

Report from Physics Coordinators

Keisuke Fujii on behalf of the Physics WG September 22, 2021

ILC Situation in Japan

Not very much I can tell

IDT Phys/Det WG (WG3)

https://linearcollider.org/team/wg3/

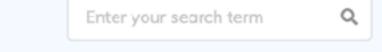
WG3 Meeting every two weeks (last one on September 14)

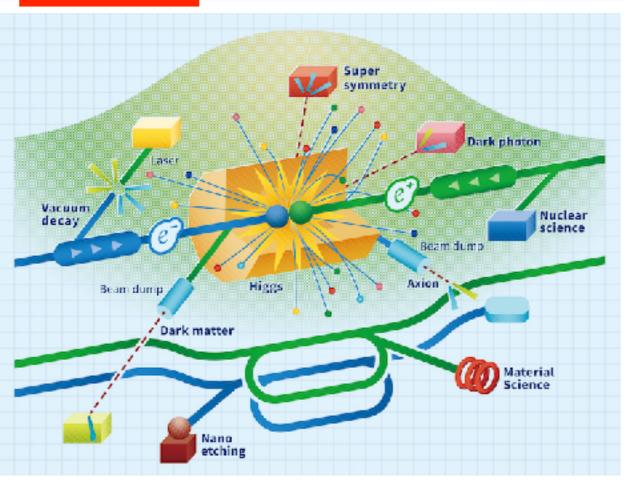
- Updates in Japan
- · ILCX2021 preparation
- Subgroup reports



ILC Workshop on Potential Experiments (ILCX2021)







Do you have a new topic or idea for a potential experiment using ILC facilities?? Please submit your idea via "Registration" page.

Registration and abstract submission now open!

2nd circular sent out

Abstract submission deadline September 25

Physics Potential & Opportunity Group

Schedule for regular open meetings:

August 12: talks from Tim Barklow on ey→eH and on the new CEPS paper September 16: talks from Matt Basso on H→ss and from Yu Kato on H→4b No meeting in October Nov.11, Dec. 16, Jan. 13, Feb. 10, Mar. 10, Apr. 14

Snowmass is restarting (EF from July);
EF workshop Aug. 30 - Sep.3
Snowmass Day (all frontiers) Sep. 24

https://indico.fnal.gov/event/49756/

https://indico.fnal.gov/event/50538/

Software & Computing Group

Software tutorials https://agenda.linearcollider.org/category/273/

- July 21, Introduction to iLCSoft: https://agenda.linearcollider.org/event/9272/
- August 18, LCFIPlus: https://agenda.linearcollider.org/event/9318/
- October 13, SGV fast simulation: https://agenda.linearcollider.org/event/9394/

ILD Physics WG Activities

- Joint Effort with Software WG and IDT WG3 -

Today (September 22)

→ Measuring the center-of-mass energy, luminosity spectrum and mZ using di-muons by Graham

Proposed S&A meeting schedule

Sep. 22: KF

Oct. 6: Daniel

Oct. 20: Frank

S&A meeting usually every two weeks on Wednesday at 14:00 CERN time

Schedule also on

https://confluence.desy.de/display/ILD/ILD+Physics+Working+group

Physics conveners' meeting every two weeks on Wednesday at 13:00 CERN time.

Conveners' ML:

ild-physics-conveners@desy.de

Use this mailing list to send your talk request.

