# Status of dE/dx in ILCSoft v02-00

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• Part of MarlinReco::Analysis::PIDTools

~ somewhat parameterised implementation of TPC testbeam results and MarlinTPC simulation for the full ILD simulation

- Runs in TrackingReco after full tracking
- Calculates a dE/dx value for each reconstructed track and attaches it to the track object
  - dE is the deposited energy of each hit
  - dx is the travel distance of the particle for each hit
  - To compensate for Landau tail the highest and lowest dE/dx values are truncated before calculating the mean for one track
  - Mean per track is optionally smeared to recreate test beam resolution
- dE/dx is then used as input for PID tools

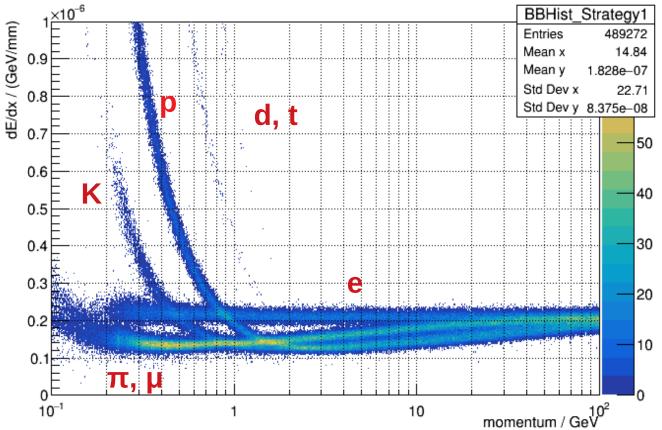


- dx calculation strategy implemented
- New processor options:
  - Change truncation values (8%, 30%)
  - Select strategy for dx calculation
  - Generate dE/dx plots for all strategies
  - Turn off assigning dE/dx to track to only generate plots
- General fixing, polishing & documentation
- Part of v02-00, used for current IDR MC production
- Few issues remaining



## dE/dx – Plots

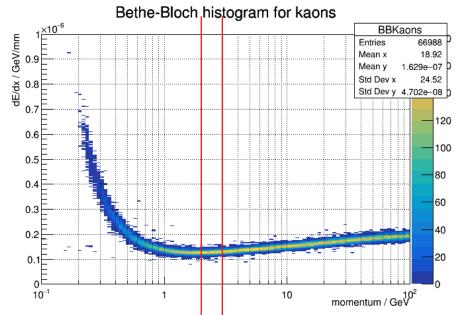
 If strategy comparison is switched on, Bethe-Bloch plots for each strategy are produced – will be changed to a generic switch independent of strategies



Bethe-Bloch curve for dx strategy 1: hit-to-hit distance



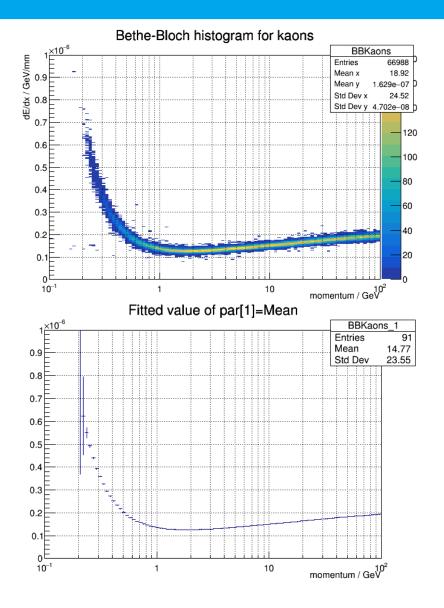
- Use TH2::FitSlicesY
- Goes through every bin in x (momentum) and fits a Gaussian to the distribution in y (dE/dx)
- Reduced (logarithmic) momentum bin number to 100
- Used all single particles files (100k per species)

