

# Study of track separation capability for a MPGD-based TPC

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on behalf of the LCTPC–Asia group



- A MPGD-based TPC can provide clearly track separation thanks to its small ExB effect compared with MWPC.
- We're trying to investigate 2-track separation for a GEM-based TPC using electron beam.

**Table III-2.4**

Performance and design parameters for the TPC with standard electronics and pad readout.

Parameter	
Geometrical parameters	$r_{in}$ $r_{out}$ $z$ 329 mm    1808 mm $\pm 2350$ mm
Solid angle coverage	up to $\cos \theta \simeq 0.98$ (10 pad rows)
TPC material budget	$\simeq 0.05 X_0$ including outer fieldcage in $r$ $< 0.25 X_0$ for readout endcaps in $z$
Number of pads/timebuckets	$\simeq 1\text{-}2 \times 10^6/1000$ per endcap
Pad pitch/ no.padrows	$\simeq 1 \times 6 \text{ mm}^2$ for 220 padrows
$\sigma_{point}$ in $r\phi$	$\simeq 60 \mu\text{m}$ for zero drift, $< 100 \mu\text{m}$ overall
$\sigma_{point}$ in $rz$	$\simeq 0.4 - 1.4 \text{ mm}$ (for zero – full drift)
2-hit resolution in $r\phi$	$\simeq 2 \text{ mm}$
2-hit resolution in $rz$	$\simeq 6 \text{ mm}$
dE/dx resolution	$\simeq 5 \%$
Momentum resolution at B=3.5 T	$\delta(1/p_t) \simeq 10^{-4}/\text{GeV}/c$ (TPC only)

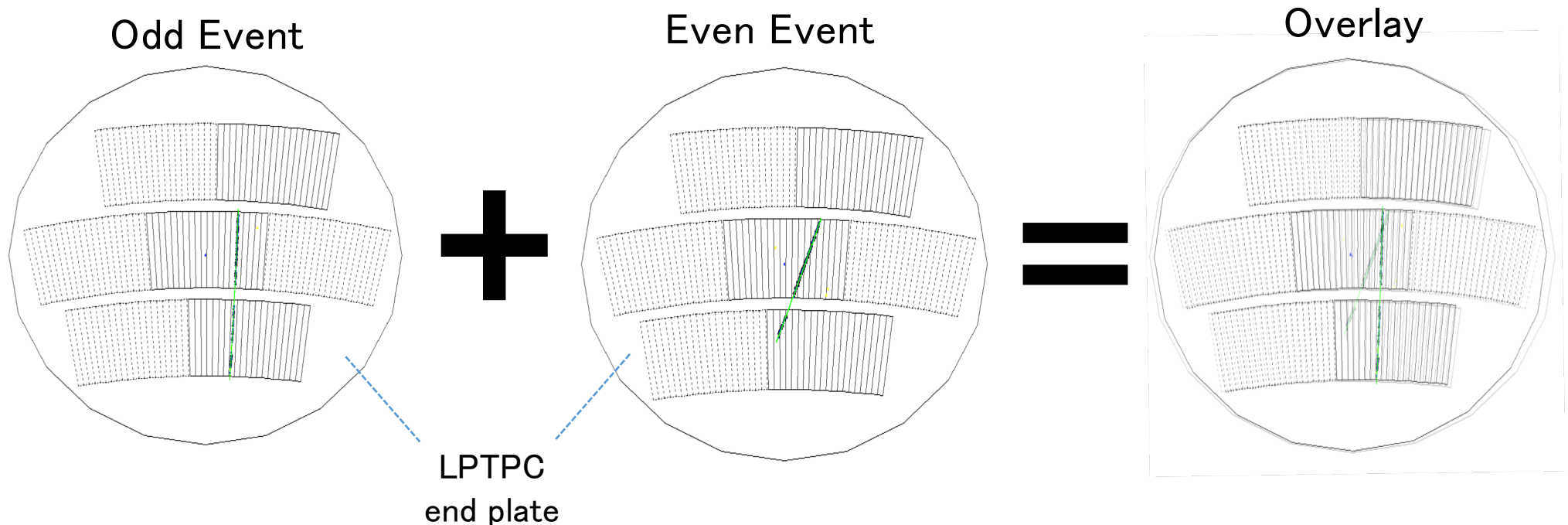
# Idea for increasing multi track events

But, there is not much multi-track for each event ...

