ overall factor f [as before]

try different factors for inter-module gaps

$$E_{hit} = f * (1/a) * \log(1 + a * E_{gap})$$

compromise

“v01-19-04” - like

DBD - like

f = 1 a = 0.0001

f = 0.5 a = 0.0001

f = 1 a = 1.0

f = 0.5 a = 1.0

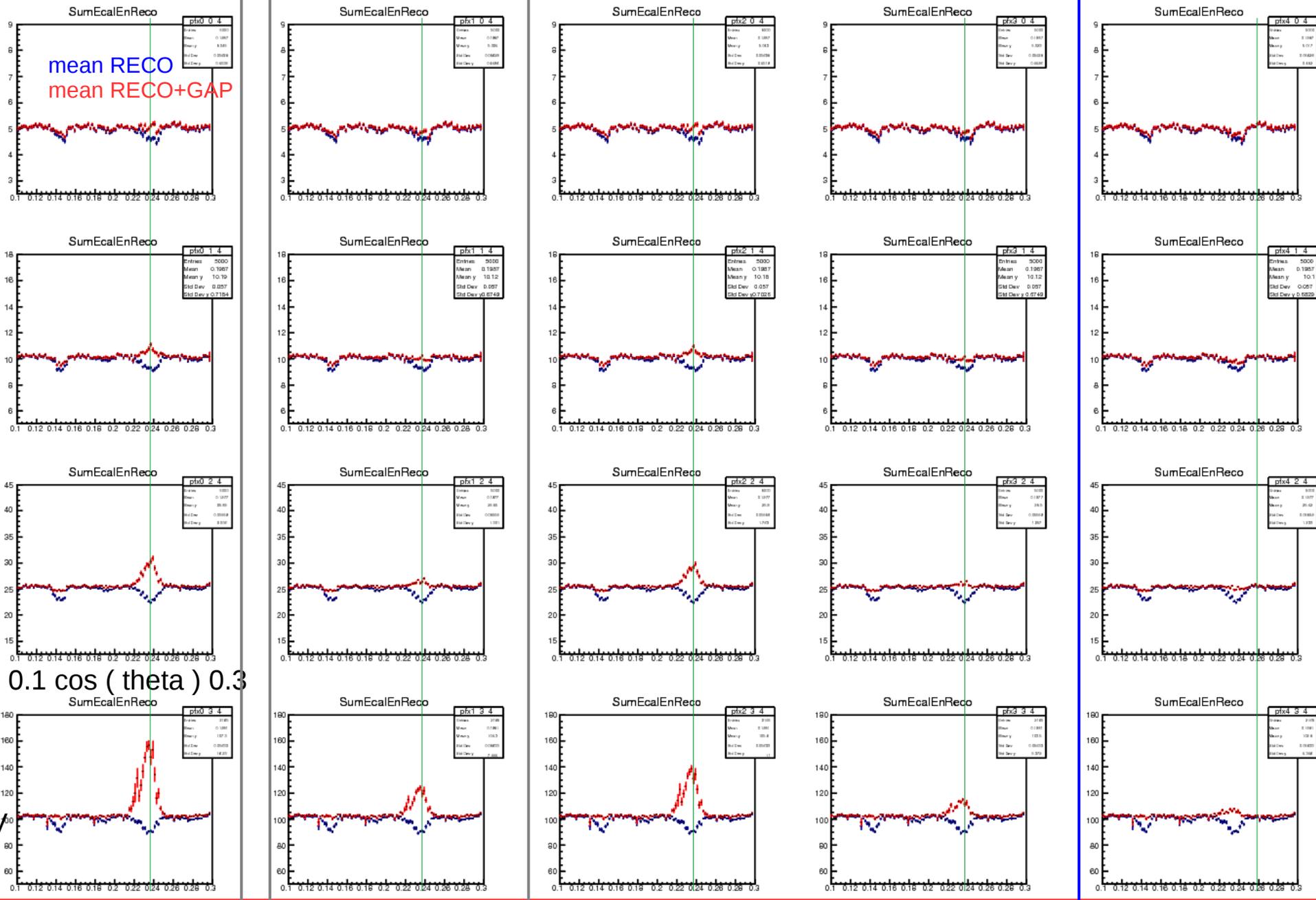
f = 0.35 a = 1.0

5 GeV photons

10 GeV

25 GeV

100 GeV



neither is perfect: still some energy dependence. Additional cluster-level corrections necessary

