# Intrinsic Time Resolution of the SiPM-on-Tile Technology

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Contribution to the CALICE Collaboration Meeting

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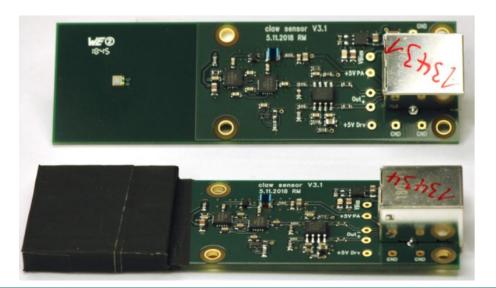




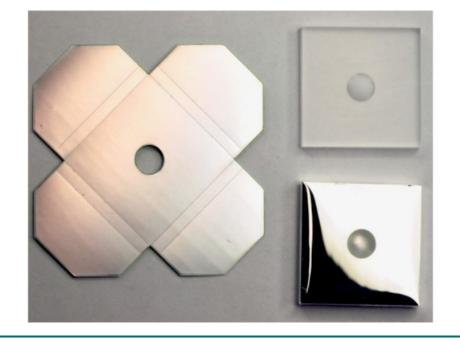
# SiPM-on-Tile Timing Study (STS)



- Hardware for timing study: CLAWS boards
- SiPM: Hamamatsu S13360-1325PE
- Record full analog waveforms



- Scintillator tiles: BC408, 3mm thick
- Different tile sizes (areas A) studied

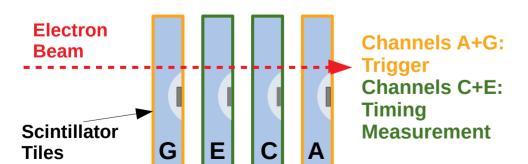


#### Part 1: Test Beam Measurements



#### **Concept of the Measurement:**

- Scintillator telescope with two coincidence triggers (Ch A+G)
- Two additional scintillator tiles
   (Ch C+E) to determine the time
   resolution as hit time difference of the
   channels



#### **Setup at the Test Beam:**

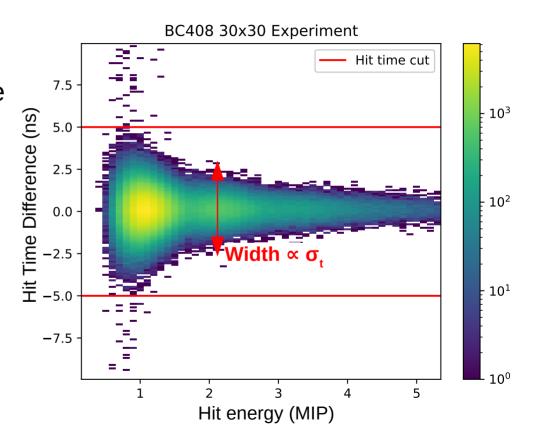


### Calculating the Time Resolution



- Hit time difference
  - → eliminate trigger effects
- Time resolution: width of the hit time distribution, divided by  $\sqrt{2}$
- Time Resolution depends on energy deposition
- Mostly a "stochastic" process

$$\sigma_t = \frac{\sigma_1}{\sqrt{E}}$$



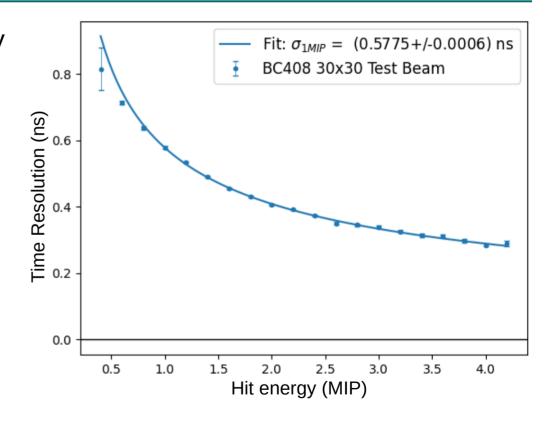
# **Energy-Dependent Time Resolution (1)**



- Time Resolution depends on energy deposition
- Mostly a "stochastic" process:

$$\sigma_t = \frac{\sigma_1}{\sqrt{E}}$$

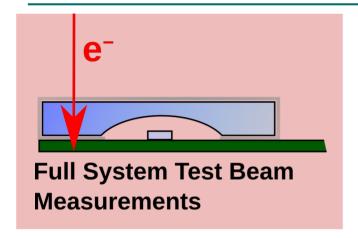
Tile size	Fit value for $\sigma_{_1}$
20x20	$(382.8 \pm 0.3) \text{ ps}$
30x30	$(577.5 \pm 0.6) \text{ ps}$
40x40	$(700.7 \pm 0.8) \text{ ps}$



# Part 2: Breaking Down the Signal Creation

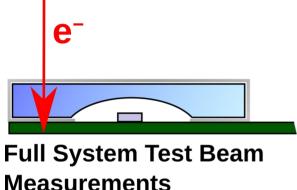
How can we disentangle the different factors that contribute to time resolution?

