



A new LCIO (*more*) CALICE oriented object ?

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M A T T E R A N D T E C H N O L O G Y

- ▶ CALICE ASICs have a similar output / behaviour
- ▶ OMEGA chips (SKIROC, SPIROC, HARDROC...)
 - Analogue or (semi)digital
- ▶ What about other chips ? (KLAUS?)
 - Input needed... here

Everything discussed here is applicable only to real raw-detector data.

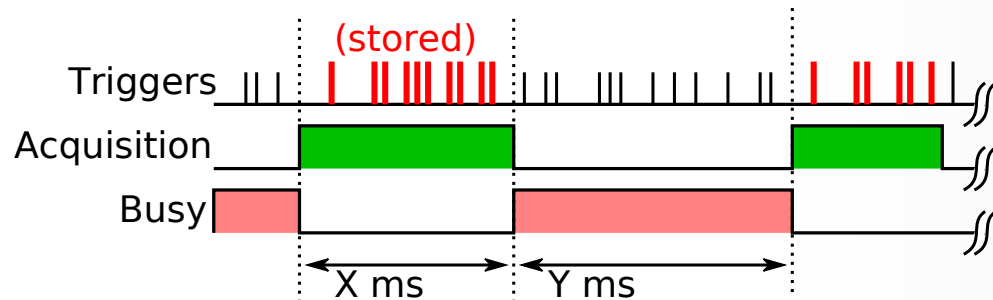
► Spill based readout

- Open acquisition windows for $O(1)$ ms
- Store several events (15/16...) in each acquisition (or readout cycle or spill... different naming but same/similar concepts)
- Every CHIP / MODULE / READOUT UNIT (data aggregator, lda, core module...) is independent of the others
- Self-triggered cells

► The data come unsorted

- The full chips send the data before than the others.
- Zero event building is done by the CHIPS.

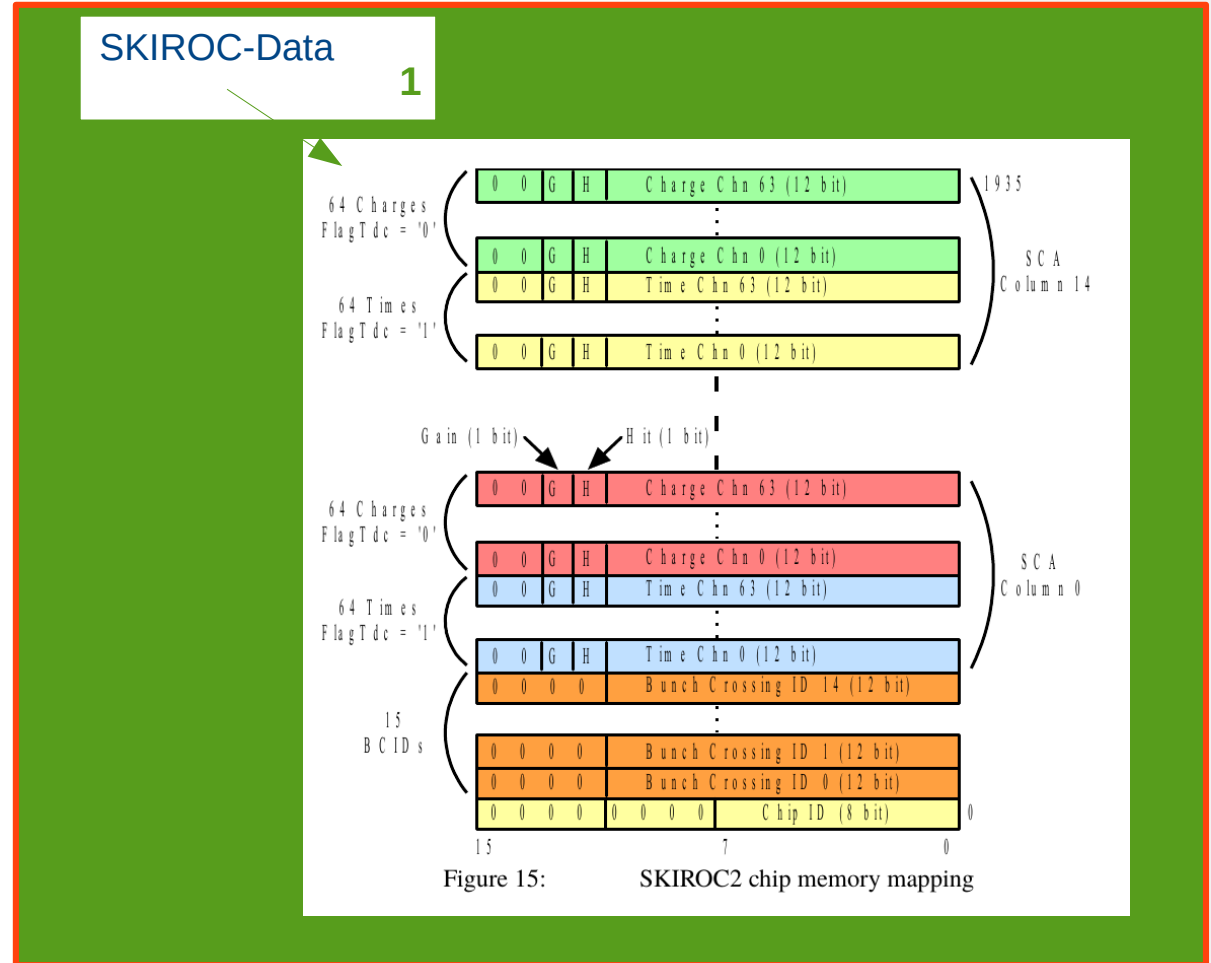
► We may (or not) have external information on triggers (time/position if TLU and/or telescope)



