

With bug-fix: update Dec 7

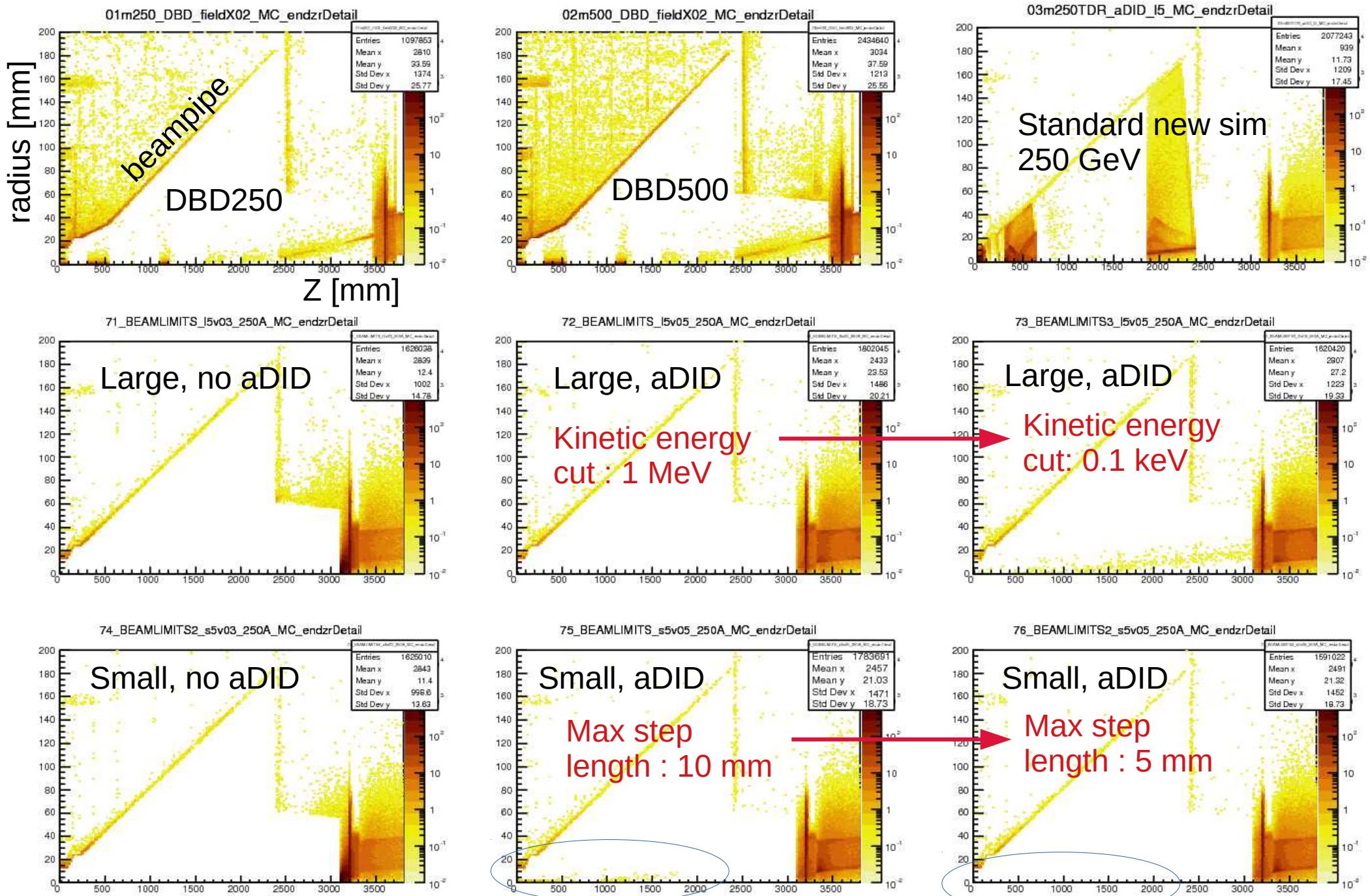
Update on pair backgrounds, ILD sw-ana, 5 Dec 2018