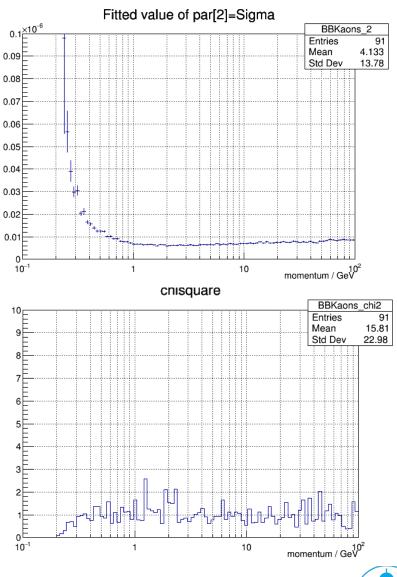


 $\rightarrow$  got sufficient statistics to have good overall fit results



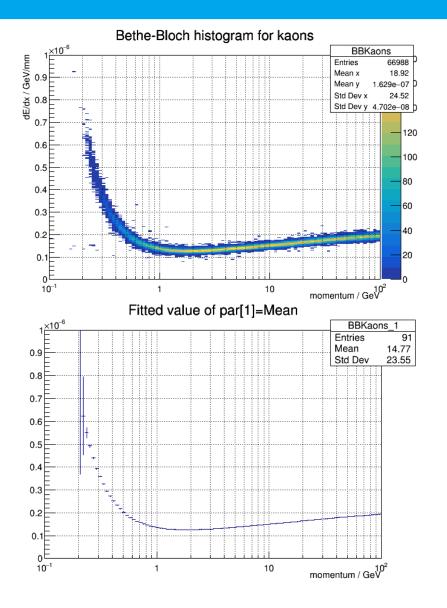
## Separation Power – fit results example

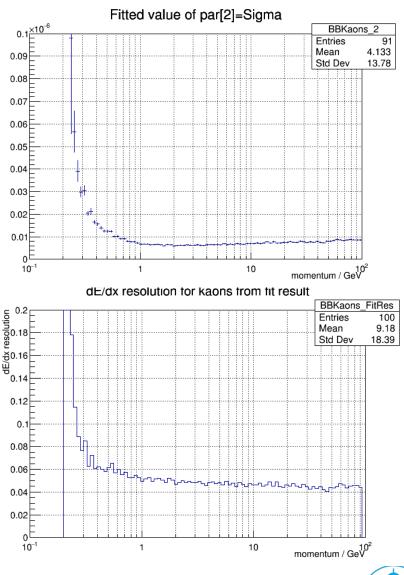






## Separation Power – fit results example

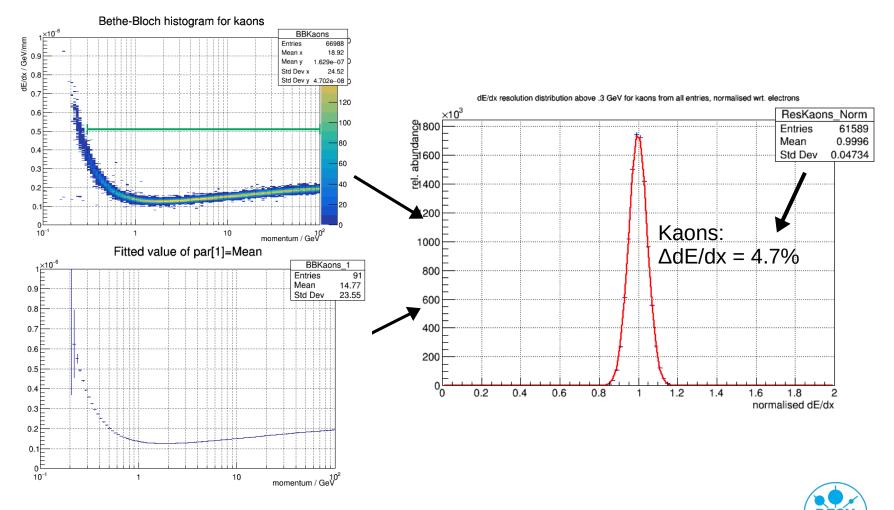






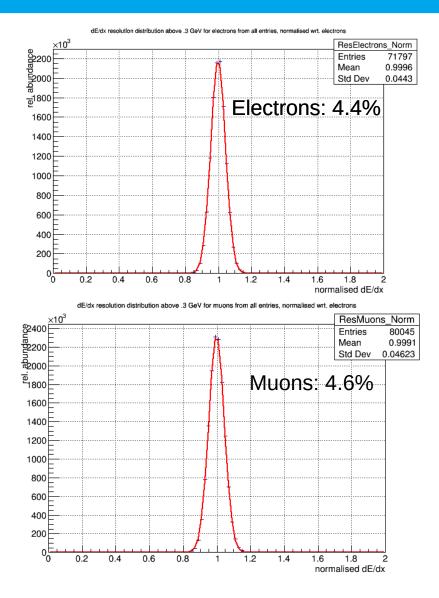
## Resolution – other particles: correct for Bethe-Bloch curve