Raw data output format



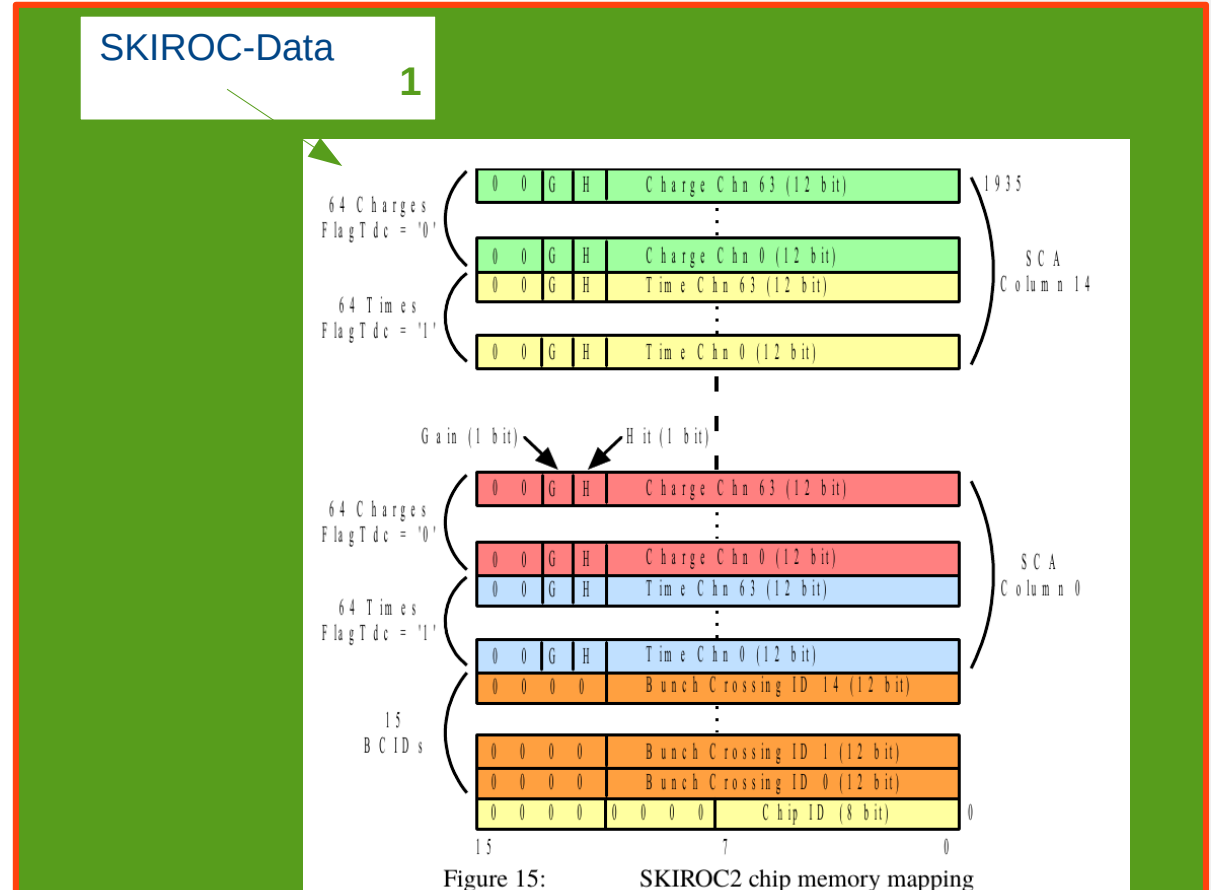
- ▶ The **analogue** OMEGA chips provide:
 - ▶ for every channel and memory cell
 - **Amplitude 1** (charge)
 - **Amplitude 2** (charge of fine time resolution TDC)
 - **1 bit for gain info**
 - **1 bit for trigger info** (self trigger)
 - ▶ For every memory cell
 - **BCID** (time info... with granularity of 200ns – or similar)
 - ▶ Global variables
 - Chip ID
 - Acquisition (or spill) number