Simulating pair backgrounds from Guinea-Pig in ILD models

- extra “noise” hits: realistic tracking
- potentially large # hits : DAQ/computing

Daniel & Akiya, KEK

MC particle endpoints: z vs. r



Vertex detector hits per BX

VXD hits/BX	L1, 2 Early	Late	L3, 4 Early Late	L5, 6 Early Late
-------------	----------------	------	---------------------	---------------------

DBD

250_DBD_fieldX02	98.8	5.1	0.7	0.4	0.1	0.1
500_DBD_fieldX02	194.7	15.9	1.3	0.5	0.1	0.7

NEW SIMULATIONS

with new 250 GeV beam params

LARGE , no anti-DID BEAMLIMITS_I5v03_250A	255.	185.6	4.6	19.6	0.6	6.6
LARGE , anti-DID BEAMLIMITS_I5v05_250A	261.	6.9	2.0	4.3	0.5	1.4
LARGE , anti-DID, lower momentum threshold BEAMLIMITS3_I5v05_250A	257.	65.2	2.6	5.4	0.4	2.1
SMALL , no anti-DID, smaller maximum step length BEAMLIMITS2_s5v03_250A	204.	192.	2.3	22.0	0.1	5.5
SMALL , anti-DID, smaller maximum step length BEAMLIMITS2_s5v05_250A	191.	77.3	2.1	5.5	0.2	4.0
SMALL , anti-DID, new 250 GeV params BEAMLIMITS_s5v05_250A	200.	71.1	1.4	6.4	0.1	3.5
LARGE, anti-DID, intermediate result, for illustration, 500 GeV akiya_I5_500TDR	312.	115.	2.3	9.7	0.3	4.2

WRONG!!

Early hits (<15ns):
Particles coming directly from IP

Late hits (>15 ns):
Particles reflected from forward region

Corrected bug counting VXD hits

Total VXD hits/BX	L12 EARLY	L12 LATE	L34 EARLY	L34 LATE	L56 EARLY	L56 LATE
DBD						
01m250_DBD_fieldX02	662.80	34.00	118.40	3.00	51.90	1.00
02m500_DBD_fieldX02	1276.50	126.50	220.70	5.40	61.90	2.00
NEW SIMULATIONS with new 250 GeV beam params						
LARGE , no anti-DID						
71_BEAMLIMITS_15v03_250A	1040.11	1233.44	173.78	55.78	48.11	17.56
LARGE , anti-DID						
72_BEAMLIMITS_15v05_250A	1050.50	339.70	165.30	6.30	57.00	2.90
LARGE , anti-DID, lower momentum threshold						
73_BEAMLIMITS3_15v05_250A	970.11	308.44	175.00	8.78	56.89	3.44
SMALL , no anti-DID, smaller maximum step length						
74_BEAMLIMITS2_s5v03_250A	827.67	1386.00	170.00	53.11	42.56	9.11
SMALL , anti-DID, smaller maximum step length						
75_BEAMLIMITS_s5v05_250A	738.40	401.20	120.50	9.90	47.10	5.40
SMALL , anti-DID, new 250 GeV params						
76_BEAMLIMITS2_s5v05_250A	713.89	420.00	101.11	18.44	35.56	12.00
LARGE, anti-DID, intermediate result, for illustration, 500 GeV						
43_akiya_15_500TDR	1344.70	579.50	246.60	20.60	56.80	16.70