Summary

hybrid ECAL model developed
allows simultaneous simulation of
two technology options

single particle validation checks: OK

development of ECAL gap treatment
further improvements certainly possible

Backup

Digitisation

convert from G4 energy deposition in sensitive layer
to something like detector output
→ describe sensor, readout, etc

Since the DBD, several possibilities for more realism have been implemented into the RealisticCaloDigi digitisation processor

- Random gaussian noise

- Saturation of electronics

- Random mis-calibrations (both fully- and un-correlated)

- Random dead channels

- SiPM characteristics: saturation, fluctuations and mis-calibration

These effects are significant for SiPM readout

- particularly for small signals (\sim MIP) [Poisson fluctuations of #p.e.]

- large signals (high energy EM shower core) [saturation]

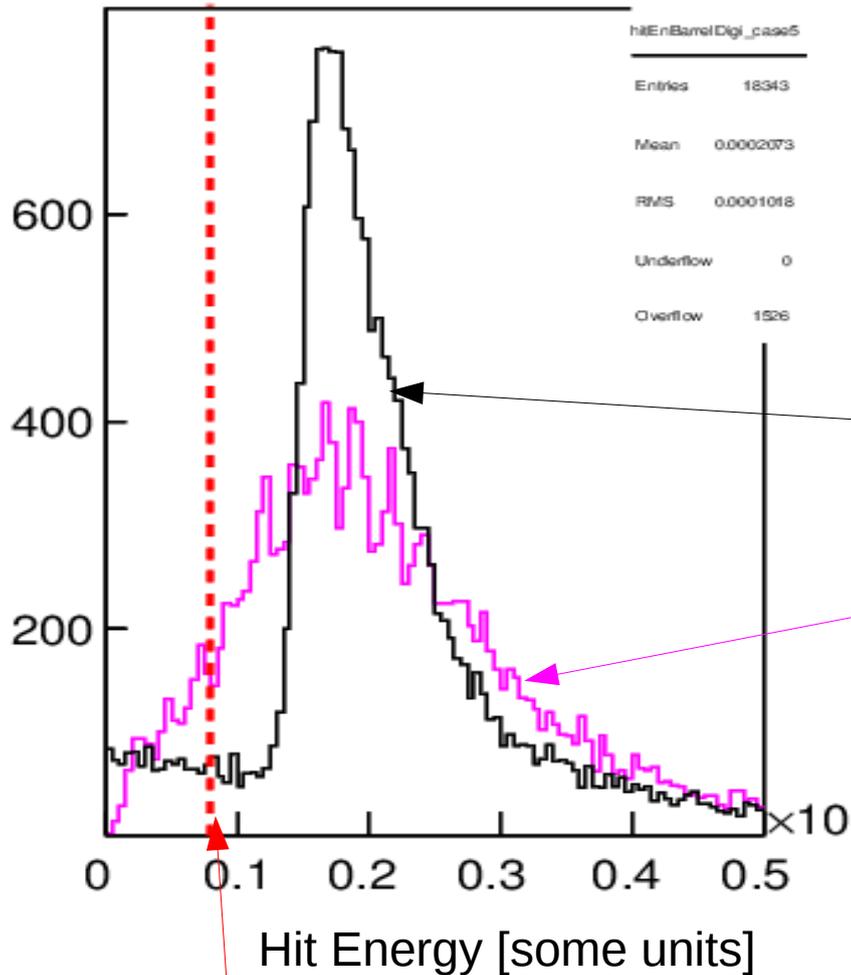
~ negligible for si-ECAL

- fluctuations dominated by Landau fluctuations in energy deposit

- modelled in G4

- fluctuation of # e-h pairs much smaller

hitEnBarrelDigi_case5



ILD simulation: ECAL hits for
10 GeV muon

Energy deposited in scintillator

Digitised energy (ILDCaloDigi)
with my educated guesses for
non-uniformity,
MPPC statistics
noise