Idea

Produce a pseudo multi-track event  
merging two events (overlay)

(Example)



1. Using `SelectNthEventProcessor(MarlinTPC)`,

⋮

Select a number  $n$  to use only every  $n$ th event. So all further processors will not process the skipped events.

SelectNthEventProcessor.cc Code URL:

[https://ilcsoft.desy.de/MarlinTPC/current/doc/html/SelectNthEventsProcessor\\_8cc\\_source.html](https://ilcsoft.desy.de/MarlinTPC/current/doc/html/SelectNthEventsProcessor_8cc_source.html)

2. Using `OverlayProcessor (ilcsoft)`,

⋮

OverlayProcessor is used to overlay the pure simulation event data with the beam background noise data for the ILD simulation.

Overlay.cc Code URL:

<https://github.com/iLCSoft/Overlay/blob/master/src/Overlay.cc>

1. Using `SelectNthEventProcessor(MarlinTPC)`,  
produce Odd event slcio file and Even event slcio file

1 3 5 7 ...

2 4 6 8 ...

SelectNthEventProcessor.cc Code URL:

[https://ilcsoft.desy.de/MarlinTPC/current/doc/html/SelectNthEventsProcessor\\_8cc\\_source.html](https://ilcsoft.desy.de/MarlinTPC/current/doc/html/SelectNthEventsProcessor_8cc_source.html)

2. Using `OverlayProcessor (ilcsoft)`, merge two slcio files

2 3 5 7 ...

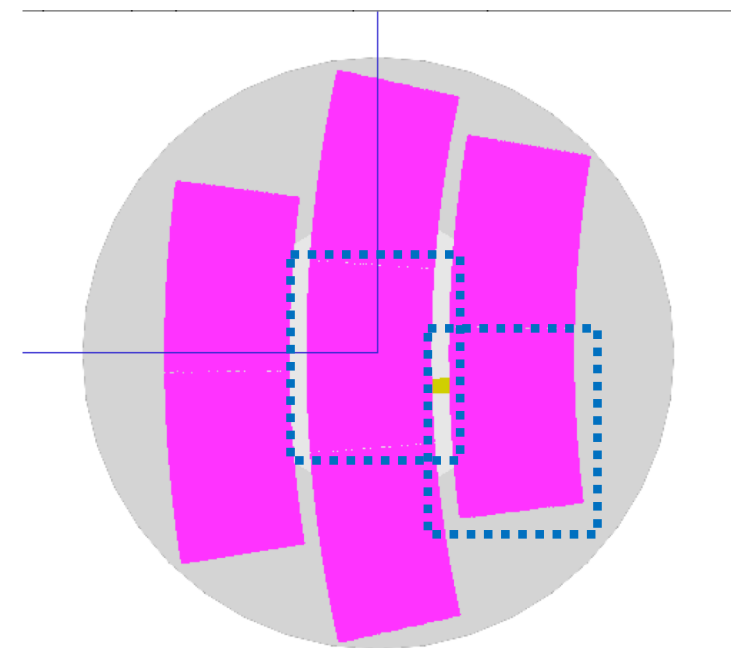
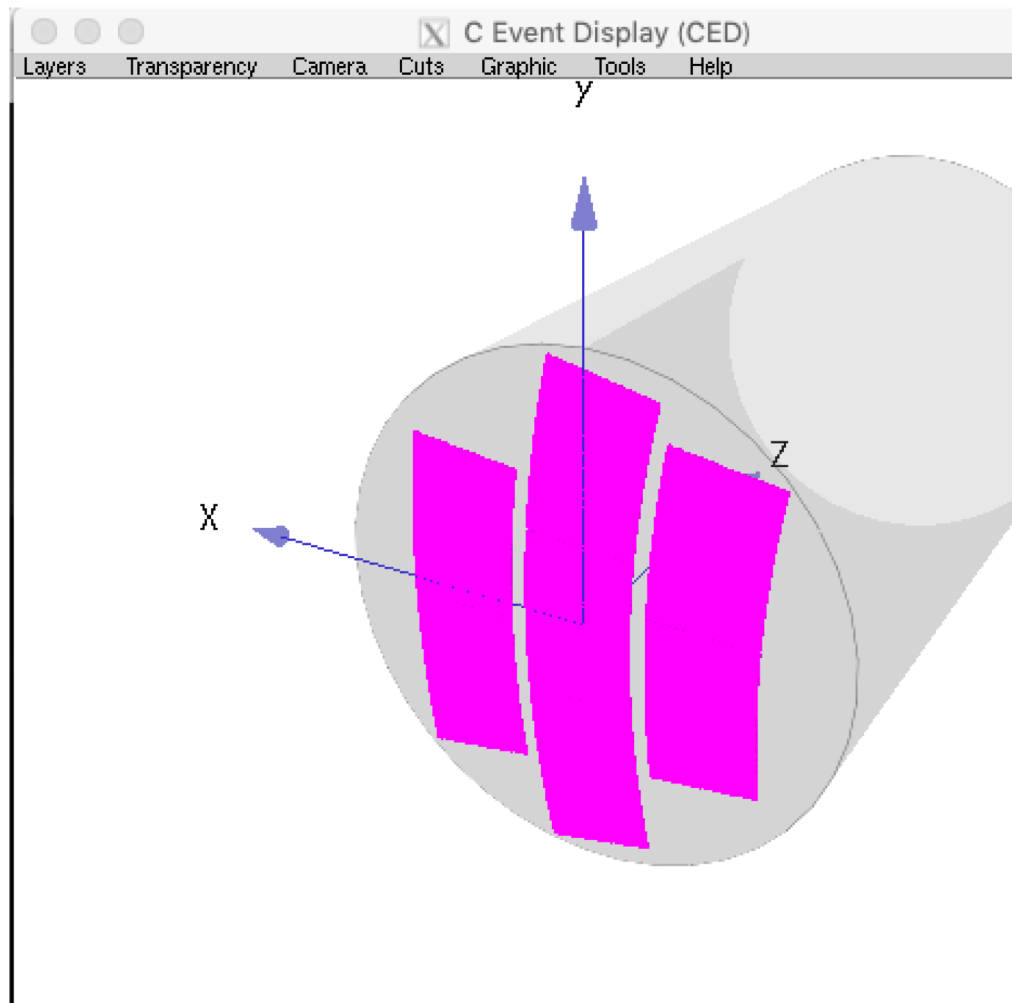
OverlayProcessor can only overlay data at hit level object.