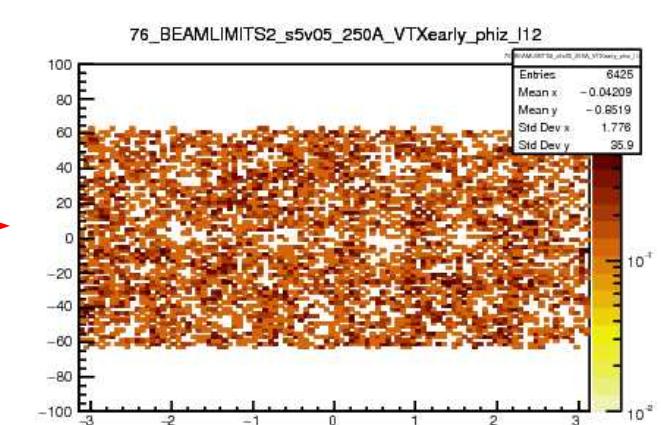
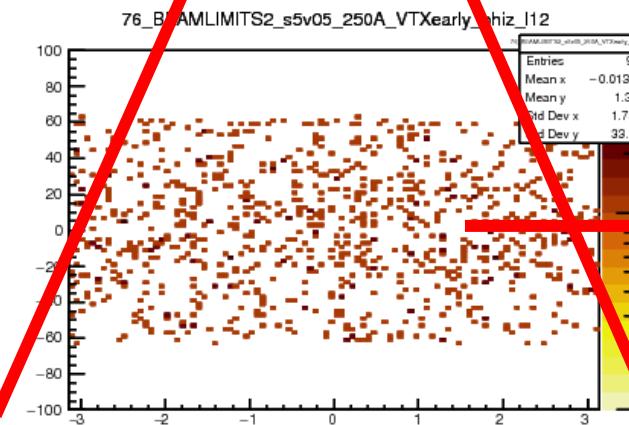
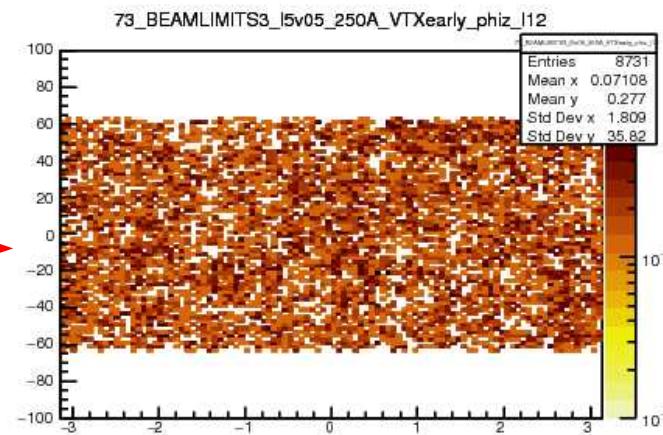
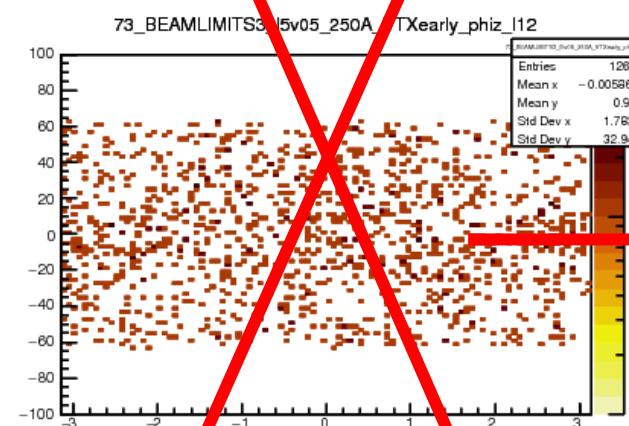
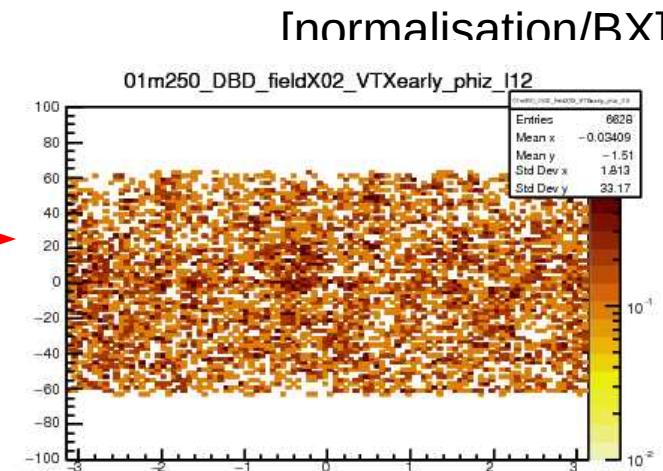
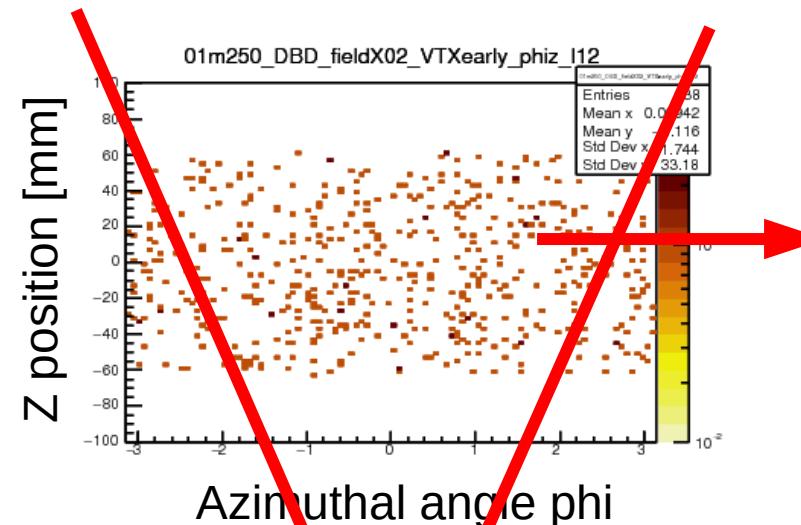
Early Hits in VXD L1,2

