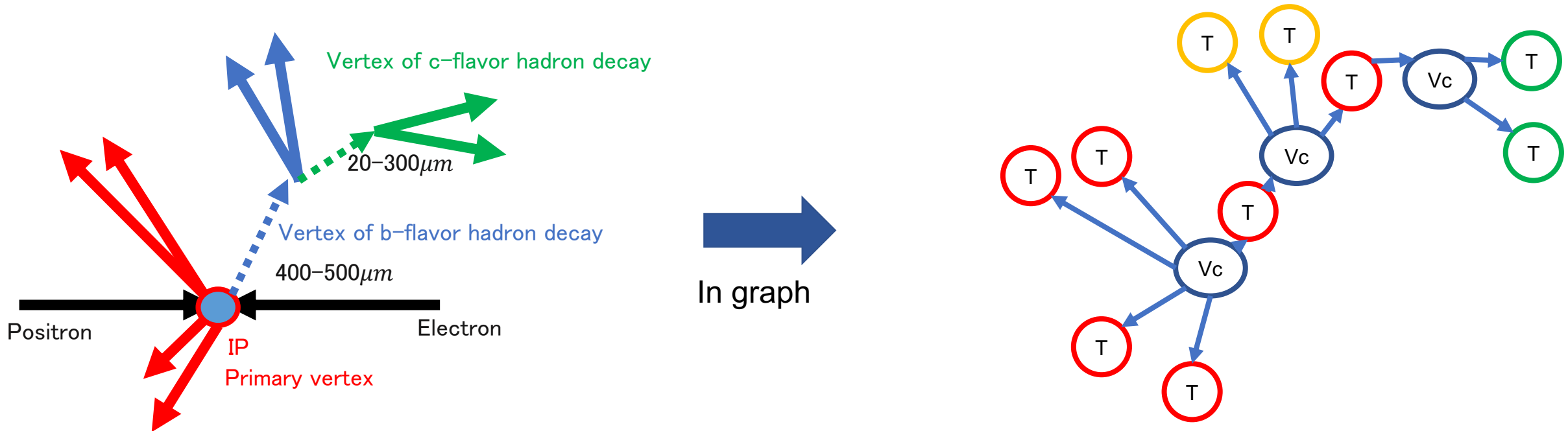


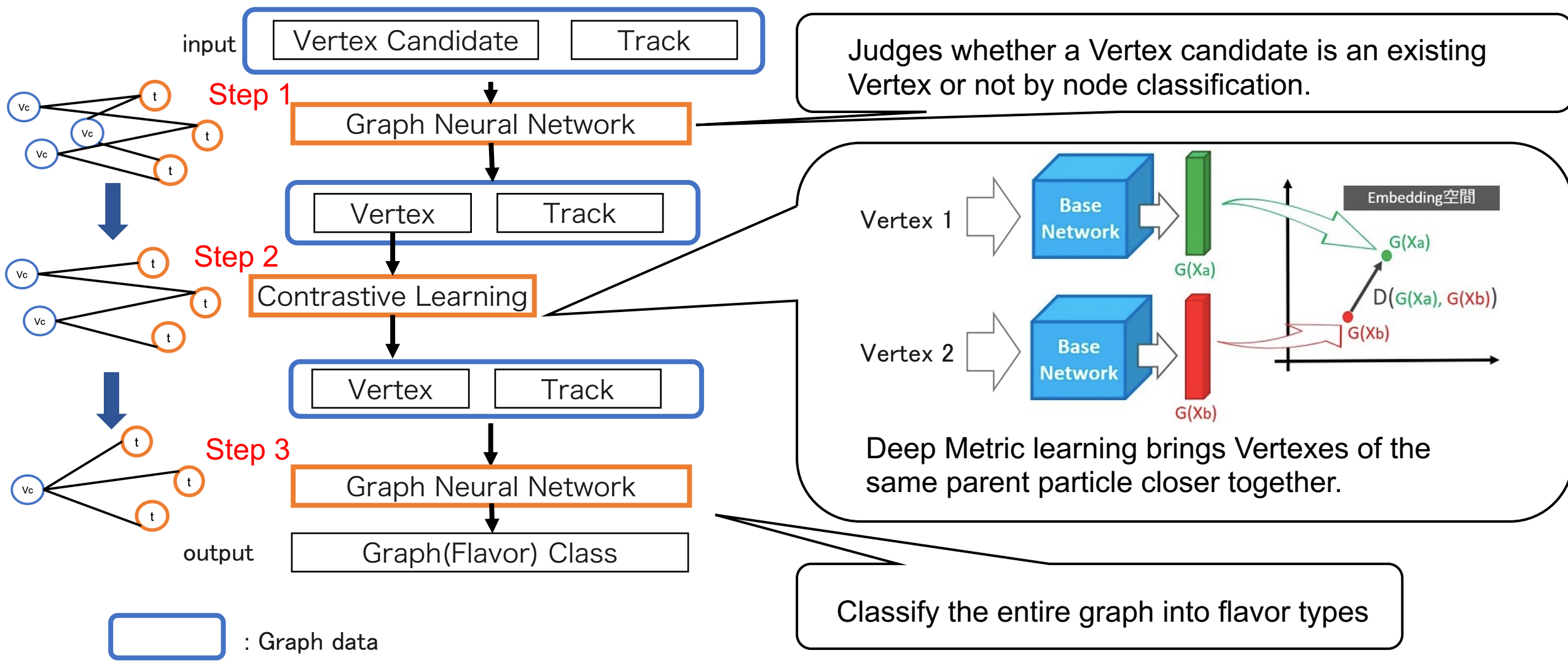
Status Report



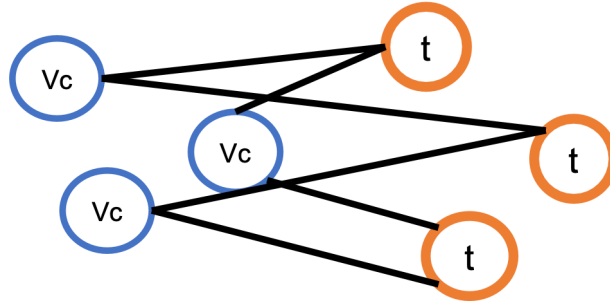
Problem for constructing graph

- When a graph is constructed with Vertex as a node and Track as an edge, it is not possible to graph a single track.
- The number of tracks connected to one vertex varies depends on the vertex
- Create vertex candidates from combinations of all tracks including non-existent vertices, and discriminate through node classification
- It is necessary to handle heterogeneous nodes of Vertex and Track
- Treat Vertex and Track as homogeneous nodes and discriminate through node classification

Status Report



Status Report



Step 1

- Purpose: Judges whether a Vertex candidate is an existing Vertex or not by node classification.
- One graph has Vertex candidates and tracks in one jet.
- Track has 5-parameters (d_0 , ϕ , ω , z_0 , $\tan\lambda$) as features.
- Vertex candidates has positions (x,y,z) and probability as features.
- I plan to use [GCN](#) for learning.
 - An approach for semi-supervised learning on graph structure data.
 - 1. Take the weighted average of all neighbor's node features
 - 2. Pass the resulting feature vectors through a neural network for training