⇒ Firstly, as the test, merge at hit level

Overlay.cc Code URL:

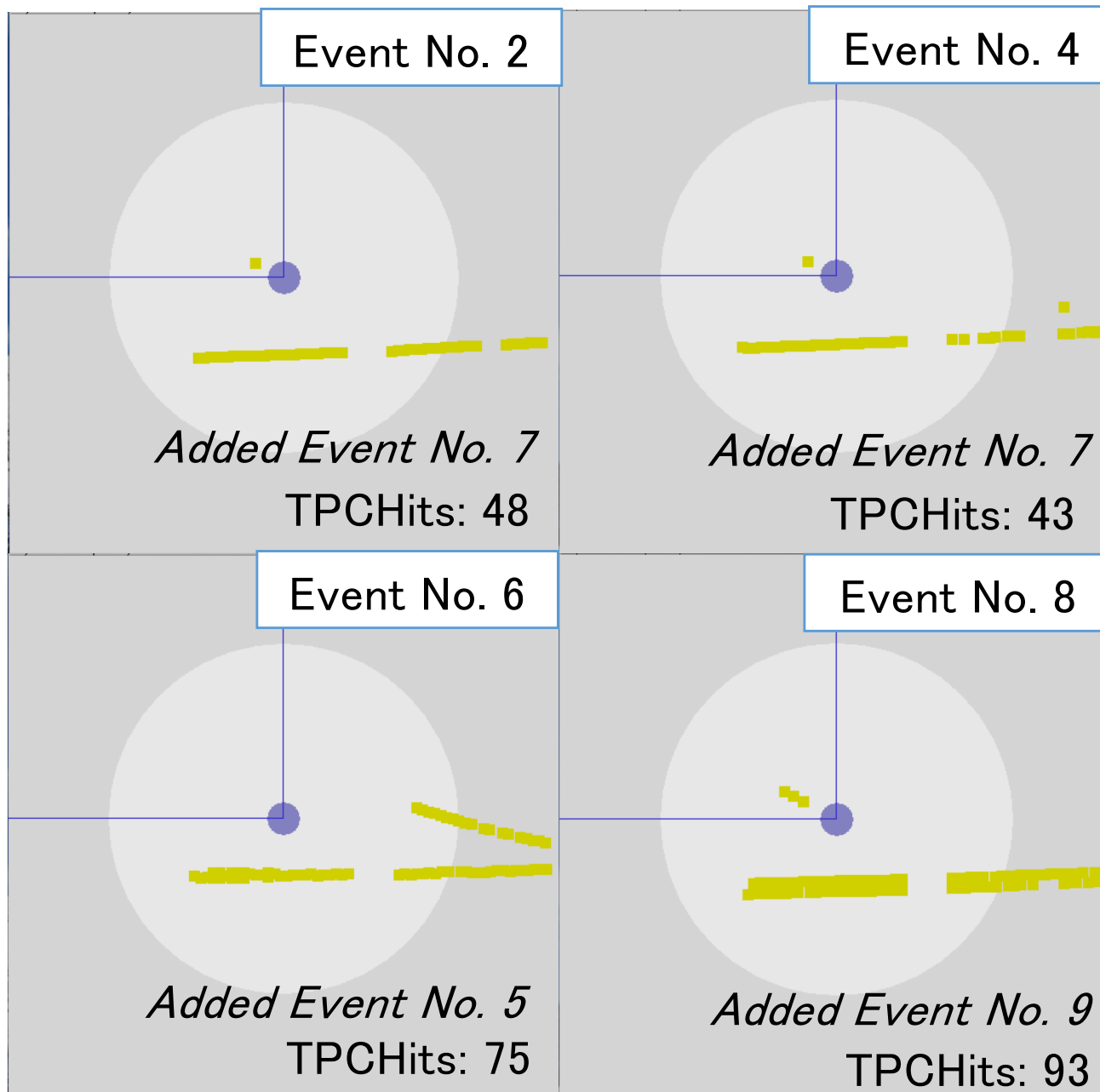
<https://github.com/iLCSoft/Overlay/blob/master/src/Overlay.cc>