DBD 250
[sim & beam params]

New beam params,
new sim [aDID]

Large detector

Small detector



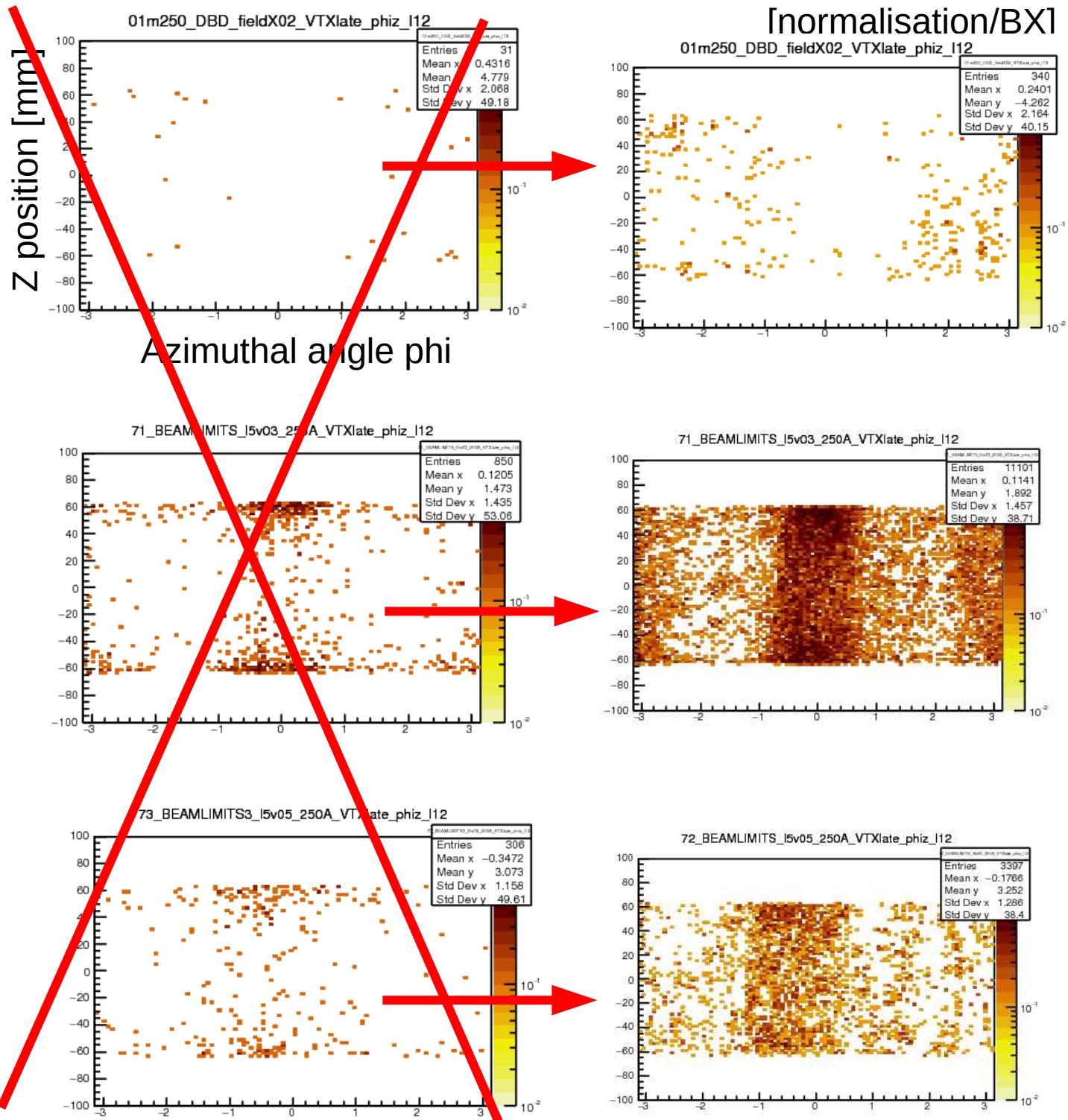
Late Hits in VXD L1,2

DBD 250
[sim & beam params]

New beam params,
new sim

No a-DID

a-DID



Use code from Strahinja to convert to hits/area in various systems

Large, 250 new params, anti-DID

[I believe: (mean #hits/BX +/- bunch-by-bunch variation)]

Subsystem : VXD

Layer 1: 7292 hits.	hitsperBX = (810.2 +- 339.)	hits/BX.	(5.89 +- 2.471)	hits/cm^2/BX.
Layer 2: 4215 hits.	hitsperBX = (468.3 +- 204.)	hits/BX.	(3.40 +- 1.488)	hits/cm^2/BX.
Layer 3: 906 hits.	hitsperBX = (100.6 +- 57.4)	hits/BX.	(0.16 +- 0.094)	hits/cm^2/BX.
Layer 4: 746 hits.	hitsperBX = (82.88 +- 47.2)	hits/BX.	(0.13 +- 0.078)	hits/cm^2/BX.