Typical threshold @ ~ 0.5 MIP

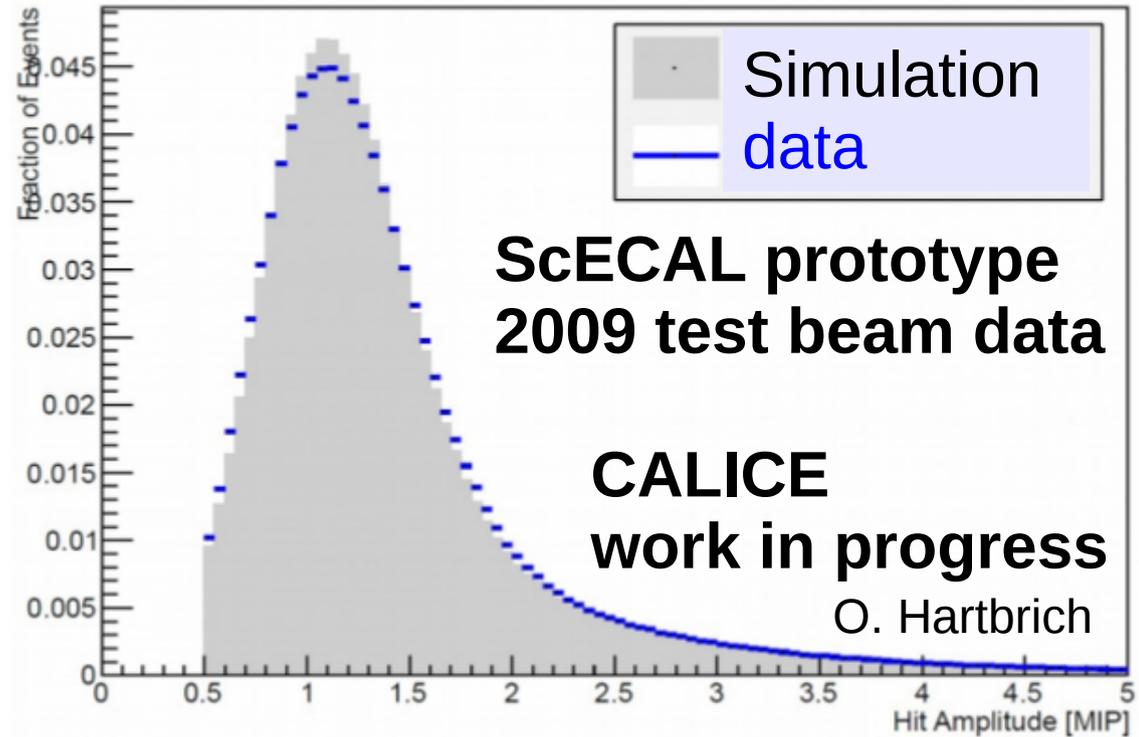
slightly old plot, but still valid

Apply realistic digitisation model to description of ScECAL prototype

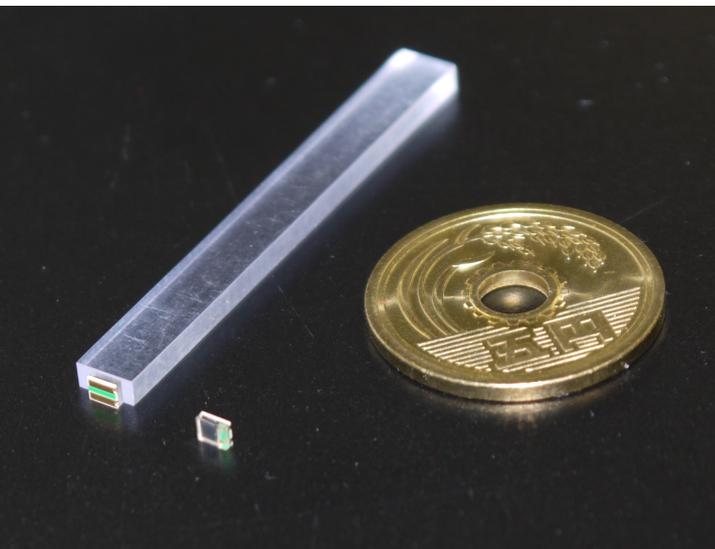
Simulation includes
MPPC statistics,
noise,
perfectly uniform strips

Small data-MC difference may
be due to strip non-uniformities

rather minor effect,
even @ MIP level



Energy of selected MIP hits

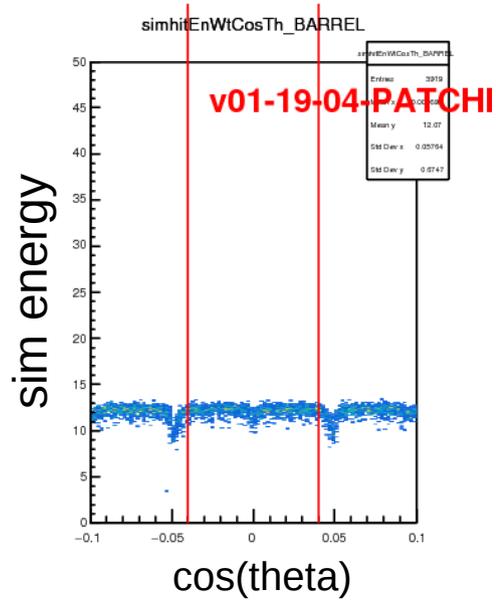