- Simple check of overlaid track using LCTPCViewer in MarlinTPC and the number of hits
- Use the odd event number file (evt No. 1, 3, 5, 7, 9) and the even event number file (evt No. 2, 4, 6, 8)



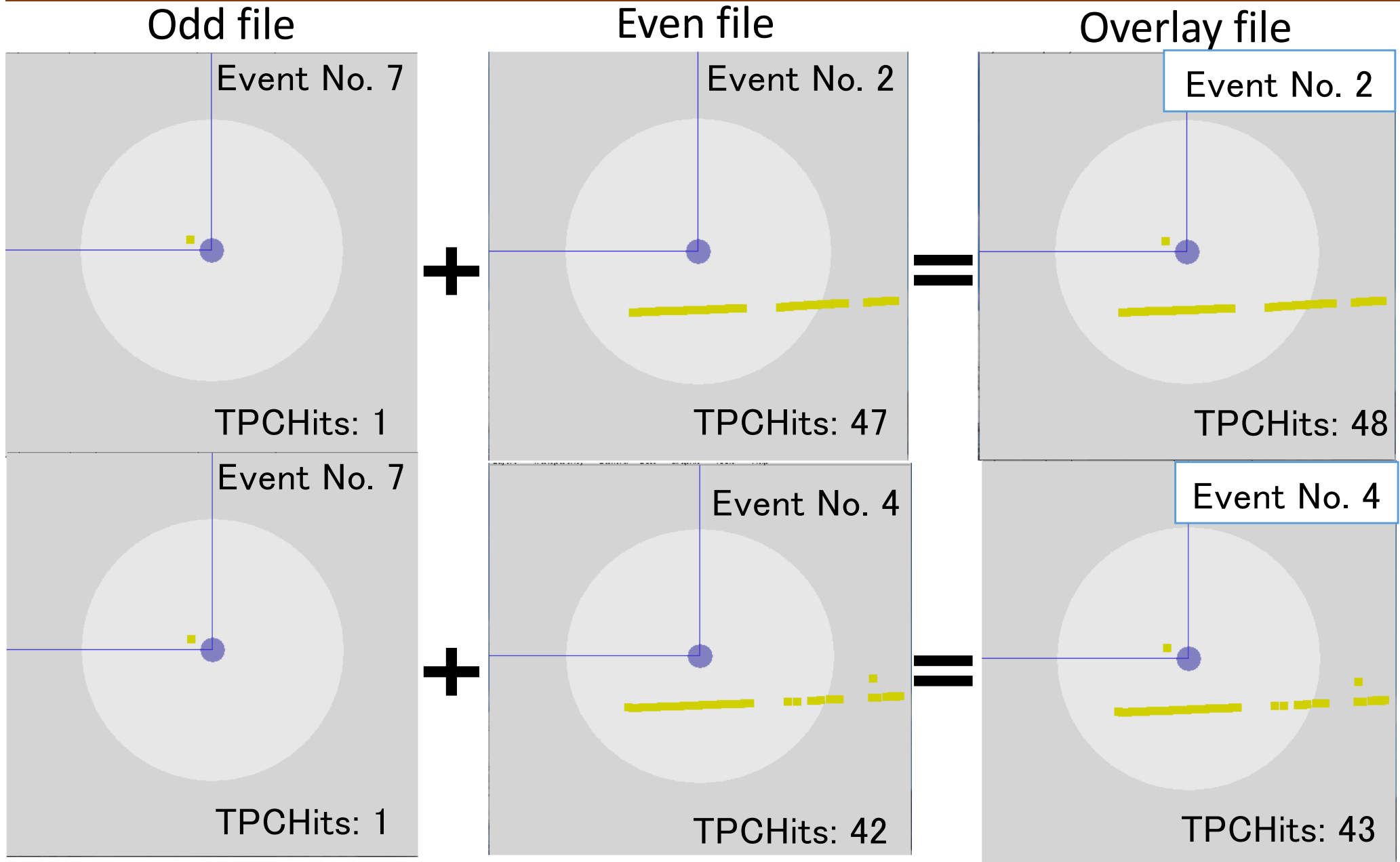
Readout area

# Overlaid event display at hit level



- The even event number was kept because the odd file was overlaid “on” the even file.
- The added event number seems to be determined by a random number.