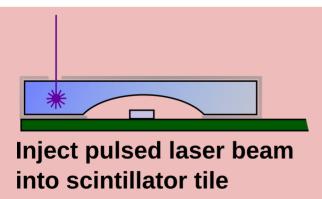




- **1.** Particle deposits energy in the scintillator, emission of light
- **2.** Light collection and transport to SiPM

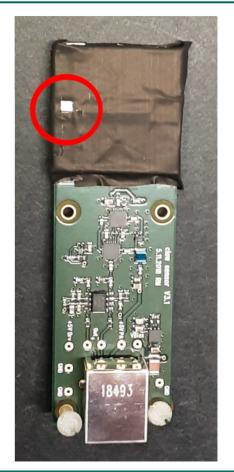






**1.** Particle deposits energy in the scintillator, emission of light

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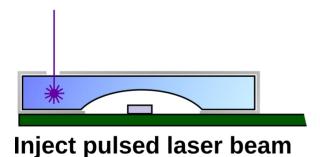




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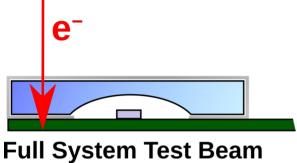
**2.** Light collection and transport to SiPM

Emission measurements with small scintillators

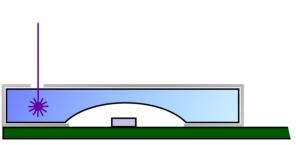


into scintillator tile





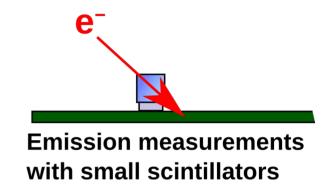
Full System Test Beam Measurements

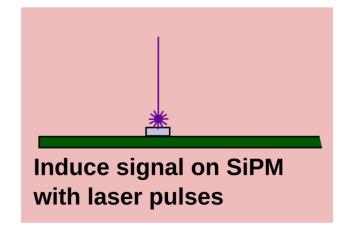


Inject pulsed laser beam into scintillator tile

**1.** Particle deposits energy in the scintillator, emission of light

**2.** Light collection and transport to SiPM

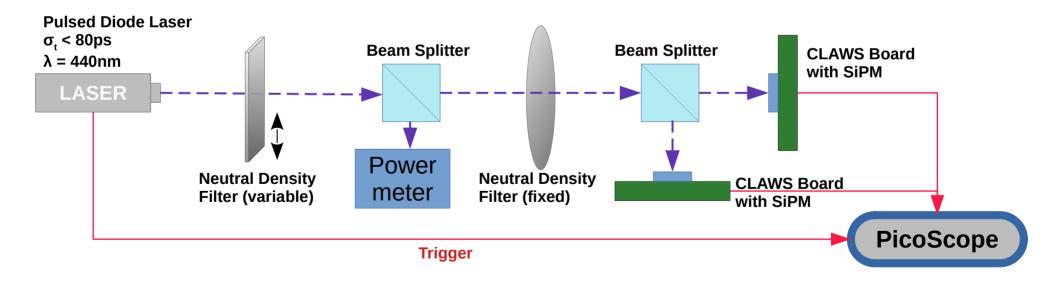




