

AHCAL Timing

CALICE Collaboration Meeting Everywhere 30.9.2020 Lorenz Emberger













Why do we need time information?

- Reject background
- Improve clustering







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Why do we need time information?

- Improve clustering
- components of hadronic showers?



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Time Calibration: Hardware

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- 1. Common external clock with ~1ns bins
- 2. Ramp up voltage during one bunch crossing ID











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Slope is common to all channels on a chip







Time Calibration: Software







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- 2. Fit with linear function











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Hit time distribution



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Satellite peaks related to ASIC state at the end of a readout cycle:

- Extracted from EUDAQ raw file
- Calibration constants for each possible state, depending on bunch crossing parity







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Occupancy correction with Pions to reach deeper layers:

• Cut on hit time to reject late hadronic energy depositions





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Reconstructed hit times include all the effects in the readout chain:

- Trigger resolution (~1 ns for BIF Trigger)
- Intensity/occupancy dependent effects on the chip \bullet
- Calibration related

Single Channel Time Resolution



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Obtain single channel time resolution by taking time difference in subsequent channels: Use MIP tracks in testbeam mode and ILC mode

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Obtain single channel time resolution by taking time difference in subsequent channels:

Use MIP tracks in testbeam mode and ILC mode

Bunch clock speed: 250kHz Bunch clock speed: 5MHz Bunch crossing length: 4000ns Bunch crossing length: 200ns

Single Channel Time Resolution



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Single channel resolution: $2.859/\sqrt{2} = 2.014$ ns

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Single Channel Time Resolution



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Single channel resolution: $2.859/\sqrt{2} = 2.014$ ns

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Single channel resolution: $1.1/\sqrt{2} = 0.78$ ns

Fit range dependent

Single channel resolution: $2.859/\sqrt{2} = 2.014$ ns

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Single channel resolution: $1.1/\sqrt{2} = 0.78$ ns

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 \implies Toy Monte Carlo

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- - Energies=[5pe, 10pe, 15pe, ...], Threshold = 3pe (for example) Draw pe times from model light curve [t₁, t₂, t₃,..., t_{pe}] • Sort times, take t₃ as crossing time (maybe add noise)

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How does the width scale with rising energy?

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DAQ Threshold: 3pe Lowest Energy: 7pe

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DAQ Threshold: 3pe Lowest Energy: 7pe

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DAQ Threshold: 6pe Lowest Energy: 7pe









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Testbeam Mode - Muons Only MIP tracks selected



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Energy bins[MIP]: 0.5 to 0.7, 0.7 to 1.1, 1.1 to 1.5, 1.5 to 2.5, 2.5 to 5, 5 to MAX





Testbeam Mode - Muons



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ILC Mode - Electrons Only tracks selected





Energy bins[MIP]: 0.5 to 0.7, 0.7 to 1.1, 1.1 to 1.5, 1.5 to 2.5, 2.5 to 5, 5 to MAX

Energy dependent single channel resolution:

<1ns for higher energies

• But: Low statistics, DAQ issue \implies further investigation





Calibration and correction in place, also in Software

Single channel time resolution in ILC mode ~0.78ns, design goal reached

Energy dependency of time resolution confirmed

- In full read-out chain and single channel resolution
- Toy MC, confirm with data in the future







Backup

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Dataset: 60GeV Electrons









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Time resolution is the sigma of a gaussian fit to every distribution

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Correction on Channel Level C.

Split dataset in 4 categories by selecting BxID parity and gain mode

Fit individual channels: Correction = slope x occupancy + offset



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Channel wise correction outperforms global correction by ~1ns

Problem: Electromagnetic showers don't extend over the full depth

 \implies Try using Pions



Correcting with Pions

Correction obtained with a 40GeV Pion Run from June2018:

- Cut on hit time +- 50ns to reduce influence of late hits on the correction factors, inspired by most shifted channels seen in electron runs
- Fit individual channels: Correction = slope x occupancy + offset



Correcting with Pions **C**

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Data Quality Selections:

- 500ns < BIF Time < 2500ns
- Hit Time < 3500ns
- Number of Hits > 180
- 200 < Depth of COG < 800



Ce



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Divide spectrum into prompt (10ns), elastic (50ns) and capture part

Compare to MC with 5ns time smearing

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Data Quality Selections:

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A Look at Pions - Hit Energy

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A Look at Pions - Hit Energy







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A Look at Pions - Hit Energy



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A Look at Pions - Hit Energy









Disagreement in the low hit energy region





A Look at Pions - Hit Radius









A Look at Pions - Hit Radius









A Look at Pions - Hit Energy



Overlap of prompt and elastic part in data

Similar shape of data and MC in the capture part















Conclusion

Occupancy correction on channel level outperforms global correction by ~1ns Time resolution for showers @ \sim 5.5ns \implies Correction over the full depth possible with pion showers

Compared to MC, the prompt and elastic part still overlap \implies broadening of the hit time distribution with rising occupancy not fully corrected



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Hit Radius - Data vs MC









Global Correction







Global Correction



- Occupancy correction shifts the mean to ~0 ns



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Time resolution is the sigma of a gaussian fit to every distribution

Time resolution is increased from ~45ns to ~18ns for occupancy of 19

