



April 14, 2021

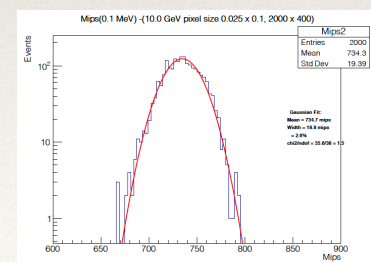
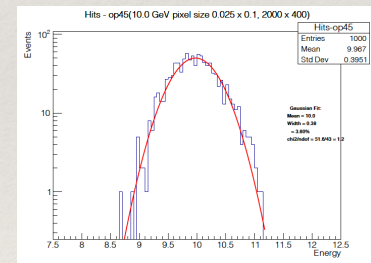
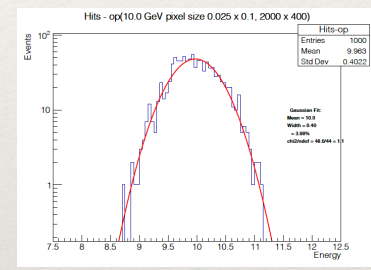
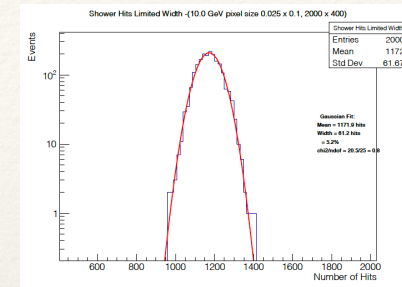
Update on SiD ECal MAPS Simulations

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University of Oregon

Presented at
the **200th**
SiD Optimization Meeting



EARLIER REPORT 20 layers (13 X₀) + 10 layers (13 X₀)	Resolution (10 GeV)	Presumed energy dependence
SiD-TDR Analog 3.5 mm x 3.5 mm, 300 um thick Cell min = 30 keV (8170 e's)	5.2%	16% / \sqrt{E}
25 um x 100 um 12 um thick maps Hits > 1 keV (272 e's)	5.2%	16% / \sqrt{E}
25 um x 100 um 12 um thick maps Hits > 1 keV (272 e's) 0 or 1 nbr	4.3%	14% / \sqrt{E}
25 um x 100 um 12 um thick maps Hits > 1 keV (272 e's) 3 par fit, 0,1,2 nbr	4.1%	13% / \sqrt{E}
25 um x 100 um 12 um thick maps Hits > 1 keV (272 e's) 45 par fit, 0,1,2 nbr	3.8%	12% / \sqrt{E}
mips (20+10 layers)	2.6%	8% / \sqrt{E}

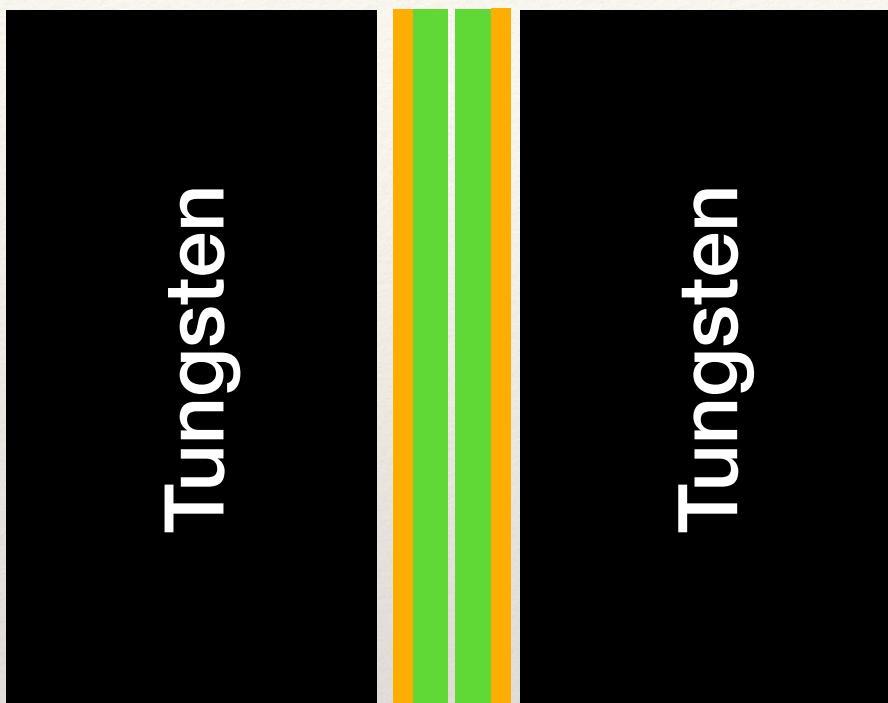


Can we get closer to mip performance?



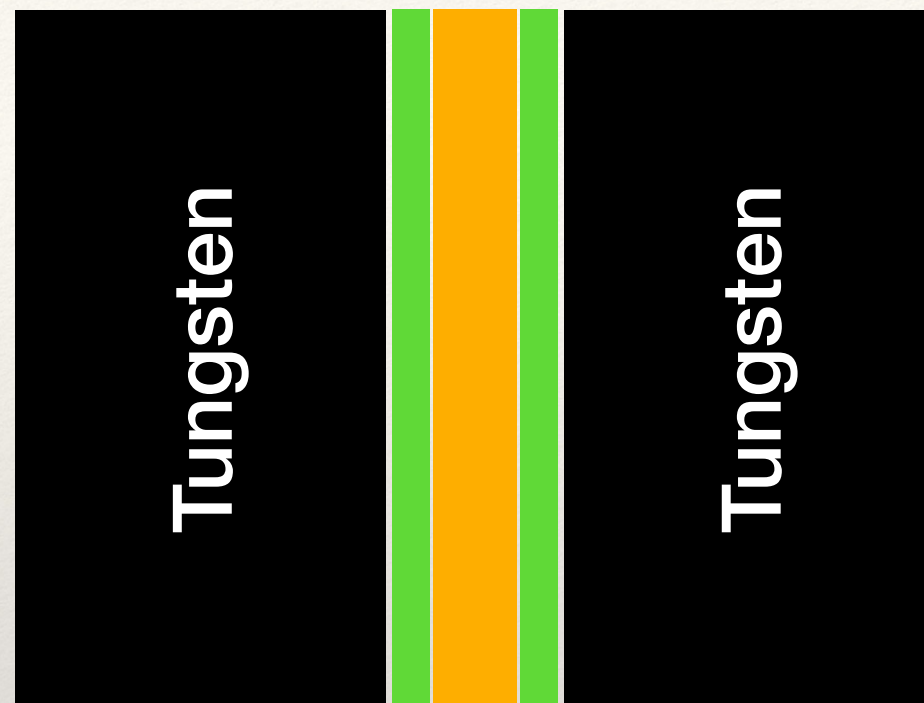
- ❖ Best 10 GeV electron resolution is 3.8%, while mips are 2.6%.
- ❖ Is there a detector configuration that can identify mips (and reduce any background)?
- ❖ Consider two detectors per tungsten gap and look for coincidences.

Two configurations investigated (so far)