### Laser Setup

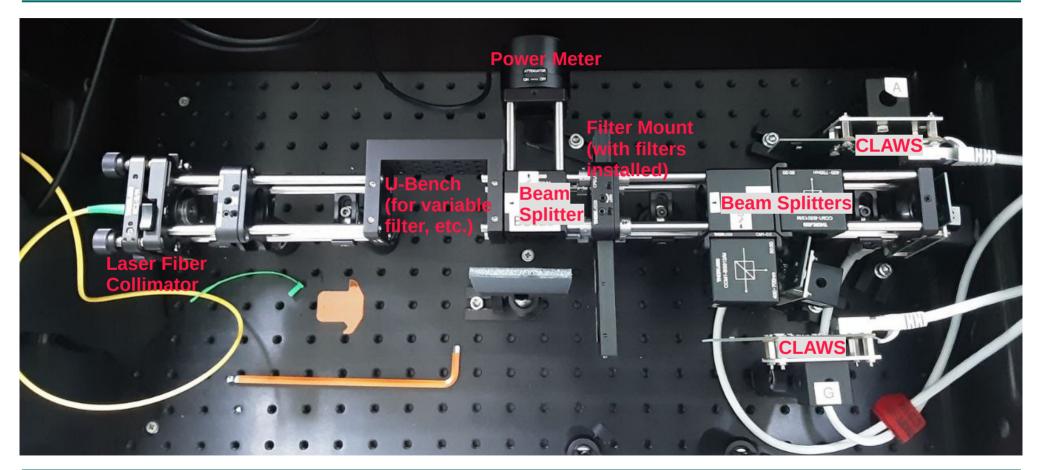


- Idea: Use laser pulses as alternative light source
  - Probe the light collection without effects from the scintillators
  - Measure the SiPM response to short light pulses → probe hardware effects



### Laser Setup: Inside the Dark Box

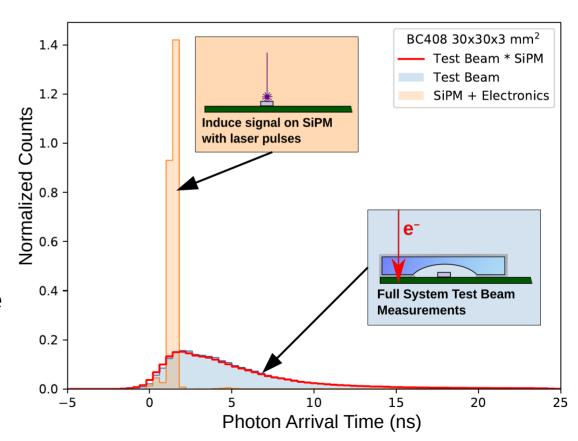




## Findings: Fast Hardware Response

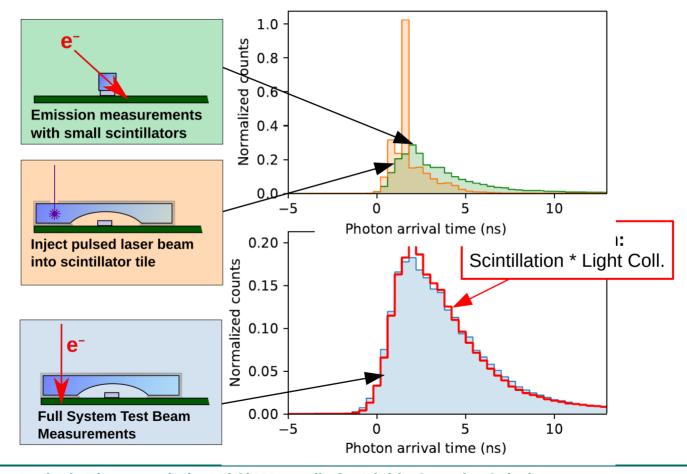


- Laser measurement enables to study the response of CLAWS and SiPM to short laser pulses (σ, < 80 ps)</li>
- Findings:
  - SiPM and electronics are significantly faster than other signal parts
  - Hardware does not contribute significantly to the time resolution



# Findings: Scintillation + Light Collection

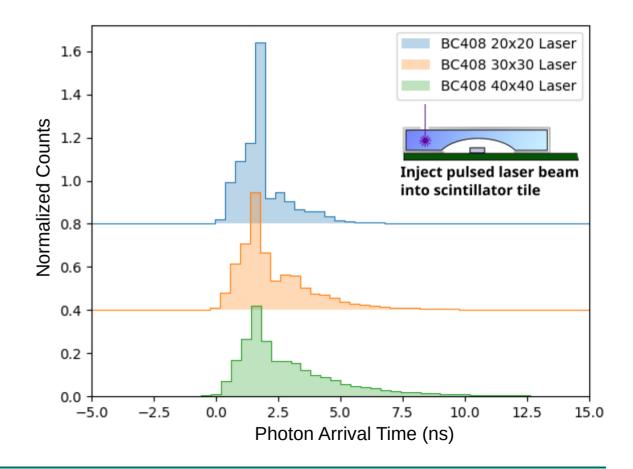




### Time Structure of Light Collection



- Tile larger → photon time distribution broader
- Light collection "takes longer"
- Used to verify Geant4 simulations