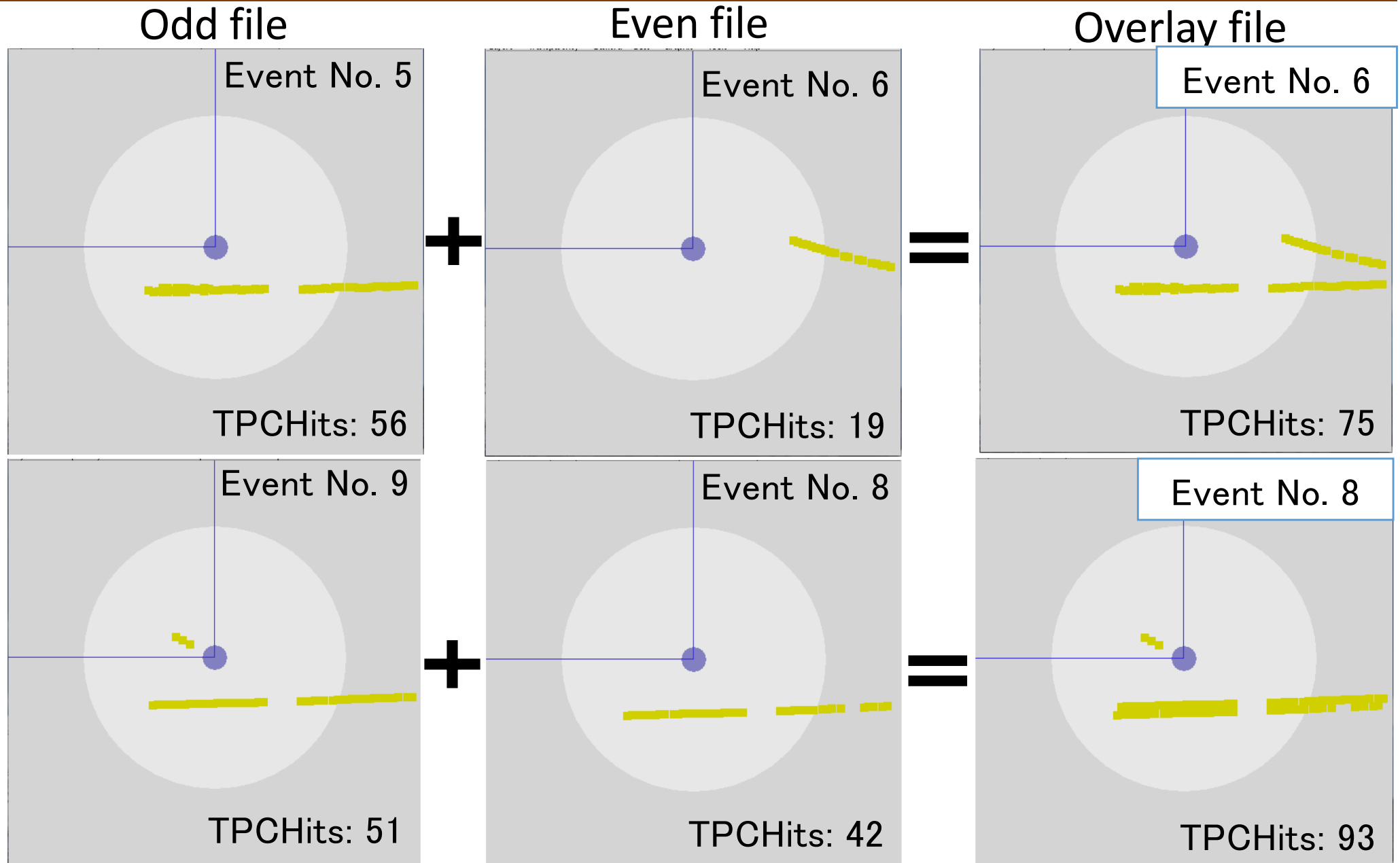
# Event display at hit level



Tracks(hit) are overlaid and the sum of hits is consistent.



