Generation of Artificial Neutral Hadron Events using Cycle-Consistent Neural Networks.

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University of Hamburg September 8, 2021

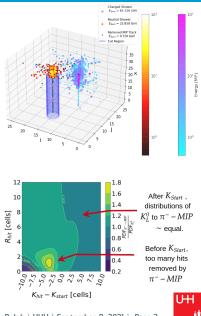






Motivation.

- > The AHCAL has measured no neutral particle data, and thus neutral hadron showers can only be simulated;
- Particle Flow clustering algorithms must be validated using measured data;
- > Currently achieved using selection criteria to remove ionising track:
 - > $E_{hit} \ge 3$ MIP
 - > $r_{hit} \ge$ 60 mm / 2 cells
 - > $K_{hit} K_{start} \ge 0$
- > Ratio of estimated density functions of K^0_L and π^--MIP reveal MIP cut removes too many hits close to shower start
- > Motivation: shower separation depends on quality of neutrals → is it possible to produce a superior alternative?



Goals:

- Train an algorithm to perform the conversion of a simulated π⁻ hadron shower to a simulated K⁰_L hadron shower, as observed with AHCAL, using a neural network solution, to produce artificial K⁰_L hadron showers;
- Quantify agreement of method with simulated kaons compared to CALICE MIP Cut.
- Then, apply to simulation/data in exactly the same shower separation study shown in Spring 2021 CALICE Meeting.

Note: link to my last meeting contribution available here.



CycleGAN.

- CycleGAN is a special class of neural network designed to turn data of Domain A into data of Domain B;
- > Conversion achieved between classes of regular, structured images of the same size: for instance, horse to zebra.
- Does not require matched examples, only examples of A and B;
- Powerful tool to examine differences between classes without prior knowledge.



Predicted Image



Jun-Yan Zhu et al. Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks. 2020. arXiv: 1703.10593 [cs.CV].



- Hadron shower data is much more challenging than images:
 - > Number of elements not constant;
 - Number of dimensions much greater;
 - Computationally unfeasible to work with 3D 'hadron shower images';
 - > No 1:1 mapping between elements.

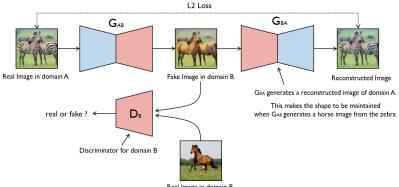


Predicted Image



Jun-Yan Zhu et al. Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks. 2020. arXiv: 1703.10593 [cs.CV].













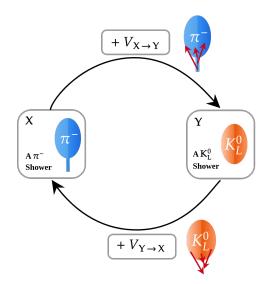
- > Use a k-Nearest Neighbours graph as input \rightarrow
 - > reduces dimension of input data;
 - > provides emphasis on local structure;
 - > memory efficient.

> Output a vector for each point to change class \rightarrow

- measurements cannot be created or destroyed, only displaced;
- > shower properties strongly conserved;
- > data of differing cardinalities can be compared;
- > Output vectors can be studied \rightarrow transformation can be studied on a case by case basis.



Vector-Modified CycleGAN.







- > This solution is built around the nature's solution to this problem: camouflage.
- Oxford Dictionary camouflage definition:
 - 'the way in which an animal's colour or shape matches what is around or near it and makes it difficult to see'







Vector-Modified CycleGAN - An Analogy.

- > An animal cannot 'become' its environment: it has to change its existing structure to become 'more like' its environment.
- With a vector transformation, the CycleGAN must act similarly:
 - it is biased not to modify the intrinsic properties of the input;
 - it allows conversion between classes of object of intrinsically different shapes and sizes.



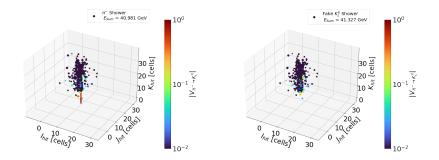


Simulation of π^-/K^0_L hadronic showers using Geant4 in the AHCAL were used:

- > full detector simulation (inc. SiPM saturation/noise thresholds etc.)
- > Physics list: QGSB_BERT_HP
- > Based on June 2018 CALICE Testbeam taken at SPS;
- Simulated particle energies:
 10, 20, 30, 40, 50, 60, 70, 80 GeV
- > Training events: $\sim 2\times 10^5~{\rm pairs}$
- > Validation events: $\sim 4 \times 10^5$ events ($2 \le K_{start} < 15$);
- > Model information in backup slides.

Also, more information about model/training in upcoming paper!

Results: Example 1, 40 GeV.