# Part 3: Simulating the Test Beam Setup

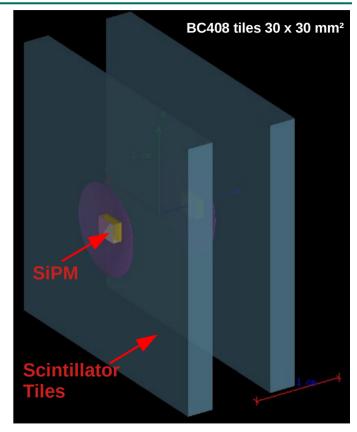
Now that we understand the processes in the SiPM-on-tile configuration, let's simulate the process.

#### **Geant4 Simulation**



#### **Concept of the Geant4 Simulation:**

- Two scintillator tiles to determine the time resolution as hit time difference of the channels
- No trigger tiles since we know when the particle arrives
- Waveforms are generated from photon hit times and are analyzed in the same way as measurements
- Geant4: adapted code from Yong Liu



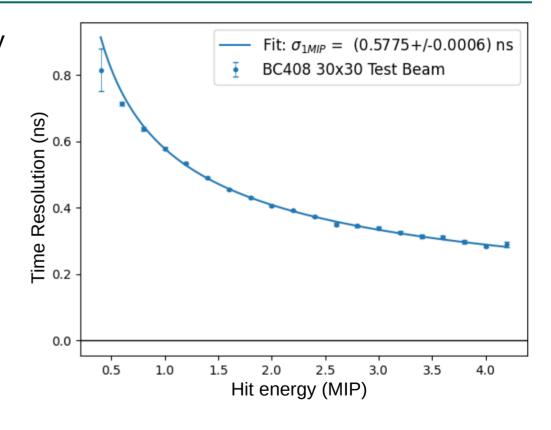
# **Energy-Dependent Time Resolution (1)**



- Time Resolution depends on energy deposition
- Mostly a "stochastic" process:

$$\sigma_t = \frac{\sigma_1}{\sqrt{E}}$$

Tile size	Fit value for $\sigma_{_1}$
20x20	$(382.8 \pm 0.3) \text{ ps}$
30x30	$(577.5 \pm 0.6) \text{ ps}$
40x40	$(700.7 \pm 0.8) \text{ ps}$



# **Energy-Dependent Time Resolution (2)**

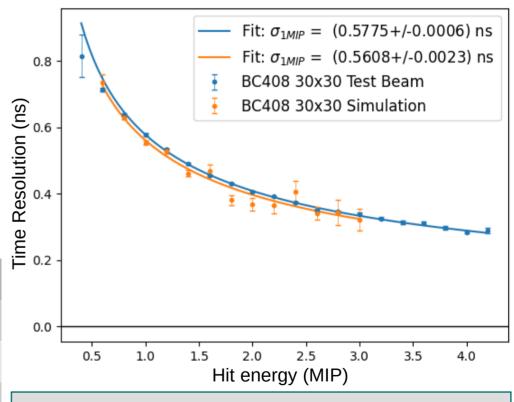


- Time Resolution depends on energy deposition
- Mostly a "stochastic" process:

$$\sigma_t = \frac{\sigma_1}{\sqrt{E}}$$

 Good agreement between experiment and simulation

Tile size	Measured $\sigma_{_1}$	Simulation $\sigma_1$
20x20	$(382.8 \pm 0.3) \text{ ps}$	$(371.8 \pm 0.8) \text{ ps}$
30x30	$(577.5 \pm 0.6) \text{ ps}$	$(560.8 \pm 2.3) \text{ ps}$
40x40	$(700.7 \pm 0.8) \text{ ps}$	$(632.7 \pm 3.4) \text{ ps}$



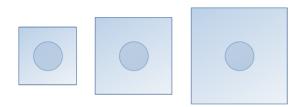
→ Let's use the simulations to study more different SiPM-on-tile configurations

### Simulation Study of SiPM-on-tile



#### **Input Parameters:**

Scintillator tile size A:

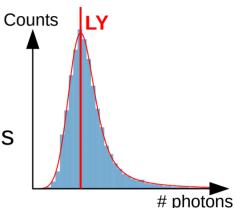


 SiPM photon detection capabilities:
 rPDE = detection efficiency relative to measured case



#### **Output Variables:**

Light Yield:
 Most probable
 number of photons
 for a MIP

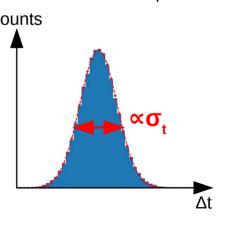


Time Resolution:

~ width of hit time difference Δt:

$$\sigma_t = \frac{\sigma(\Delta t)}{\sqrt{2}}$$

(in this study,  $\sigma_t$  is given for the MIP spectrum)



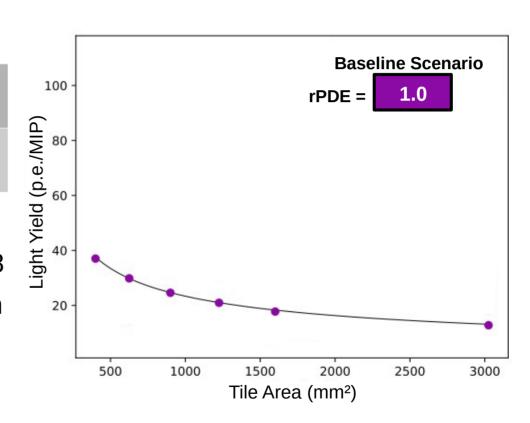
# Light Yield



• Finding:  $LY \propto A^{k_1}$ 

Exponents k		
k <sub>1</sub>	-0.519 ± 0.004	

- Exponent agrees with other experimental studies of BC408
- Exponent k<sub>1</sub> should depend on the light attenuation length of the scintillator.



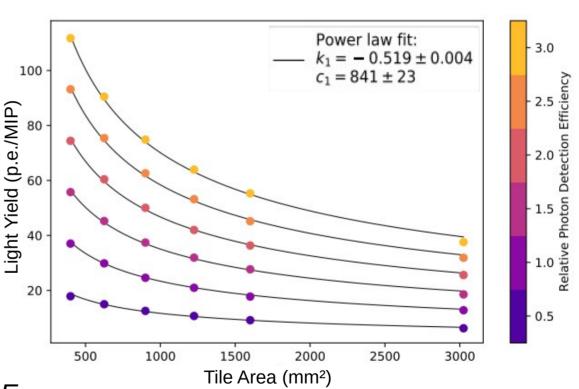
# Light Yield



• Finding:  $LY = c_1 \cdot rPDE \cdot A^{k_1}$ 

Exponents k		
k <sub>1</sub>	-0.519 ± 0.004	

- Exponent agrees with other experimental studies of BC408
- Exponent  $k_1$  should depend on the light attenuation length of the scintillator.
- Light yield scales linear with rPDE



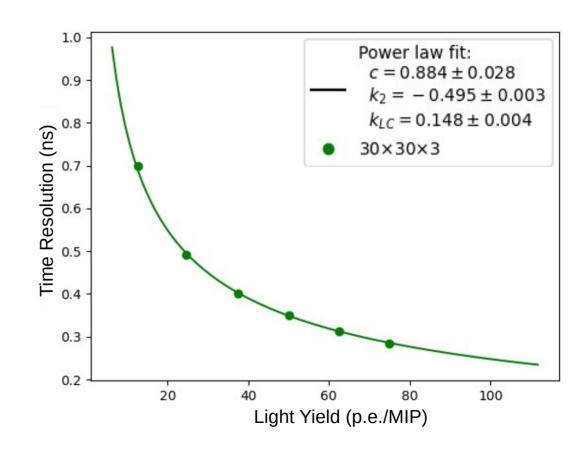
#### Time Resolution



• Finding:  $\sigma_{\!t}^{\infty} = LY^{k_2}$ 

Exponents k		
$k_2$ -0.495 ± 0.003		

Exponent k<sub>2</sub> corresponds to 1/√n<sub>γ</sub>
 → photon counting



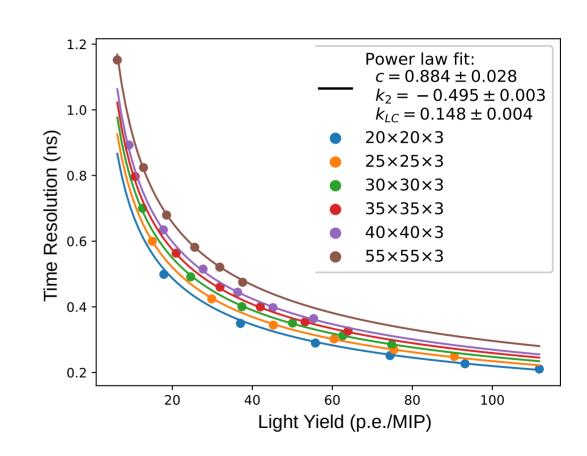
#### Time Resolution



• Finding:  $\sigma_t = c_2 \cdot LY^{k_2} \cdot A^{k_{LC}}$ 

Exponents k		
k <sub>2</sub>	-0.495 ± 0.003	
<b>k</b> <sub>LC</sub>	$0.148 \pm 0.004$	