Raw data output format



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 - **1 bit for gain info**
 - **1 bit for trigger info** (self trigger)
 - ▶ For every memory cell
 - **BCID** (time info... with granularity of 200ns – or similar)
 - ▶ Global variables
 - Chip ID
 - Acquisition (or spill) number



Up to my knowledge, the HARDROC (semi-digital ASICs) data structure is very similar (but “lighter”)

- ▶ The first step of the event building requires quick access to:
 - Cycle Number (acquisition number)
 - The BCID
- ▶ If an external reference is used (i.e. TLU) we will also use the external time information for event building

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(step2 & more)

- ▶ Access to the charge measurements (conversion from ADC/TDC to energy/time)
- ▶ And geometrical disposition of hits
- ▶ Tracking / Clustering / etc...

RawCalorimeterHit

- ▶ Amplitude
 - Used for the charge
- ▶ TimeStamp (optional variable)
 - Used for the BCID
- ▶ GetCellID0 (and 1)
 - Used for the x/y/z or IJK or module/chip/chn/sca
- ▶ What about the second charge measurement?
 - Or the TDC ?
 - Or the gain / trigger bits ?
- ▶ **Only accessible if encoded in one of the previous variables**

```
class RawCalorimeterHit : public LCObject {
public:
    /// Destructor.
    virtual ~RawCalorimeterHit() { /* nop */; }

    /** Useful typedef for template programming with LCIO */
    typedef RawCalorimeterHit lcoobject_type ;

    /** Returns the detector specific (geometrical) cell id.
    */
    virtual int getCellID0() const = 0;

    /** Returns the second detector specific (geometrical) cell id.
    optional, check/set
    * flag(LCIO::RCHBIT_ID1)==1.
    */
    virtual int getCellID1() const = 0;

    /** Returns the amplitude of the hit in ADC counts.
    */
    virtual int getAmplitude() const = 0;

    /** Returns a time stamp for the hit. Optional, check/set
    * flag(LCIO::RCHBIT_TIME)==1.
    */
    virtual int getTimeStamp() const = 0;
}; // class
} // namespace EVENT
#endif /* ifndef EVENT_RAWCALORIMETERHIT_H */
```


Current CALICE-oriented LCIO object

RawCalorimeterHit

- ▶ Amplitude
 - Used for the charge
- ▶ TimeStamp (optional variable)
 - Used for the BCID
- ▶ GetCellID0 (optional, check/set)
 - Used for the cell id.
- ▶ What about the second charge measurement?
 - Or the TDC ?
 - Or the gain / trigger bits ?
- ▶ **Only accessible if encoded in one of the previous variables**