12 um - 12 um

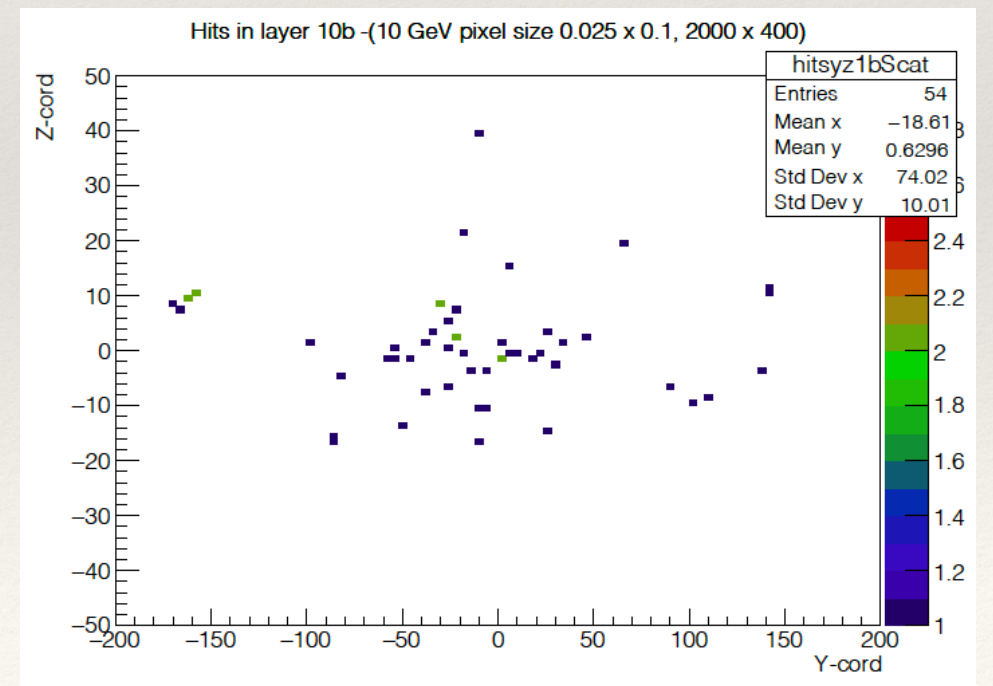
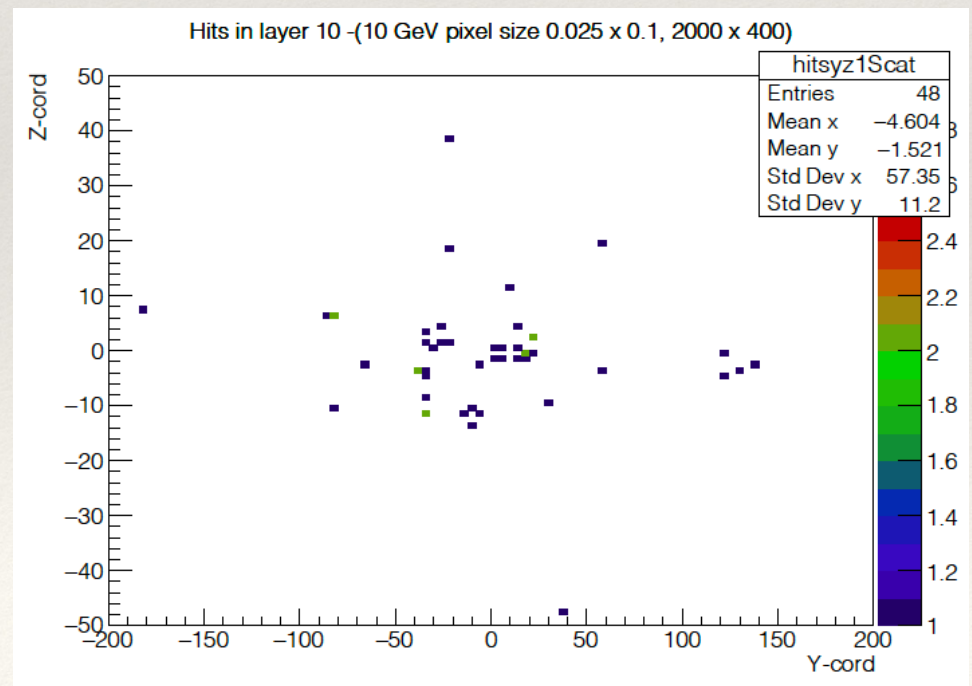
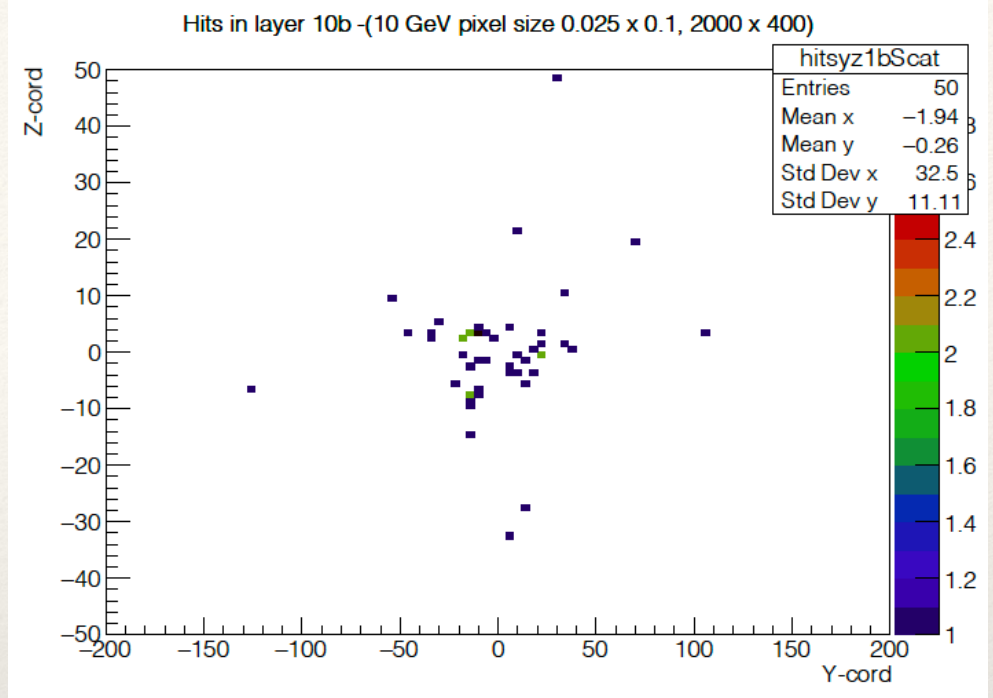
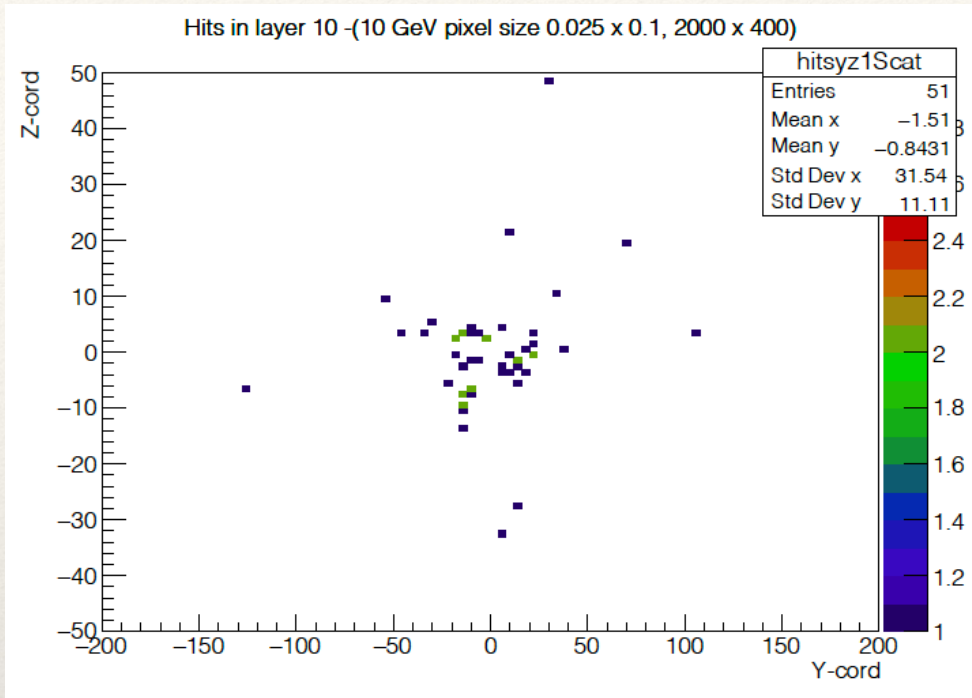
(Substrate not included in simulation)



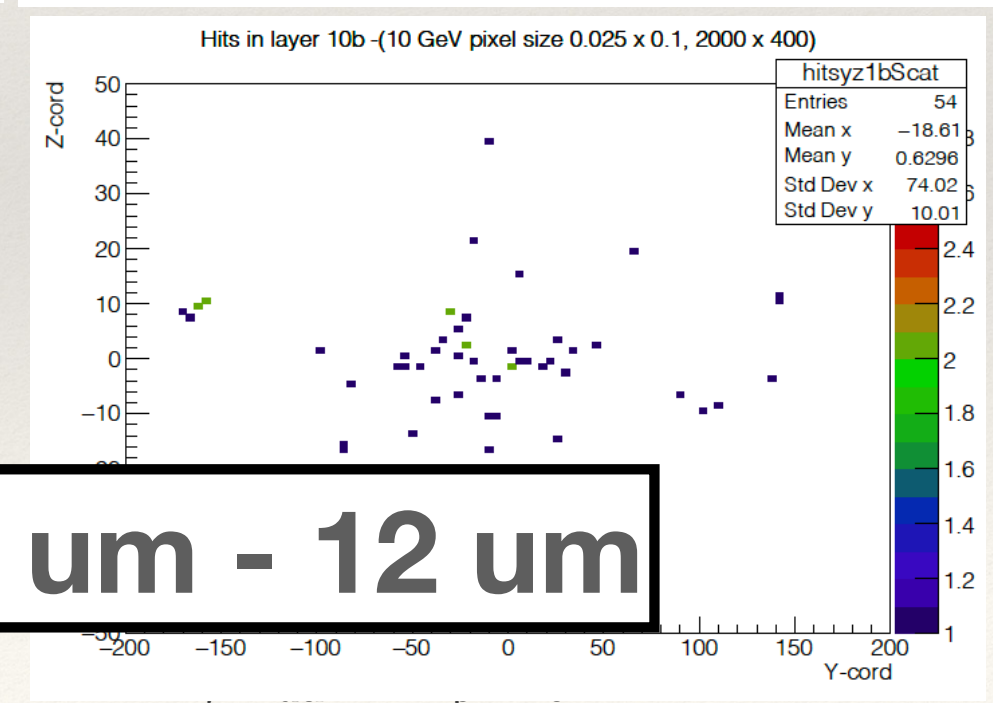
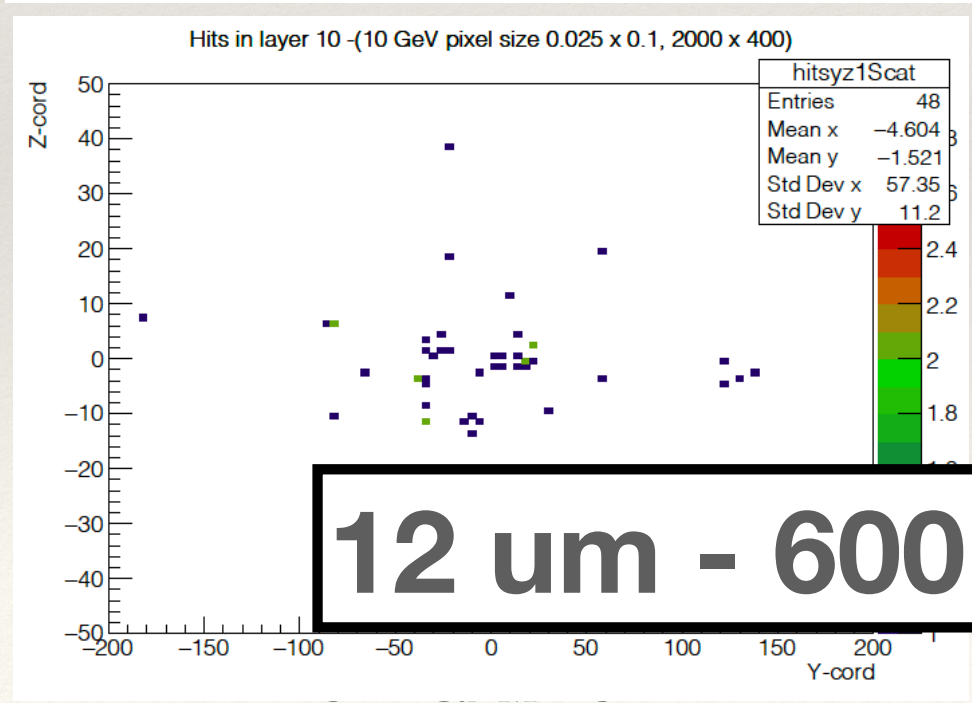
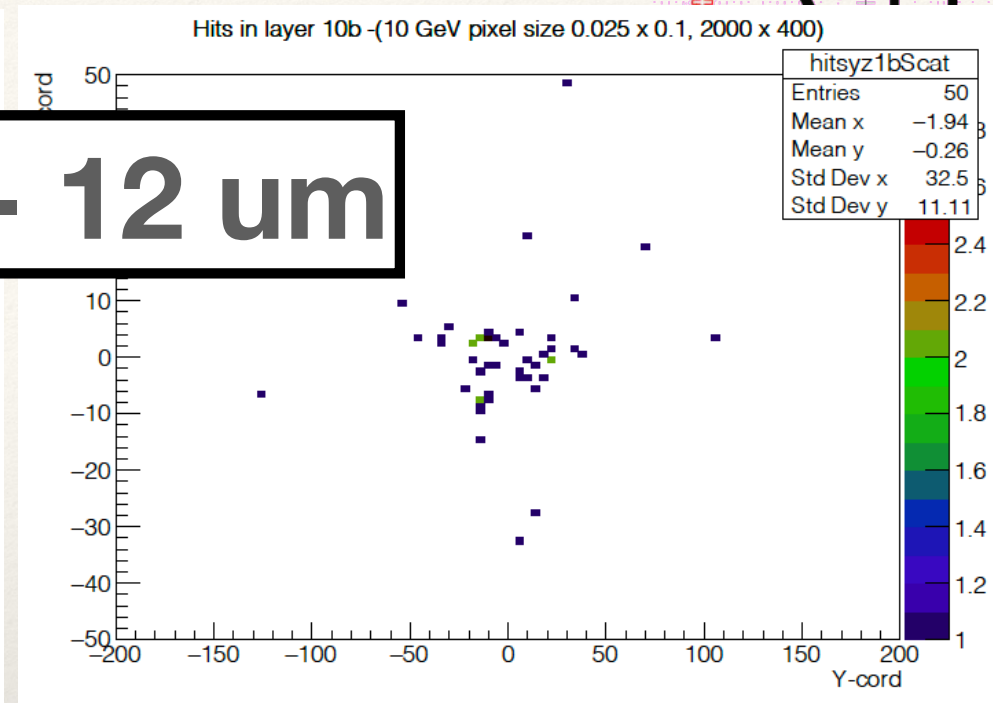
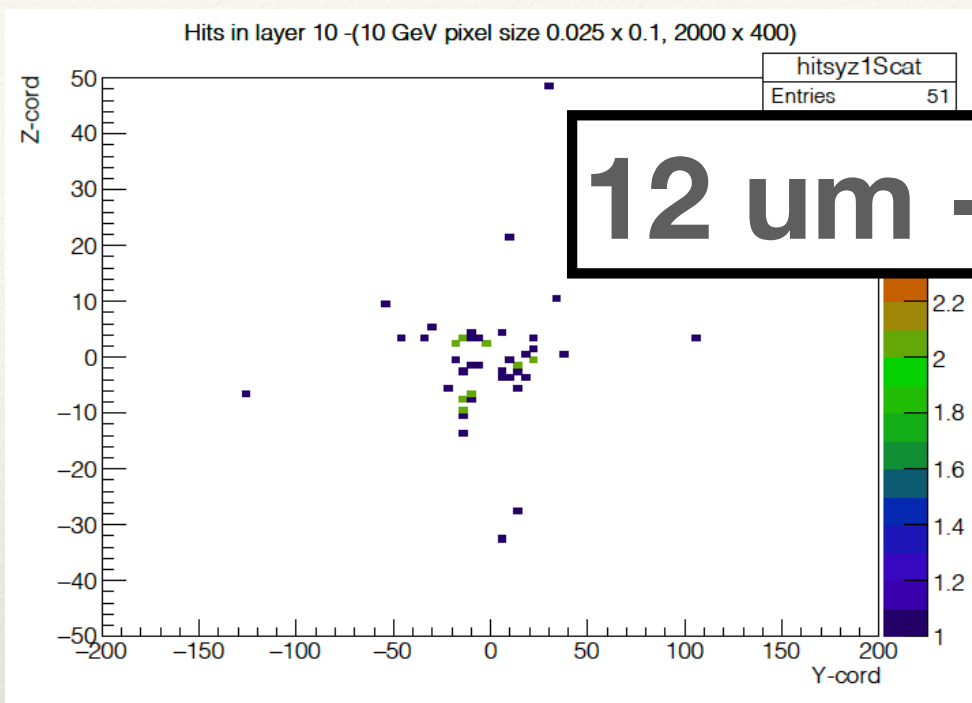
12 um - 600 um - 12 um