Layer 5: 279 hits.	hitsperBX = (31 +- 17.1)	hits/BX.	(0.03 +- 0.018)	hits/cm^2/BX.
Layer 6: 266 hits.	hitsperBX = (29.56 +- 16.6)	hits/BX.	(0.03 +- 0.017)	hits/cm^2/BX.

Subsystem : FTD

Layer 1: 357 hits.	hitsperBX = (39.6 +- 22.8)	hits/BX.	(0.045 +- 0.026)	hits/cm^2/BX.
Layer 2: 214 hits.	hitsperBX = (23.7 +- 16.3)	hits/BX.	(0.028 +- 0.019)	hits/cm^2/BX.
Layer 3: 357 hits.	hitsperBX = (39.6 +- 22.3)	hits/BX.	(0.014 +- 0.008)	hits/cm^2/BX.
Layer 4: 244 hits.	hitsperBX = (27.1 +- 14.1)	hits/BX.	(0.010 +- 0.005)	hits/cm^2/BX.
Layer 5: 169 hits.	hitsperBX = (18.7 +- 7.42)	hits/BX.	(0.007 +- 0.003)	hits/cm^2/BX.
Layer 6: 88 hits.	hitsperBX = (9.77 +- 3.99)	hits/BX.	(0.004 +- 0.001)	hits/cm^2/BX.
Layer 7: 50 hits.	hitsperBX = (5.55 +- 3.62)	hits/BX.	(0.002 +- 0.001)	hits/cm^2/BX.