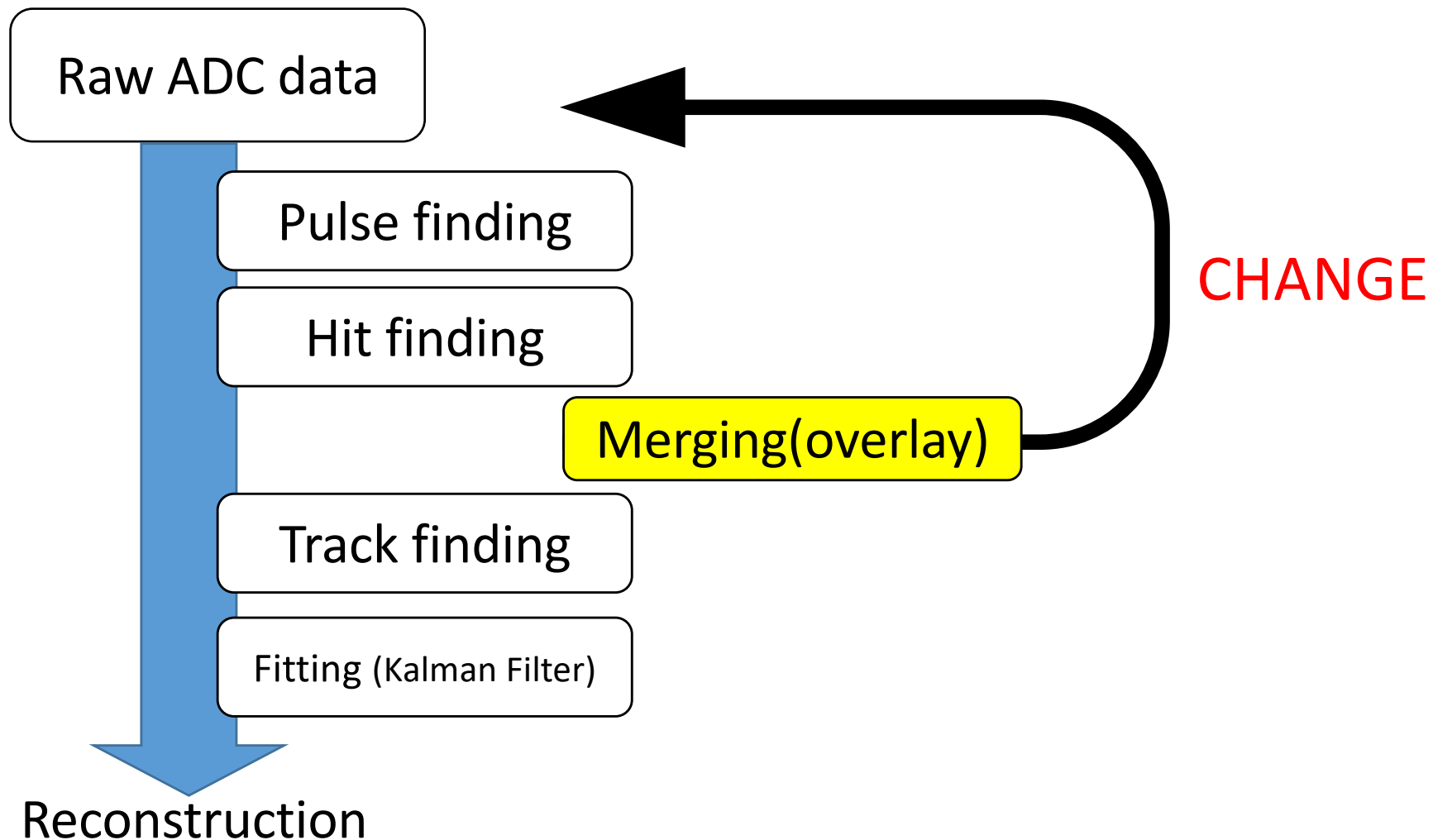
# Event display at hit level



Tracks are overlaid and the sum of hits is consistent.

Merging at the hit level, it is probably unable to evaluate 2 track separation properly.