Pixels: 25 um in y, 100 um in z

Layer 10 (near shower max)

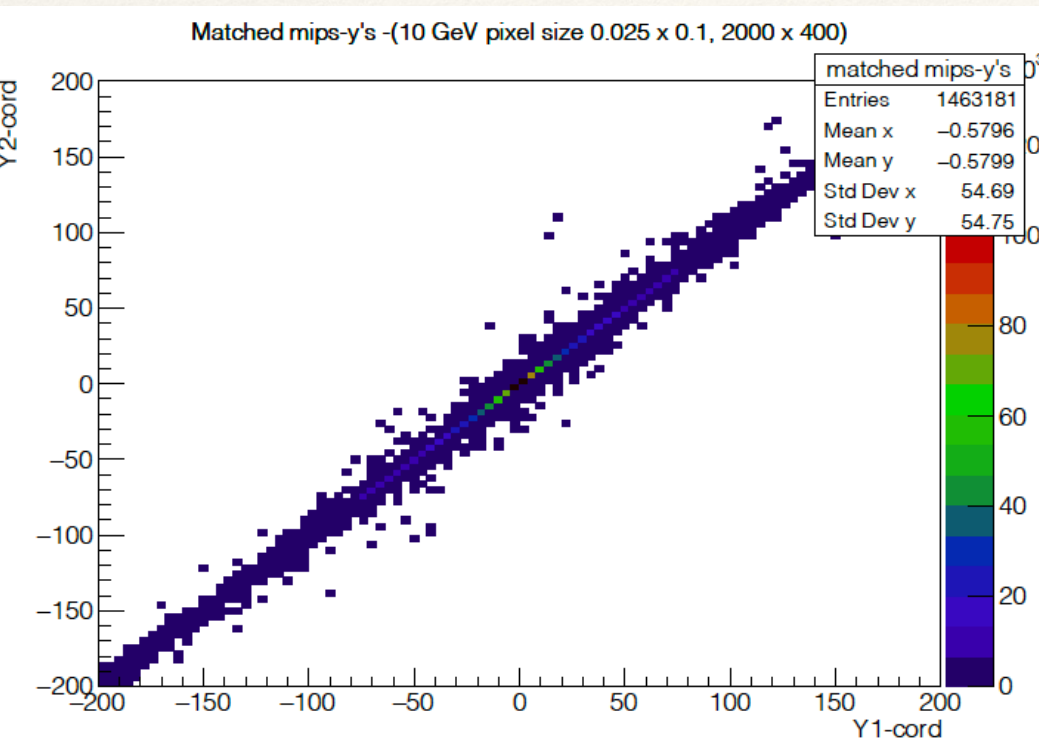


Layer 10 (near shower max)

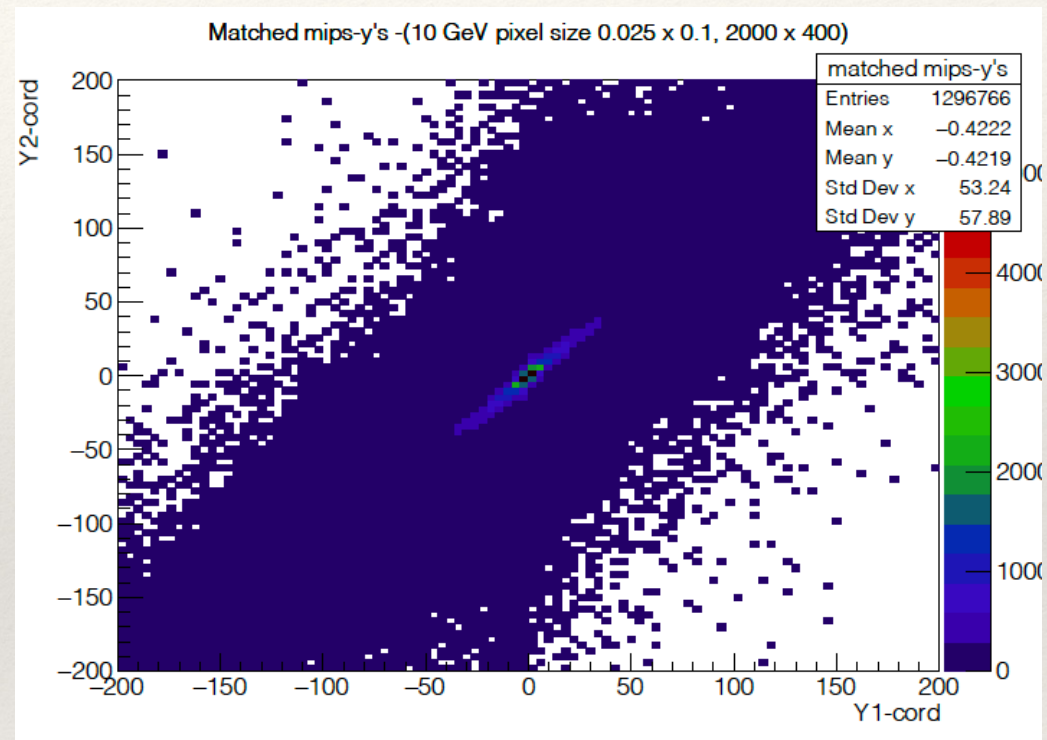


ΔY - matched mips - units=pixels

25 um pixels



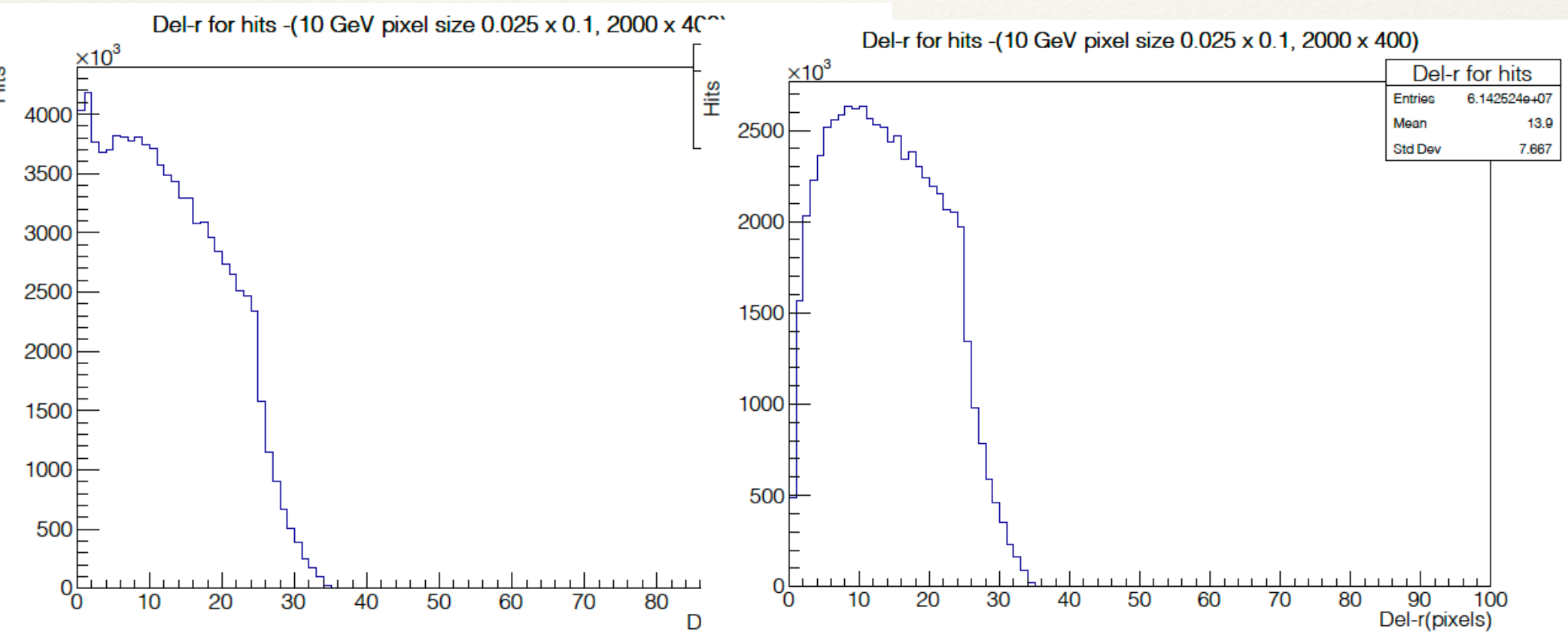
12 um - 12 um



12 um - 600 um - 12 um

$$\Delta r = \text{sqrt}((\Delta Y/4)^2 + \Delta Z^2) - \text{units}=\text{Z pixels}^+$$