Subsystem : SIT

Layer 1: 205 hits.	hitsperBX = (22.7 +- 10.6)	hits/BX.	(0.0031 +- 0.0014)	hits/cm^2/BX.
Layer 2: 190 hits.	hitsperBX = (21.1 +- 13.3)	hits/BX.	(0.0028 +- 0.0018)	hits/cm^2/BX.
Layer 3: 314 hits.	hitsperBX = (34.8 +- 17.5)	hits/BX.	(0.0014 +- 0.0007)	hits/cm^2/BX.
Layer 4: 282 hits.	hitsperBX = (31.3 +- 12.4)	hits/BX.	(0.0012 +- 0.0005)	hits/cm^2/BX.

Subsystem : TPC

Reporting total hits in the detector element:
Layer 1: 709 hits. hitsperBX = (78.8 +- 103.8) hits/BX.

Subsystem : SET

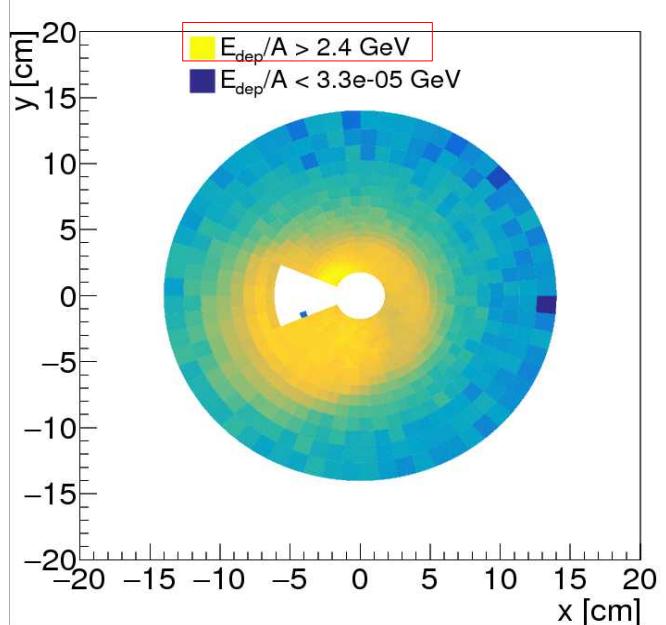
Layer 1: 140 hits.	hitsperBX = (15.5 +- 8.0)	hits/BX.	(3.02e-05 +- 1.56e-05)	hits/cm^2/BX.
Layer 2: 146 hits.	hitsperBX = (16.2 +- 7.1)	hits/BX.	(3.14e-05 +- 1.39e-05)	hits/cm^2/BX.