Coding so that Overlay Processor can be merged at raw data level.



- The number of raw data was checked using anajob command.
- The sum of the number of raw data is consistent.

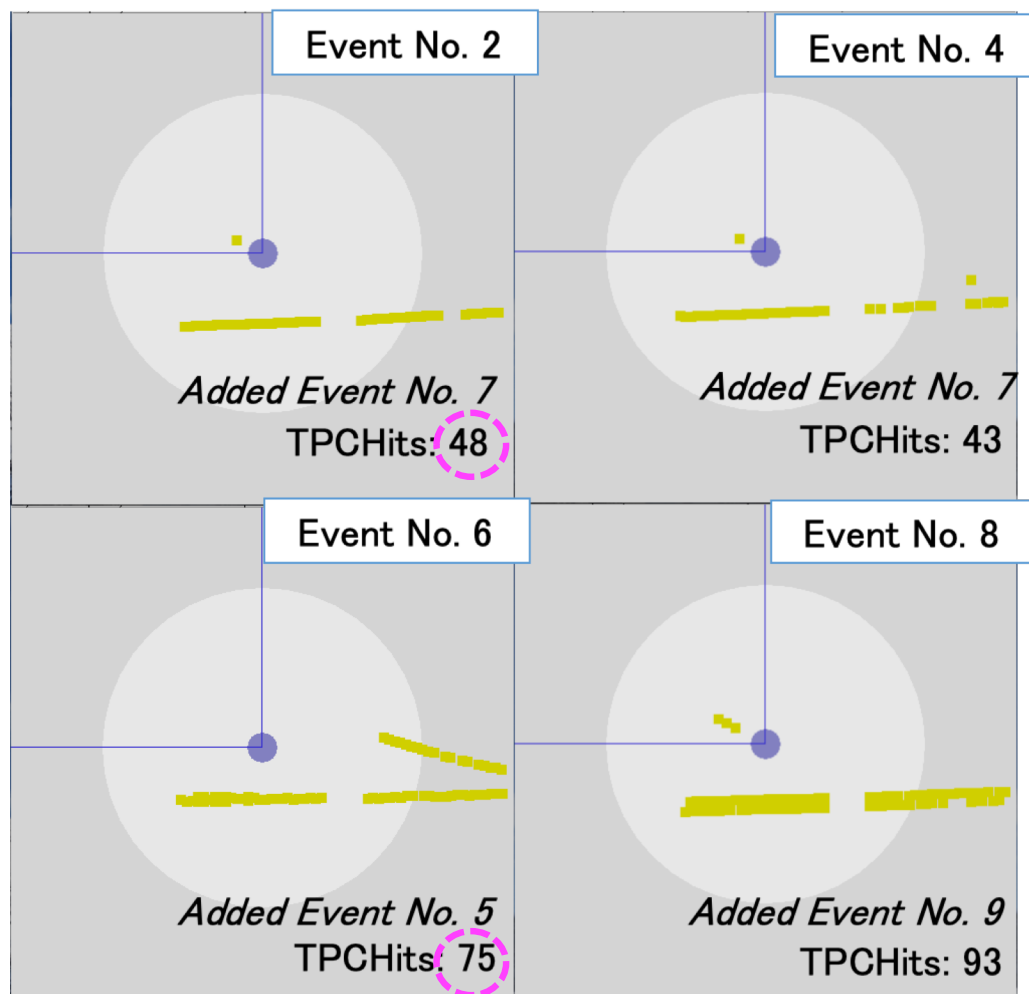
## ▼ Event number & Number of elements in original data

