

ILC/Particle Flow Algorithm using Graph Neural Network

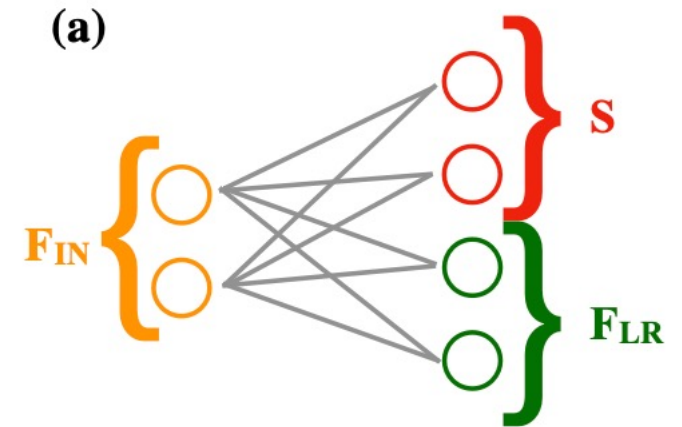
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Papers

- ▶ GravNet :
Learning representations of irregular particle-detector geometry with distance-weighted graph networks
Eur. Phys. J. C (2019) 79:608
<https://doi.org/10.1140/epjc/s10052-019-7113-9>
- ▶ Object condensation :
Object condensation: one-stage grid-free multi-object reconstruction in physics detectors, graph, and image data
Eur. Phys. J. C (2020) 80:886
<https://doi.org/10.1140/epjc/s10052-020-08461-2>
- ▶ Whole approach :
Multi-particle reconstruction in the High Granularity Calorimeter using object condensation and graph neural networks
<https://arxiv.org/abs/2106.01832>

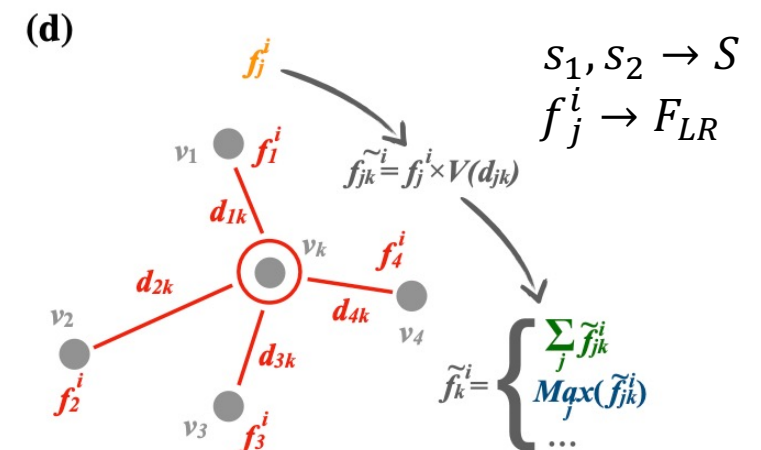
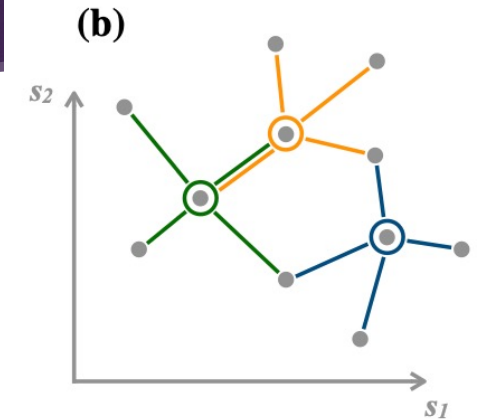
GravNet - Network -

- ▶ Input Data : $B \times V \times F_{IN}$
 - B : Number of examples including in a batch
 - V : Number of hits for each detector
 - F_{IN} : Number of the features for each hit
- ▶ S : Set of coordinates in some learned representation space
- ▶ F_{LR} : learned representation of the vertex features