$|\Delta Y| < 100$ $|\Delta Z| < 25$
 25 um pixels 100 um pixels

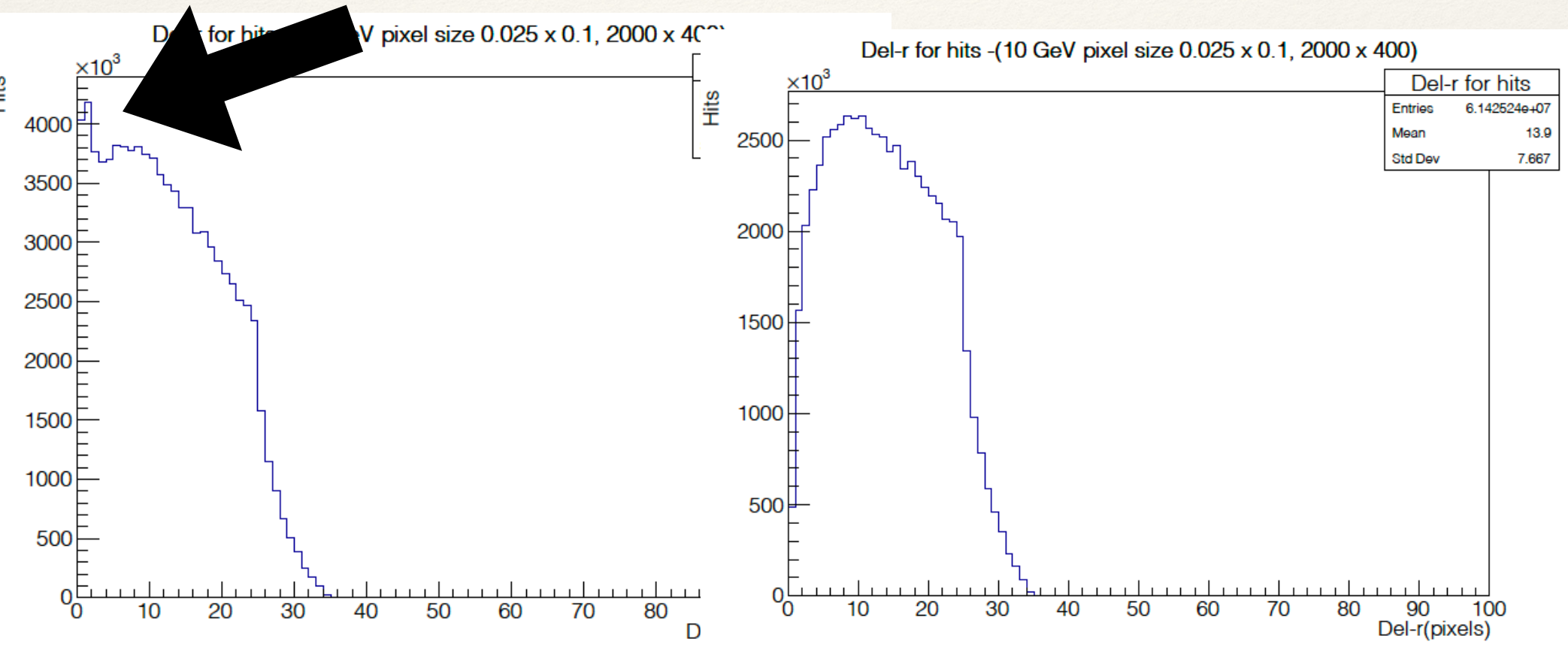


12 um - 12 um

12 um - 600 um - 12 um

$$\Delta r = \text{sqrt}((\Delta Y/4)^2 + \Delta Z^2) - \text{units}=\text{Z pixels}^+$$

$|\Delta Y| < 100$ $|\Delta Z| < 25$
 25 um pixels 100 um pixels



12 um - 12 um

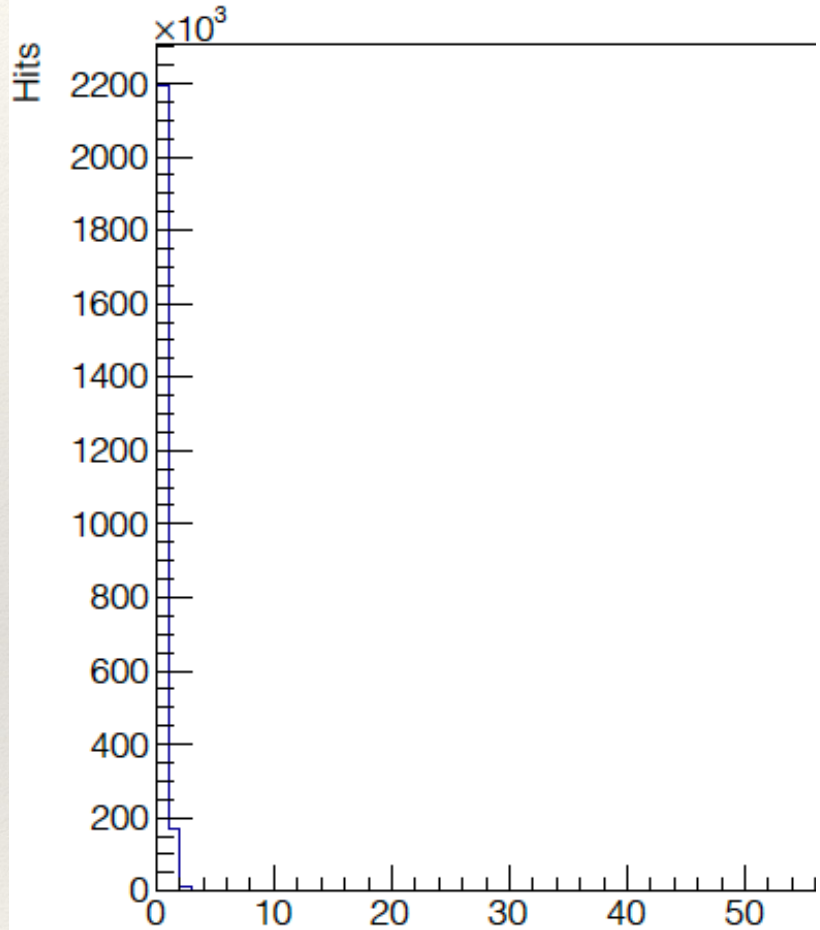
12 um - 600 um - 12 um

$$\Delta r_{\min} = \text{sqrt}((\Delta Y/4)^2 + \Delta Z^2) - \text{units}=\text{Z pixels}$$