Event No.	1	2	3	4	5	6	7	8	9
RawData	704	731	764	661	861	684	523	766	684
Hit	50	57	53	42	56	19	1	42	51

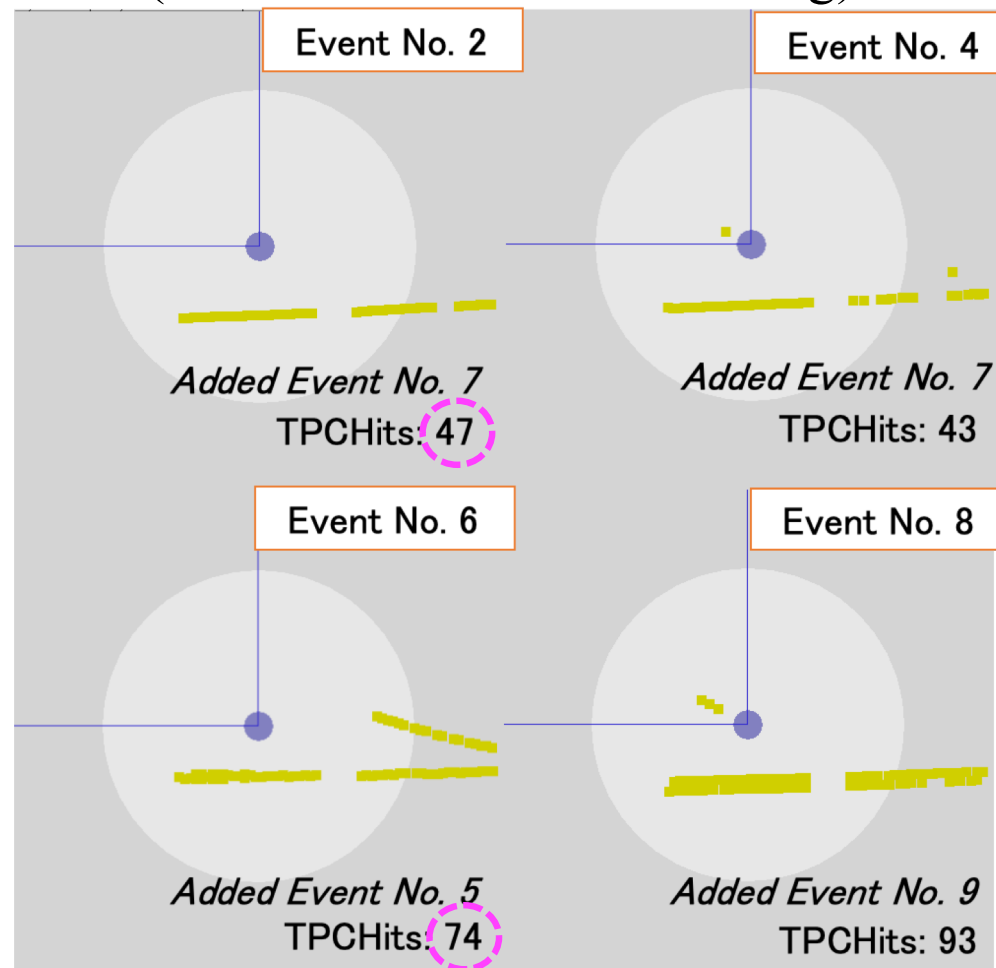
## ▼ Event number & Number of elements (RawData) in overlay data at rawdata level

Event No.		2		4		6		8	
Added Event No.		7		7		5		9	
RawData		1254		1184		1545		1450	
Expectation		$731+523=1254$		$661+523=1184$		$684+861=1545$		$766+684=1450$	

## ▼ Merging at hit level



## ▼ Merging at raw data level (below means after hit finding)



Merging at hit level and raw data level has slightly different track shapes and the number of hits.

- We're trying to investigate 2-track separation for a GEM-based TPC using electron beam.
- Since there is not much multi-track for each event, we have produced a pseudo multi-track event merging two events.
- Merging at hit level was succeeded.
- Coding so that Overlay Processor can be merged at raw data level.
- It seems to be able to merge, but probably it is not merge ADC values.  
→ merge the ADC value at same cellID

***Thank you for your attention.***

*Back up*

TrackerRawDataToDataConverterProcessor

PulseFinderProcessor

ChannelMappingProcessor

RowBasedHitFinderProcessor

TrackMakingKalmanFilterProcessor

SelectNthEventProcessor

OverlayProcessor

## ▼ Reconstruction Flow