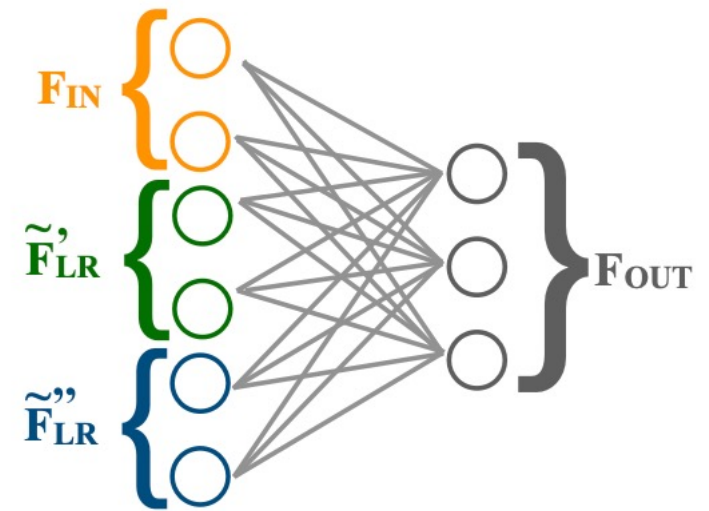
GravNet

- ▶ Input example of initial dimension $V \times F_{IN}$ is converted into a graph.
- ▶ the f_j^i features of the v_j vertices connected to a given vertex or aggregator v_k are converted into the \tilde{f}_{jk}^i quantities, through a potential (function of euclidean distance d_{jk}).
- ▶ The potential function $V(d_{jk})$ is introduced to enhance the contribution of close-by vertices.
Example: $V(d_{jk}) = \exp(-d_{jk}^2)$
- ▶ The \tilde{f}_{jk}^i functions computed from all the edges associated to a vertex or aggregator v_k are combined, generating a new feature \tilde{f}_k^i of v_k .
Example : the average of the \tilde{f}_{jk}^i across the j edges / their maximum



GravNet

- ▶ For each choice of gathering function, a new set of features $\tilde{f}_k^i \in \tilde{F}_{LR}$ is generated.
- ▶ The \tilde{F}_{LR} vector is concatenated to the initial vector. (e)
- ▶ Activation function : tanh
- ▶ The F_{OUT} output carries collective information from each vertex and its surrounding.



Loss function - Network Learning -

- ▶ The object condensation approach :
Aiming to accumulate all object properties in condensation points

Assignment of vertices
for each sower

Identification of noise

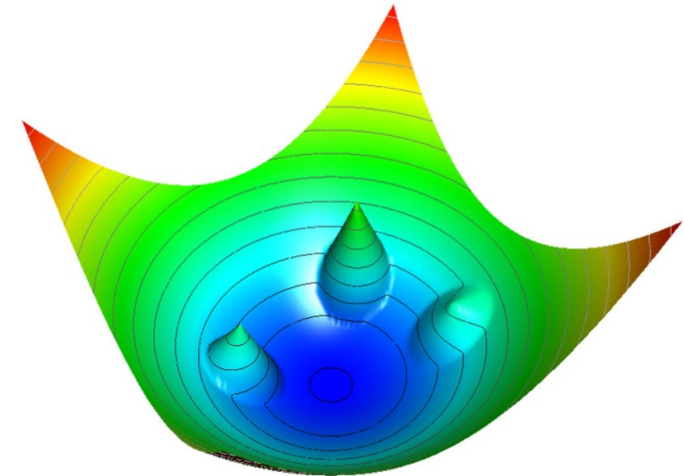
Update of
loss term

- ▶ The value of β_i ($0 < \beta_i < 1$) is used to define a charge q_i per vertex i
 $q_i = \operatorname{arctanh}^2 \beta_i + q_{\min}$ ($\beta_i \rightarrow 1 : q_i \rightarrow +\infty$)