- Exponent k<sub>2</sub> corresponds to 1/√n<sub>γ</sub>
   → photon counting
- Exponent k<sub>LC</sub> accounts for time structure of light collection
  - → smaller tiles respond faster



#### SiPM-on-Tile Model



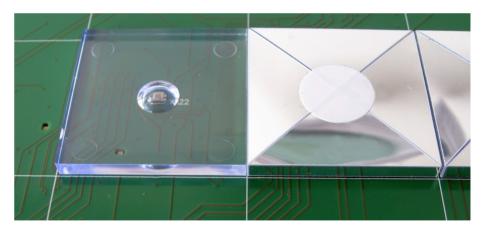
#### Set of two equations connects

- Design parameters: tile size A and relative rPDE
- Performance parameters: light yield LY and time resolution  $\sigma_t$

$$LY = c_1 \cdot rPDE \cdot A^{k_1}$$

$$\sigma_t = c_2 \cdot rPDE^{k_2} \cdot A^{(k_1 \cdot k_2 + k_{LC})}$$

Exponents k		
$k_1 (\rightarrow material)$	-0.519 ± 0.004	
k <sub>2</sub> (→ stochastic)	-0.495 ± 0.003	
$k_{LC}$ ( $\rightarrow$ light collection)	$0.148 \pm 0.004$	



→ Input for calorimeter design

#### **Conclusion and Outlook**

#### Conclusion and Outlook



#### **Achievements:**

- Two successful test beam weeks
- Four different measurements to disentangle the different contributions to signal creation
- Developed a Geant4-based simulation framework and verified with various measurements
- Found a mathematical model for light yield and time resolution of SiPM-ontile configurations

#### **Potential for further studies:**

- Extend analysis to different plastic scintillator materials
  - Study different time constants
  - Light attenuation length should change k<sub>1</sub>
- Study optical properties of scintillator tiles → account for manufacturing imperfections
  - Light losses in the experiment?
  - Polished dimple necessary?

#### **Backup Slides**

#### SiPM: Hamamatsu S13360-1325PE



Number of channels	1 channel
Effective photosensitive area	1.3 x 1.3 mm <sup>2</sup>
Number of pixels per channel	2668
Pixel size	25 μm
Spectral response range	320 900 nm
Gain (typical)	7.0·10 <sup>5</sup>

Information taken from: https://www.hamamatsu.com/eu/en/product/type/S13360-1325PE/index.html