this is for **1600 pixel MPPCs** ($25 \times 25 \mu\text{m}^2$ pixels) used in **physics prototype**

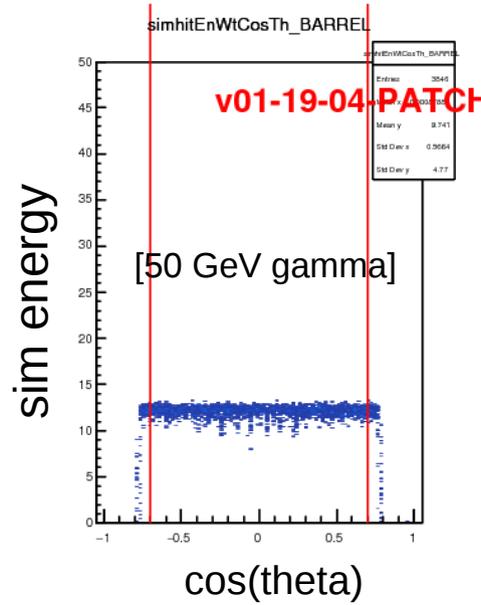
10,000 pixel MPPCs ($10 \times 10 \mu\text{m}^2$ pixels) used in **technological prototype** do not yet give satisfactory results: sensitivity of readout electronics not well matched to smaller pixels

energy resolution integrating over different cos(theta) ranges [reminder: integrated over all azimuthal angle]