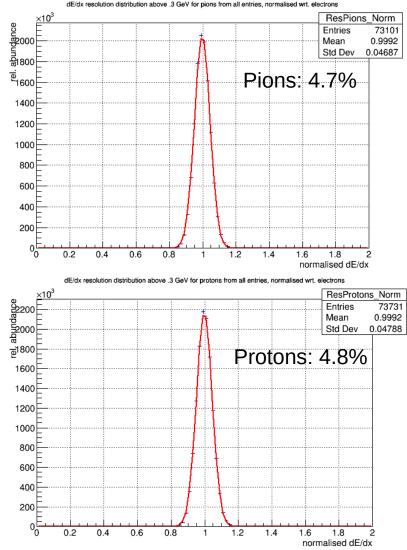
• Normalise each track entry by the fit mean value of the corresponding bin



Ulrich Einhaus | Status of dE/dx in ILCSoft v02-00 | 31.05.2018 | Page 8

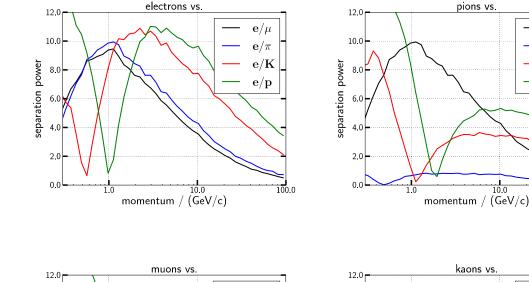
## Resolution: ~ 4.5% above 1 GeV

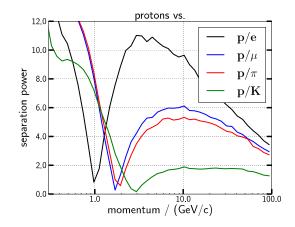


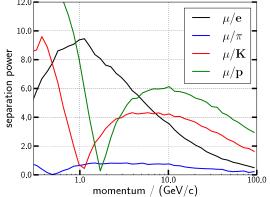


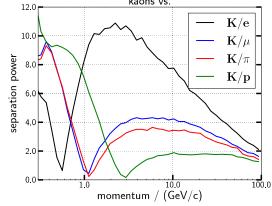
DESY

## **Separation Power – Combined Plots**



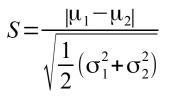






10.0

#### Separation Power:





 $\pi/e$ 

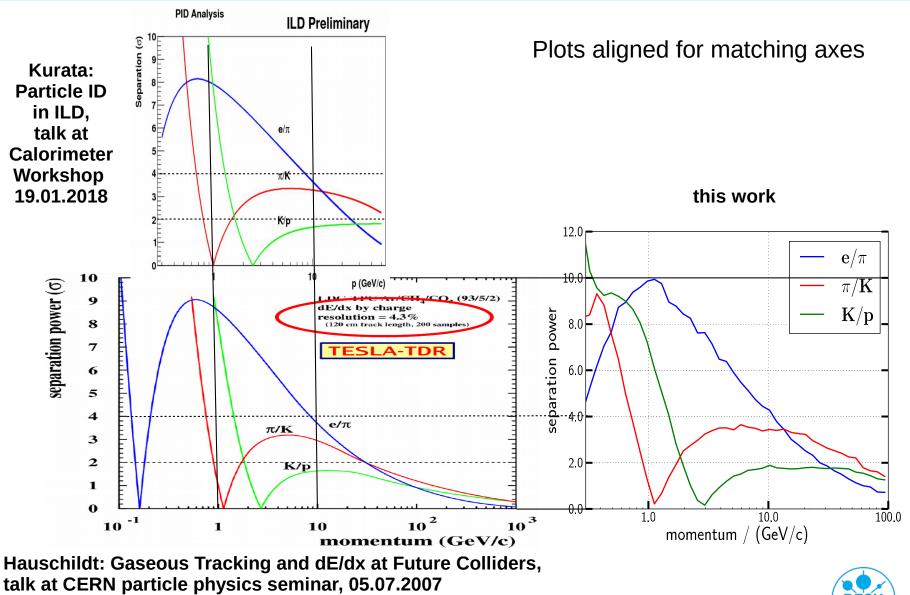
 $\pi/\mu$ 

 $\pi/\mathbf{K}$ 

 $\pi/\mathbf{p}$ 

100.0

## **Separation Power - Comparison**



- 1 (so far): use real distance between track hit centers
- 2: use helix path length of projected hits (points on the helix closest to the hit position)
  - Gets rid of hit-to-hit position fluctuation
  - Can be acquired from class MarlinUtil::SimpleHelix
  - Performs worse than strategy 1
- 3: use helix path length over the row height of the hit row
  - Gets rid of missing-hits problem, uses all hits
  - Calculate crossing point of helix with cylinder at upper and lower row edge (hit radius +/- half pad height)
  - Get helix path length between those crossing points
  - Performs similar to strategy 1