Code from Strahinja to make beam-cal energy maps

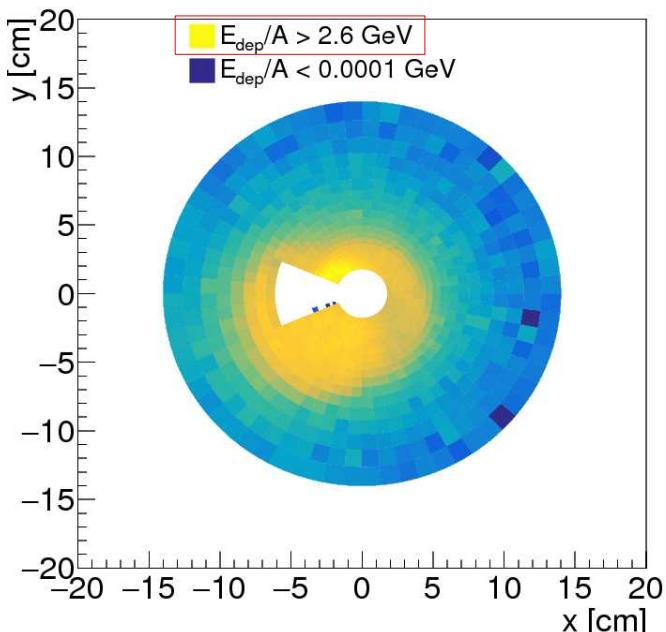
→ WARNING: color scale changes between plots !!!

No anti-DID

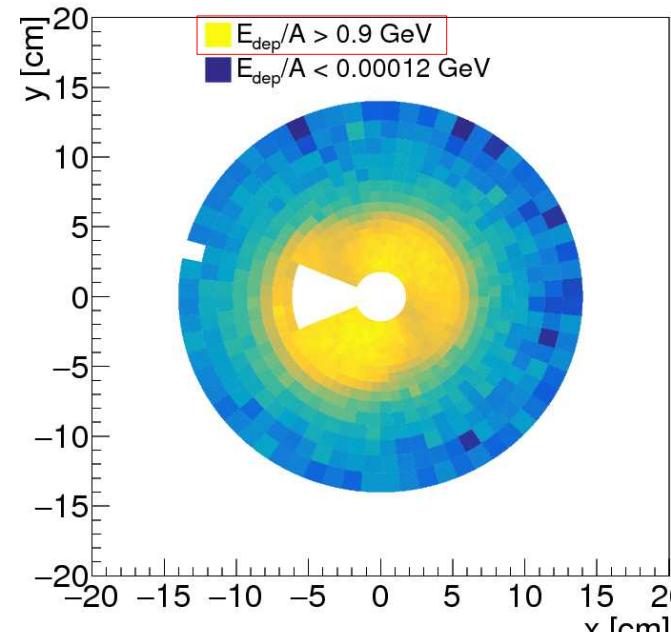
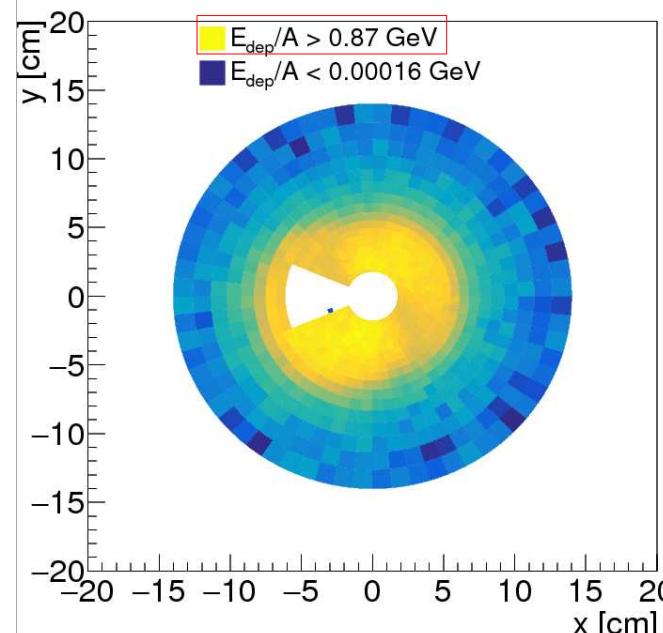
LARGE



SMALL



With anti-DID



Looks somewhat reasonable:

- More centred
- Smaller max. energy deposit with aDID

Conclusion

I think we're getting there !

If you want more detailed studies, numbers, plots for your favourite subdetector,
please make them yourselves

I will soon put O(10) simulated bunch crossings in various configurations somewhere accessible,
you are welcome to make use of them.