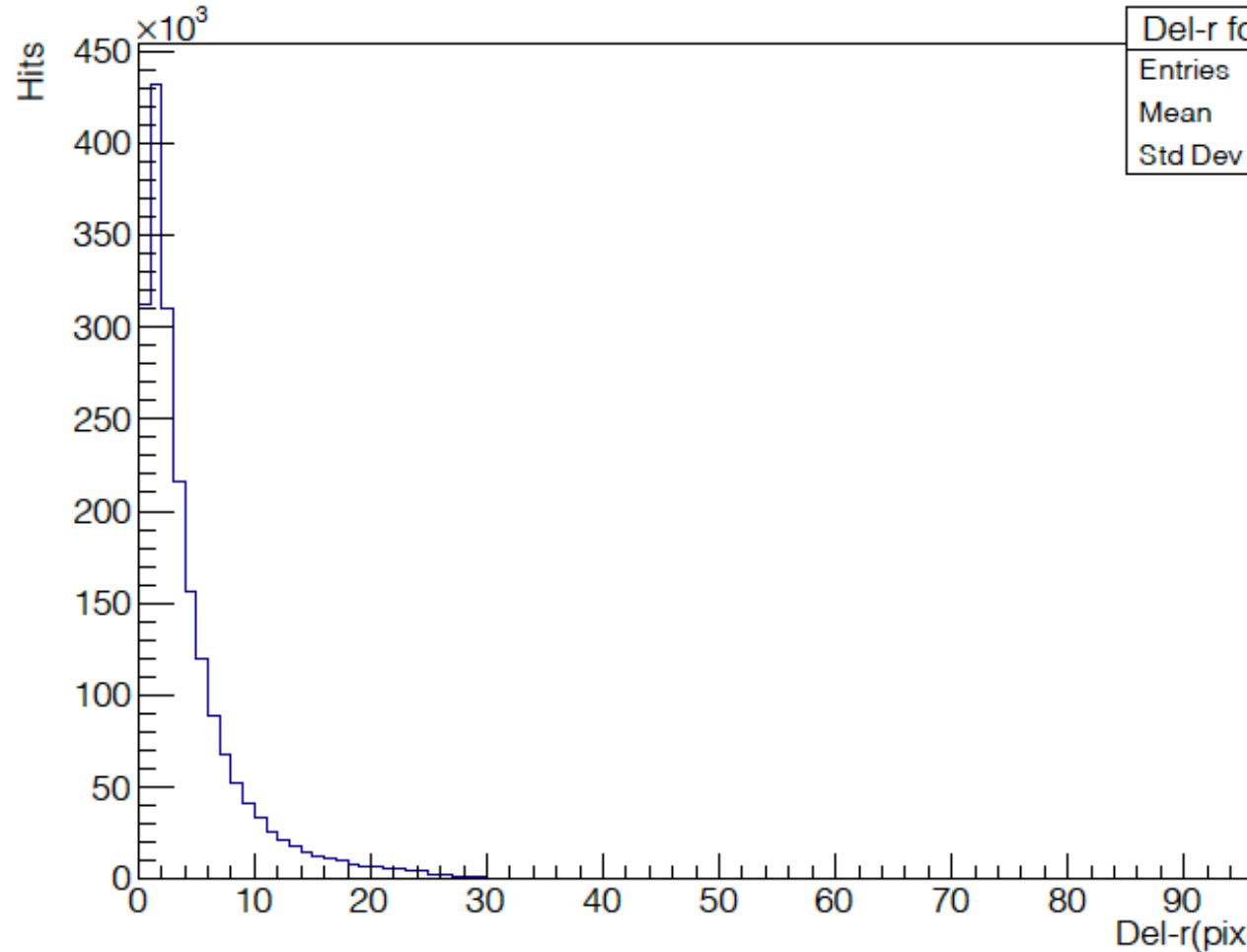
Min for each hit, or best match

Del-r for hits-mins -(10 GeV pixel siz



12 um - 12 um

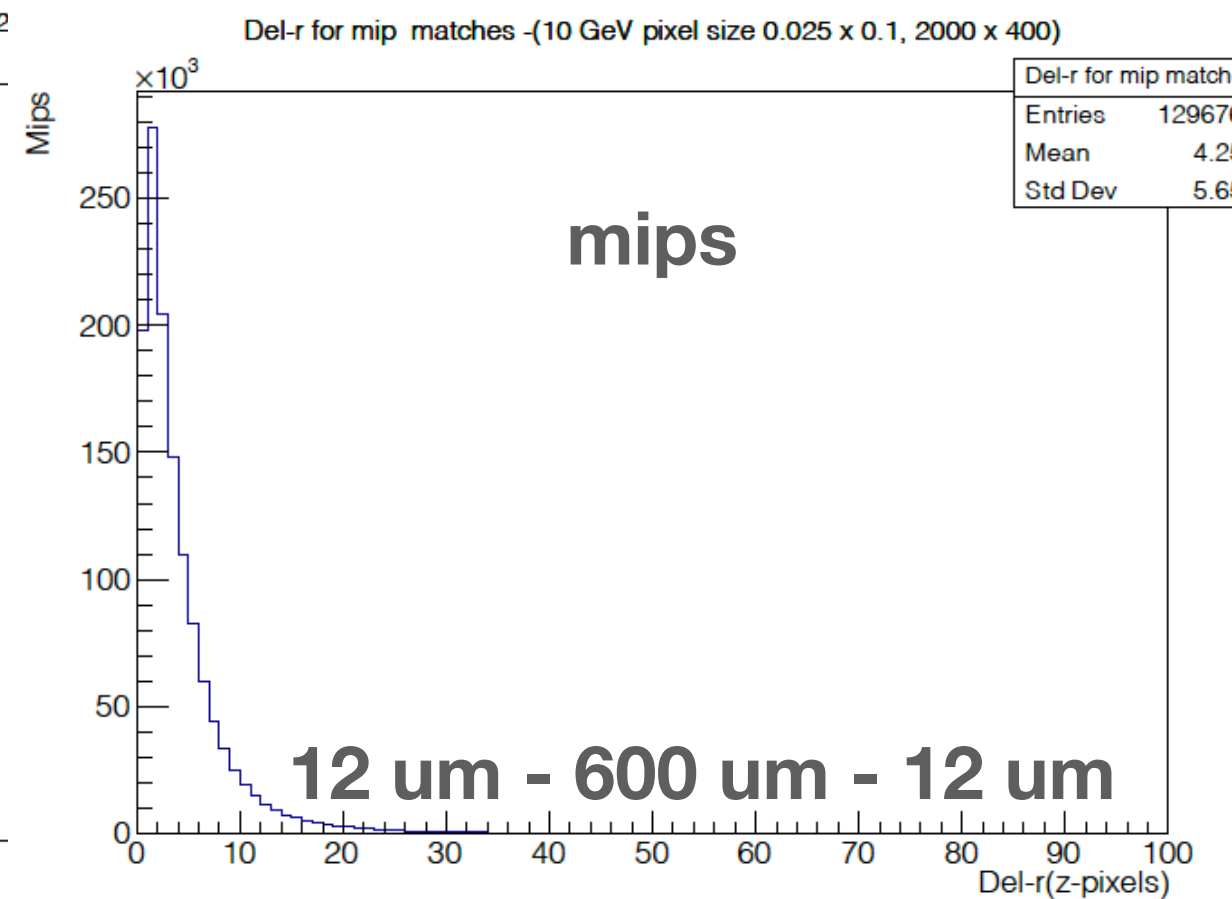
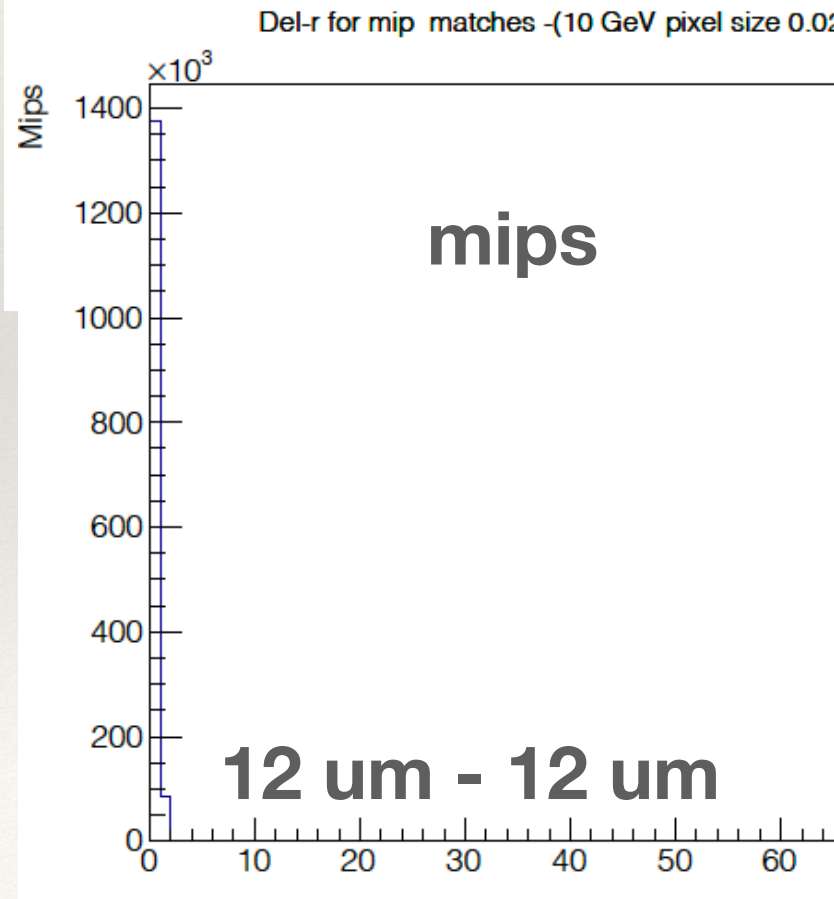
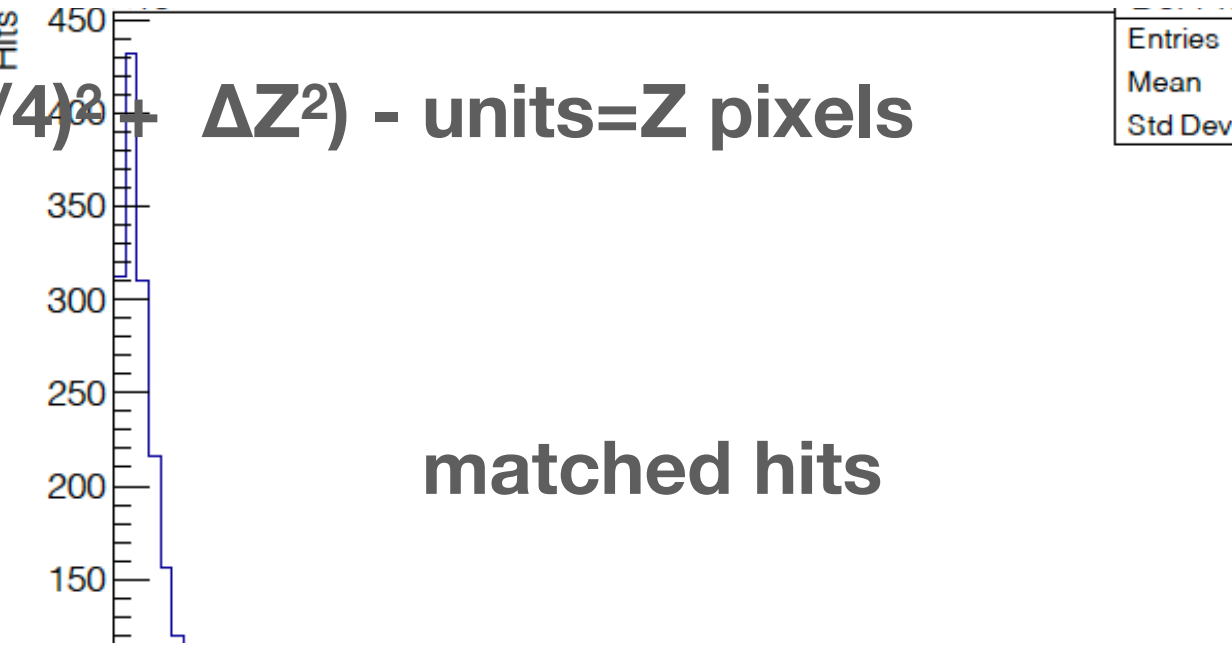
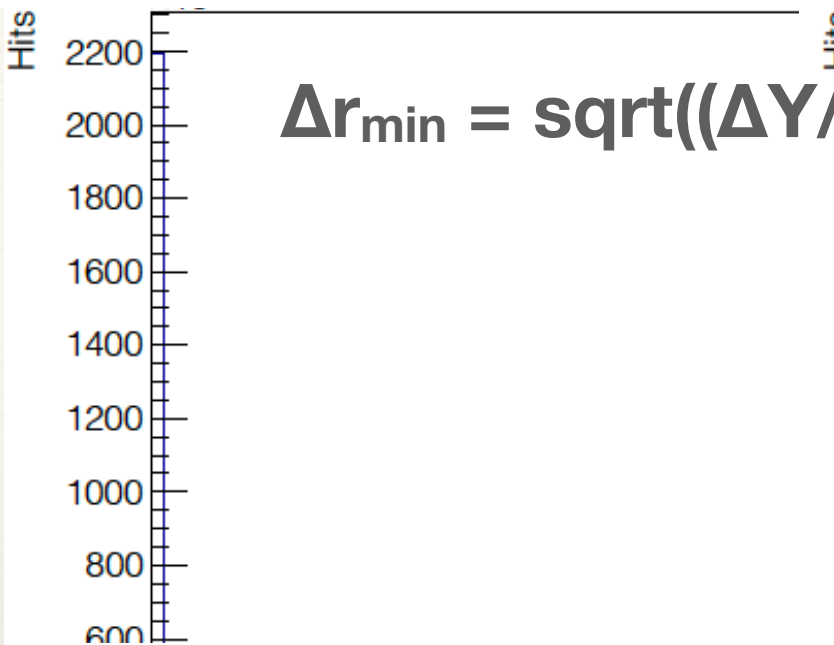
Del-r for hits-mins -(10 GeV pixel size 0.025 x 0.1, 2000 x 400)



12 um - 600 um - 12 um

$$\Delta r_{\min} = \sqrt{(\Delta Y/4)^2 + \Delta Z^2} - \text{units}=Z \text{ pixels}$$