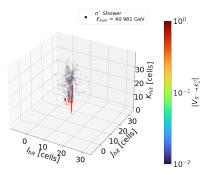
What one learns:

- > Colour axis describes length of transformation vector;
- > Longer vector \rightarrow hit less likely to be in domain of K_L^0 ;
- > MIP track easily distinguishable in an event display.





Results: Example 1, 40 GeV.



What one learns:

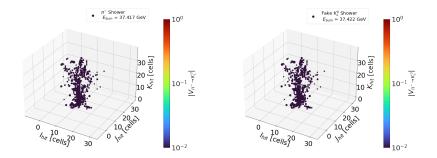
- > MIP hits are typically merged with the hadron shower core;
- Total shower energy is re-weighted to compensate for 'missing' MIP track energy.
- Important: neural network can allocate energy to an already active cell. This energy is resummed after the conversion has taken place.



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Results: Example 2, 40 GeV.



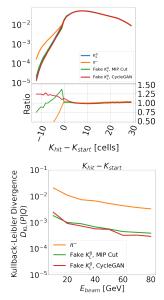
What one learns:

> CycleGAN does nothing when no MIP track is present.





Comparison Plots: $K_{hit} - K_{start}$.



What one learns:

- Slightly better agreement overall using CycleGAN method than with CALICE MIP Cut;
- Particularly, improvement in agreement in distributions at the close to starting position.

However, very close agreement overall.

Notes:

- Top figure is comparison of distributions at incident energy of 40 GeV;
- Kullback-Leibler Divergence measures 'information lost using one probability distribution to describe another':

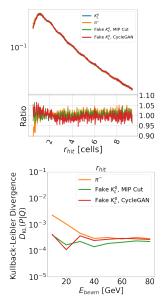
$$D(P|Q) = \sum_{i=0}^{N} P_i \log(\frac{P_i}{Q_i}) \quad (1)$$

- Binning is optimised using Knuth's Rule where appropriate.
- Range chosen: left-tailed 95% confidence interval.





Comparison Plots: r_{hit} Distribution.



What one learns:

- Slightly worse agreement overall using CycleGAN method than with CALICE MIP Cut;
- > However, very close overall.

Notes:

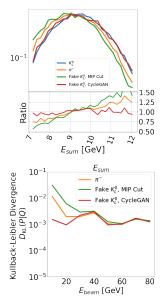
 Top figure is comparison of distributions at incident energy of 40 GeV;

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 Range chosen: central 90% confidence interval. item Else, as in previous slide;



Comparison Plots: *E*_{sum} Distribution.



What one learns:

- Main improvement: machine learning method capable of re-weighting shower energy;
- This energy was observed to be 'added back' to the electromagnetic core: energy is lost when removed from the hadron shower.
- >
- Very significant effect for 'low' energy particles, less so for 'high' energy particles;

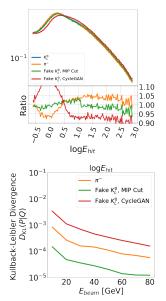
Notes:

- Top figure is comparison of distributions at incident energy of 10 GeV;
- Else, as in previous slide;





Comparison Plots: $\log E_{hit}$ Distribution.



What one learns:

- Main flaw: the hit energy distribution is systematically shifted to higher energy.
- > Agreement in this case is poor, since the

total shower energy cannot be increased

without either:

- > increasing average hit energy;
- increasing the number of hits by re-sampling;

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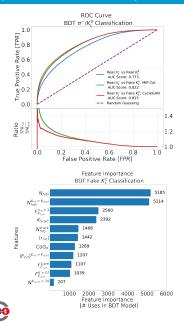
 Likely resolvable with more sophisticated traditional model zoo: i.e. CycleGAN, TravelGAN + memory.

Notes:

As in previous slide;



Comparison Plots: PID performance.

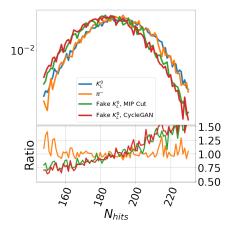


- Vladimir's PID used to validate further;
- Boosted Decision Tree first trained to distinguish simulated π⁻ and K⁰_L hadron showers, from half validation sample;
- ROC curve was measured w.r.t remaining validation sample, using simulated, MIP Cut, and CycleGAN, artificial K^D_L;
- > Hypothesis: the more similar the ROC curve for artificial K_L^0/π^- classification is to the ROC curve for simulated $K_L^0/\pi^$ classification, the more convincing the artificial K_L^0 showers must be.

What one learns: Both MIP Cut and CycleGAN produce similar ROC Curves; The methods produce more easily classifiable K⁰_L hadron showers than in simulation; Reason: both methods systematically reduce the number of active cells in a π⁻ shower too greatly.