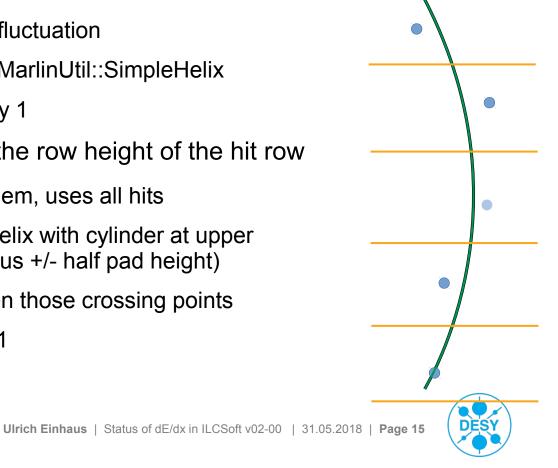
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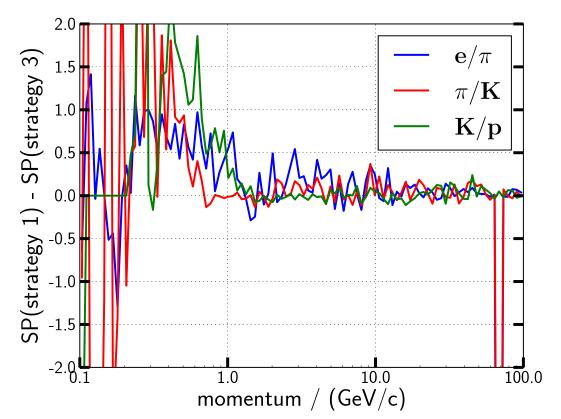


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## dx Strategy Comparison

- Strategy 1 is very similar to, maybe slightly better than strategy 3
- Difference plot:





## Open issue: dE/dx error formula

• Current formula:

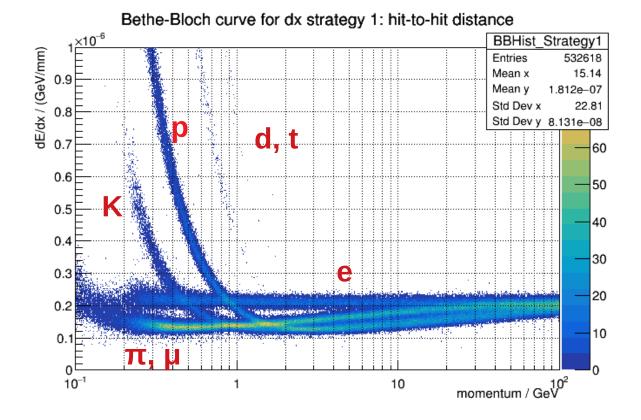
$$\Delta \frac{dE}{dx} = \frac{dE}{dx} \cdot 4.7 \% \cdot \left(\frac{L}{1 m}\right)^{-0.34} \cdot N_{trunc}^{-0.45}$$

- Proposed formula:  $\Delta \frac{dE}{dx} = \frac{dE}{dx} \cdot 4.7 \% \cdot \left(\frac{L}{N_{Hit}} \cdot 6 \, mm\right)^{-0.34} \cdot \left(\frac{N_{Hit}}{220}\right)^{-0.45}$ equivalent:  $\Delta \frac{dE}{dx} = \frac{dE}{dx} \cdot 4.7 \% \cdot \left(\frac{L}{1.32 \, m}\right)^{-0.45} \cdot \left(\frac{N_{Hit}}{L} \cdot 6 \, mm\right)^{-0.11}$
- L: track length,  $N_{Hit}$ : total number of hits,  $N_{trunc}$ : after truncation
- The observed dependence on track length and/or granularity is weaker, and fits neither the current nor the proposed formulae.



- Error formula
- Various small things & checks  $\rightarrow$  work in progress!
- Add analysis code to github
- Comparisons based on separation power:
  - dx strategies
  - Detector models and technologies
  - Improved dE/dx resolution (high granularity TPC)
  - Added weighting or other refined algorithms
- Interesting: Combine with potential TOF





# Thanks!



## Backup



Ulrich Einhaus | Status of dE/dx in ILCSoft v02-00 | 31.05.2018 | Page 20