Entries
Mean
Std Dev

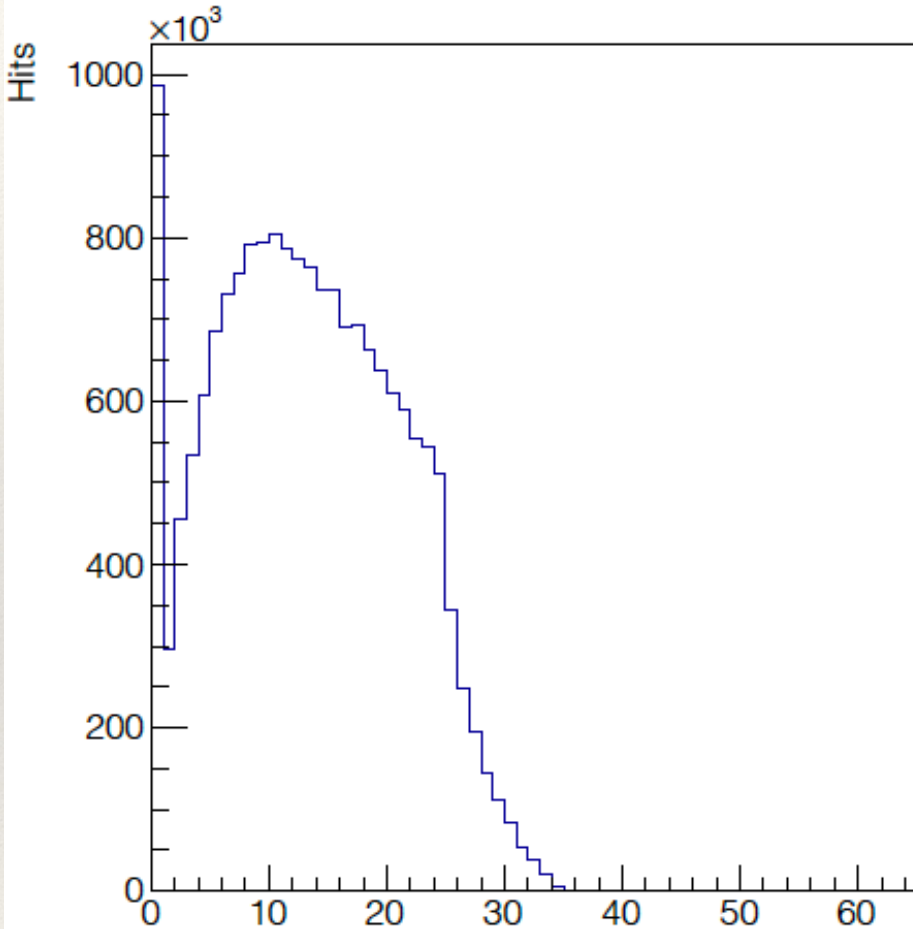


$$\Delta r_{\min} = \text{sqrt}((\Delta Y/4)^2 + \Delta Z^2) - \text{units}=\text{Z pixels}$$



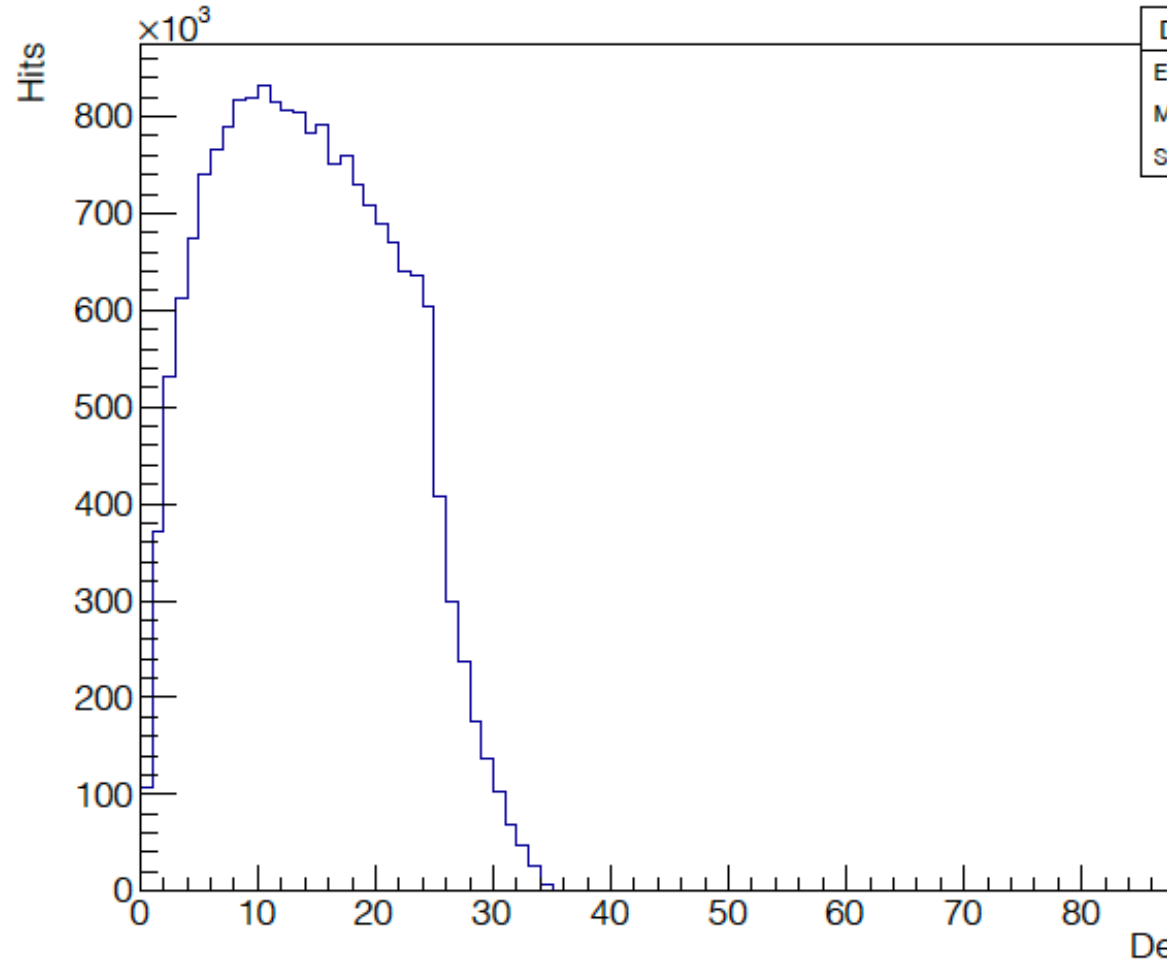
Hits with no neighbors

Del-r for hits-no nbrs -(10 GeV pixel size 0.025 x 0.1, 2000 x 4000)



12 um - 12 um

Del-r for hits-no nbrs -(10 GeV pixel size 0.025 x 0.1, 2000 x 4000)



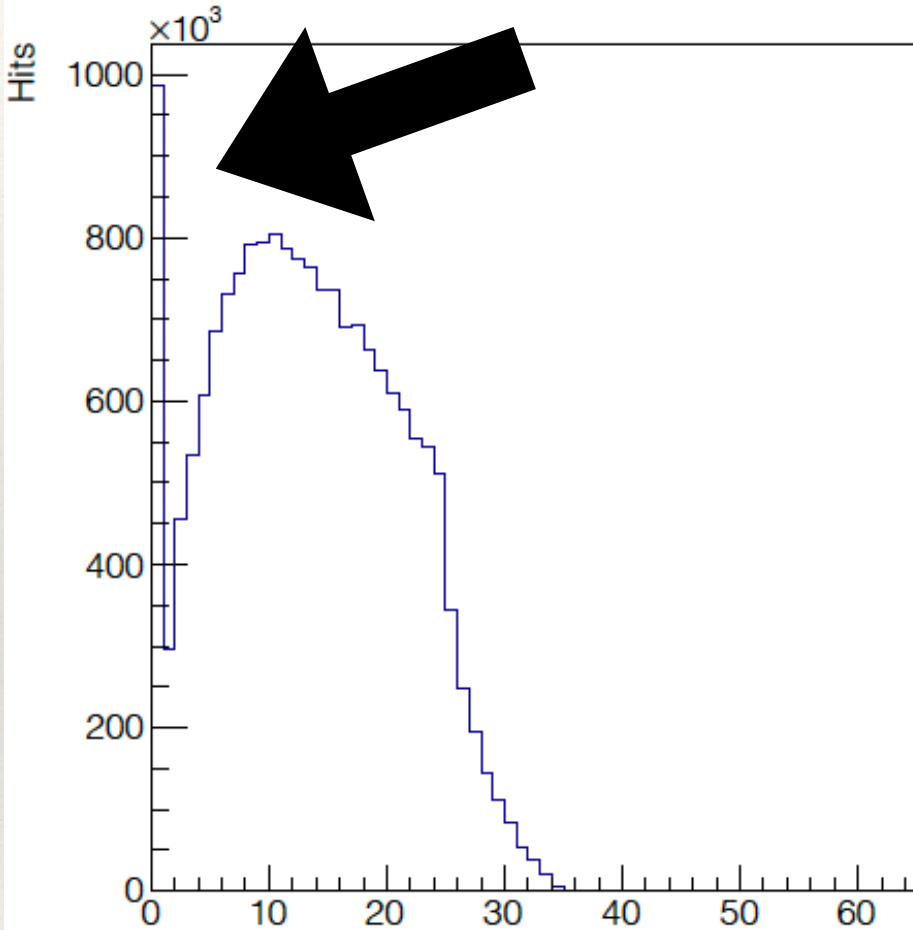
12 um - 600 um - 12 um

$$\Delta r_{\min} = \text{sqrt}((\Delta Y/4)^2 + \Delta Z^2) - \text{units}=\text{Z pixels}$$