Work-around...!!
Another solution is to use Generic LCIO objects (next slide)

```
class RawCalorimeterHit : public LCObject {
public:
    /// Destructor.
    virtual ~RawCalorimeterHit() { /* nop */; }

    /** Useful typedef for template programming with LCIO */
    typedef RawCalorimeterHit lcoobject_type ;
};
```

```
optional, check/set
    * flag(LCIO::RCHBIT_ID1)==1.
    */
    virtual int getCellID1() const = 0;

    /** Returns the amplitude of the hit in ADC counts.
    */
    virtual int getAmplitude() const = 0;

    /** Returns a time stamp for the hit. Optional, check/set
    * flag(LCIO::RCHBIT_TIME)==1.
    */
    virtual int getTimeStamp() const = 0;
}; // class
} // namespace EVENT
#endif /* ifndef EVENT_RAWCALORIMETERHIT_H */
```

Event model based in LCIO format: different approaches

- ▶ **TPC:** TrackerRawData → **integers & vector of shorts, LCIO dedicated object**
 - ▶ *CellID0, CellID1, ADC (vector of shorts), Time*
- ▶ **AHCAL:** LCGenericObjects → **integers (chip by chip)**
 - ▶ *i:CycleNr:i:BunchXID;i:EvtNr;i:ChipID;i:Nchannels:i:TDC14bit[NC];i:ADC14bit[NC]*
- ▶ **Silicon ECAL,** LCGenericObjects (november 2014) → **integers (chn by chn)**
 - ▶ *i:acq,i:bx,i:dif,i:chip,i:mem,i:cell,i:adc_hg,i:adc_lg,i:trig_hg,i:trig_lg*
- ▶ **SDHCAL** RawCalorimeterHit object → **integers, LCIO dedicated object**
 - ▶ *CellID0, CellID1, ADC, Time (all integers)*

- ▶ Screenshot from a presentation from 2017 !!
- ▶ Dedicated objects (instead of LCGeneric objects) are:
 - ~Twice faster (disk writing!)
 - ~Twice more compressed (file size!)

```
/** Useful typedef for template programming with LCIO */
typedef CALICERawCalorimeterHit lcoobject_type ;

/** Returns the detector specific (geometrical) cell id.
 */
virtual int getCellID0() const = 0;

/** Returns the second detector specific (geometrical) cell id
d. Optional, check/set
 * flag(LCIO::RCHBIT_ID1)==1.
 */
virtual int getCellID1() const = 0;

/** Returns the bunch crossing id */
virtual unsigned short int getBCID() const = 0;

/** Returns the hit/gain bits, encoded in 8bits */
virtual unsigned char getBits() const = 0;

/** Returns the first and second digital output of the ROC in
ADC counts (or TDC if is the case).
 */
virtual unsigned short int getDigitalOut1() const = 0;
virtual unsigned short int getDigitalOut2() const = 0;

/** Returns a time stamp for the hit. Optional, check/set
 * flag(LCIO::RCHBIT_TIME)==1.
 */
virtual int getTimeStamp() const = 0;
}; // class
} // namespace EVENT
#endif /* ifndef EVENT_CALICERAWCALORIMETERHIT_H */
```

- ▶ Dedicated “lighter” objects (unsigned short int.. instead of int)
- ▶ New:
 - BCID
 - DigitalOutputs 1 and 2
 - Bits
- ▶ We keep:
 - CellID (for all geometric information)
- ▶ Possible variation: we keep the option of having an external TimeStamp (TLU, for example).

With this object,
for the event building we only use the
BCID information.
No further encoding needed.

- ▶ Keep the same RawCalorimeterHit
- ▶ But add few variables more to it:
 - At least one more amplitude → that can be used for a second charge measurement or a TDC measurement
- ▶ The gain / trigger bits would have to be encoded inside other variables
 - For example in the cellID... possible but maybe not optimal.



- ▶ The RawCalorimeterHit is a CALICE object
 - Only used by CALICE (or detector groups)
 - Not used in ILD simulations (they use SimCalorimeterHits + digitisation etc... = CalorimeterHits)
 - Backward compatibility issues... would only affect us.
- ▶ There is some activity now happening in the LCIO package which will probably end up in a new (tag) version of LCIO
 - Willingness from the ILD soft expert to perform changes.
- ▶ We are dealing with raw data real events...
 - Spill based (not event based)
 - Unsorted, self-triggered.
- ▶ If we decide for a full redesign of the LCIO object (i.e. proposal 1 type) we are not forced to change the name...
- ▶ **The most important question: are the different group needs covered by the proposals in this talk ?**
 - Here I am assuming that digital is a “subset” of analogue (raw-data-wise)