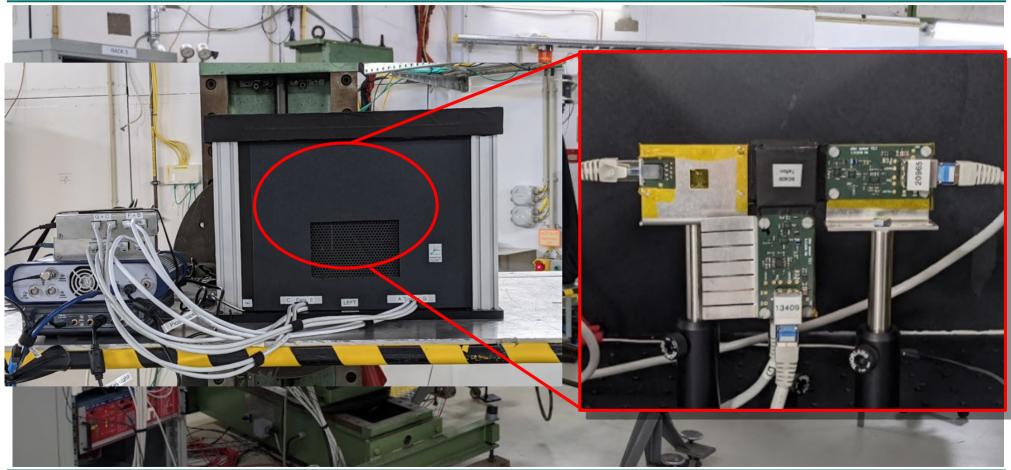






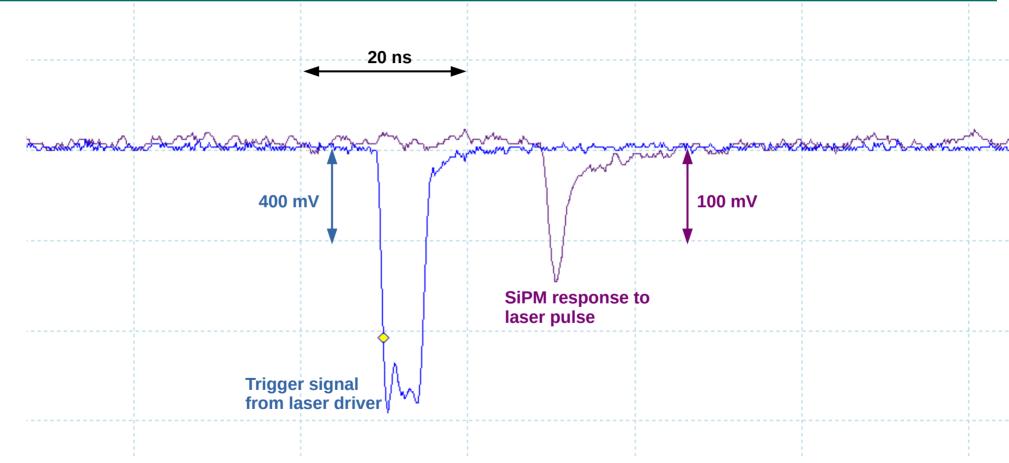






#### First Laser Event





# Calculating the Time Resolution (1)

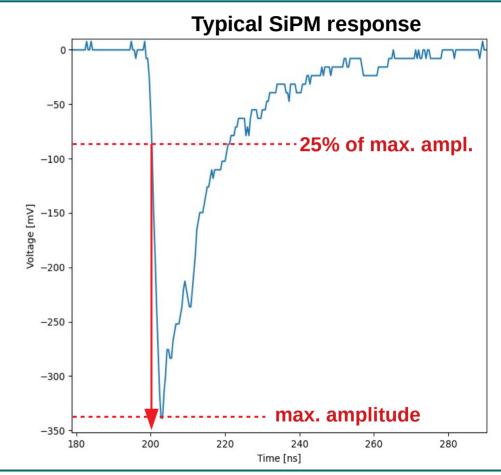


#### **Constant Fraction Discrimination:**

- Get maximum amplitude of the event
- Search for the first time that the signal crosses 25%
- If the crossing is between two bins, interpolate linearly