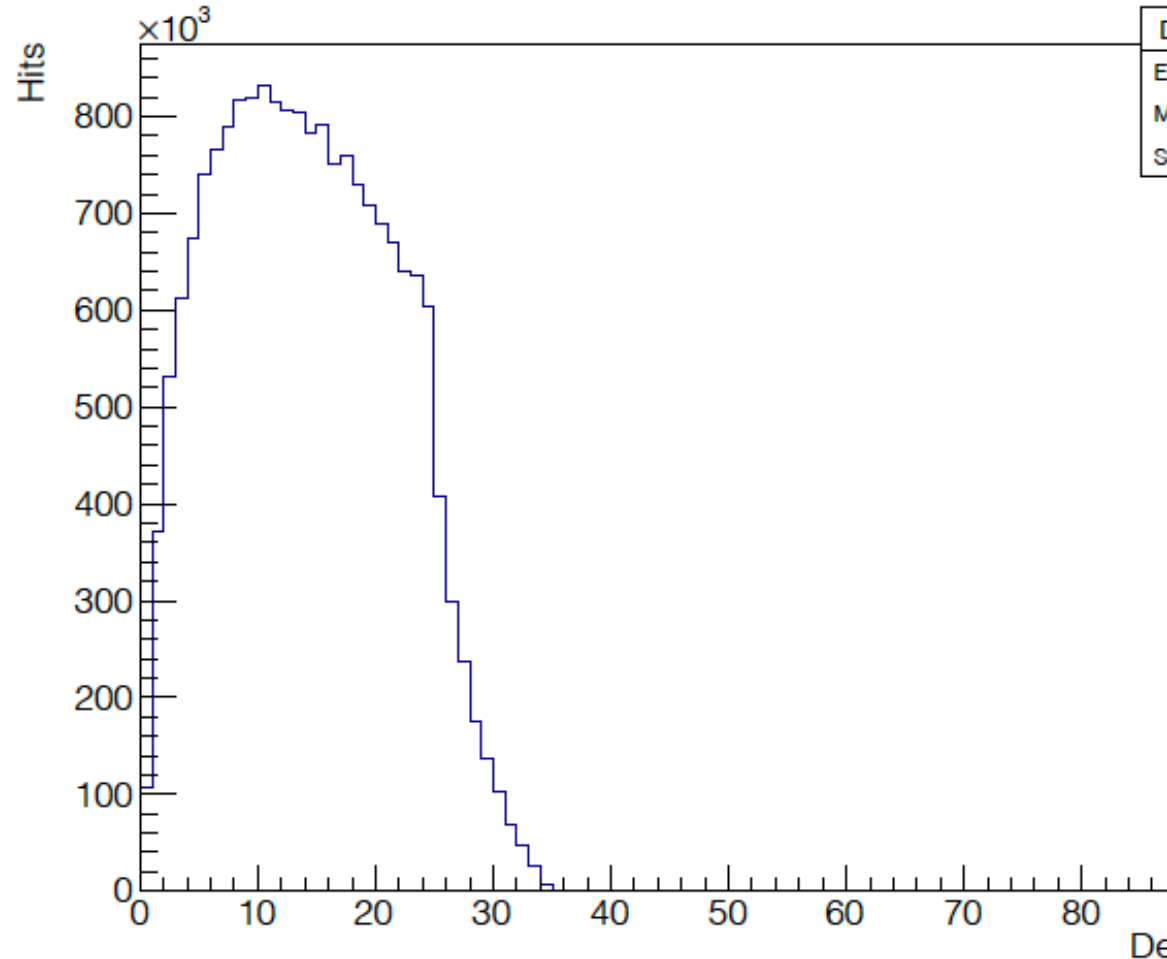
Hits with no neighbors

Del-r for hits-no nbrs -(10 GeV pixel size 0.025 x 0.1, 2000 x 4000)

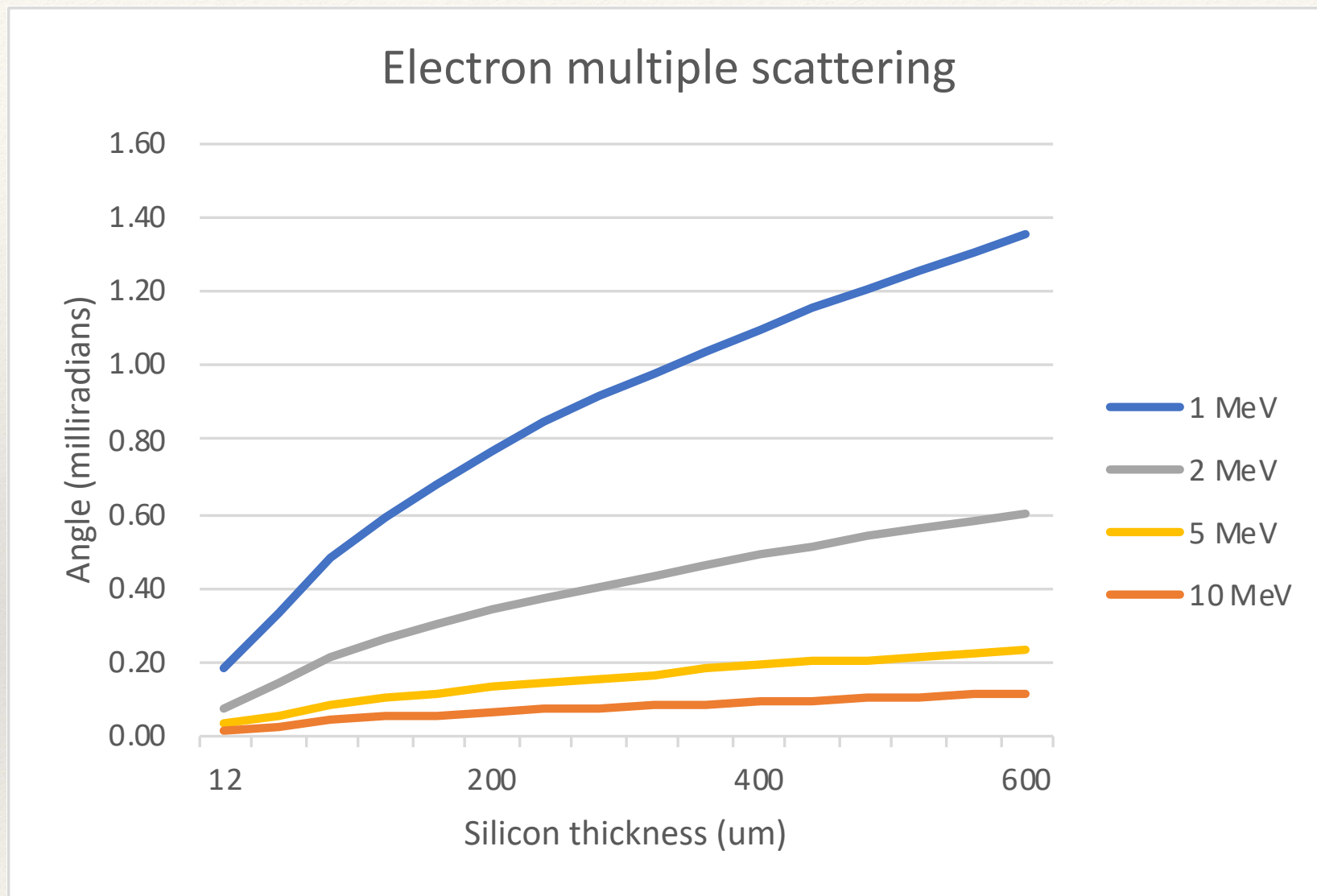


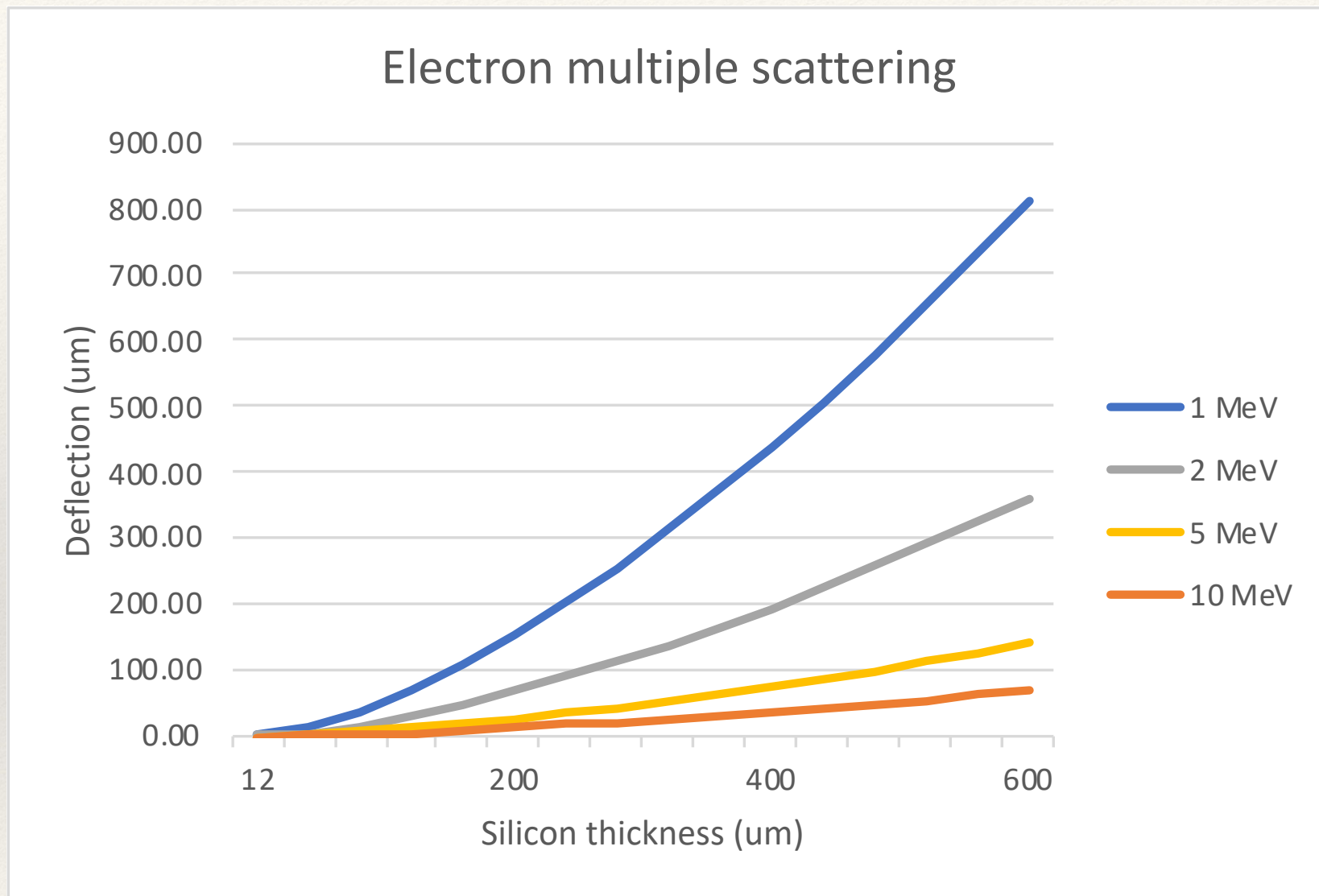
12 um - 12 um

Del-r for hits-no nbrs -(10 GeV pixel size 0.025 x 0.1, 2000 x 4000)