Comparison Plots: N_{hits} .



- > systematically lower numbers of active cells in 10 GeV artificial K_L^0 hadron showers than for simulated π^- hadron showers;
- > π^- and K_L^0 have similar numbers of active cells during an event - removing these elements/allocating energy back to the hadron shower results in artificial events with too few active hits;
- Only solution is re-sampling event:
 - Theoretically possible with ordinary CycleGAN;
 - Practically, requires greater computing resources and strong constraints on model output (i.e. to enforce shower start position);





- > A method for determining a charged-neutral conversion has been deduced using modified CycleGAN:
- Is this better than CALICE MIP Cut at producing artificial neutrals in simulation?
 - > Pros: total reconstructed energy re-weighted to account for missing MIP track and produces a more consistent $K_{hit} K_{start}$ distribution.
 - > Cons: hit energy distribution must shift to higher energies;
 - PID validation shows the methods produce similarly distinguishable K⁰_L hadron showers;
 - > Reason: both methods reduce the overall number of active cells too much \rightarrow re-sampling is therefore mandatory.
 - > Long-term Solution: a traditional cycle-consistent method, when the resources become available to train one.
- > Next steps: use CycleGAN neutrals in shower separation study.



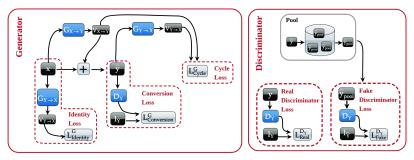
> Backup





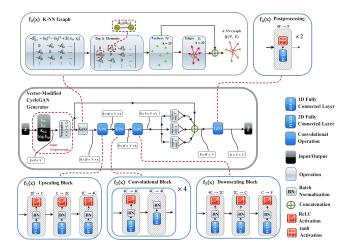
Example Training Cycle

 $X \longrightarrow Y$





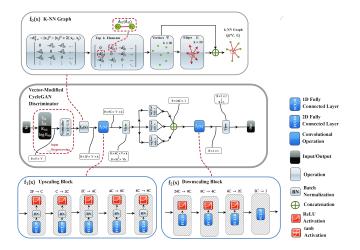
Generator Network.





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Discriminator Network.



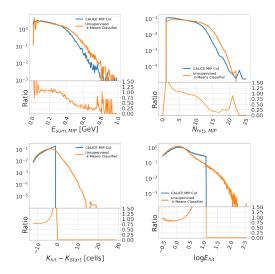


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- Suppose we knew nothing about the physics of hadron showers.
- > Using only this model and example measurements of $\pi^$ and K_L^0 hadron showers, how well could we determine a MIP selection criteria?
- > i.e. can we used this method for inventing/informing unsupervised selection cuts?
- For instance: determining background/detector noise, systematic differences between data/simulation etc.



Unsupervised Classification.



- An unsupervised k-means clustering algorithm was optimised to cluster hits into two groups, using the vector elements as input.
- > The only prior is that there are two groups: K_L^0 -like hits (unmodified) and 'other' hits (modified)
- > No other information is provided.
- > No ground truth available: the behaviour of the resulting classifier was compared to the existing CALICE MIP Cut.

What one learns:

- Distributions of the selected hits suggest that the unsupervised classifier provides a selection criteria that classifies hits with similar properties, and of a similar number and total energy event-by-event.
- > Deviations are however, observed at the

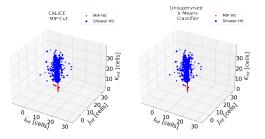
tails of each distribution, where:

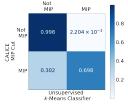
- > $N_{hits,MIP}$ > 10;
- E_{sum}, MIP > 0.4 GeV;
- > $K_{hit} > K_{start}$
- K_{start} > 1.6 MIP;





Unsupervised Classification.





- > An unsupervised k-means clustering algorithm was optimised to cluster hits into two groups, using the vector elements as input, using half the validation set, and tested on the other half.
- > The only prior is that there are two groups: K_L^0 -like hits (unmodified) and 'other' hits (modified)
- > No other information is provided.
- > No ground truth available: the behaviour of the resulting classifier was compared to the existing CALICE MIP Cut.

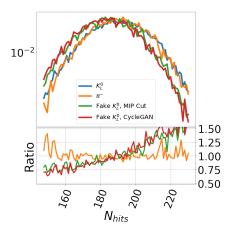
What one learns:

 70% of the same hits are classified as MIP by the unsupervised classifier as the standard cut.





Comparison Plots: N_{hits} .



> Example: systematically lower numbers of active cells in 10 GeV artificial K_L^0 hadron showers than for simulated π^- hadron showers.