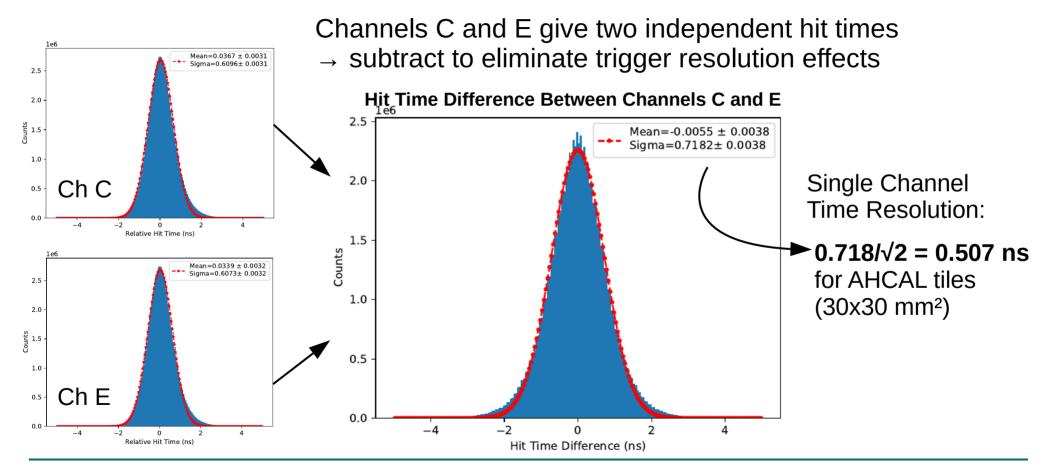
#### **Leading Edge Method:**

Set threshold to fixed voltage



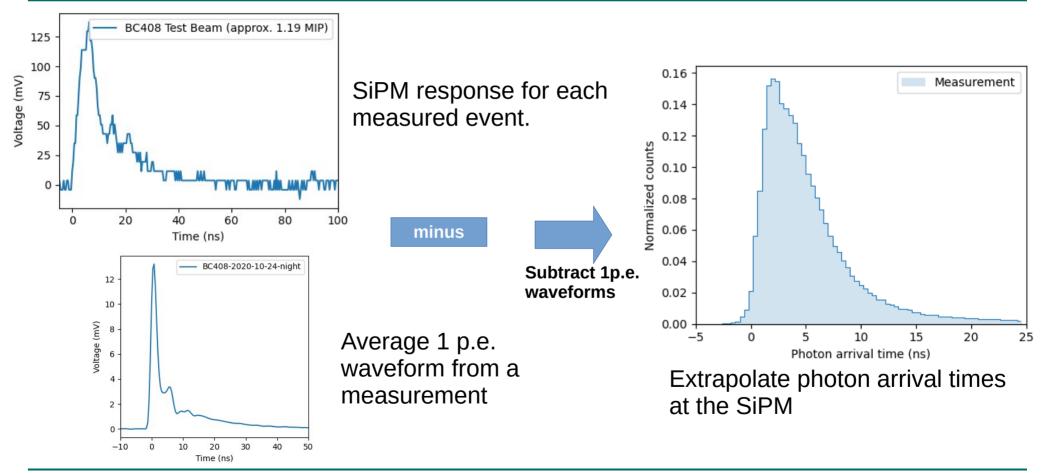
### Calculating the Hit Time Difference





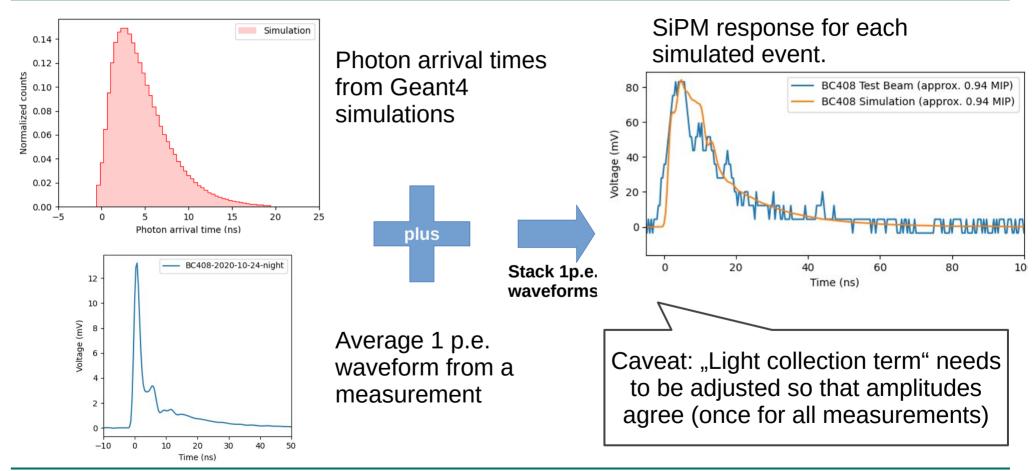
# **Waveform Decomposition**





#### Simulation: Waveform Generation



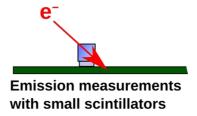


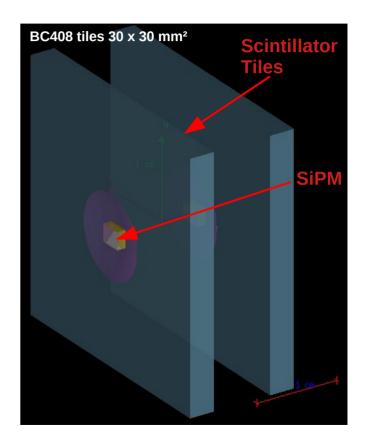
#### **Geant 4 Simulations**



- Two scintillator tiles in detector geometry
  - → hit time difference
- 3 GeV electrons as primary particles
- Optical photons are tracked until they reach the SiPM → signal creation in a later step
- Scintillator emission modeled as doubleexponential function
- Time constants are determined with a measurement using small scintillator cubes

	Measured	Datasheet
Rise time	$0.73 \pm 0.15 \text{ ns}$	0.9 ns
Fall time	$2.56 \pm 0.13 \text{ ns}$	2.1 ns





#### Some Generated Waveforms



- Generated waveforms are stored in same data format as measurements
  - Also add noise to generated signals and digitize to 8 bit
- Simulation and experiment are analyzed with the same software
- In test beam conditions, there are events with more than one particles
  - This changes the energy distribution of the signals
  - Emulated by "stacking" the waveforms of independent simulated events