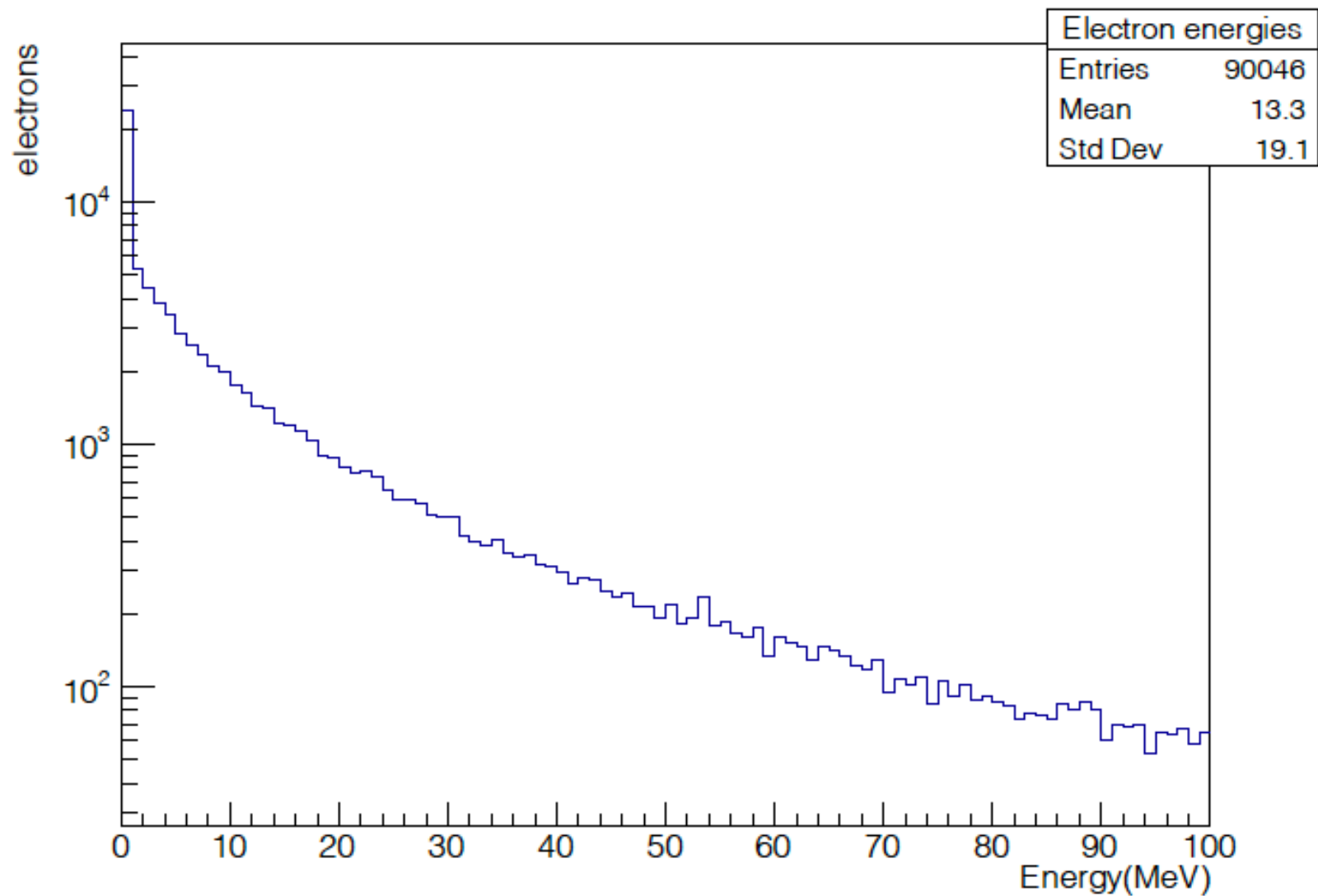


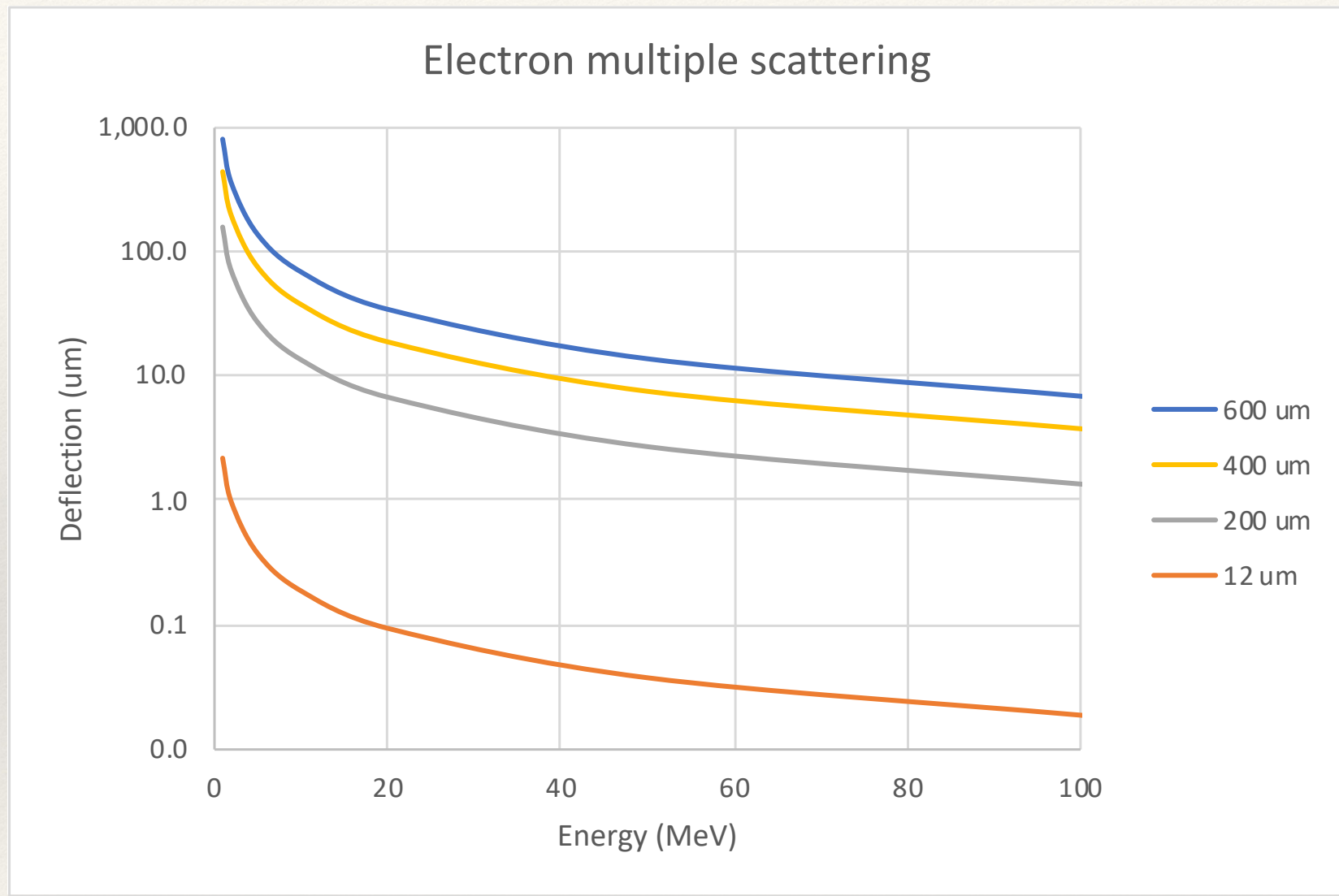
12 um - 600 um - 12 um





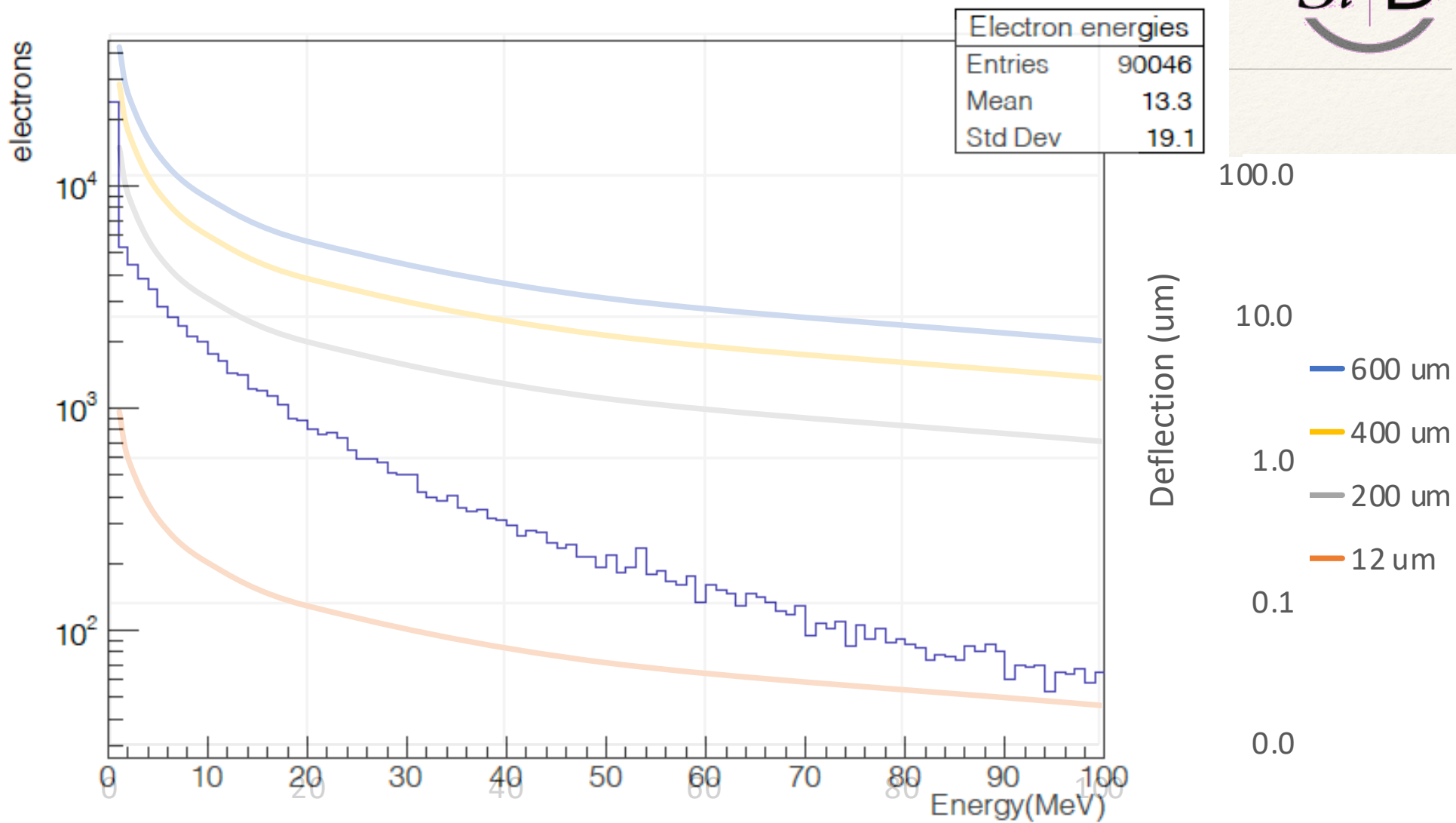
Electron energies -(10 GeV pixel size 0.025 x 0.1, 2000 x 400, 0.001, silicon = 0.012)







Electron energies -(10 GeV pixel size 0.025 x 0.1, 2000 x 400, 0.001, silicon = 0.012)



Conclusion



- ❖ Mips level tagging holds potential for improved energy resolution.
- ❖ Mips might be identified through coincidence between two detectors with undetermined (so far) efficiency and background.
- ❖ Separation by 600 um of silicon results in significant multiple scattering and degradation in mip matching.
- ❖ A smaller separation of light material (silicon, carbon, aluminum,...) might allow mip matching with some isolation.
- ❖ Studies on-going.

More studies underway



- ❖ Column inefficiencies (column of 25 μm vs. 100 μm)
- ❖ Finer pixels: eg. 25 μm x 25 μm
- ❖ Lower thresholds: eg. 0.5 keV
- ❖ More improvement in clustering algorithms
- ❖ Other energies (eg. 5 GeV, 20 GeV, 100 GeV)
- ❖ Photons