LCFIPIus status



Friday meeting, 20180824

Flavour tagging (statistical dependency issue)

* vtxmasspc in flavour tagging

- I found this variable seems to be the main cause. (I checked by removing each input variable.)
- Powerful to indentify b-jet (Mb~5GeV, Mc~2GeV)
- Used in earlier experiments e.g. SLD ("Pt-corrected mass").
- Taking neutrinos into account to correct secondary vertex mass.
- Estimate minimum contributions from neutrinos by comparing the direction of the secondary vertex from the primary vertex and the momentum sum of the tracks from the secondary vertex.

$$M_{\rm pc} = \sqrt{M_{\rm vis}^2 + p_t^2} + |p_t|$$

if the primary- and secondary-vertex position errors are not precise, pt is set to be 0. —> vertex position error estimation could affect on this variable.

* Checking helix trajectory, coordinate, etc

No problem found

* Checking minimization process.

- There are two different minimization :
 - I) finding a position on a helix trajectory which gives the minimum distance to a target point. This is one-dimensional minimization.
 - 2) finding a position that gives minimum chi2 defined as a sum of variances to helices. To compute variance for each helix, we use 1).
 This is 3 dimensional minimization.
- A method : PrintLevel(2) in minimization of 1) dumps more detailed info. though they are not so clear to me. But at least 1 found that some cases the minimization fails because of "nan" as error estimation.)

* Findings

- Too-small error appears only when turning the beam constraint on.
- ROOT::Minuit2::MnStrategy(I) —> ROOT::Minuit2::MnStrategy(0) in minimization (2) seems to be more stable.
- Tolerance = 10⁻³ —> 10+3 in minimization (1) solve the "nan" problem above.
- I tried these test parameters and see what happened.

Error distribution on primary vertex z-position



pull distribution of primary vertex z-position



Vtx z-pos error vs # of vtx tracks



default

this test

Flavour tagging

Using same BDT parameters.



to take primary vertex position into account.)

Prospects

* Taikan is investigating Minuit2 parameters more deeply.

- Need to be understood why the setting used in this study looks (not perfect but) a bit better behaviour in terms of "statistical dependency".
- Need to identify what is the optimal settings for the primary vertexing.
- Even if the "statistical dependency" disappears, the performance seems not to be as good as the case without the beam spot smearing.

Probably there is another reason.

Test w/ beam background