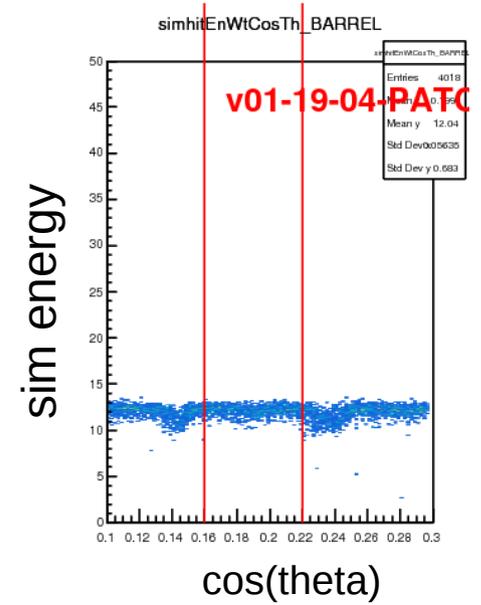
$-0.04 < \cos(\theta) < +0.04$



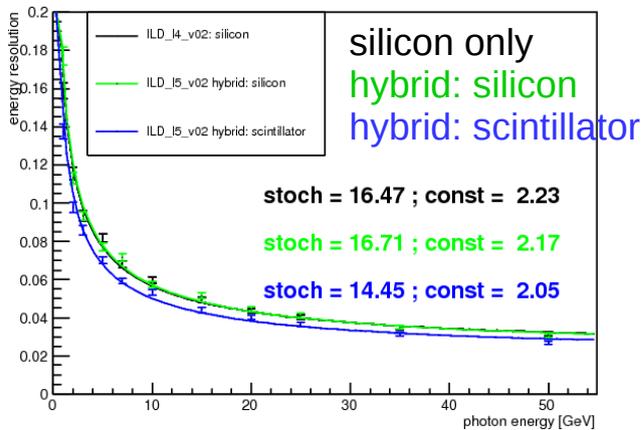
$-0.7 < \cos(\theta) < +0.7$



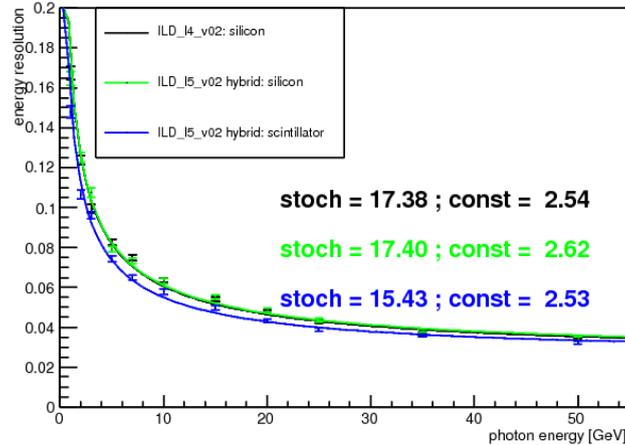
$0.16 < \cos(\theta) < 0.22$



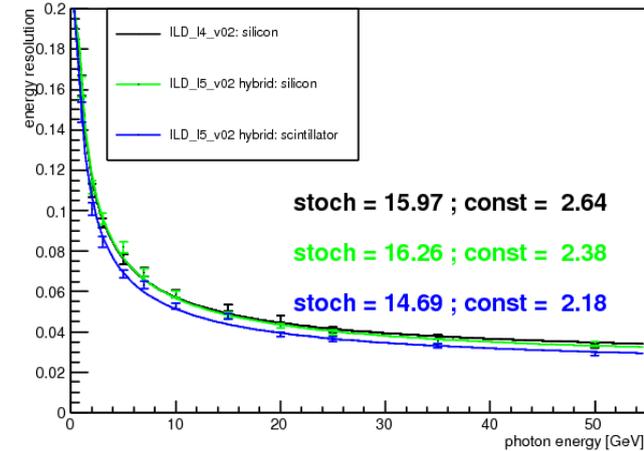
relative energy resolution



relative energy resolution



relative energy resolution



no surprises, everything looks consistent