- ▶ The charge q_i of each vertex belonging to an object k
defines a potential $V_{ik}(x) \propto q_i$

- ▶ The force affecting vertex j can be described by $q_j \cdot \nabla V_k(x_j) = q_j \nabla \sum_{i=1}^N M_{ik} V_{ik}(x_j, q_i)$

$$M_{ik} = \begin{cases} 1 & (\text{vertex } i \text{ belonging to object } k) \\ 0 & (\text{otherwise}) \end{cases}$$



Loss function

- ▶ The potential of object k can be approximated :

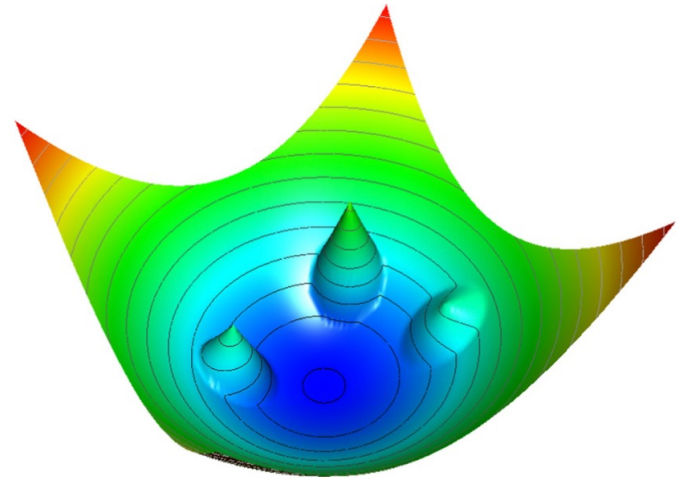
$$V_k(x) \approx V_{\alpha k}(x, q_{\alpha k}), \quad \text{with } q_{\alpha k} = \max_i q_i M_{ik}.$$

- ▶ An attractive and repulsive potential are defined as :

$$\check{V}_k(x) = \|x - x_\alpha\|^2 q_{\alpha k}, \quad \text{and}$$

$$\hat{V}_k(x) = \max(0, 1 - \|x - x_\alpha\|) q_{\alpha k}.$$

- ▶ The total potential loss L_V :
$$L_V = \frac{1}{N} \sum_{j=1}^N q_j \sum_{k=1}^K \left(M_{jk} \check{V}_k(x_j) + (1 - M_{jk}) \hat{V}_k(x_j) \right).$$



Loss function

- ▶ The L_V has the minimum value for $q_i = q_{\min} + \epsilon \forall i$
- ▶ To enforce one condensation point per object, and none for background or noise vertices, the following additional loss term L_β is introduced :

$$L_\beta = \frac{1}{K} \sum_k (1 - \beta_{\alpha k}) + s_B \frac{1}{N_B} \sum_i n_i \beta_i,$$

s_B : hyperparameter describing the background suppression strength
 K : Maximum value of objects
 N_B : Number of background
 n_i : Noise tag (if noise, it equals 1.)

- ▶ The loss terms are also weighted by $\text{arctanh}^2 \beta_i$:

$$L_p = \frac{1}{\sum_{i=1}^N \xi_i} \cdot \sum_{i=1}^N L_i(t_i, p_i) \xi_i, \text{ with}$$

$$\xi_i = (1 - n_i) \text{arctanh}^2 \beta_i.$$

p_i : Features
 $L_i(t_i, p_i)$: Loss term (Difference between true labels and outputs of network)

Loss function

- ▶ If high efficiency instead of high purity is required :

$$L'_p = \frac{1}{K} \sum_{k=1}^K \frac{1}{\sum_{i=1}^N M_{ik} \xi_i} \cdot \sum_{i=1}^N M_{ik} L_i(t_i, p_i) \xi_i.$$

- ▶ In practice, individual loss terms might need to be weighted differently :

$$L = L_p + s_C(L_\beta + L_V)$$

Update of
loss term

Identification of noise

Assignment of vertices
for each sower